



Sequence 1.3 – Anatomy of a Compiler

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Anatomy of a Compiler

 A compiler takes as input a source language and produces an executable program as a binary machine assembly file.



Figure 1: Source to Executable

Multiplicity of Source and Executable Languages

- How to translate from multiple source languages to multiple executable formats?
- Writing nine full compilers is intractable!

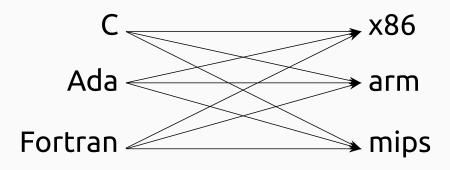


Figure 2: 9 full compilers?

Intermediate Representation (IR)

- Introduce an intermediate representation to decouple the translation
- The IR is a neutral language that is agnostic both to the source language and to the executable format.

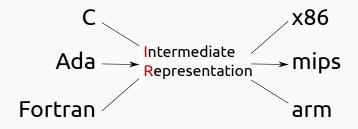


Figure 3: Intermediate Representation

Simplified Architecture of a Modern Compiler

- The IR breaks the translation into small self-contained steps:
 - More maintainable compiler
 - Each input language requires writing a single frontend
 - Each output executable format requires writing a single frontend
- Many optimization passes can be written as transformations from IR to IR

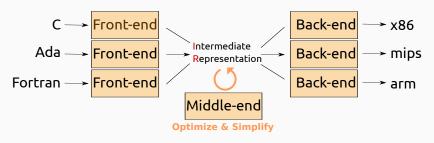
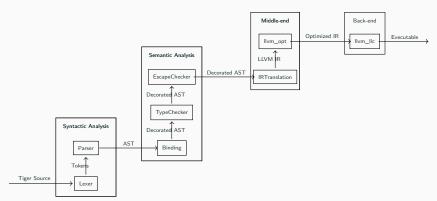


Figure 4: Architecture of a Modern Compiler

This course Compiler Architecture: The big picture

- Our compiler is going to have four steps:
 - Front-end: Syntactic and Semantic Analysis
 - Middle-end
 - Back-end



The Front-end: Syntactic Analysis

- The Lexer breaks the program into tokens such as "a", ":=", "1", "+", "2"
- The Parser analyses the grammar according to Tiger's grammar rules. It produces an Abstract Syntax Tree (AST).

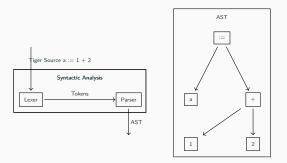


Figure 6: Syntactic Analysis and AST

The Front-end: Semantic Analysis

- Then the AST is analysed and decorated through multiple passes,
 - Binding pass, finds each variable or function and links it to its declaration
 - TypeChecker pass, checks that all the operations are correctly typed. Eg: 5 + "hello" is illegal in Tiger
 - EscapeChecker pass, finds access from a nested function to variables defined in the containing outer function.

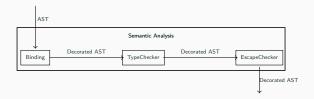


Figure 7: Semantic Analysis

The Middle-end

- IRTranslation transforms a decorated AST into LLVM Intermediate Representation
- opt is the LLVM IR optimization driver



Figure 8: Middle-end

The Back-end

- I/c is the LLVM static compiler: it takes LLVM IR and produces assembly code
- I/c has different back-ends depending on the target architecture

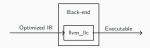


Figure 9: Back-end