[220] Function Scope

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Learning Objectives Today

Understand **local variables**

- When are they created?
- When do they die?
- When are they shared?
- Where are they stored? (frames)

Understand **global variables**

- How are they accessed? (global keyword)
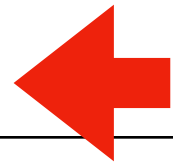- Where are they stored? (global frame)

Understand argument passing

- Meaning of "pass by value"

Read: Downey Ch 3 ("Parameters and Arguments" to end)
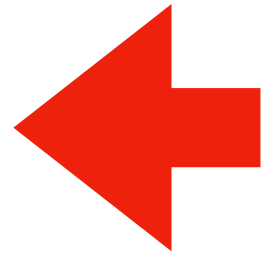Link to Slides
Interactive Exercises

don't memorize the examples, learn the rules of Python

good question: *why did PyTutor do this thing I didn't expect at this specific line (ask us!)*

Today's Outline

Context ⬅
•Examples

Frames

Demos: Local Variables

Demos: Global Variables

Demos: Argument Passing

Context

Often (in life and programming), the same name can mean
    different things in different contexts
- Examples?
- Human name: Nicholas (who is in the room?)
- Street address: 534 State Street (what city are we in?)
- Functions: speak (cat module or dog module?)
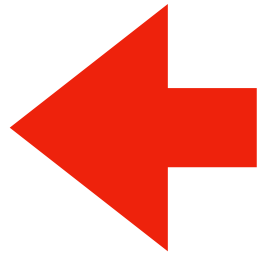- Files: main.ipynb (which directory are we in?)

Our code often have different variables with the same name
- How do we keep variable names organized?   with groups called "frames"
- How do we know what a variable name is referring to?   we'll learn some
                                                          rules for this

Today's Outline

Context

Frames ⬅

Demos: Local Variables

Demos: Global Variables

Demos: Argument Passing

Frames

Every time a function is invoked (i.e., called), the invocation gets a new "frame" for holding variables
- The parameters also exist in a frame

Global frame
- There is always one global frame that all functions can access

When a variable name is used, Python looks two places:

1   the function invocation's frame

2   the global frame

Example from Think Python (3.8)

```
1   def print_twice(bruce):
2       print(bruce)
3       print(bruce)
4
5   def cat_twice(part1, part2):
6       cat = part1 + part2
7       print_twice(cat)
8
9   line1 = 'Bing tiddle'
10  line2 = 'tiddle bang.'
11  cat_twice(line1, line2)
```

two frames will exist during
the time we're executing
in print_twice

line1 and line2 will be in the global frame

you don't generally see or interact
with frames when programming,
but it's an important mental model

Downey illustrates like this
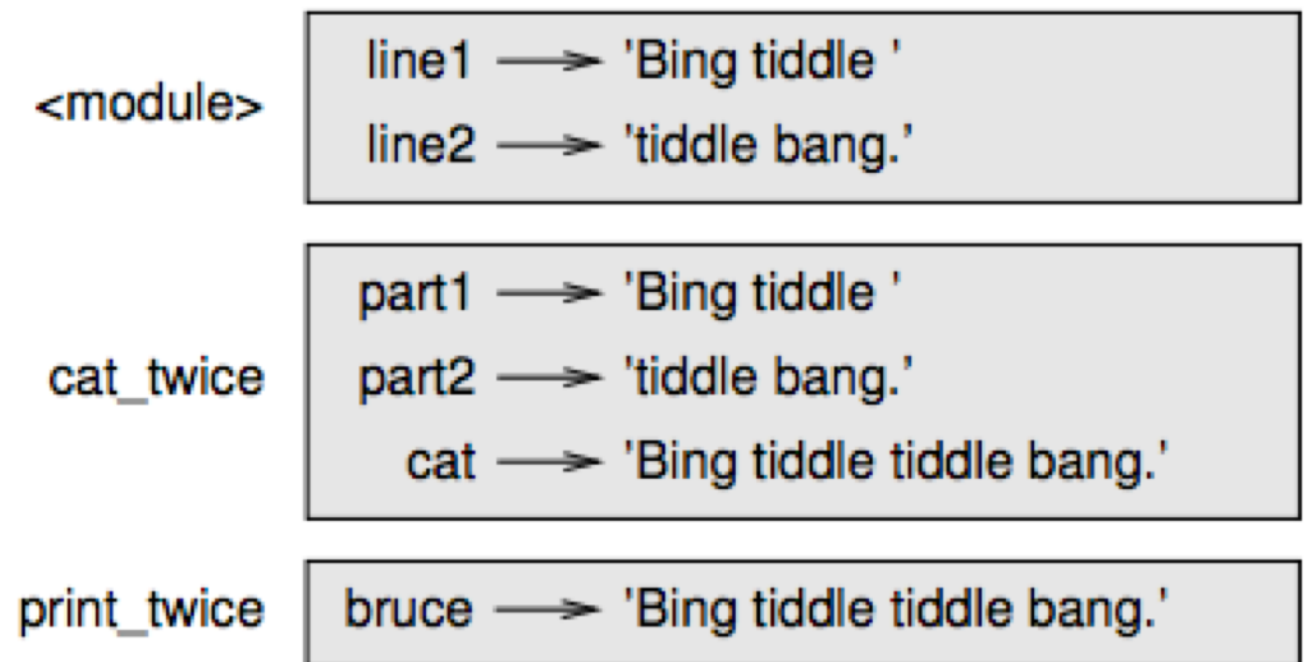(this is called a stack diagram)

| <module> | line1 ⟶ 'Bing tiddle ' |
| | line2 ⟶ 'tiddle bang.' |

cat_twice	part1 ⟶ 'Bing tiddle '
	part2 ⟶ 'tiddle bang.'
	cat ⟶ 'Bing tiddle tiddle bang.'

| print_twice | bruce ⟶ 'Bing tiddle tiddle bang.' |

Figure 3.1: Stack diagram.

Example from Think Python (3.8)

```python
1  def print_twice(bruce):
2      print(bruce)
3      print(bruce)
4
5  def cat_twice(part1, part2):
6      cat = part1 + part2
7      print_twice(cat)
8
9  line1 = 'Bing tiddle'
10 line2 = 'tiddle bang.'
11 cat_twice(line1, line2)
```

this code can access: line1, line2

global frame ➡

<module>	line1 ⟶ 'Bing tiddle '
	line2 ⟶ 'tiddle bang.'

cat_twice	part1 ⟶ 'Bing tiddle '
	part2 ⟶ 'tiddle bang.'
	cat ⟶ 'Bing tiddle tiddle bang.'

print_twice	bruce ⟶ 'Bing tiddle tiddle bang.'

Figure 3.1: Stack diagram.

Example from Think Python (3.8)

```
1   def print_twice(bruce):
2       print(bruce)
3       print(bruce)
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5   def cat_twice(part1, part2):
6       cat = part1 + part2
7       print_twice(cat)
8
9   line1 = 'Bing tiddle'
10  line2 = 'tiddle bang.'
11  cat_twice(line1, line2)
```

can access: `line1, line2, part1, part2, cat`

global frame

Figure 3.1: Stack diagram.

9

Example from Think Python (3.8)

```python
1  def print_twice(bruce):
2      print(bruce)
3      print(bruce)
4
5  def cat_twice(part1, part2):
6      cat = part1 + part2
7      print_twice(cat)
8
9  line1 = 'Bing tiddle'
10 line2 = 'tiddle bang.'
11 cat_twice(line1, line2)
```

can access: `line1, line2, bruce`

we call the variables that can currently be accessed "in scope" and variables that cannot be "out of scope"

global frame ➡ <module>

| line1 ⟶ 'Bing tiddle ' |
| line2 ⟶ 'tiddle bang.' |

cat_twice

| part1 ⟶ 'Bing tiddle ' |
| part2 ⟶ 'tiddle bang.' |
| cat ⟶ 'Bing tiddle tiddle bang.' |

➡ print_twice

| bruce ⟶ 'Bing tiddle tiddle bang.' |

Figure 3.1: Stack diagram.

Example from Think Python (3.8)

```
1   def print_twice(bruce):
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```

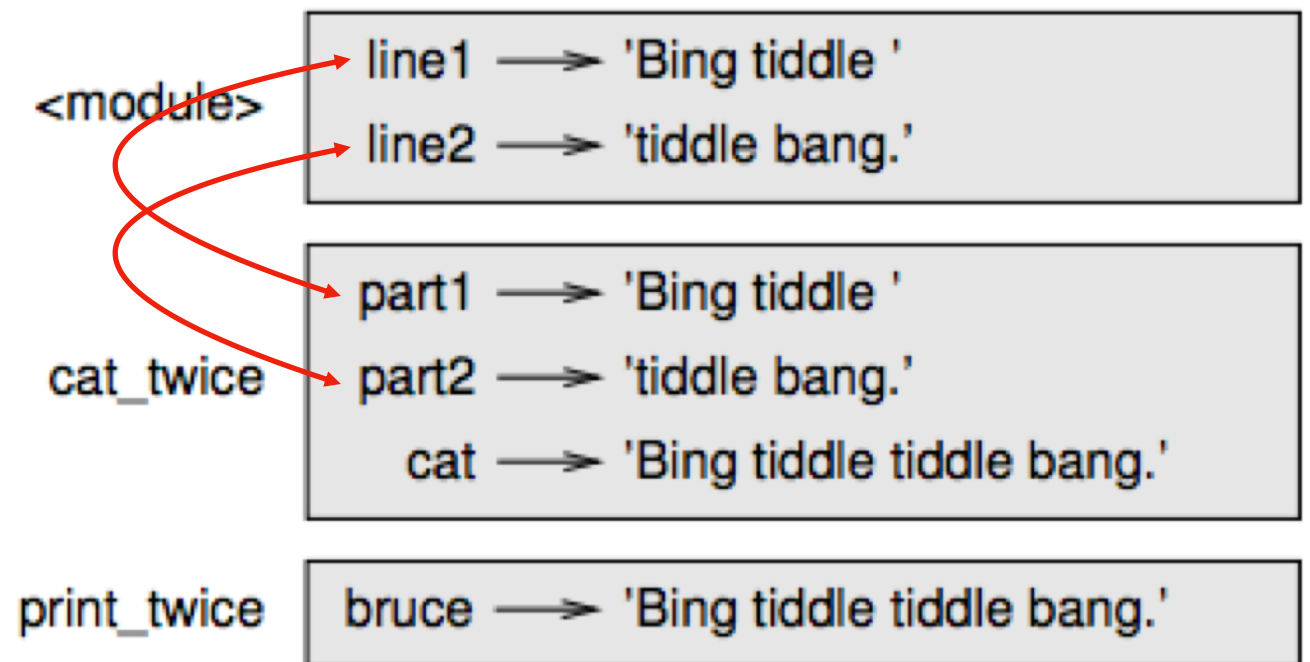Arguments are copied to parameters: this is called "pass by value"

Figure 3.1: Stack diagram.
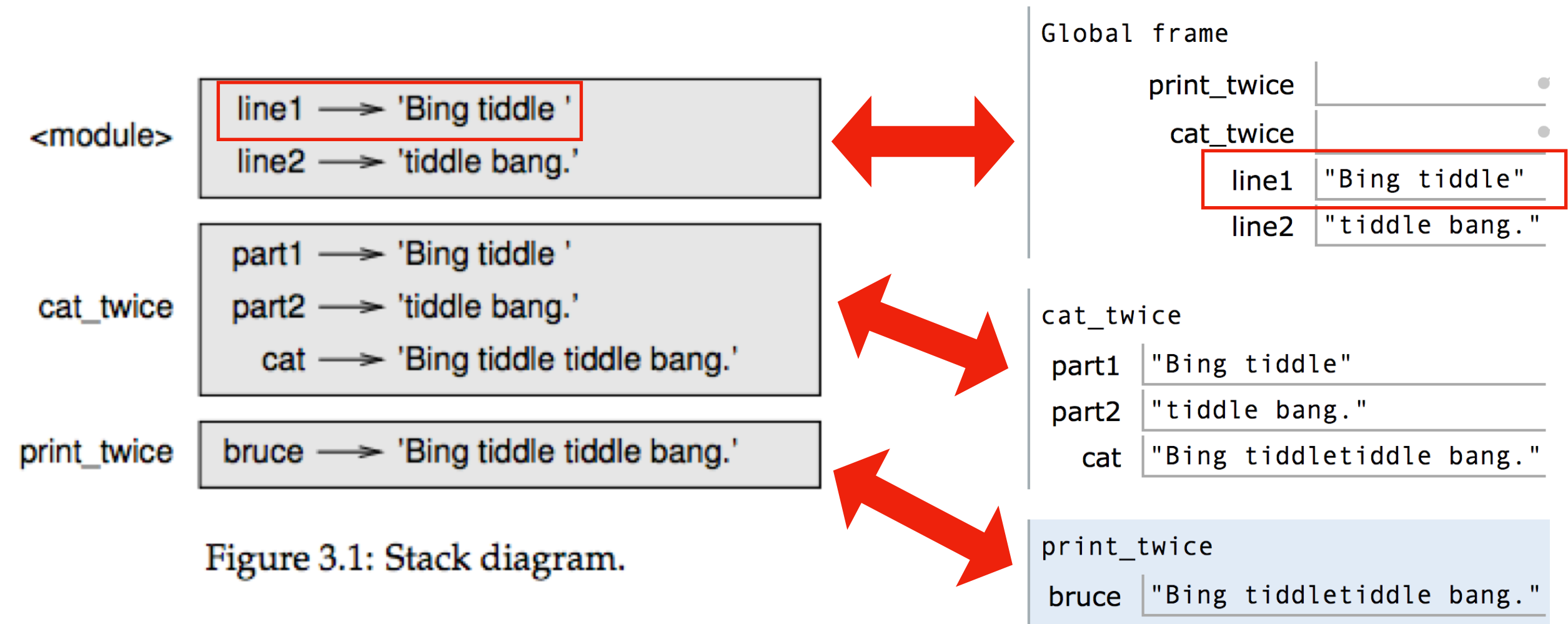
Think Python vs PythonTutor

Figure 3.1: Stack diagram.

Difference 1: PythonTutor uses boxes instead of arrows (by default)
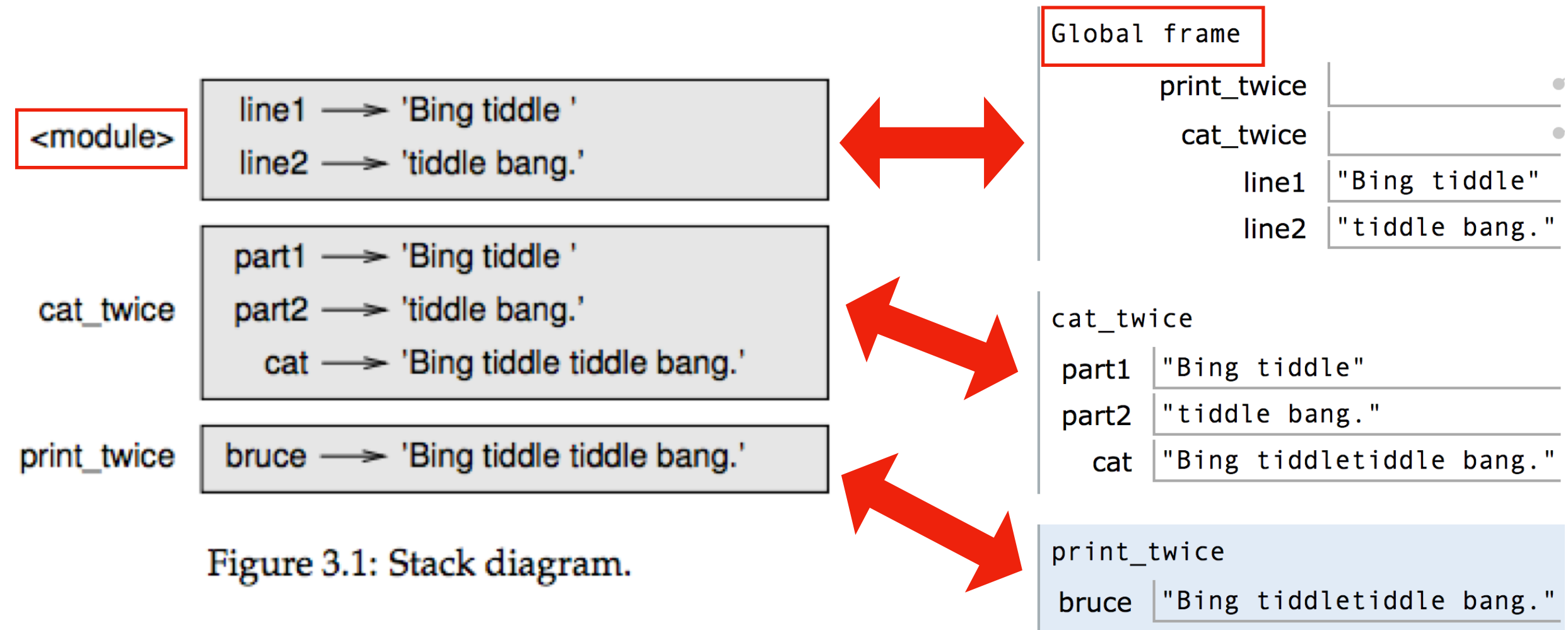
Think Python vs PythonTutor

Figure 3.1: Stack diagram.

Difference 2: PythonTutor more clearly indicates the global frame
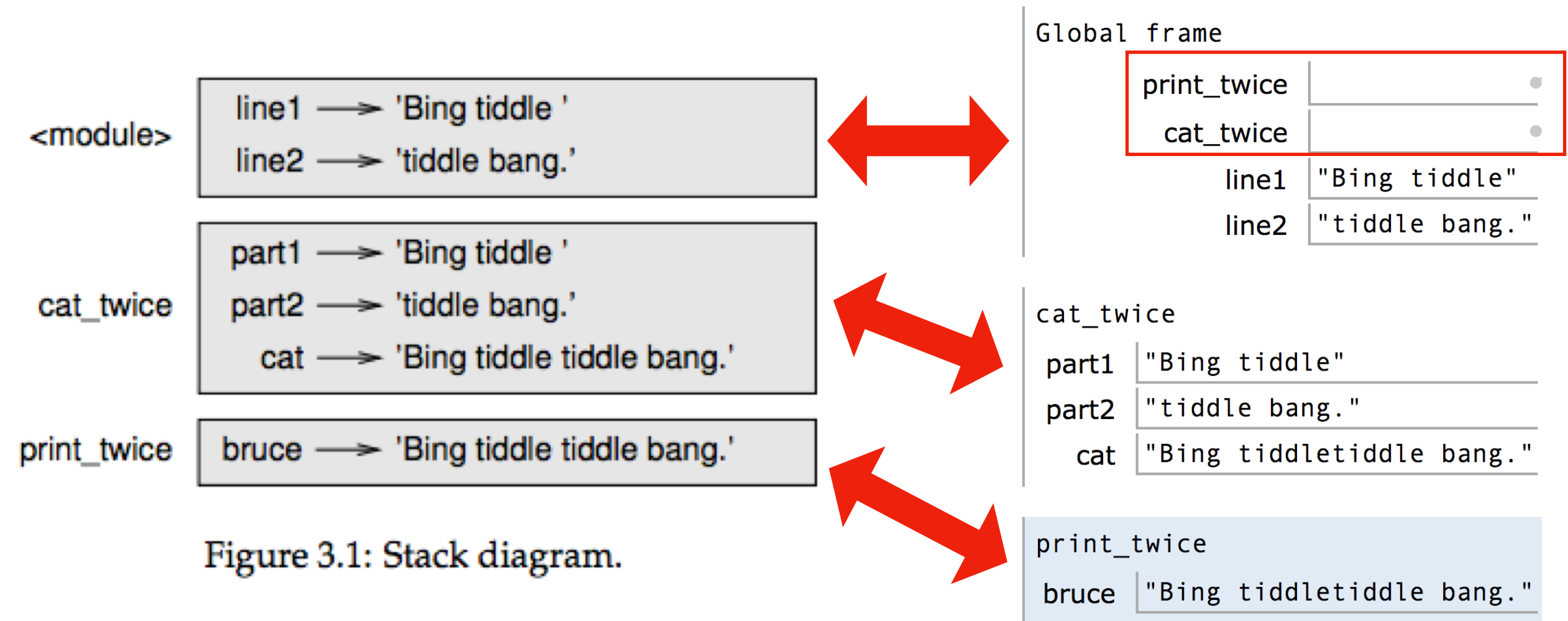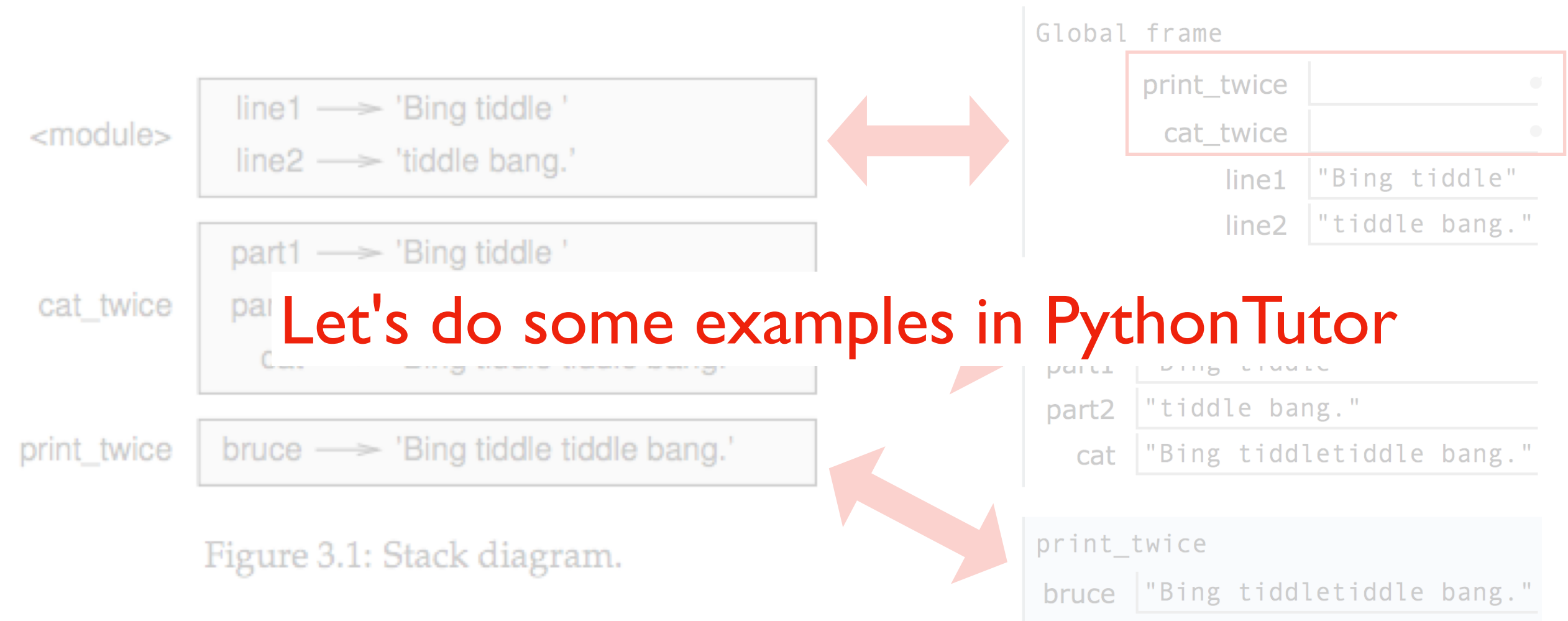
Think Python vs PythonTutor

Figure 3.1: Stack diagram.

Difference 3: PythonTutor also shows function definitions in the global frame
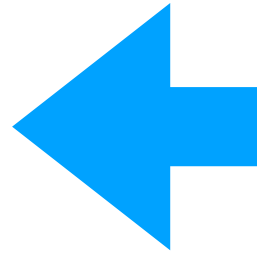
Think Python vs PythonTutor

Figure 3.1: Stack diagram.

Let's do some examples in PythonTutor

Difference 3: PythonTutor also shows function definitions in the global frame

Today's Outline

Context

Frames

Demos: Local Variables

Demos: Global Variables

Demos: Argument Passing

Lessons about Local Variables

```
def set_x():
    x = 100

print(x)
```

Lesson 1: functions don't execute unless they're called

Lessons about Local Variables

```
def set_x():
    x = 100

set_x()
print(x)
```

Lesson 2: variables created in a function die after function returns

Lessons about Local Variables

```
def count():
    x = 1
    x += 1
    print(x)

count()
count()
count()
```

Lesson 3: variables start fresh every time a function is called again

Lessons about Local Variables

```python
def display_x():
    print(x)

def main():
    x = 100
    display_x()

main()
```

Lesson 4: you can't see the variables of other function invocations, even those that call you

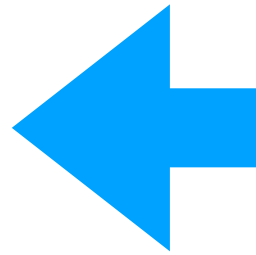# Today's Outline

Context

Frames

Demos: Local Variables

Demos: Global Variables

Demos: Argument Passing

Lessons about Global Variables

```
msg = 'hello' # global, outside any func

def greeting():
    print(msg)

print('before: ' + msg)
greeting()
print('after: ' + msg)
```

Lesson 5: you can generally just **use** global variables inside a function

Lessons about Global Variables

```python
msg = 'hello'

def greeting():
    msg = 'welcome!'
    print('greeting: ' + msg)

print('before: ' + msg)
greeting()
print('after: ' + msg)
```

Lesson 6: if you do an assignment to a variable in a function, Python assumes you want it local

Lessons about Global Variables

```
msg = 'hello'

def greeting():
    print('greeting: ' + msg)
    msg = 'welcome!'

print('before: ' + msg)
greeting()
print('after: ' + msg)
```

Lesson 7: assignment to a variable should be before its use in a function, even if there's a global variable with the same name

Lessons about Global Variables

```python
msg = 'hello'

def greeting():
    global msg
    print('greeting: ' + msg)
    msg = 'welcome!'

print('before: ' + msg)
greeting()
print('after: ' + msg)
```

Lesson 8: use a global declaration to prevent Python from creating a local variable when you want a global variable
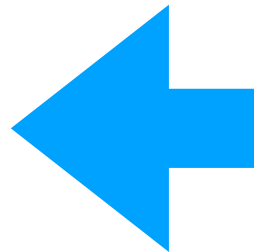
Today's Outline

Context

Frames

Demos: Local Variables

Demos: Global Variables

Demos: Argument Passing ⬅

Lessons about Argument Passing

```python
def f(x):
    x = 'B'
    print('inside: ' + x)

val = 'A'
print('before: ' + val)
f(val)
print('after: ' + val)
```

Lesson 9: in Python, arguments are "passed by value", meaning
          reassignments to a parameter don't change the argument outside

Lessons about Argument Passing

```
x = 'A'

def f(x):
    x = 'B'
    print('inside: ' + x)

print('before: ' + x)
f(x)
print('after: ' + x)
```

Lesson 10: it's irrelevant whether the argument (outside) and
parameter (inside) have the same variable name

Lesson Summary

Local

Lesson 1: functions don't execute unless they're called

Lesson 2: variables created in a function die after function returns

Lesson 3: variables start fresh every time a function is called again

Lesson 4: you can't see the variables of other function invocations, even those that call you

Global

Lesson 5: you can generally just **use** global variables inside a function

Lesson 6: if you do an assignment to a variable in a function, Python assumes you want it local

Lesson 7: assignment to a variable should be before its use in a function, even if there's a a global variable with the same name

Lesson 8: use a global declaration to prevent Python from creating a local variable when you want a global variable

Parameters

Lesson 9: in Python, arguments are "passed by value", meaning reassignments to a parameter don't change the argument outside

Lesson 10: it's irrelevant whether the argument (outside) and parameter (inside) have the same variable name