# [301] Creating Functions

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### Learning Objectives Today

#### Function syntax:

• basics, return, tabbing

#### Input/output:

- parameters
- three types of arguments
- print vs. return

#### Tracing:

- What happens when?
- PythonTutor

#### Main Code:

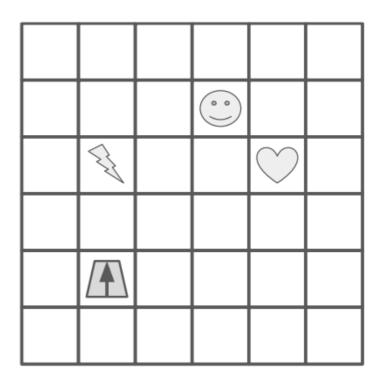
- 1. Put 2 in the "moves" box
- 2. Perform the steps under "Move Code", then continue to step 3
- 3. Rotate the robot 90 degrees to the right (so arrow points to right)
- Put 3 in the "moves" box
- 5. Perform the steps under "Move Code", then continue to step 6
- 6. Whatever symbol the robot is sitting on, write that symbol in the "resut" box

#### Move Code:

- A. If "moves" is 0, stop performing these steps in "Move Code", and go back to where you last were in "Main Code" to complete more steps
- B. Move the robot forward one square, in the direction the arrow is pointing
- C. Decrease the value in "moves" by one
- D. Go back to step A

how do we write functions like move code?

Functions are like "mini programs", as in our robot worksheet problem



## Types of functions

#### Sometimes functions do things

- Like "Move Code"
- May produce output with print
- May change variables

#### Sometimes functions produce values

- Similar to mathematical functions
- Many might say a function "returns a value"
- Downey calls these functions "fruitful" functions
   (we'll use this, but don't expect people to generally be aware of this terminology)

Sometimes functions do both!

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Sometimes functions do both!

Math: 
$$f(x) = x^2$$

Python: 
$$def f(x)$$
: return  $x ** 2$ 

$$f(x) = x^2$$

Function name is "f"

$$f(x) = x^2$$

It takes one parameter, "x"

$$f(x) = x^2$$

In Python, start a function definition with "def" (short for definition), and use a colon (":") instead of an equal sign ("=")

Math: 
$$f(x) = x^2$$

In Python, put the "return" keyword before the expression associated with the function

Math: 
$$f(x) = x^2$$

In Python, indent before the statement(s)

Math: 
$$g(r) = \pi r^2$$

Python: 
$$def g(r)$$
:

return 3.14 \* r \*\* 2

4 Computing the area from the radius

Math: 
$$g(r) = \pi r^2$$

**Python:** 

```
def get_area(radius):
    return 3.14 * radius ** 2
```

Math: 
$$g(r) = \pi r^2$$

**Python:** 

```
def get_area(diameter):
    radius = diameter / 2
    return 3.14 * radius ** 2
```

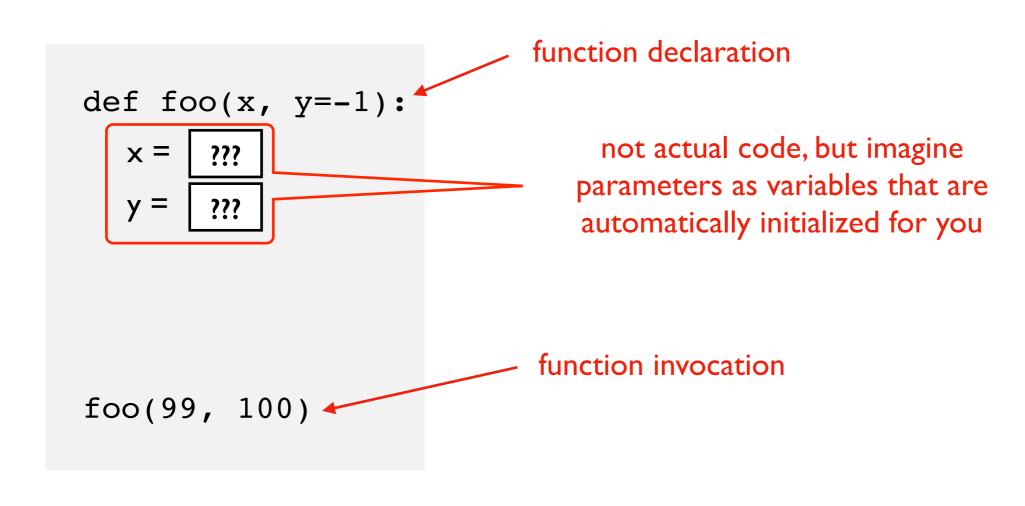
# Can we implement our own version of popular math functions?

abs(x)

sqrt(x)

pow(base, exp)

demos...



positional arguments

```
def foo(x, y=-1):

x = 99

y = 100

foo(99, 100)
```

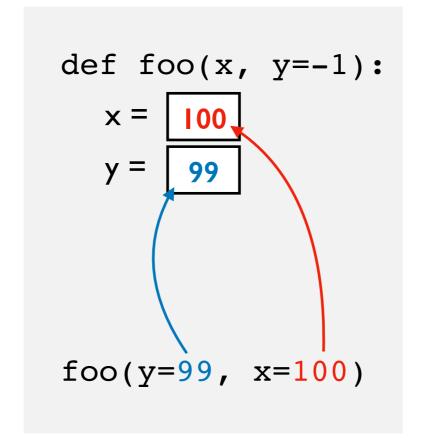
positional arguments

```
def foo(x, y=-1):

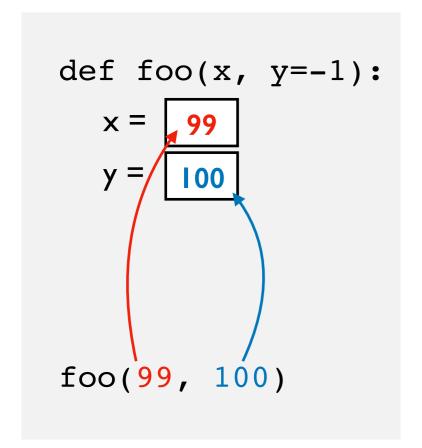
x = 99

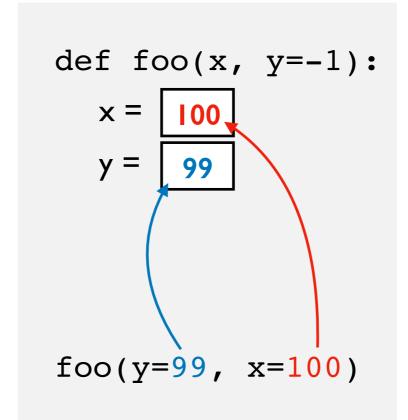
y = 100

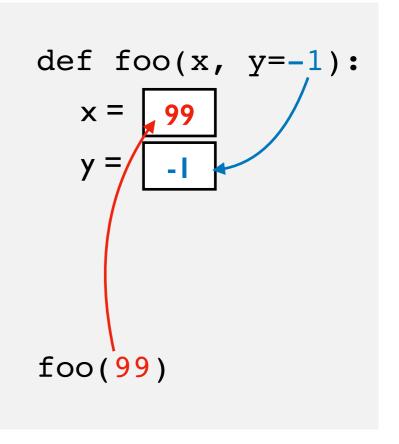
foo(99, 100)
```



- positional arguments
- 2 keyword arguments







- positional arguments
- 2

keyword arguments

3

default arguments

```
def foo(x, y=-1):

x = 99

y = 100

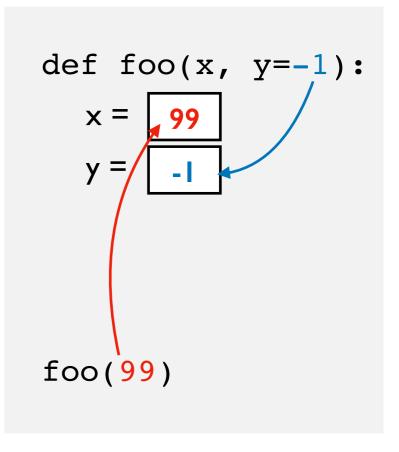
foo(99, 100)
```

```
def foo(x, y=-1):

x = 100

y = 99

foo(y=99, x=100)
```



- positional arguments
- 2 keyword arguments
- default arguments

#### built in

- input()
- print()
- len()
- etc.

#### pre-installed (e.g., math)

- sqrt()
- sin(), cos()
- pi, etc.

Where do **modules** come from?

#### installed (e.g., jupyter)

- pip install jupyter
- pip install ...

#### custom

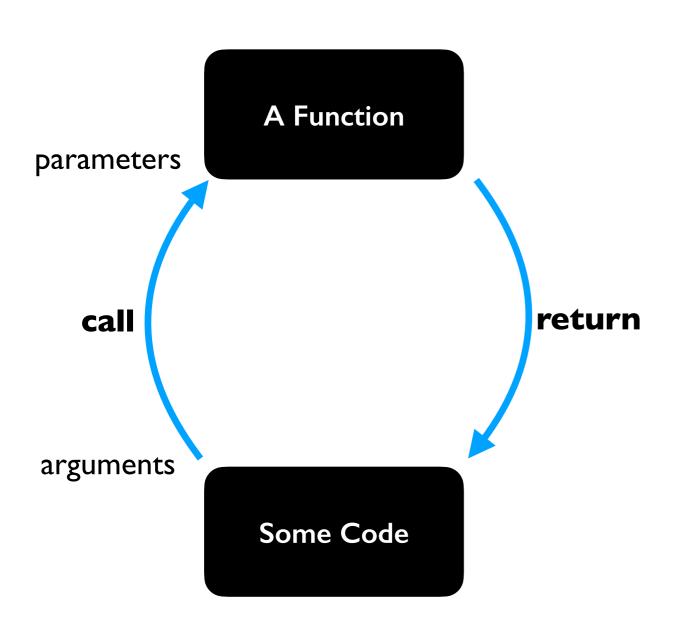
- dog
- cat

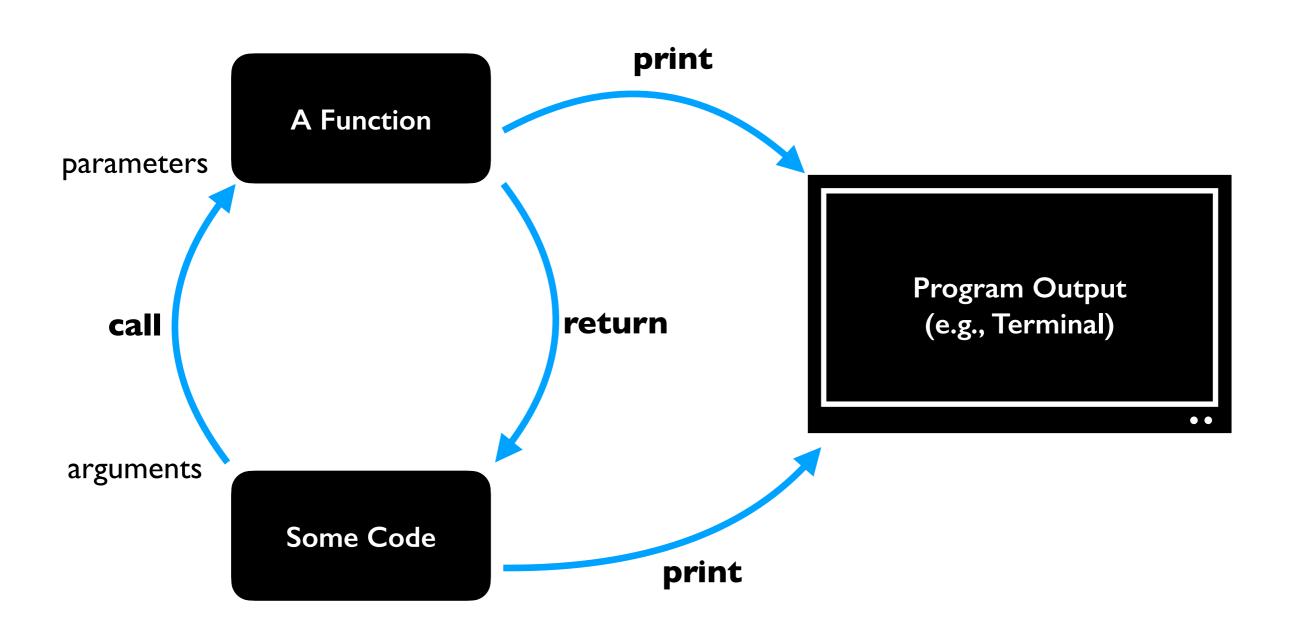
-

demos...

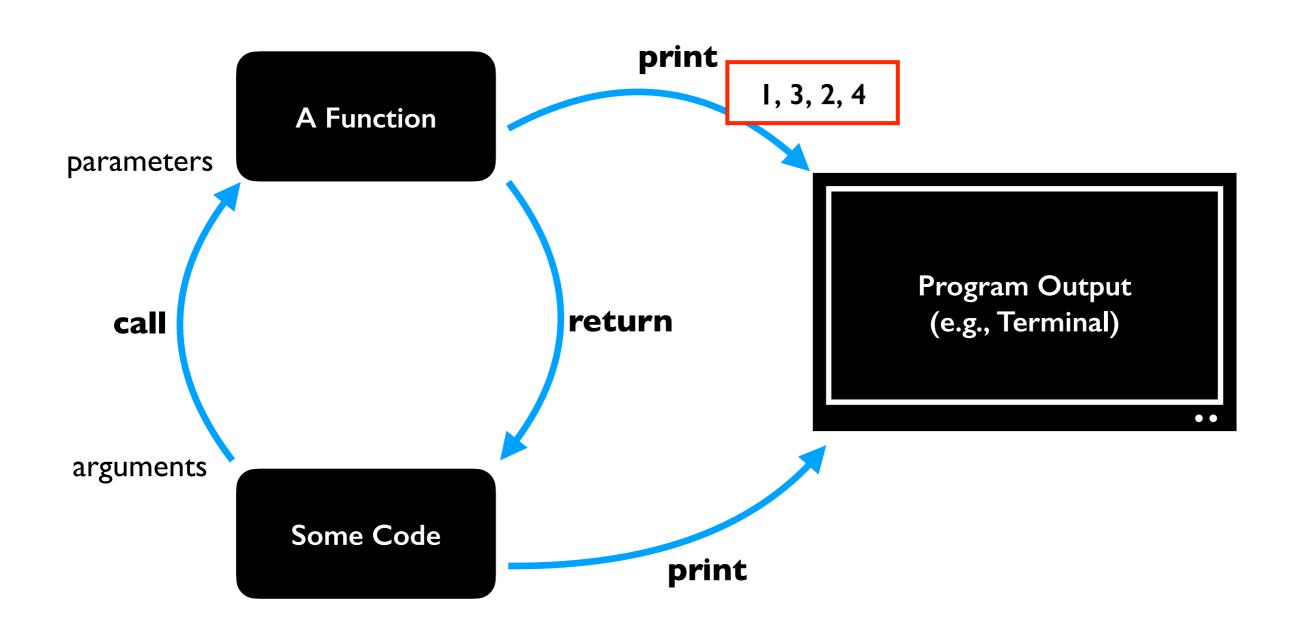
```
def speak():
    print("BARK "*10)

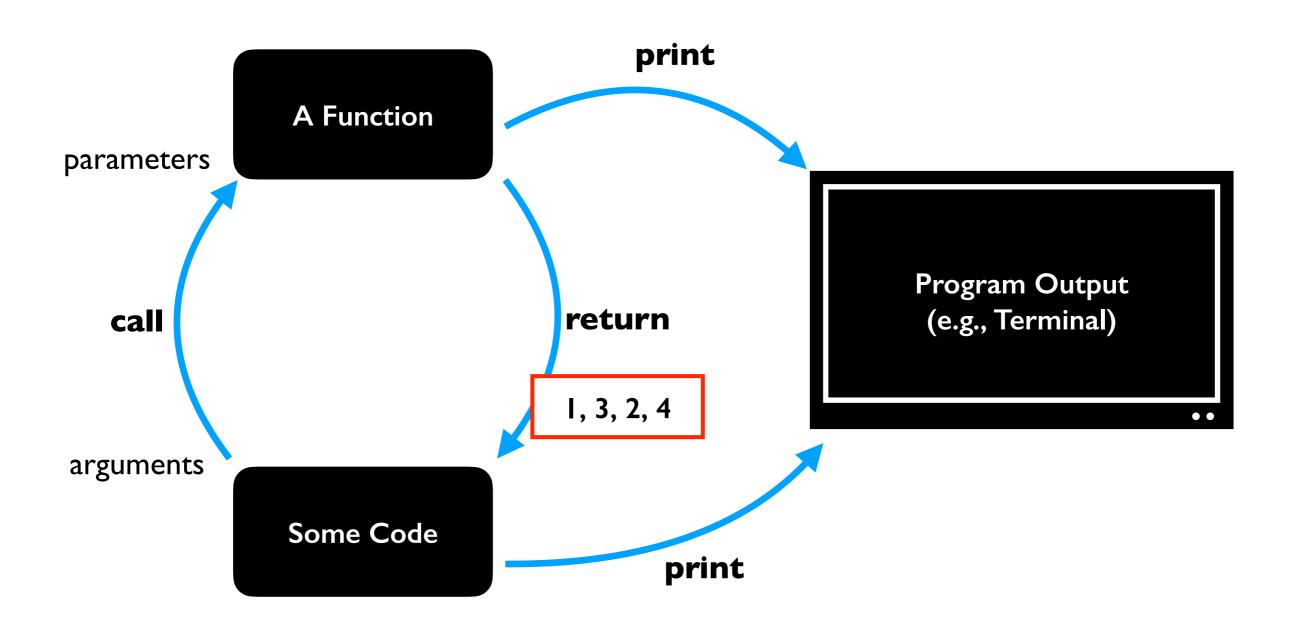
def fetch():
    return "stick"
```



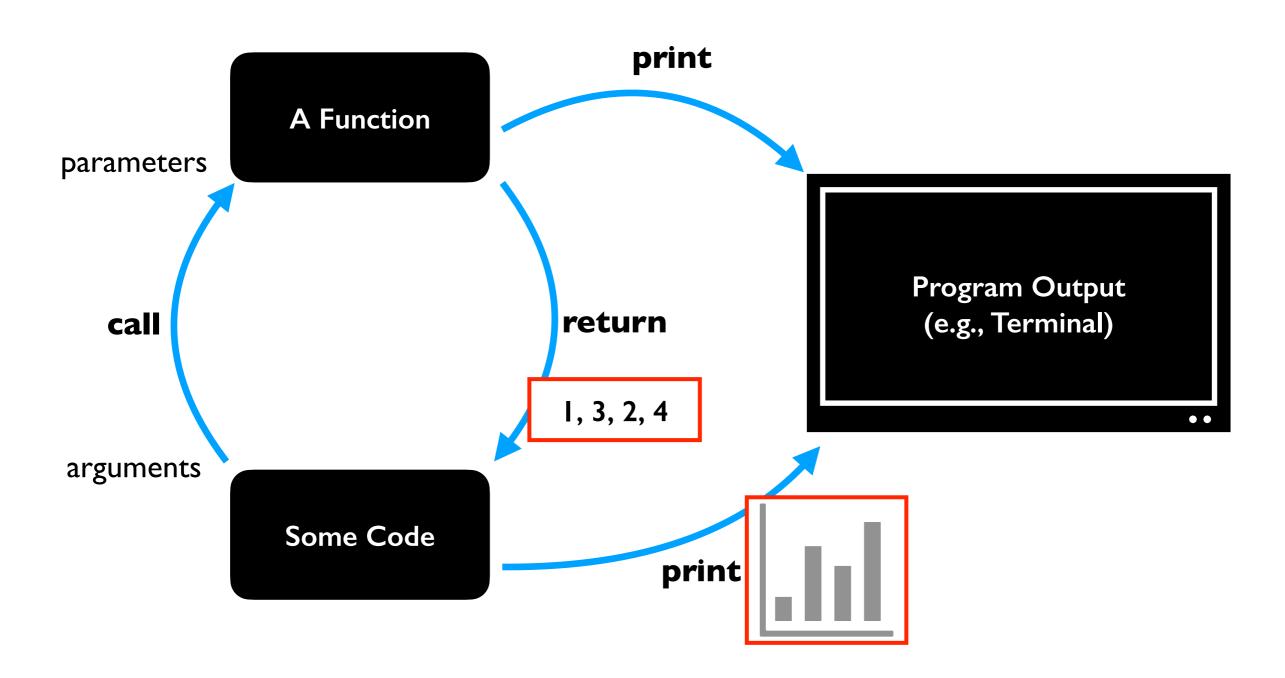


we could call print from multiple places

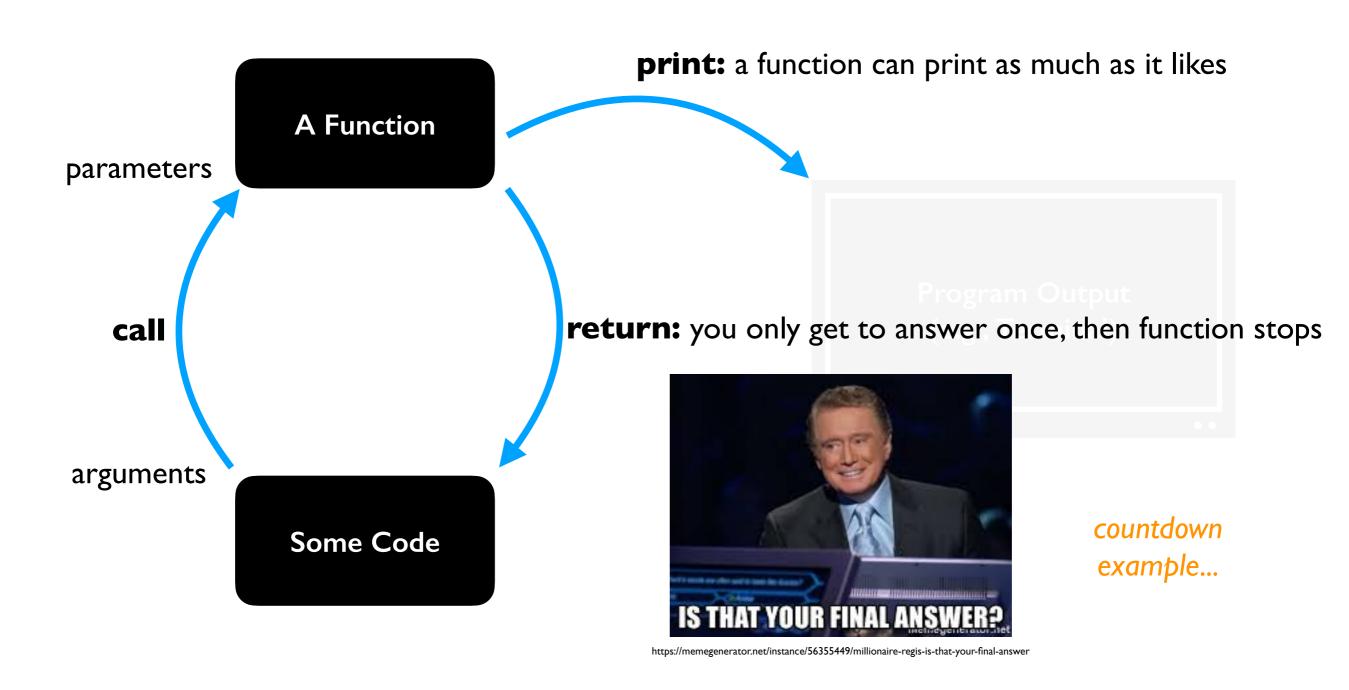




returning, instead of printing, gives callers different options for how to use the result



returning, instead of printing, gives callers different options for how to use the result



returning, instead of printing, gives callers different options for how to use the result

# Demo: Approximation Program

input: a number from user

output: is it approximately equal to an important number? (pi or zero)

```
python approx.py
please enter a number: 3.14
close to zero? False
close to pi? True
```

```
python approx.py
please enter a number: 0.000001
close to zero? True
close to pi? False
```

```
python approx.py
please enter a number: 3
close to zero? False
close to pi? False
```

#### what is error between 4 and 8?

• 100% • 50% abs(8 - 4) max(abs(4), abs(8))