

Anthony Guzman R.

FULL STACK DEVELOPER | PROJECT MANAGER

Contact

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[Portfolio](#) [LinkedIn](#) [Github](#)

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## PERFIL PROFESIONAL

I am a professional with experience as a Full Stack Developer and specialized training in Web Development. During my career, I have had the opportunity to lead e-commerce and IoT projects, where I have developed skills to effectively solve challenges. I consider myself a person who values teamwork and constantly seeks to improve my technical and soft skills. My main goal is to contribute significantly through innovation and commitment to excellence in every task I undertake.

## PROFESSIONAL EXPERIENCE

Senzary, Florida, USA (Remote, Startup). **Full Stack Developer / Project Manager**, Agosto 2023-Current.

### Responsibilities:

- Management of the technology department (4 collaborators).
- Coordination and direction of meetings with clients.
- Recruitment and selection of technical personnel.
- Development of IoT solutions.
- Development of Frontend web applications.
- Backend application development.
- UX/UI design.

**Technologies and tools:** LoraWAN, Jira, Confluence, Trello, Bitbucket, Vercel, Excel, Thingsboard, Thingpark, Wanasy Americas, Slack, Discord, Google docs, Javascript, Figma, TeleportHQ, React, Node JS.

### Featured Projects:

-Senzary web: business webpage.

**Technologies:** React, Figma, TeleportHQ, CSS.

-Gateways API: thingpark enterprise services are consumed to obtain a list of Gateways associated with an account, then all the sensors associated with each gateway are obtained, the relevant data is filtered and a new object is created with the required data. Afterwards, a post method is made sequentially from each Gateway with its new object and nested sensors to an application that receives them individually and is presented in a dashboard.

**Technologies:** Node JS, Javascript, Express, Thingsboard professional.

-IoTLogIQ Data Centers Module: I studied and analyzed the internal functioning of a data room to design an IoT monitoring solution. Subsequently design the User Story identifying the required views and relevant KPIs. Finally I designed the UX/UI, and developed the entire fully responsive interface to be integrated into a Thingsboard module. It is currently used in 5 countries worldwide and is being adopted by a Fortune 500.

**Technologies:** Figma, HTML, CSS, Javascript, Thingsboard Professional.

Complex, Buenos Aires, Argentina (Remote). **Frontend Developer - Marzo 2023**

On this occasion my role was as a frontend developer in the development of a web application with a subscription system, using agile methodologies, scrum. My contributions to the project: landing page, 404 (3D component), loader (3D component), navbar (improve responsive), dashboard sidebar (improve responsive), footer, home styles and make the entire component responsive, review cards.

The most challenging thing was achieving the design and integration of interactive and optimized 3D technology.

**Technologies:** React, Redux, Tailwind, CSS, Spline, 3D Max, Figma, Vercel, Mercado Pago.

Fruti Store Spa, Santiago, Chile. **CEO y líder de proyecto Fruti Store - Enero 2022**

Design the business model, inventory system and data structure, configuration and launch of the web application, payment methods, inventory system, website optimization, SEO. I directed the digital marketing campaigns on social networks, Instagram and Facebook, working with the community manager and designer.

**Technologies:** Jumpseller, Meta Business suite, Excel, Instagram shopping.

**Languages:** Spanish and English.

## PROFESSIONAL EDUCATION

Full Stack Web Developer | Henry Bootcamp - 2022 - 2023

First year of Bachelor's Degree in Accounting | Universidad de Margarita (UNIMAR) - 2015 - 2016

Bachelor of Theology | Instituto teológico superior Cristo Resucitado - 2011 - 2015

## COMPLEMENTARY EDUCATION

Digital marketing | Udemy - 2022

Intermediate English Course full-time | Canadian College of English Language

Autodidact | Protools, Logic Pro Studio, 3D Studio Max, Unity 3D, Unreal Engine, Twinmotion.