

Anthony Avila

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OBJECTIVE

Systems Engineering student passionate about software development. Seeking a Junior Developer position where I can apply my skills in web and backend development, contribute to a team's success, and continue learning modern technologies.

TECHNICAL SKILLS

Programming Languages: TypeScript, JavaScript, Python, Java, C++

Frontend and Mobile: React, Next.js, React Native, Tailwind CSS, Bootstrap, Sass, Android Studio

Backend: Node.js, Spring Boot, NestJS, Django, REST APIs, Firebase

Databases: PostgreSQL, Oracle, SQL, NoSQL

Tools and Technologies: Git, AWS, Azure, Figma, Notion, NetBeans, VS Code, IntelliJ IDEA, Stripe

Game Development: Godot, Play Canvas, Blender (basic), 3D modeling, interactive scripting

WORK EXPERIENCE

Mobile Software Development Intern

Remote

HyperReality, Guatemala ([LinkedIn](#))

07/2025 – 11/08/2025

- Collaborated in full-stack development for mobile applications using React Native, Android Studio, Firebase, NestJS, Django, and Stripe.
- Worked alongside a teammate under technical supervision, following weekly goals in an agile environment.
- Maintained direct communication with clients to present progress, receive feedback, and apply improvements.

Sales Consultant

On-site

MotoRepuestos Fermin A.M, San José, Costa Rica

06/2020 - 06/2023

- Developed communication, organization, and problem-solving skills in a commercial environment focused on customer service and inventory management.

EDUCATION

National University

San José, Costa Rica

Bachelor's in Information Systems Engineering

02/2020 – 11/2025

- Completed in November 2025, with specialization in web and backend development.

LANGUAGES

- **Spanish:** Native
- **English:** B1 (University diagnostic exam)

PROJECTS

- **CineMatch**, Mobile application inspired by Letterboxd to save and rate movies. Includes a matching system between users who recently rated similar films, enabling real-time chat. **Technologies:** React Native, Firebase, Expo, TypeScript [GitHub](#)
- **SGIAvalom**, Rental management system for property owners with multiple buildings. Tracks tenants, contracts, and basic rent accounting. **Technologies:** TypeScript, React, Node.js, PostgreSQL, Express.js [GitHub](#)
- **ClinicaUNA**, JavaFX application for managing medical records and appointments. Uses web services to connect to a Payara server and Oracle 21c XE database. **Technologies:** Java, JavaFX, Oracle, PLSQL, NetBeans, REST. [GitHub](#)
- **Whispers in the Woods**, Asymmetric two-player horror game developed as a project for the 3D Game Design and Programming course. **Technologies:** Blender, Play Canvas, Node.js, JavaScript [Play Canvas](#)

EXTRACURRICULAR ACTIVITIES

- **Volleyball**, Active participation in the university club. Led recreational training sessions and coordinated internal tournaments, developing leadership, planning, and teamwork skills.