

Learning to Detect and Segment Objects across Domains

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Adaptive Vision Tasks

- Detection
 - SNoW-based face detector [NIPS99]
 - Weakly-supervised object localization with progressive domain adaption [CVPR16]
 - Every pixel matters: center-aware feature alignment for domain adaptive object detector [ECCV20]
- Tracking
 - Incremental visual tracking [NIPS04]
 - Multiple instance tracking [CVPR09]
 - Online tracking benchmark [CVPR13]
 - Tracking persons-of-interest via adaptive discriminative features [ECCV16]
- Recognition
 - Domain adaption for face recognition in unlabeled videos [ICCV17]
 - Cross-domain few-shot classification [ICLR20]
 - Generalized convolutional forest networks for domain generalization and visual recognition [ICLR20]
 - Long-tailed visual recognition from a domain adaptation perspective [CVPR20]
- Segmentation
 - Learning adaptive structured output space for semantic segmentation [CVPR18]
 - Adversarial learning for semi-supervised semantic segmentation [BMVC18]
 - Pixel-level domain transfer with cross-domain consistency [CVPR19]

Learning to Adapt Structured Output Space for Semantic Segmentation

CVPR 2018

Yi-Hsuan Tsai Wei-Chih Hung Samuel Schulter Kihyuk Sohn Ming-Hsuan Yang Manmohan Chandraker



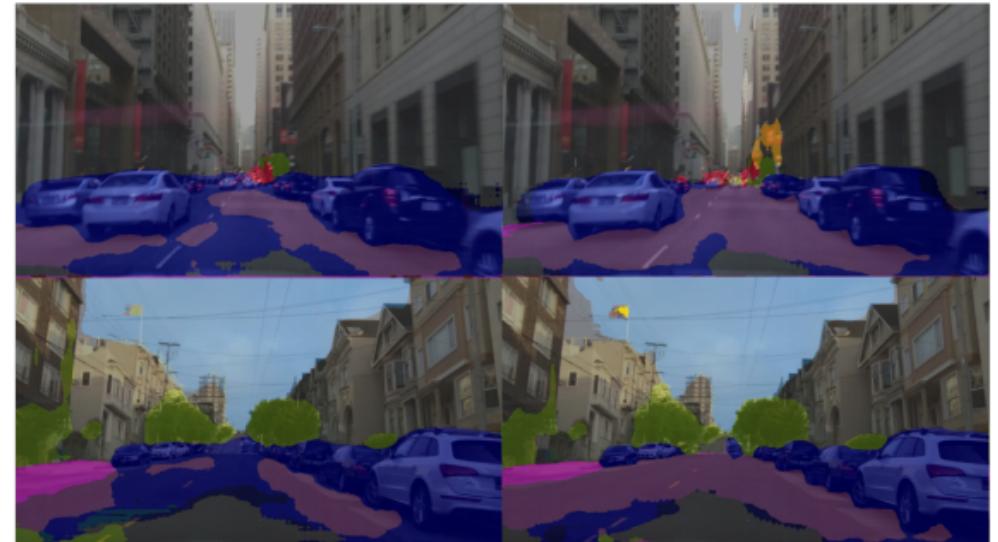
Domain Adaption

Semantic segmentation



Source domain: lots of **labeled** data

Target domain: lots of **unlabeled** data



Before Adaptation

After Adaptation

[Hoffman, et al., arXiv 2016]

Examples

- City A -> City B
- Synthetic (source) -> Real (target)

Synthetic v.s. Real

GTA5



[Richter, et al., ECCV 2016]

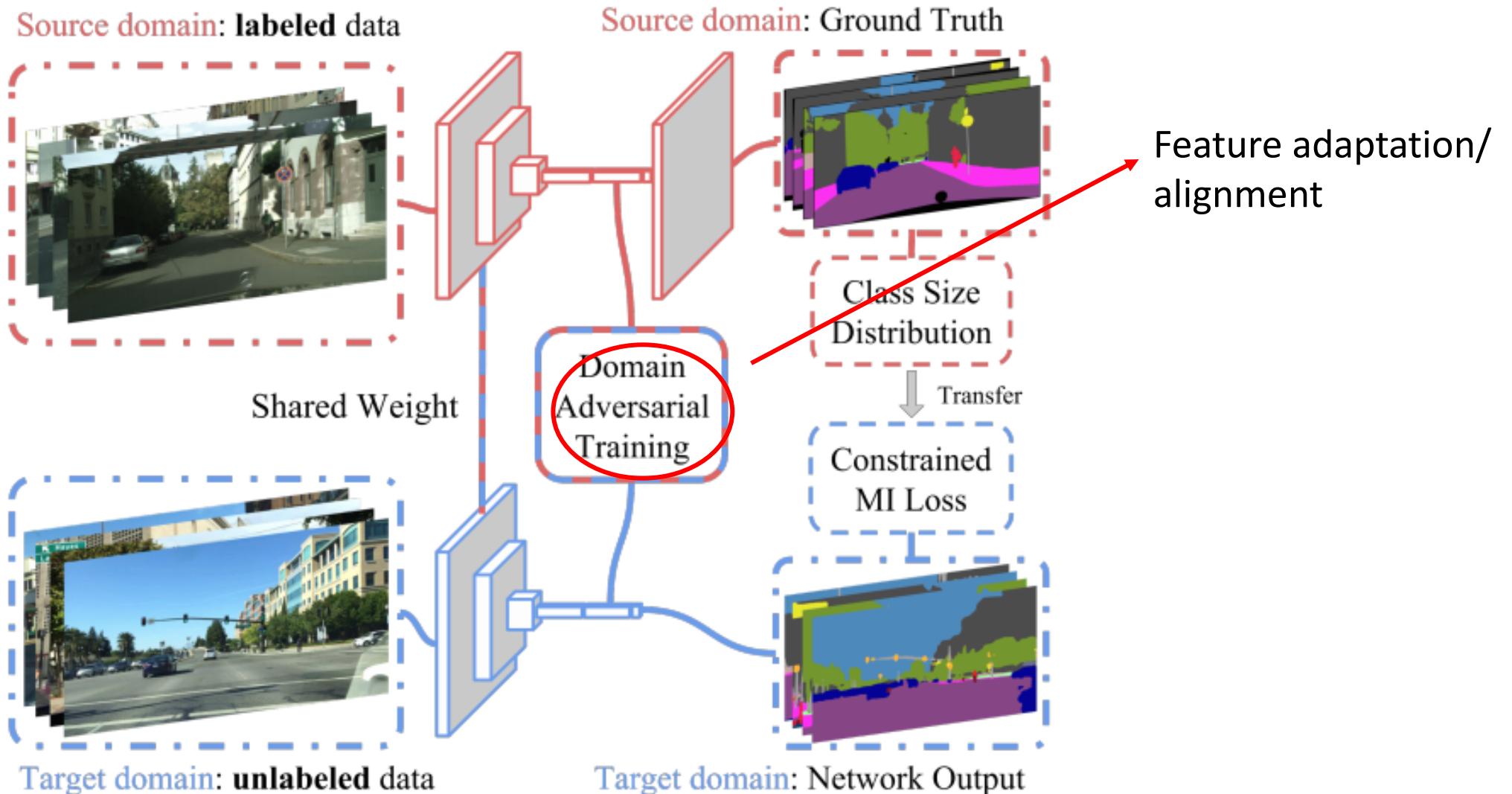
Cityscapes



[Cordts, et al., CVPR 2016]

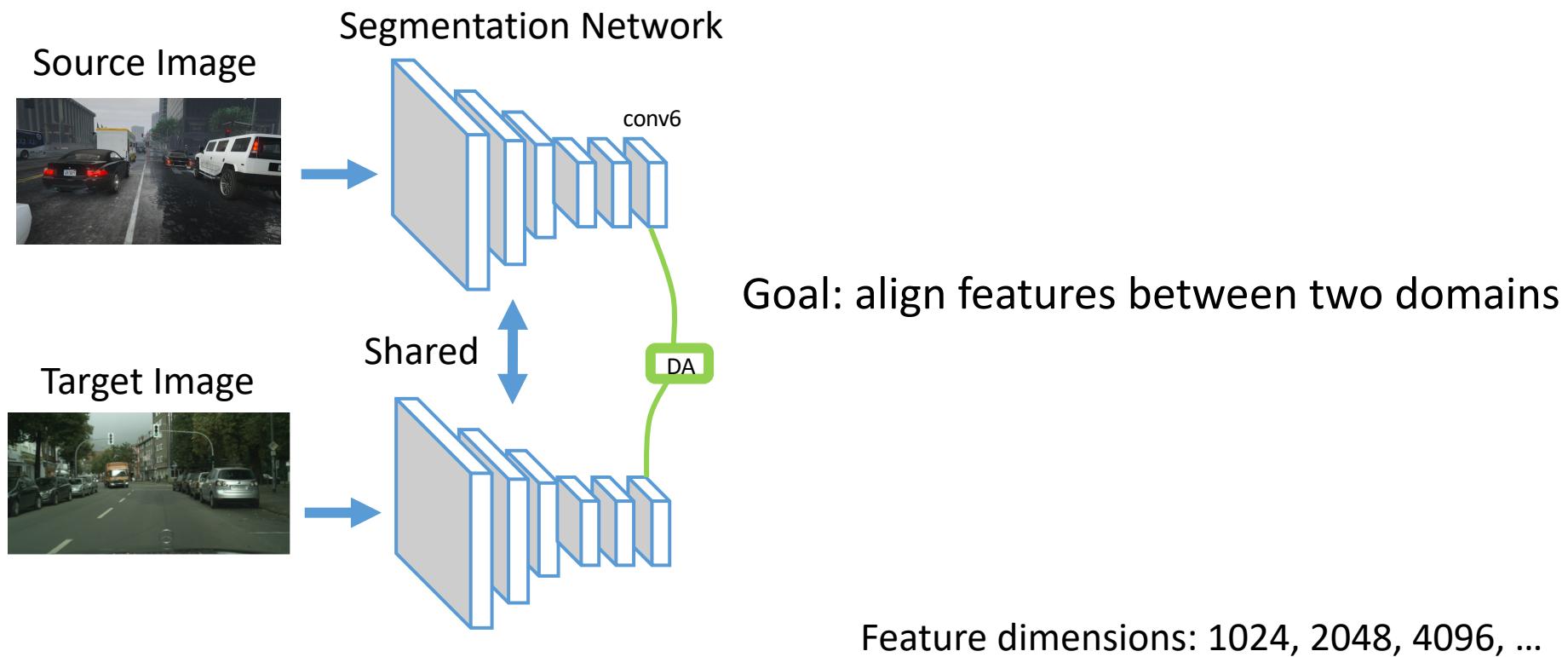
Data augmentation: rendered images by graphics engines or translation methods

Adversarial Domain Adaptation

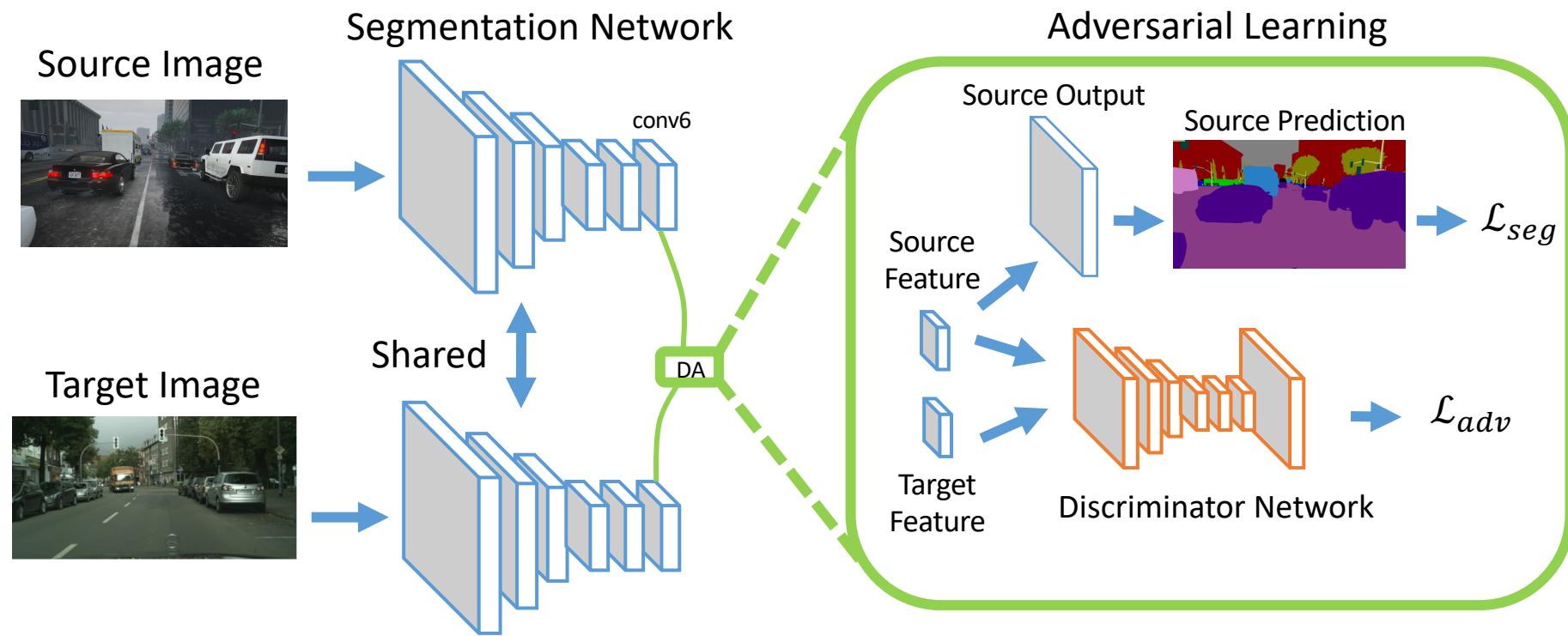


Is feature adaptation the best choice for structured output?

Feature Space Adaptation



Feature Space Adaptation



Is feature adaptation effective for semantic segmentation?

Motivation

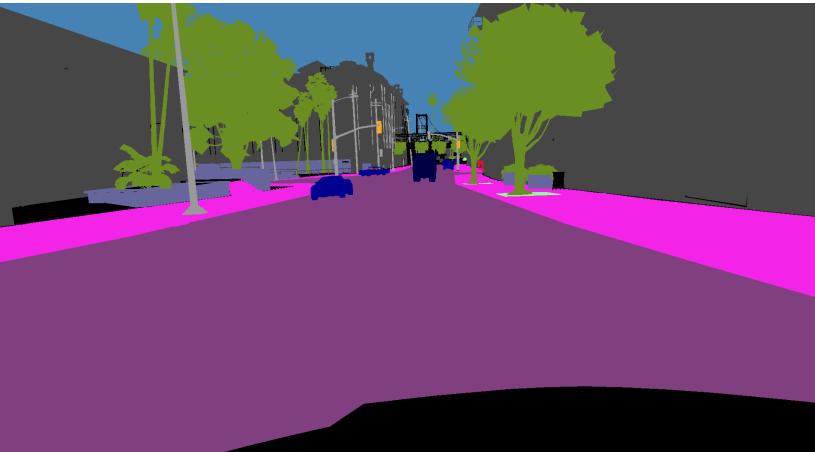
Source Domain



Target Domain



Large gap in appearance

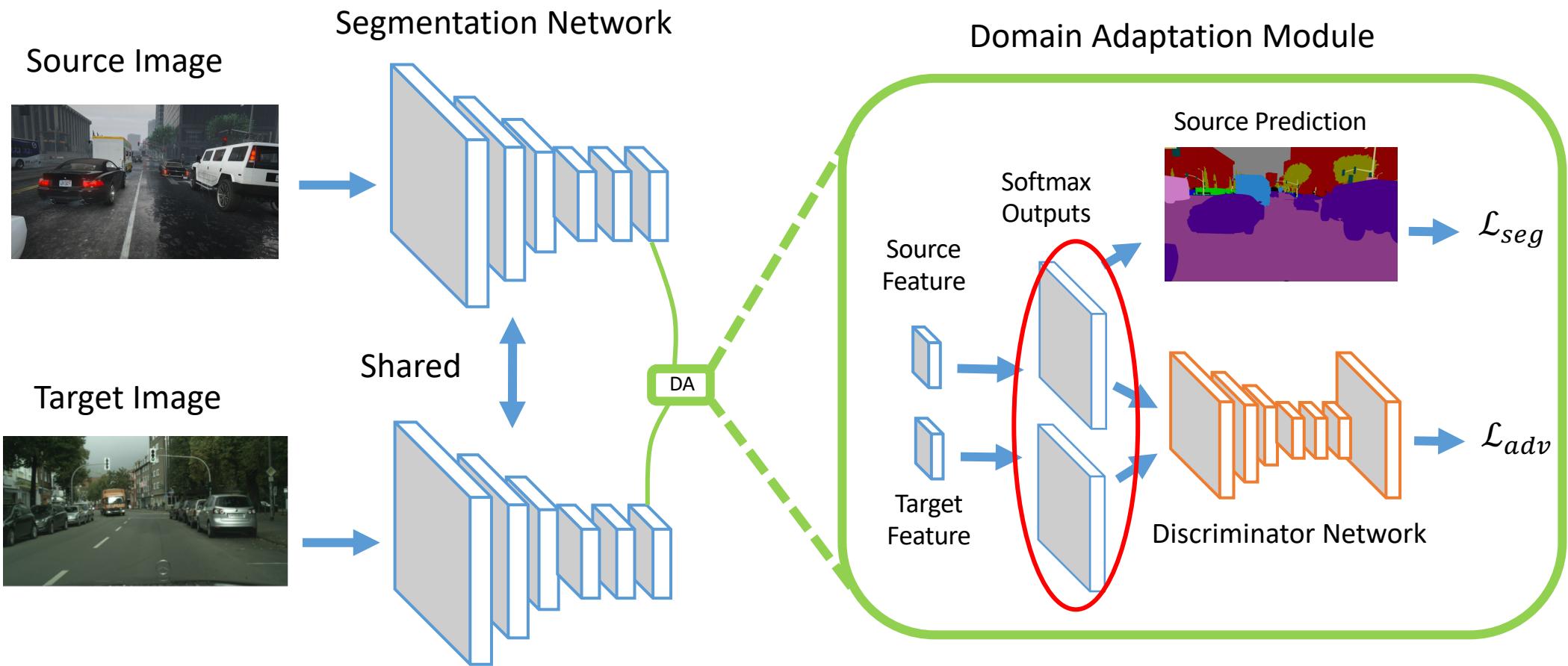


Small gap in spatial layout



- Semantic segmentations from the source and target domains should be similar
- Consider semantic segmentation results as structured output

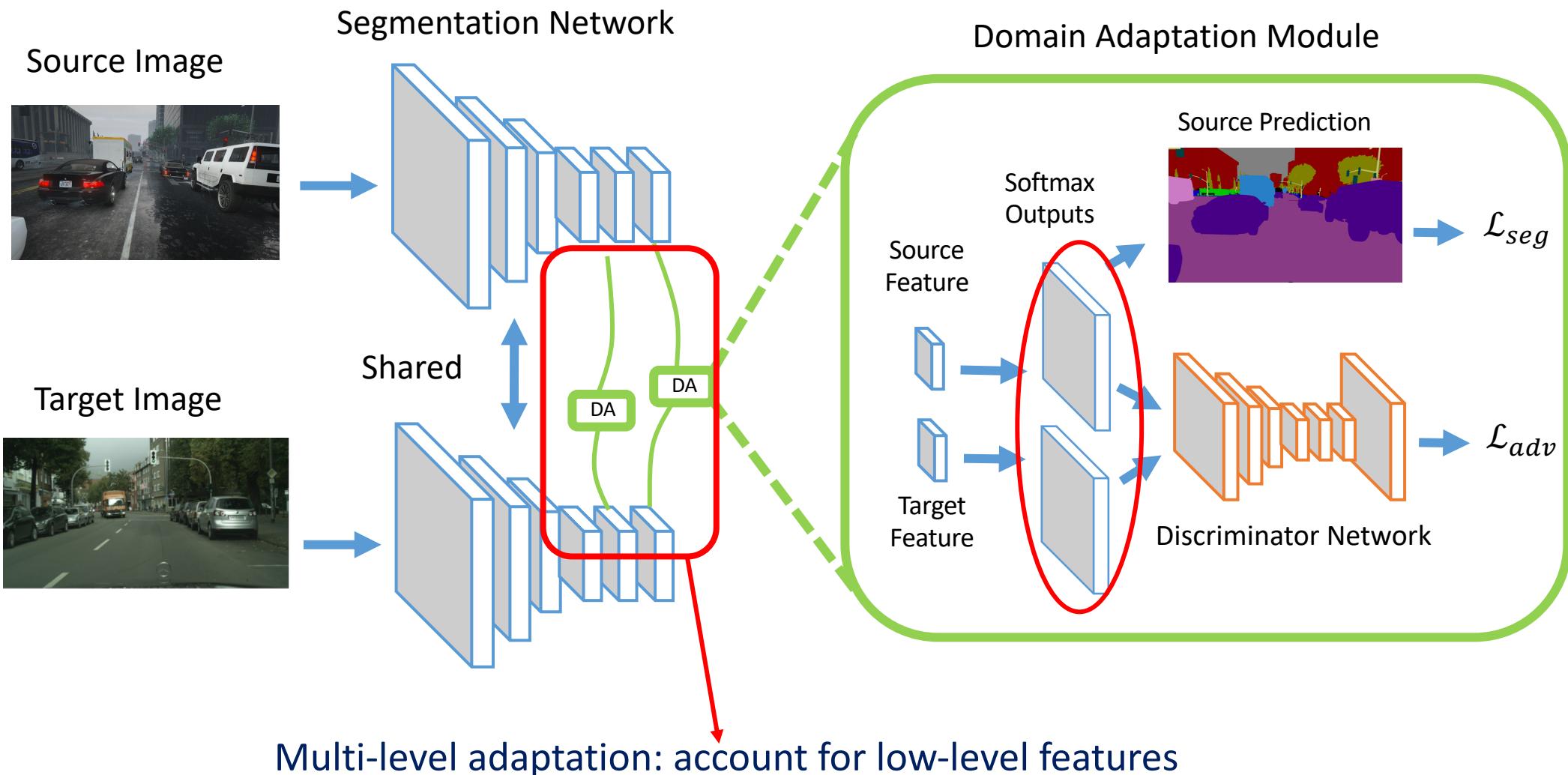
Our Method: Output Space Adaptation



Main difference: adversarial learning in the output space

Dimension of output space: 30 for Cityscapes

Our Method: Output Space Adaptation



Multi-level Adversarial Learning

Segmentation Network (G) Training

$$\mathcal{L}(I_s, I_t) = \sum_i \lambda_{seg}^i \mathcal{L}_{seg}^i(I_s) + \sum_i \lambda_{adv}^i \mathcal{L}_{adv}^i(I_t)$$

Cross-entropy loss

$$\mathcal{L}_{seg}(I_s) = - \sum_{h,w} \sum_{c \in C} Y_s^{(h,w,c)} \log(P_s^{(h,w,c)}),$$

$P = G(I)$
segmentation softmax output

Minimize loss for G

Discriminator (D) Training

$$\mathcal{L}_d(P) = - \sum_{h,w} (1-z) \log(\mathbf{D}(P)^{(h,w,0)}) + z \log(\mathbf{D}(P)^{(h,w,1)}),$$

Target



Source



Adversarial loss (only on target)

$$\mathcal{L}_{adv}(I_t) = - \sum_{h,w} \log(\mathbf{D}(P_t)^{(h,w,1)})$$

Maximize the probability of target predictions being considered as source ones



Min-max objective

$$\max_{\mathbf{D}} \min_{\mathbf{G}} \mathcal{L}(I_s, I_t)$$

GTA5 (synthetic) -> Cityscapes (real)

		GTA5 → Cityscapes																			
		road	sidewalk	building	wall	fence	pole	light	sign	veg	terrain	sky	person	rider	car	truck	bus	train	mbike	bike	mIoU
Method	Feature adaptation																				
FCNs in the Wild [13]		70.4	32.4	62.1	14.9	5.4	10.9	14.2	2.7	79.2	21.3	64.6	44.1	4.2	70.4	8.0	7.3	0.0	3.5	0.0	27.1
CDA [39]		74.9	22.0	71.7	6.0	11.9	8.4	16.3	11.1	75.7	13.3	66.5	38.0	9.3	55.2	18.8	18.9	0.0	16.8	14.6	28.9
CyCADA (feature) [12]		85.6	30.7	74.7	14.4	13.0	17.6	13.7	5.8	74.6	15.8	69.9	38.2	3.5	72.3	16.0	5.0	0.1	3.6	0.0	29.2
CyCADA (pixel) [12]		83.5	38.3	76.4	20.6	16.5	22.2	26.2	21.9	80.4	28.7	65.7	49.4	4.2	74.6	16.0	26.6	2.0	8.0	0.0	34.8
Ours (singel-level)		87.3	29.8	78.6	21.1	18.2	22.5	21.5	11.0	79.7	29.6	71.3	46.8	6.5	80.1	23.0	26.9	0.0	10.6	0.3	35.0

Image transform using
CycleGAN

Output space
adaptation

Baseline: VGG-16 -> why not use a stronger baseline?

GTA5 (synthetic) -> Cityscapes (real)

GTA5 → Cityscapes																				
Method	road	sidewalk	building	wall	fence	pole	light	sign	veg	terrain	sky	person	rider	car	truck	bus	train	mbike	bike	mIoU
	Baseline (ResNet)	75.8	16.8	77.2	12.5	21.0	25.5	30.1	20.1	81.3	24.6	70.3	53.8	26.4	49.9	17.2	25.9	6.5	25.3	36.0
Ours (feature)	83.7	27.6	75.5	20.3	19.9	27.4	28.3	27.4	79.0	28.4	70.1	55.1	20.2	72.9	22.5	35.7	8.3	20.6	23.0	39.3
Ours (single-level)	86.5	25.9	79.8	22.1	20.0	23.6	33.1	21.8	81.8	25.9	75.9	57.3	26.2	76.3	29.8	32.1	7.2	29.5	32.5	41.4
Ours (multi-level)	86.5	36.0	79.9	23.4	23.3	23.9	35.2	14.8	83.4	33.3	75.6	58.5	27.6	73.7	32.5	35.4	3.9	30.1	28.1	42.4

Output space
adaptation

GTA5 (synthetic) -> Cityscapes (real)

Comparisons to upper-bounds (fully-supervised)?

GTA5 → Cityscapes					
method	Baseline	Adapt	Oracle	mIoU	Gap
FCNs in the Wild [13]		27.1	64.6	-37.5	
CDA [39]		28.9	60.3	-31.4	
CyCADA (feature) [12]	VGG-16	29.2	60.3	-30.5	
CyCADA (pixel) [12]		34.8	60.3	-24.9	
Ours (single-level)		35.0	61.8	-25.2	
Ours (multi-level)	ResNet-101	42.4	65.1	-22.7	

Only differs a bit

GTA5 (synthetic) -> Cityscapes (real)

Comparisons to upper-bounds (fully-supervised)?

GTA5 → Cityscapes				
method	Baseline	Adapt	Oracle	mIoU Gap
FCNs in the Wild [13]		27.1	64.6	-37.5
CDA [39]		28.9	60.3	-31.4
CyCADA (feature) [12]	VGG-16	29.2	60.3	-30.5
CyCADA (pixel) [12]		34.8	60.3	-24.9
Ours (single-level)		35.0	61.8	-25.2
Ours (multi-level)	ResNet-101	42.4	65.1	-22.7

Varies a lot

GTA5 (synthetic) -> Cityscapes (real)

Training stability?

$$\mathcal{L}(I_s, I_t) = \mathcal{L}_{seg}(I_s) + \lambda_{adv} \mathcal{L}_{adv}(I_t)$$

GTA5 → Cityscapes

λ_{adv} 0.0005 0.001 0.002 0.004

Feature 35.3 39.3 35.9 32.8

Varies a lot

Output Space 40.2 41.4 40.4 40.1

GTA5 (synthetic) -> Cityscapes (real)

Training stability?

$$\mathcal{L}(I_s, I_t) = \mathcal{L}_{seg}(I_s) + \lambda_{adv} \mathcal{L}_{adv}(I_t)$$

GTA5 → Cityscapes				
λ_{adv}	0.0005	0.001	0.002	0.004
Feature	35.3	39.3	35.9	32.8
Output Space	40.2	41.4	40.4	40.1

Only differs a bit

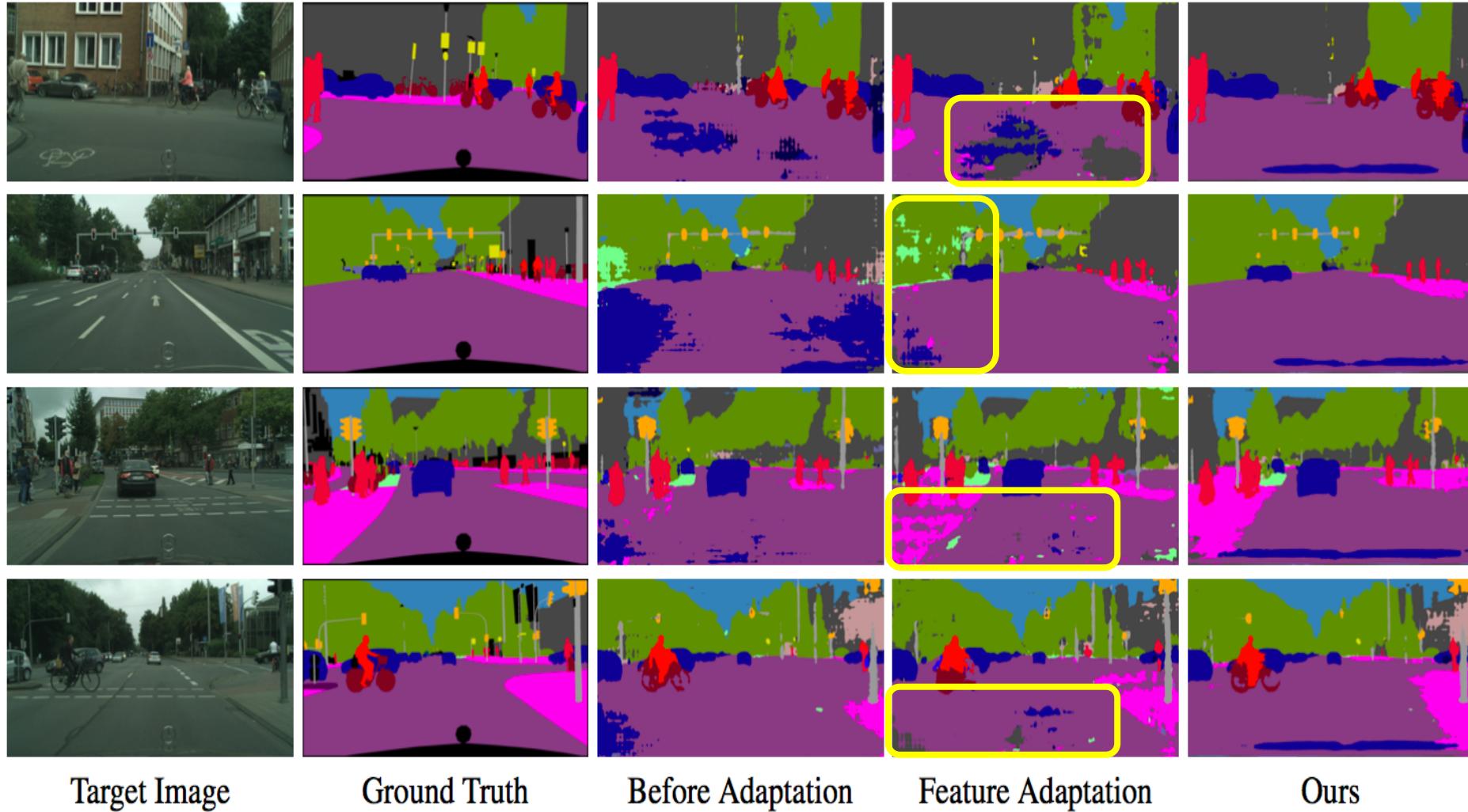
Synthia (synthetic) -> Cityscapes (real)

SYNTHIA → Cityscapes																
Method	Feature adaptation		road	sidewalk	building	light	sign	veg	sky	person	rider	car	bus	mbike	bike	mIoU
	FCNs in the Wild [13]	CDA [39]	11.5	19.6	30.8	0.1	11.7	42.3	68.7	51.2	3.8	54.0	3.2	0.2	0.6	22.9
Cross-City [3]	62.7	25.6	78.3	1.2	5.4	81.3	81.0	37.4	6.4	63.5	16.1	1.2	4.6	35.7		
Ours (single-level)	78.9	29.2	75.5	0.1	4.8	72.6	76.7	43.4	8.8	71.1	16.0	3.6	8.4	37.6		
Baseline (ResNet)	55.6	23.8	74.6	6.1	12.1	74.8	79.0	55.3	19.1	39.6	23.3	13.7	25.0	38.6		
Ours (feature)	62.4	21.9	76.3	11.7	11.4	75.3	80.9	53.7	18.5	59.7	13.7	20.6	24.0	40.8		
Ours (single-level)	79.2	37.2	78.8	9.9	10.5	78.2	80.5	53.5	19.6	67.0	29.5	21.6	31.3	45.9		
Ours (multi-level)	84.3	42.7	77.5	4.7	7.0	77.9	82.5	54.3	21.0	72.3	32.2	18.9	32.3	46.7		

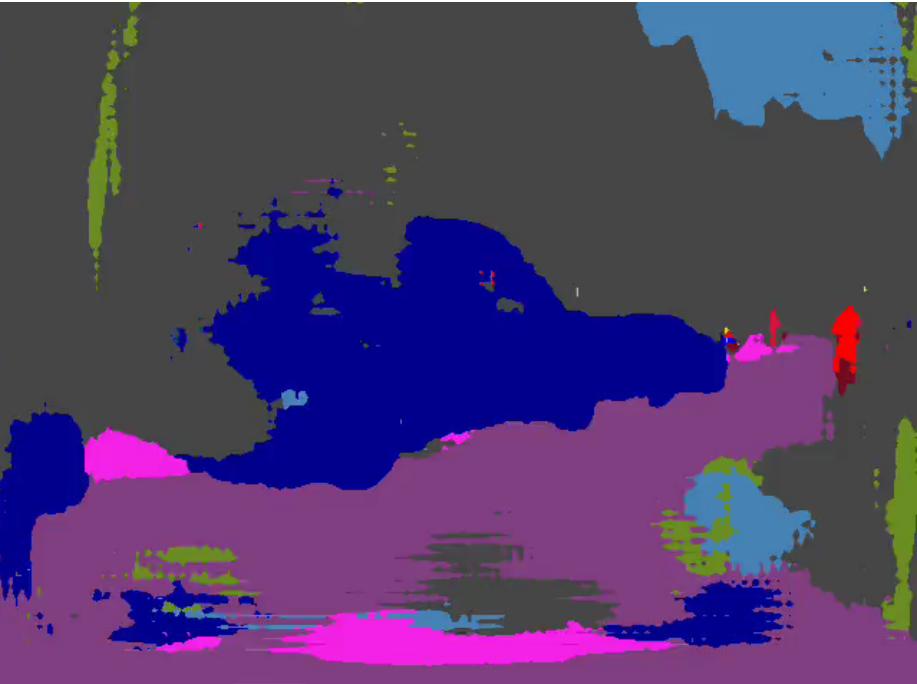
City A (real) -> City B (real)

Cityscapes → Cross-City															
City	Method	road	sidewalk	building	light	sign	veg	sky	person	rider	car	bus	mbike	bike	mIoU
Rome	Cross-City [3]	79.5	29.3	84.5	0.0	22.2	80.6	82.8	29.5	13.0	71.7	37.5	25.9	1.0	42.9
	Our Baseline	83.9	34.3	87.7	13.0	41.9	84.6	92.5	37.7	22.4	80.8	38.1	39.1	5.3	50.9
	Ours (feature)	78.8	28.6	85.5	16.6	40.1	85.3	79.6	42.4	20.7	79.6	58.8	45.5	6.1	51.4
	Ours (output space)	83.9	34.2	88.3	18.8	40.2	86.2	93.1	47.8	21.7	80.9	47.8	48.3	8.6	53.8
Rio	Cross-City [3]	74.2	43.9	79.0	2.4	7.5	77.8	69.5	39.3	10.3	67.9	41.2	27.9	10.9	42.5
	Our Baseline	76.6	47.3	82.5	12.6	22.5	77.9	86.5	43.0	19.8	74.5	36.8	29.4	16.7	48.2
	Ours (feature)	73.7	44.2	83.0	6.1	18.1	79.6	86.9	51.0	22.1	73.7	31.4	48.3	28.4	49.7
	Ours (output space)	76.2	44.7	84.6	9.3	25.5	81.8	87.3	55.3	32.7	74.3	28.9	43.0	27.6	51.6
Tokyo	Cross-City [3]	83.4	35.4	72.8	12.3	12.7	77.4	64.3	42.7	21.5	64.1	20.8	8.9	40.3	42.8
	Our Baseline	82.9	31.3	78.7	14.2	24.5	81.6	89.2	48.6	33.3	70.5	7.7	11.5	45.9	47.7
	Ours (feature)	81.5	30.8	76.6	15.3	20.2	82.0	84.0	49.4	33.3	70.5	4.5	24.3	51.6	48.0
	Ours (output space)	81.5	26.0	77.8	17.8	26.8	82.7	90.9	55.8	38.0	72.1	4.2	24.5	50.8	49.9
Taipei	Cross-City [3]	78.6	28.6	80.0	13.1	7.6	68.2	82.1	16.8	9.4	60.4	34.0	26.5	9.9	39.6
	Our Baseline	83.5	33.4	86.6	12.7	16.4	77.0	92.1	17.6	13.7	70.7	37.7	44.4	18.5	46.5
	Ours (feature)	82.1	31.9	84.1	25.7	13.2	77.2	81.2	28.1	12.0	67.0	35.8	43.5	20.9	46.6
	Ours (output space)	81.7	29.5	85.2	26.4	15.6	76.7	91.7	31.0	12.5	71.5	41.1	47.3	27.7	49.1

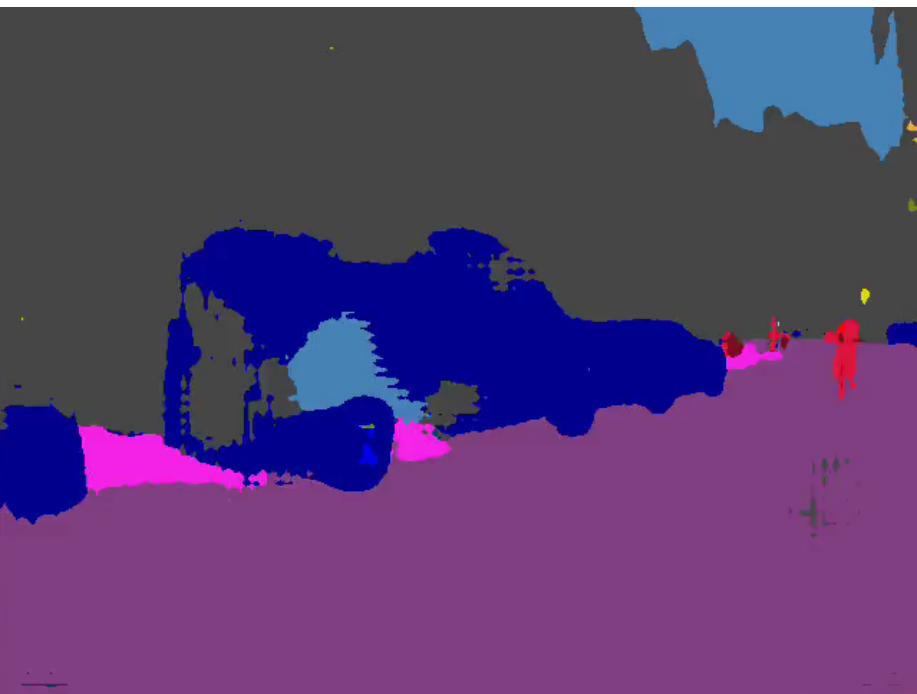
Qualitative Comparisons



Before adaption



Our results



Summary

- We propose a domain adaptation method for structured outputs (i.e., semantic segmentation)
 - Adversarial learning in the **output space**
 - **Multi-level** objective function
 - A strong baseline to shrink the domain gap
- Future goals: learn better feature representations
 - Different tasks? (e.g., optical flow, depth estimation)
 - Multi-tasks/domains?
- Code available at <https://github.com/wasidennis/AdaptSegNet>

Adversarial Learning for Semi-Supervised Semantic Segmentation

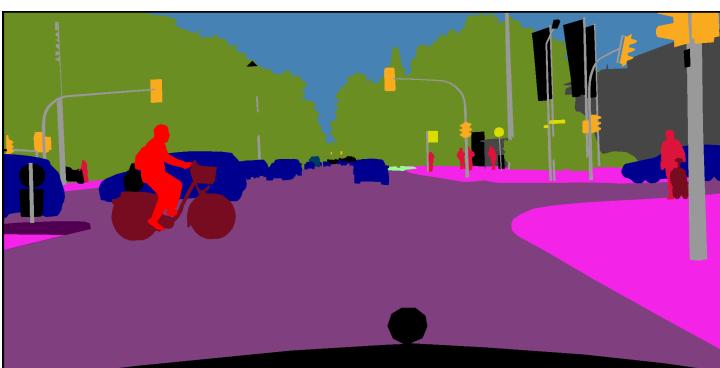
BMVC 2018

Wei-Chih Hung¹, Yi-Hsuan Tsai², Yan-Ting Liou^{3,4}, Yen-Yu Lin⁴, Ming-Hsuan Yang^{1,5}

¹UC Merced ²NEC Labs America ³National Taiwan University

⁴Academia Sinica Taiwan ⁵Google

Semi-supervised Semantic Segmentation



Small amount of labeled data



Large amount of unlabeled data

How do we exploit these data?

Motivation: Exploit Structured Context

Labeled Data



Image



Ground truth

Labeled/Unlabeled Data



Image

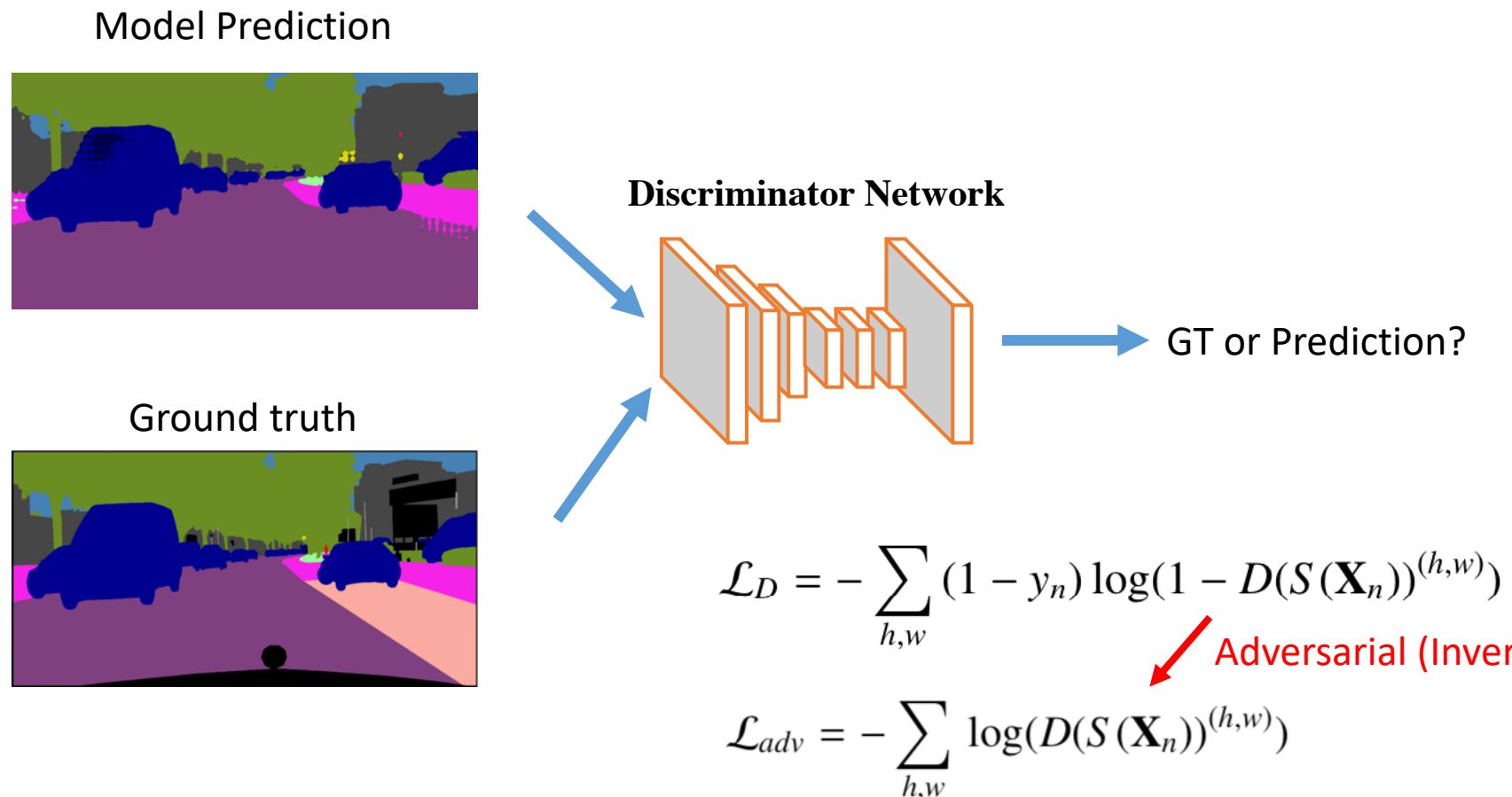


Model Prediction

Can we push them to have similar **structure contexts**?

Apply adversarial learning to the **output space**.

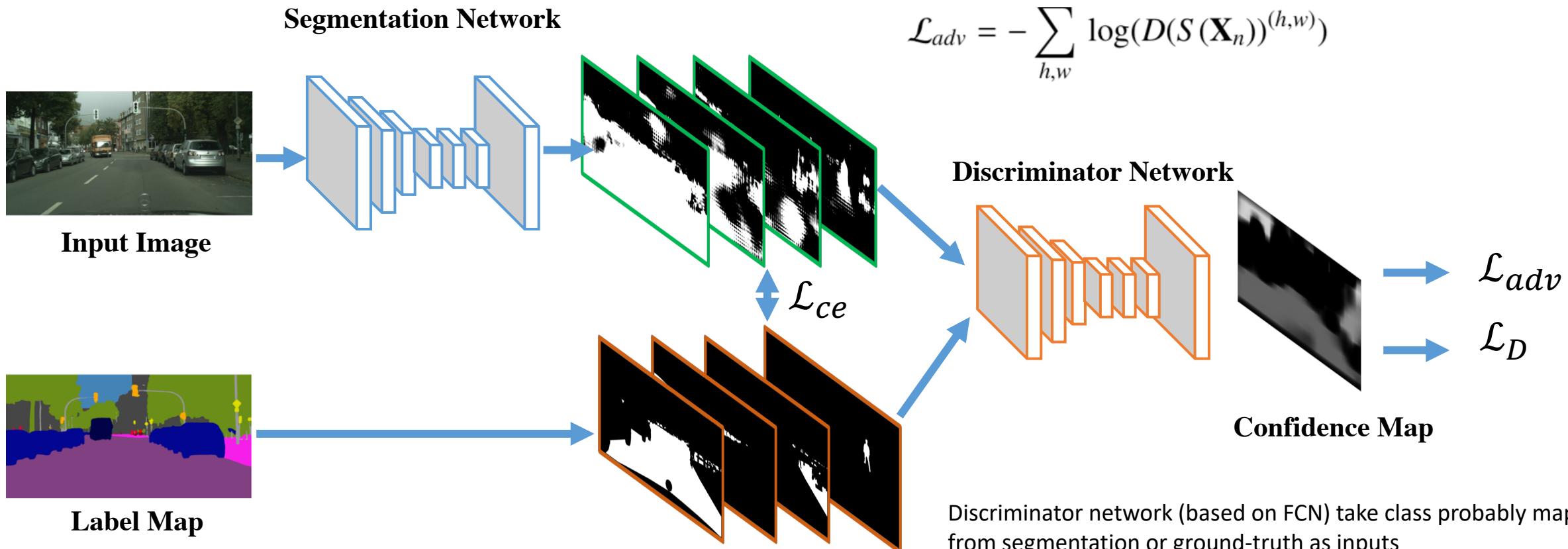
Adversarial Loss



Adversarial Loss: Fully Convolutional Discriminator

$$\mathcal{L}_D = - \sum_{h,w} (1 - y_n) \log(1 - D(S(\mathbf{X}_n))^{(h,w)}) + y_n \log(D(\mathbf{Y}_n)^{(h,w)})$$

$$\mathcal{L}_{adv} = - \sum_{h,w} \log(D(S(\mathbf{X}_n))^{(h,w)})$$



Semi-supervised Loss

- High confidence of being ground truth: trustworthy predictions
- Self-taught Learning: learn from high confidence areas

$$\mathcal{L}_{semi} = - \sum_{h,w} \sum_{c \in C} I(D(S(\mathbf{X}_n))^{(h,w)} > T_{semi}) \cdot \hat{\mathbf{Y}}_n^{(h,w,c)} \log(S(\mathbf{X}_n)^{(h,w,c)})$$

↓ ↓
Threshold Cross entropy with pseudo label



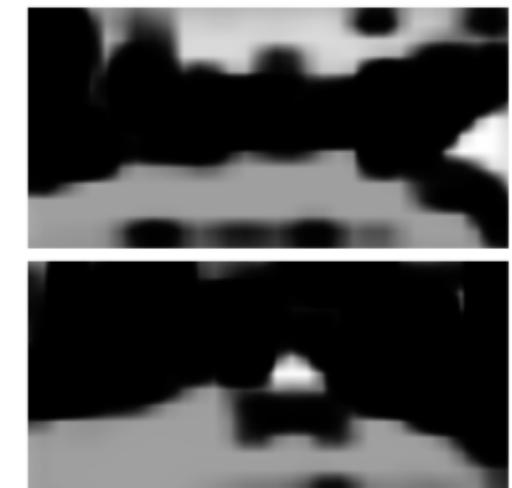
input image



“car”



“person”



confidence map

T_{semi} vs. Selected Prediction Accuracy

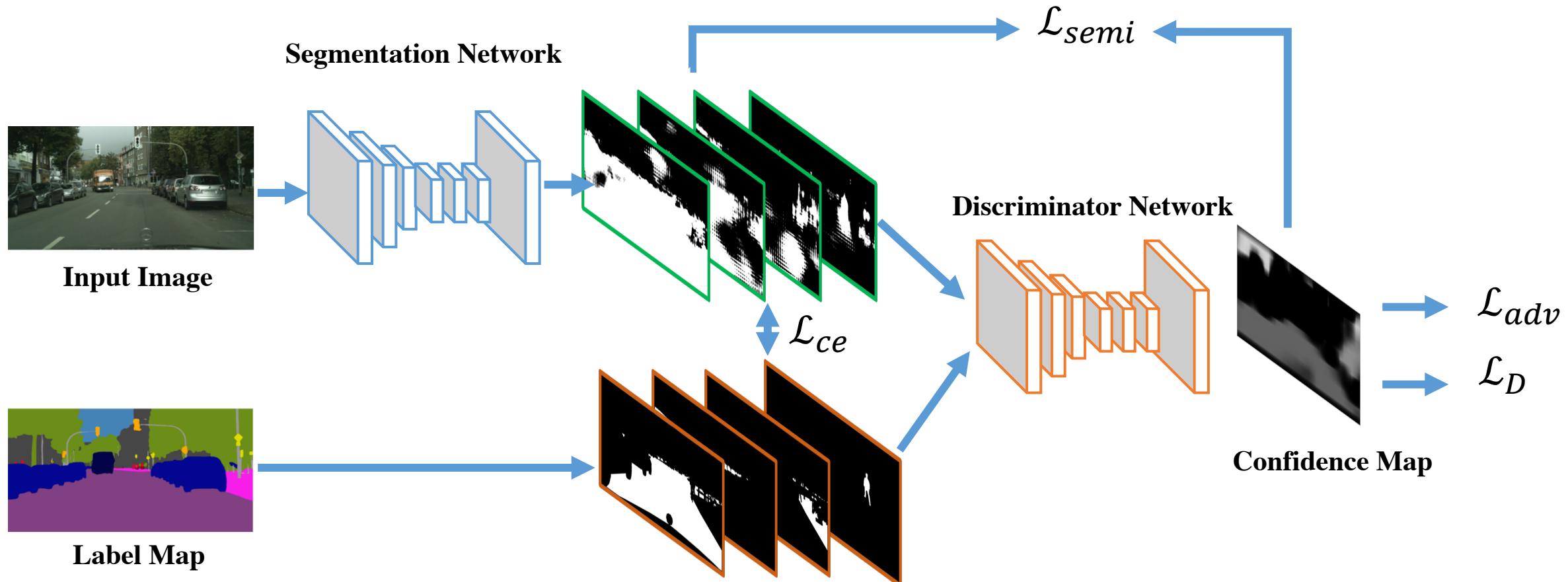
- Dataset: Cityscapes

Table 1: Selected pixel accuracy.

T_{semi}	Selected Pixels (%)	Accuracy
0	100%	92.65%
0.1	36%	99.84%
0.2	31%	99.91%
0.3	27%	99.94%

Proposed Framework

$$\mathcal{L}_{seg} = \mathcal{L}_{ce} + \lambda_{adv}\mathcal{L}_{adv} + \lambda_{semi}\mathcal{L}_{semi}$$



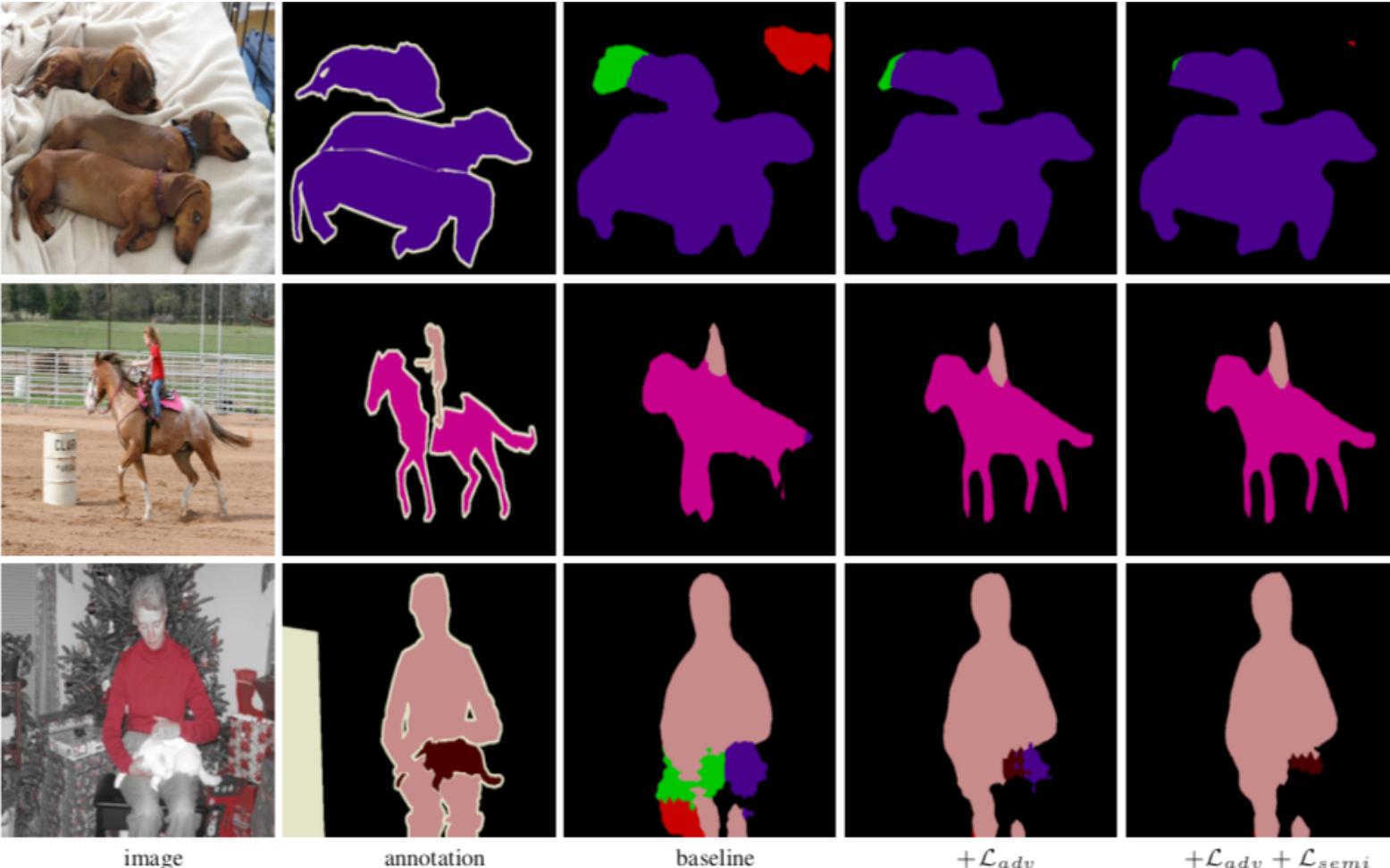
Results on PASCAL VOC 2012

Methods	Data Amount			
	1/8	1/4	1/2	Full
FCN-8s [46]	N/A	N/A	N/A	67.2
Dilation10 [77]	N/A	N/A	N/A	73.9
DeepLab-v2 [8]	N/A	N/A	N/A	77.7
our baseline	66.0	68.3	69.8	73.6
baseline + \mathcal{L}_{adv}	67.6	71.0	72.6	74.9
baseline + $\mathcal{L}_{adv} + \mathcal{L}_{semi}$	68.8	71.6	73.2	N/A

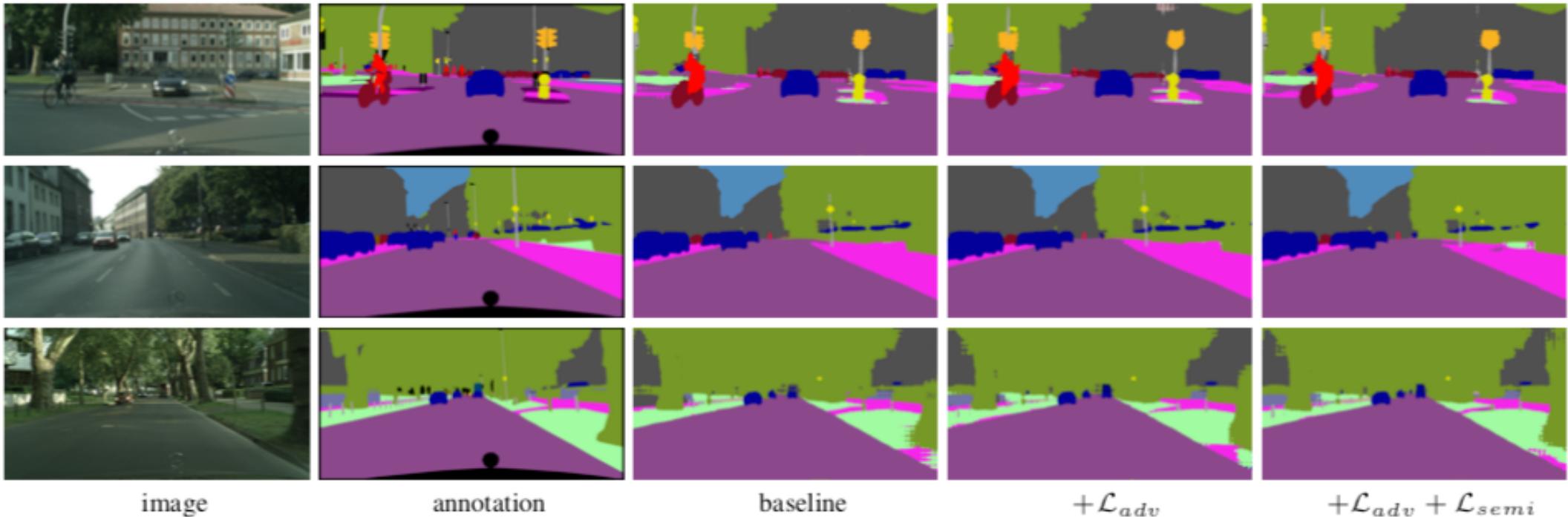
Results on Cityscapes

Methods	Data Amount			
	1/8	1/4	1/2	Full
FCN-8s [46]	N/A	N/A	N/A	65.3
Dilation10 [77]	N/A	N/A	N/A	67.1
DeepLab-v2 [8]	N/A	N/A	N/A	70.4
our baseline	52.4	58.3	62.6	66.4
baseline + \mathcal{L}_{adv}	53.8	59.1	63.7	67.7
baseline + $\mathcal{L}_{adv} + \mathcal{L}_{semi}$	54.2	59.7	64.5	N/A

Qualitative Comparisons: PASCAL VOC 2012



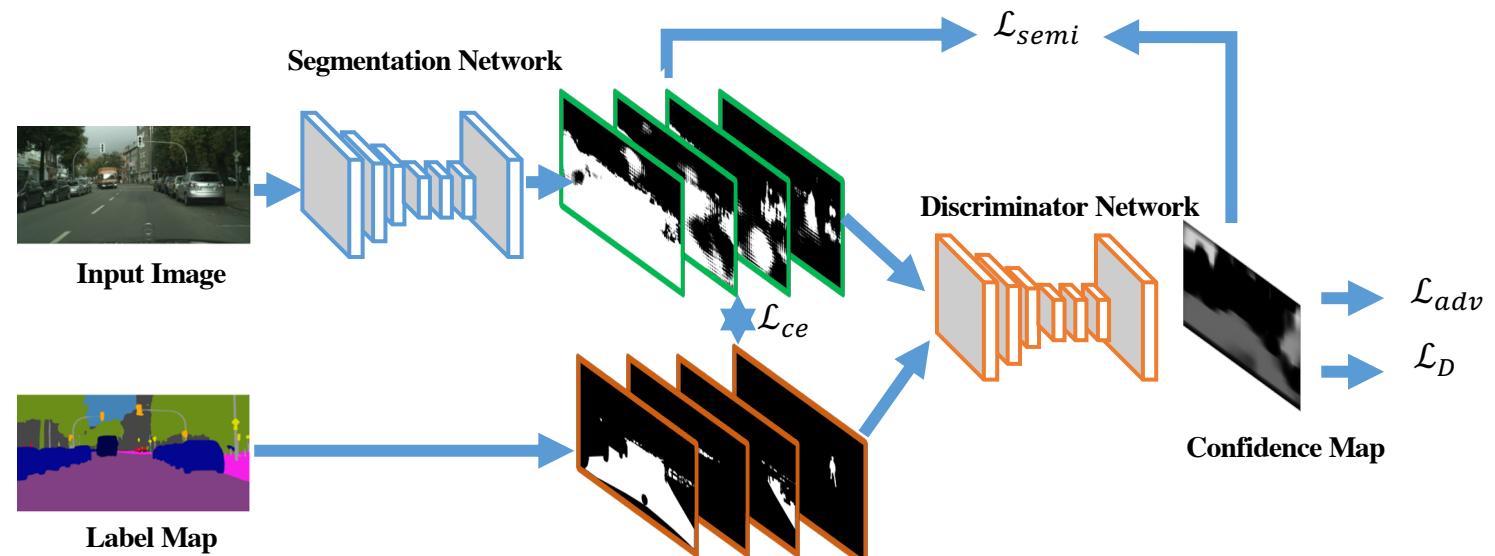
Qualitative Comparisons: Cityscapes



Summary

- Adversarial learning could be applied for Semantic segmentation
 - Performance improvement on **fully-supervised** setting
 - Exploit discriminator confidence maps of **unlabeled** data
- Code available at : <https://github.com/hfslyc/AdvSemiSeg>

Github



CrDoCo: Pixel-level Domain Transfer with Cross-Domain Consistency

CVPR 2019

Yun-Chun Chen^{1,2}

¹Academia Sinica



Yen-Yu Lin¹

²NTU



Ming-Hsuan Yang^{3,4}

⁴Google



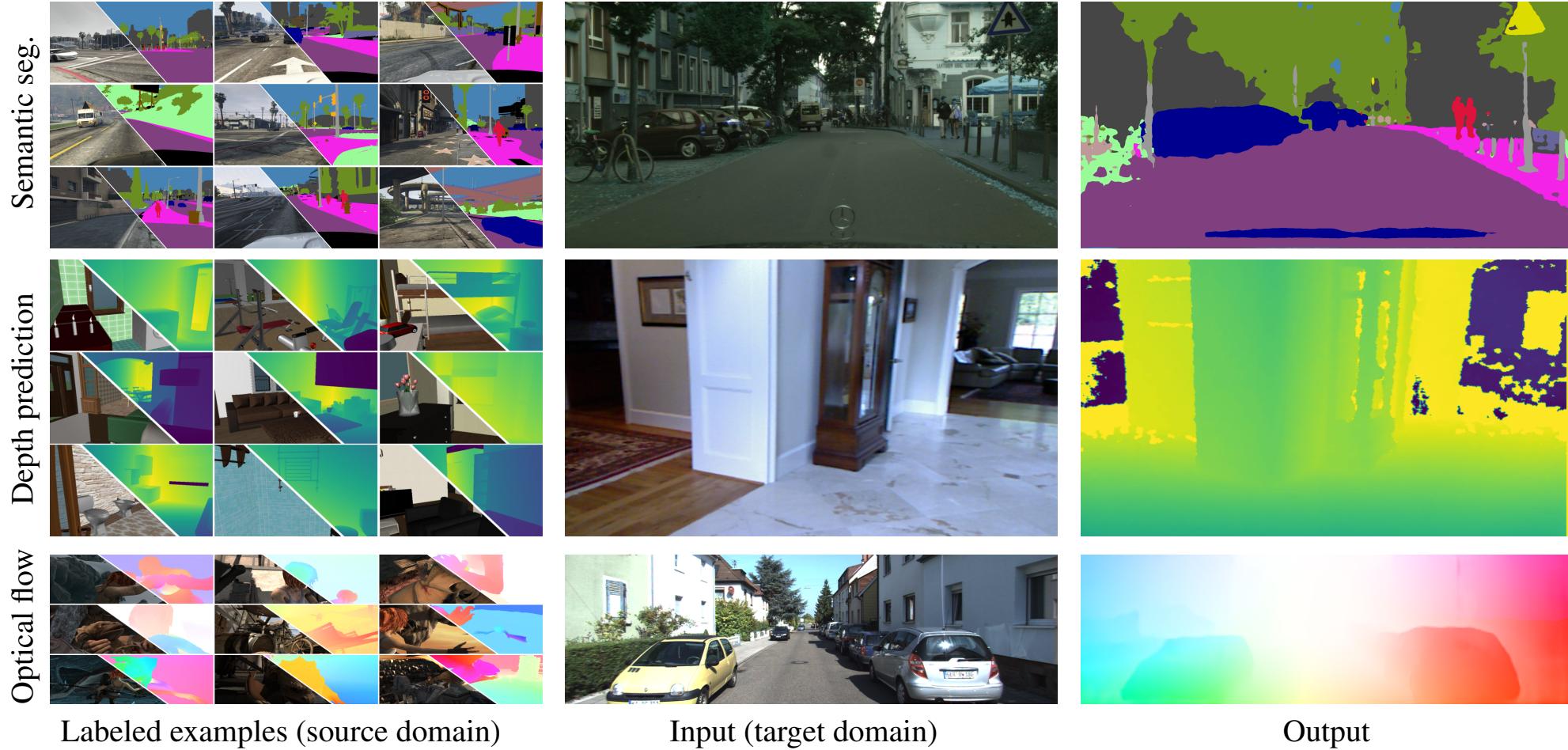
Jia-Bin Huang⁵

⁵Virginia Tech



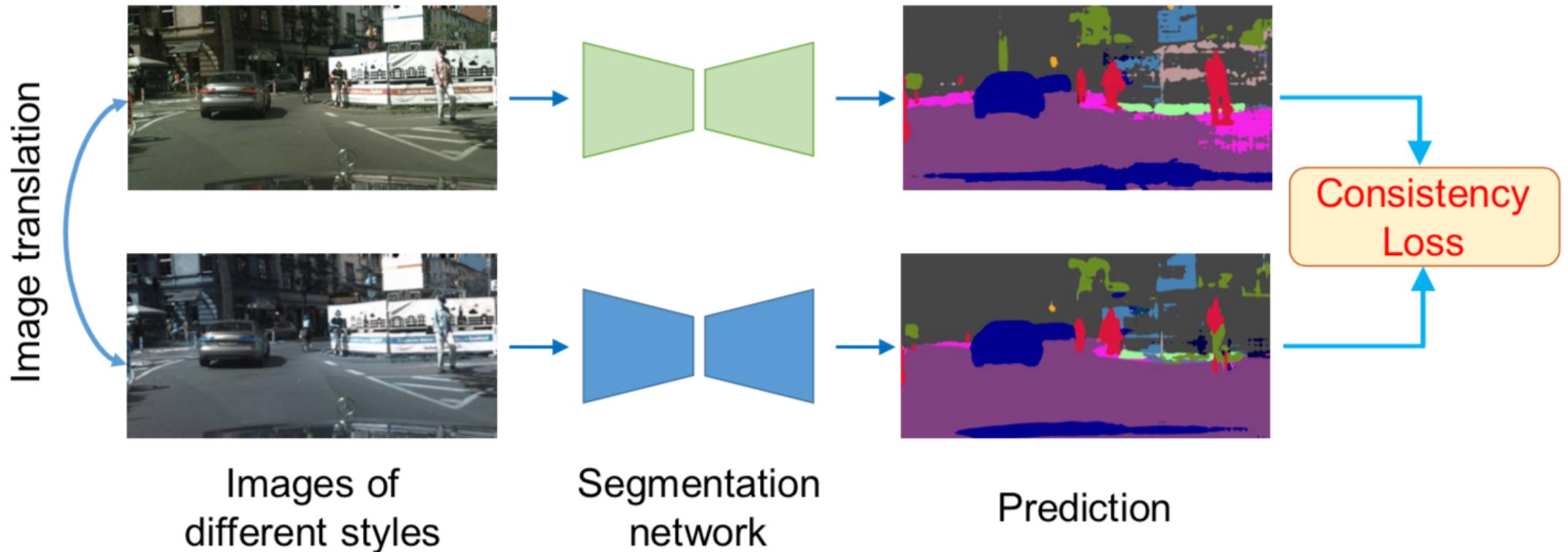
Unsupervised Domain Adaptation

- Input: A source dataset (labeled) and a target dataset (unlabeled)
- Goal: Transfer knowledge learned from source domain to target domain



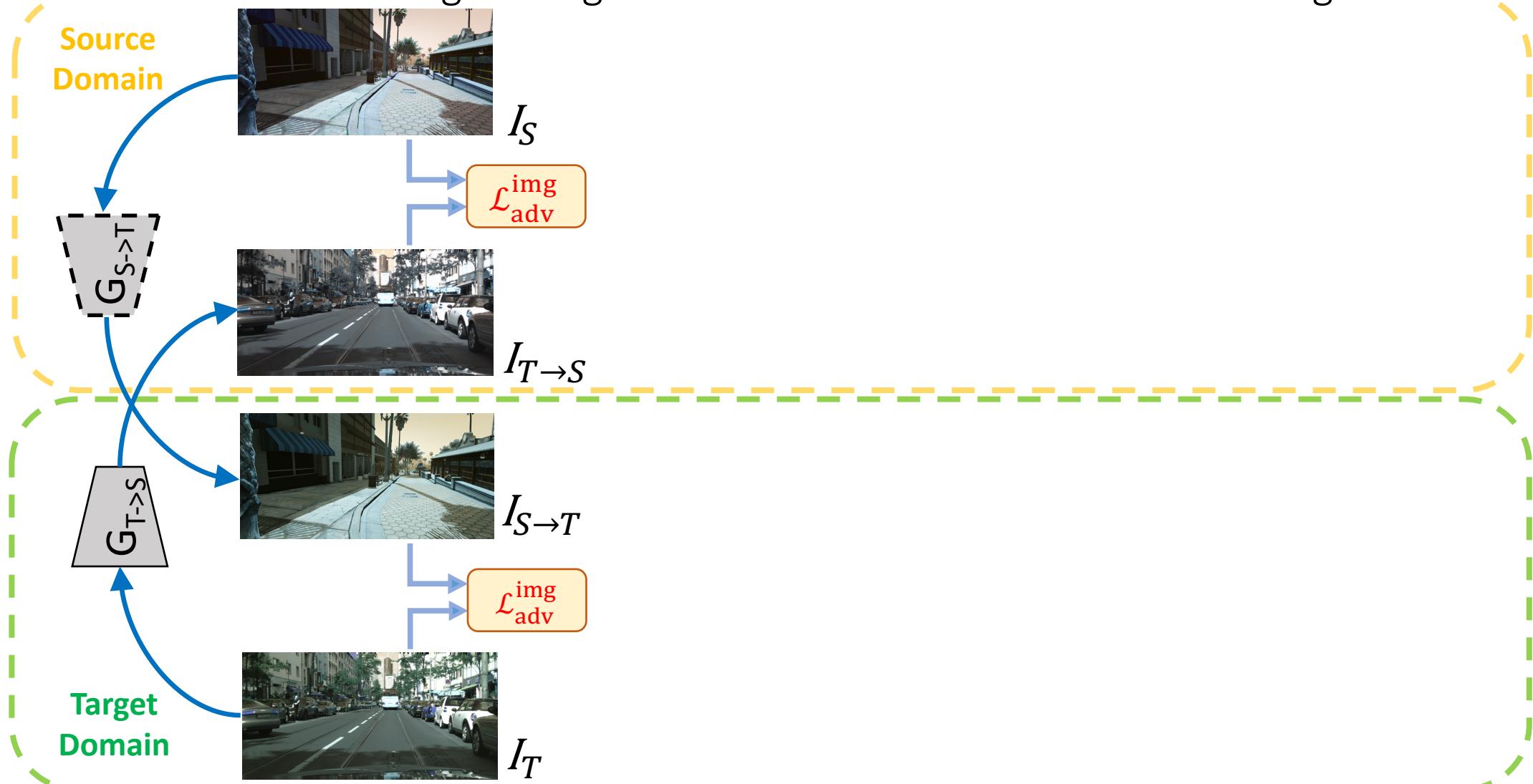
Main Idea

- Images in different domains may have different styles
- Task predictions should be the same



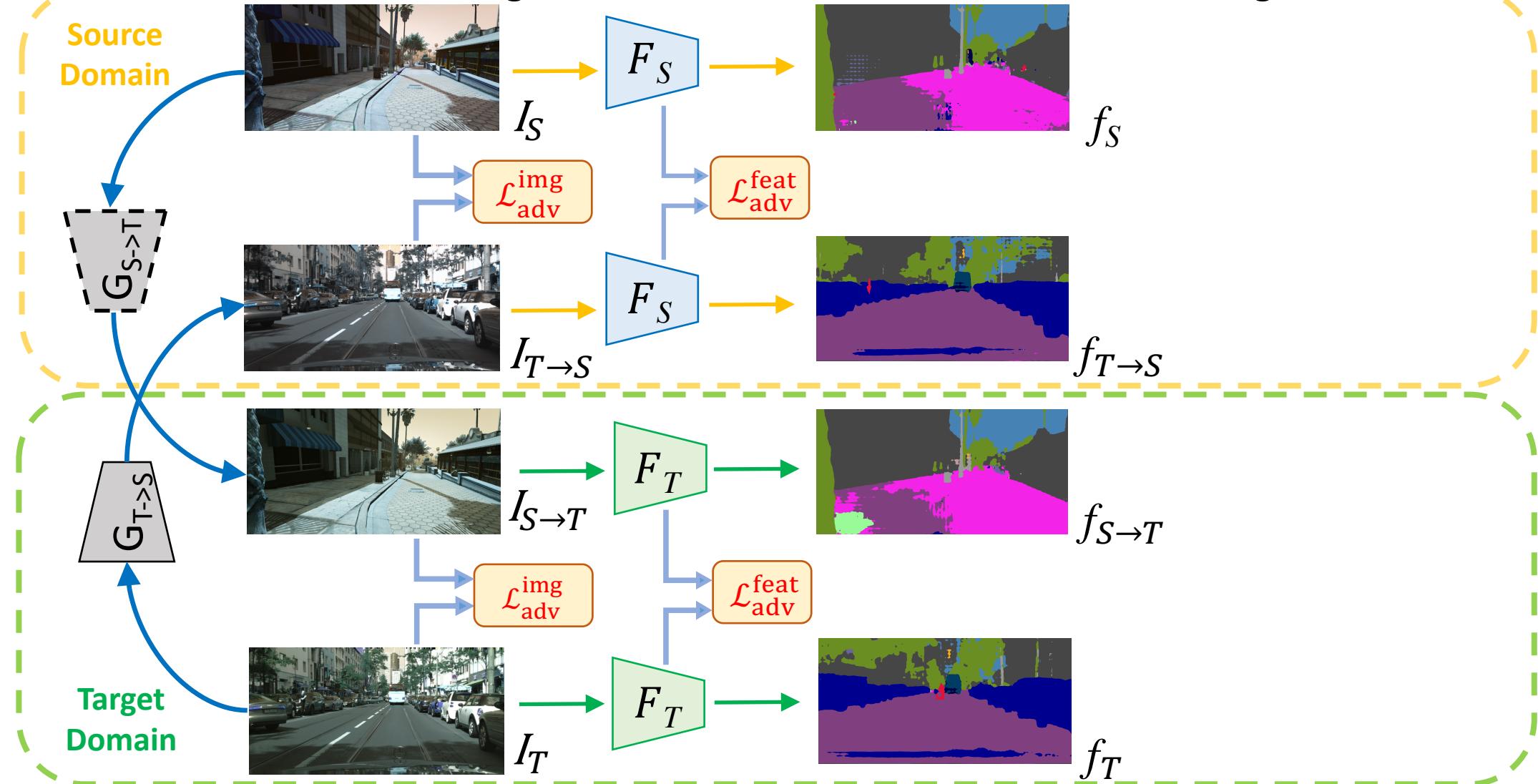
CrDoCo: Cross-Domain Consistency

- Pixel-level adversarial loss aligns image distributions between source and target domains



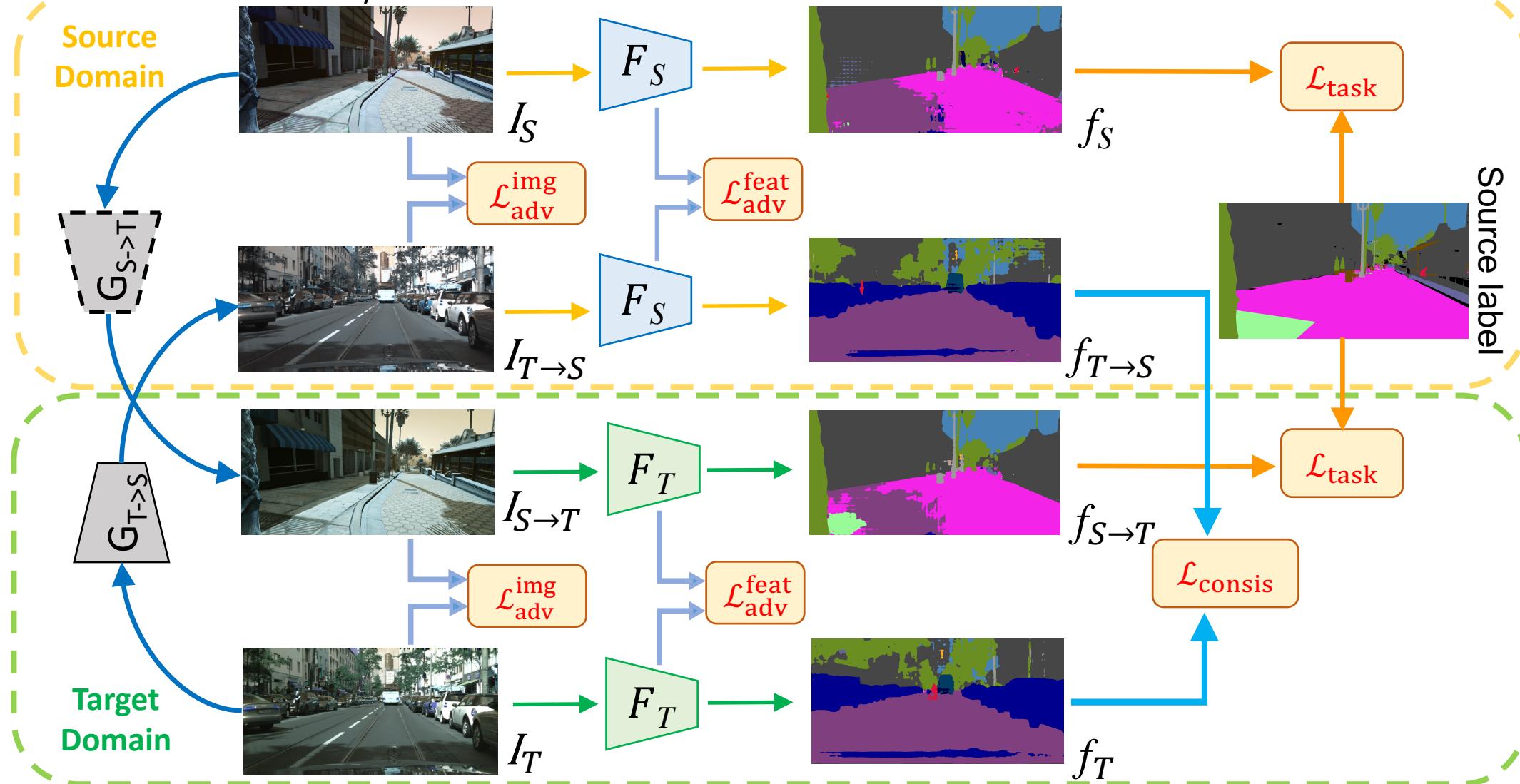
CrDoCo: Cross-Domain Consistency

- Feature-level adversarial loss aligns distributions between source and target domains



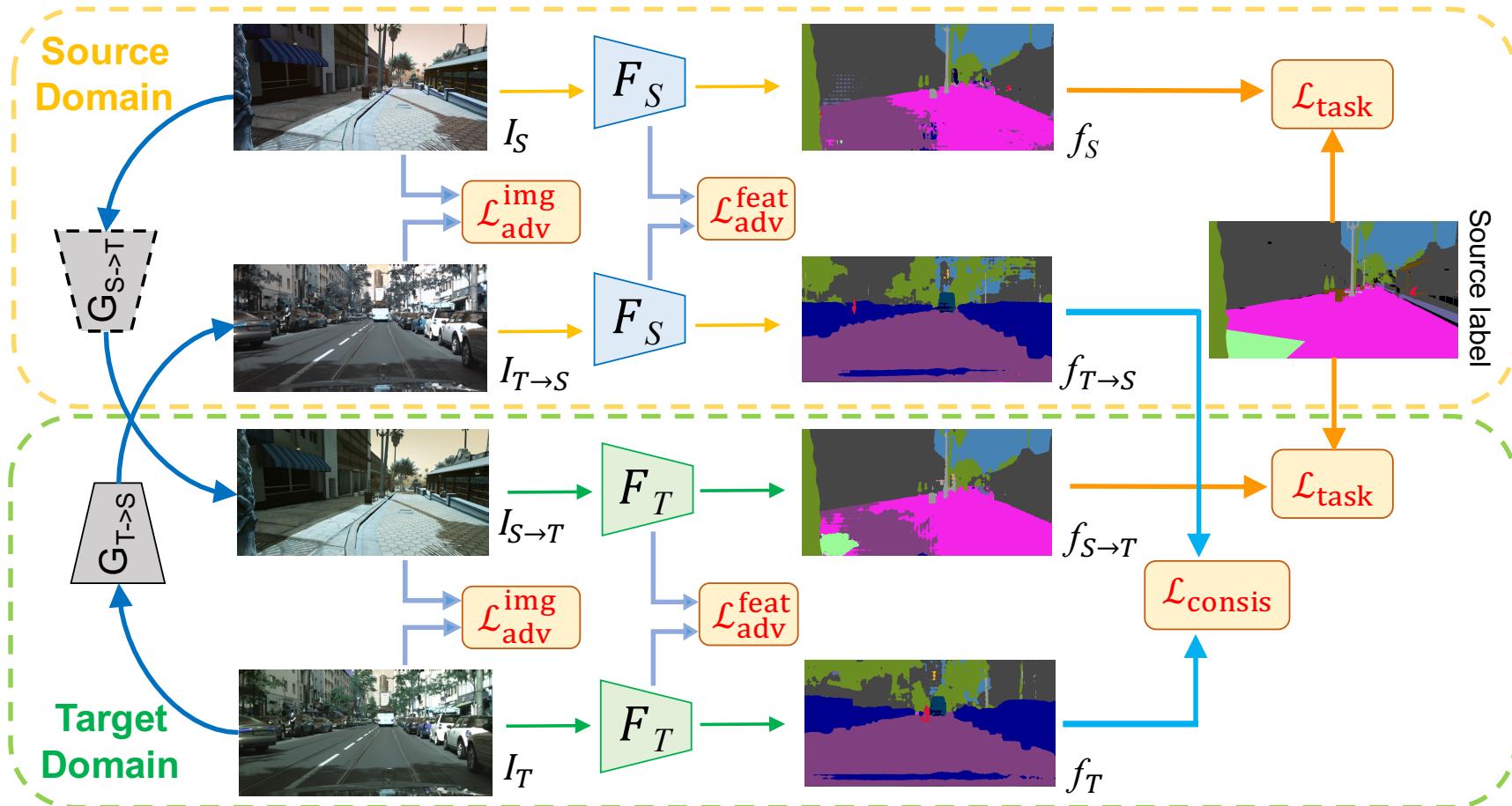
CrDoCo: Cross-Domain Consistency

- Task loss and consistency loss

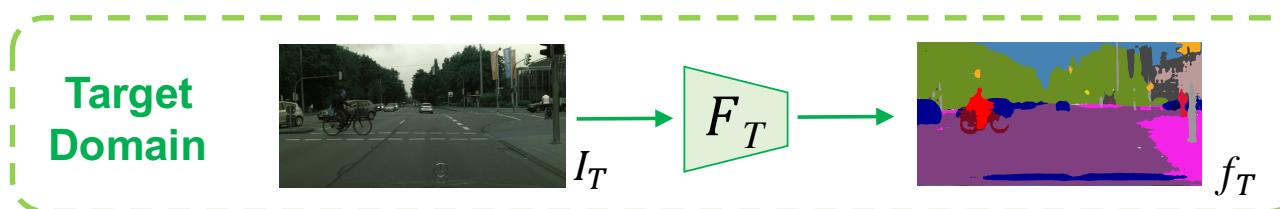


CrDoCo: Cross-Domain Consistency

Training



Testing



Experiments

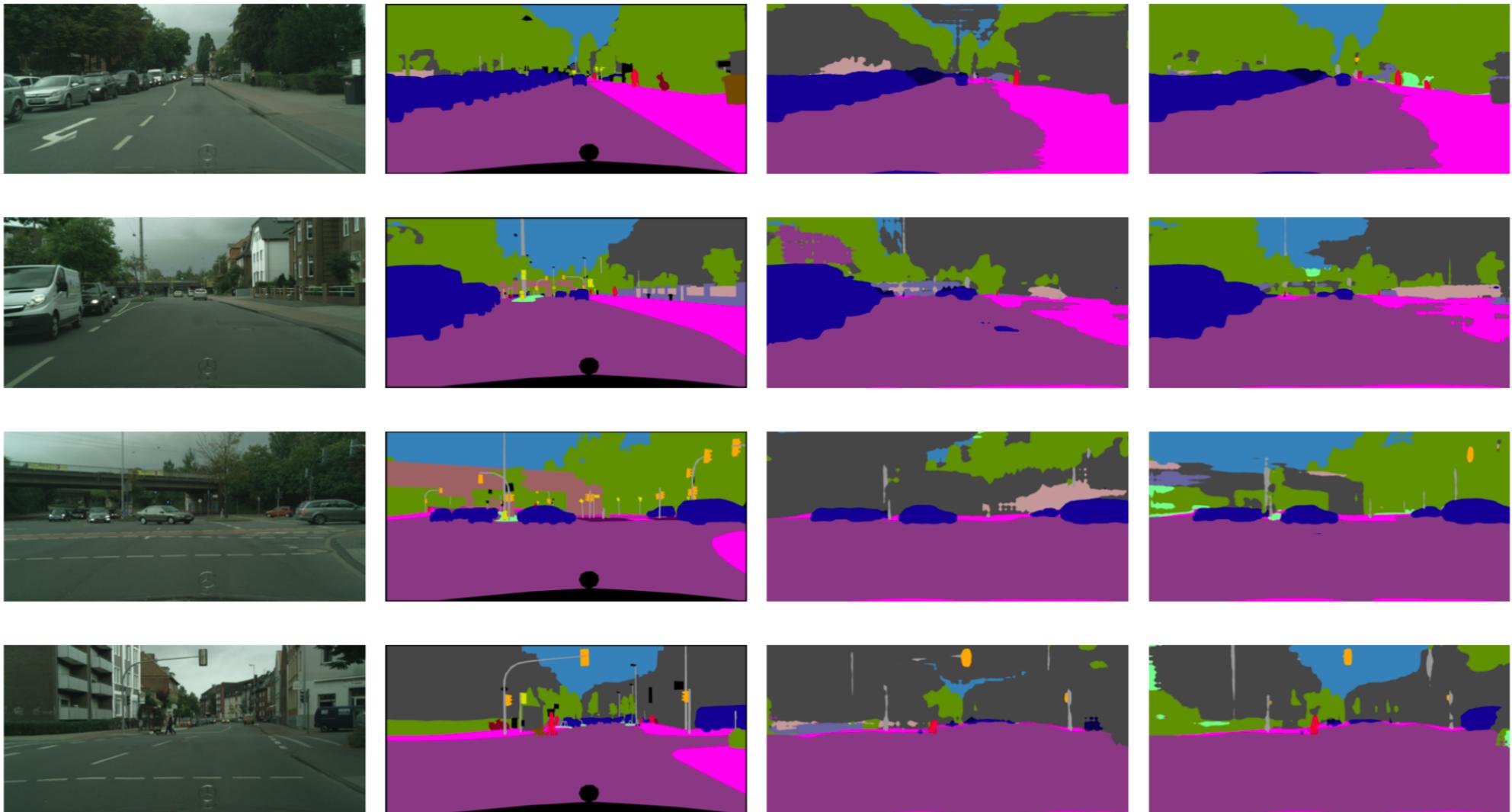
- Synthetic-to-real adaptation
 - Semantic segmentation
 - Single-view depth prediction
 - Optical flow estimation
- Cross-city adaptation
 - Semantic segmentation

Synthetic-to-Real Adaptation

- Semantic segmentation

Method	GTA5 → Cityscapes		SYNTHIA → Cityscapes	
	mean IoU	Pixel acc.	mean IoU	Pixel acc.
Synth.	22.9	71.9	18.5	54.6
DS [Dundar arXiv 18]	38.3	<u>87.2</u>	29.5	<u>76.5</u>
UNIT [Liu NeurIPS 17]	39.1	87.1	28.0	70.8
FCNs ITW [Hoffman arXiv 17]	27.1	-	17.0	-
CyCADA [Hoffman ICML 18]	39.5	82.3	-	-
Ours w/o $\mathcal{L}_{\text{consis}}$	39.4	85.8	<u>29.8</u>	75.3
Ours	45.1	89.2	33.4	79.5

Semantic Segmentation Results



Input images

Ground truth

Ours w/o $\mathcal{L}_{\text{consis}}$

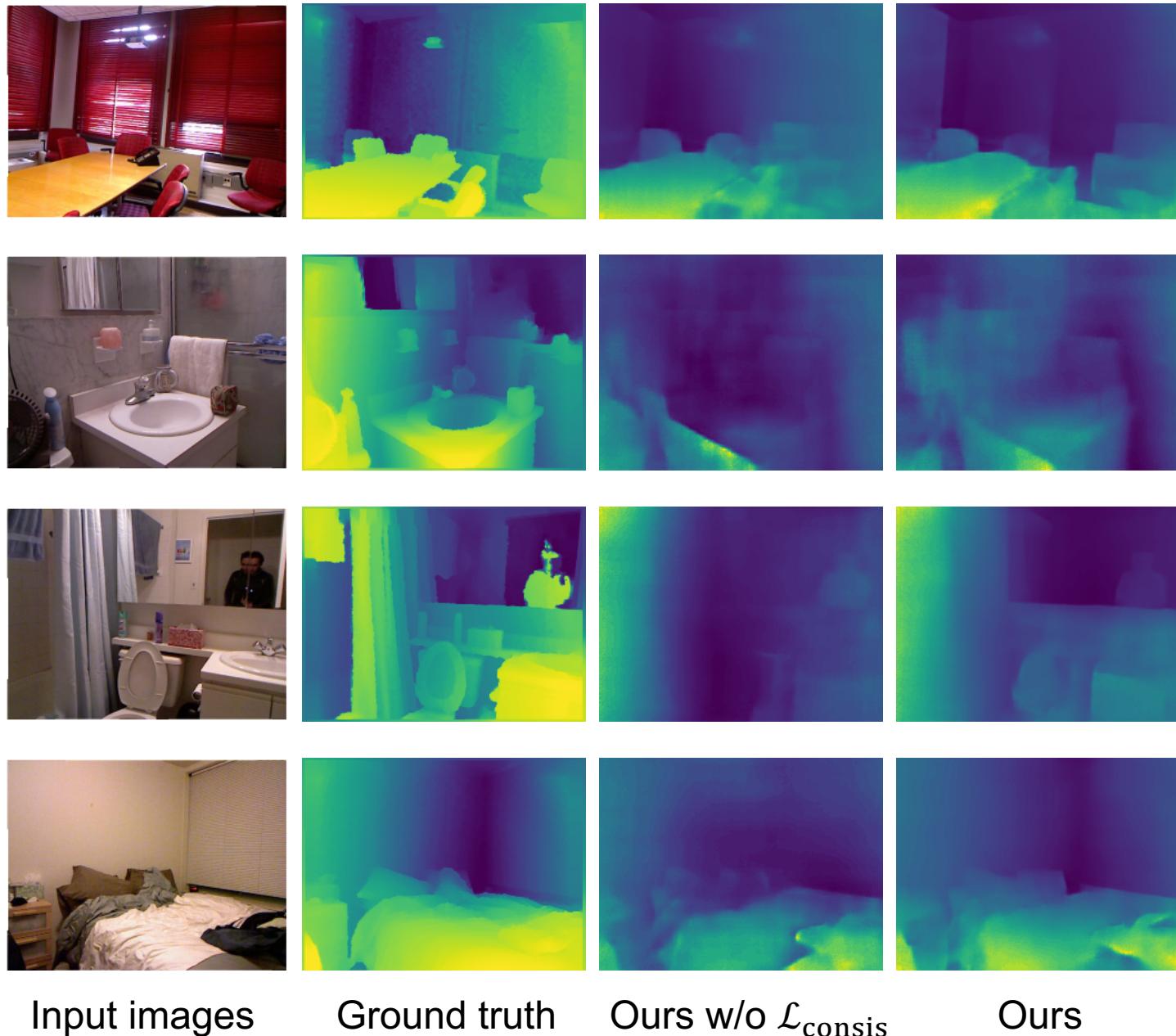
Ours

Synthetic-to-Real Adaptation

- Single-view depth prediction

Method	SUNCG → NYUv2		
	Abs. Rel. ↓	Sq. Rel. ↓	RMSE ↓
Synth.	0.304	0.394	1.024
Baseline (train set mean)	0.439	0.641	1.148
T ² Net [Zheng ECCV 18]	0.257	<u>0.281</u>	0.915
Ours w/o $\mathcal{L}_{\text{consis}}$	<u>0.254</u>	0.283	<u>0.911</u>
Ours	0.233	0.272	0.898

Depth Estimation Results



Synthetic-to-Real Adaptation

- Optical flow estimation

Method	MPI Sintel → KITTI 2012			MPI Sintel → KITTI 2015		
	AEPE <i>train</i>	AEPE <i>test</i>	F1-Noc <i>test</i>	AEPE <i>train</i>	F1-all <i>train</i>	F1-all <i>test</i>
	4.09	-	-	<u>10.06</u>	<u>30.37%</u>	-
FlowNet2 [Ilg CVPR 17]	<u>4.14</u>	<u>4.22</u>	8.10%	10.35	33.67%	-
PWC-Net [Sun CVPR 18]	4.16	4.92	13.52%	10.76	34.01%	<u>36.43%</u>
Ours w/o $\mathcal{L}_{\text{consis}}$	2.19	3.16	<u>8.57%</u>	8.02	23.14%	25.83%
Ours						

Optical Flow Results



Input images

Ground truth

Ours w/o $\mathcal{L}_{\text{consis}}$

Ours

Cross-City Adaptation

- Semantic segmentation

Method	Cityscapes → Cross-city			
	Rome	Rio	Tokyo	Taipei
Cross-City [Chen ICCV 17]	42.9	42.5	42.8	39.6
CBST [Zou ECCV 18]	<u>53.6</u>	52.2	<u>48.8</u>	50.3
AdaptSegNet [Tsai CVPR 18]	52.2	49.5	46.9	47.5
Ours w/o $\mathcal{L}_{\text{consis}}$	51.0	48.9	45.9	46.8
Ours	55.1	<u>50.4</u>	51.2	<u>47.9</u>

Summary

- Cross-domain consistency
 - Application agnostic
 - State-of-the-art performance

Cross-Domain Few-Shot Classification via Learned Feature-Wise Transformation

ICLR 2020



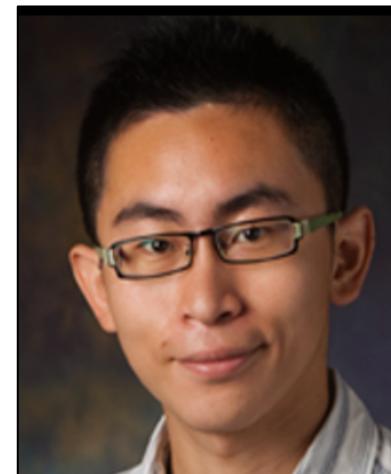
Hung-Yu Tseng

U.C. Merced



Hsin-Ying Lee

U.C. Merced



Jia-Bin Huang

Virginia Tech



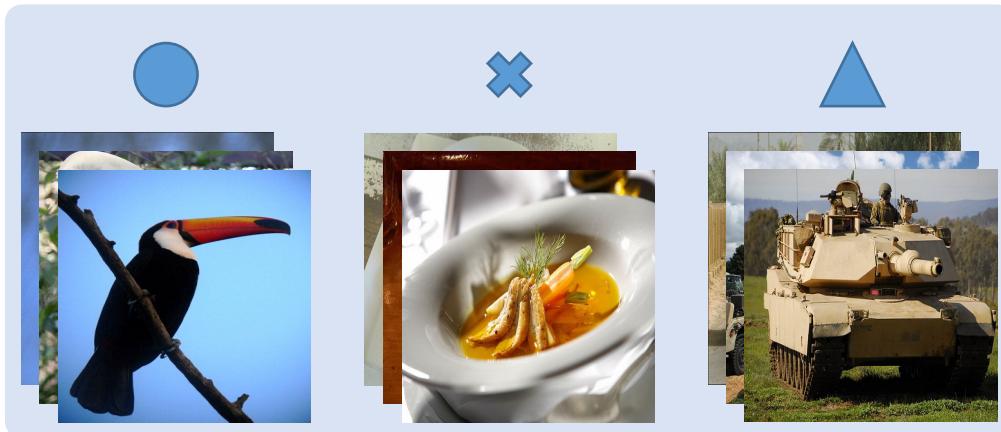
Ming-Hsuan Yang

U.C. Merced

Google Research

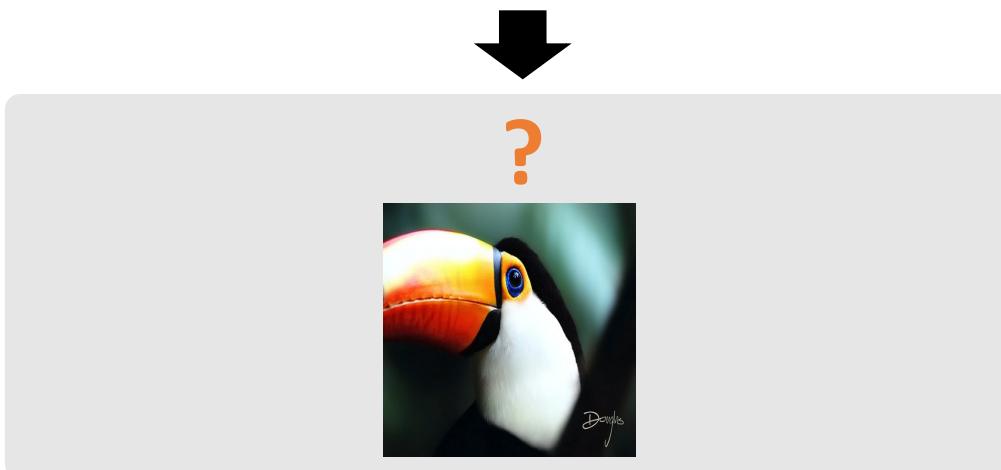
Few-Shot Classification

- Given: the **few** examples of novel categories (support set)
- Predict: the category of unlabeled data (query set)



Support set

$$\mathbf{S} = \{(x_1, y_1), \dots, (x_k, y_k)\}$$



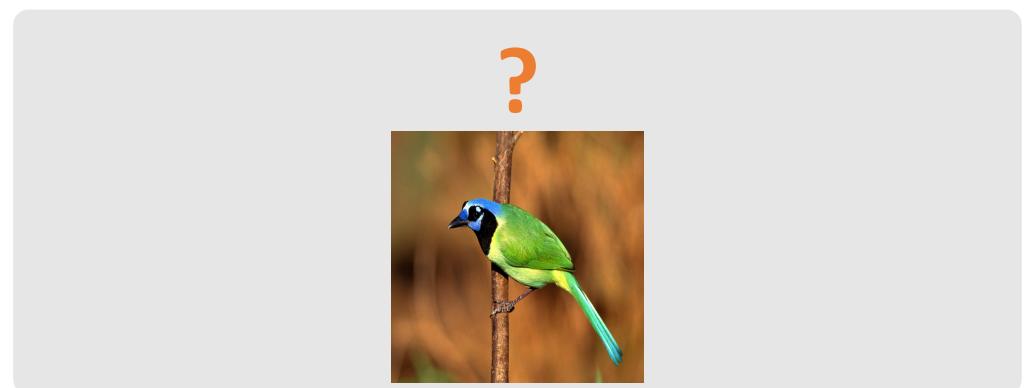
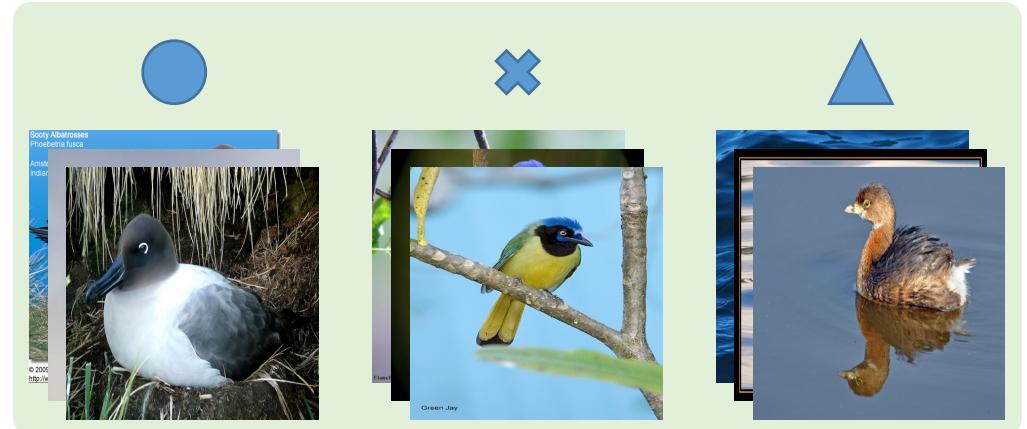
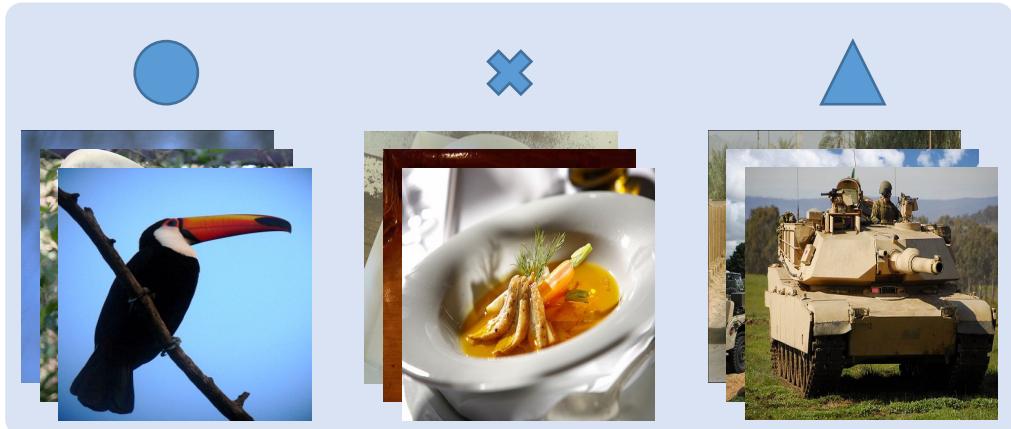
Query set

$$\mathbf{Q} = \{x_{k+1}, \dots, x_l\}$$

Cross-Domain Few-Shot Classification

Training domain ([mini-ImageNet](#))

Testing domain ([CUB](#))



Metric-based few-shot methods do not perform well when the domain gap is large
Note that during the training stage, we do not have access to the data in the testing domain

Cross-Domain Few-Shot Classification

Significant performance drop!

Method	CUB		<i>mini-ImageNet → CUB</i>
	1-shot	5-shot	
MatchingNet Vinyals et al. (2016)	61.16 ± 0.89	72.86 ± 0.70	53.07 ± 0.74
ProtoNet Snell et al. (2017)	51.31 ± 0.91	70.77 ± 0.69	62.02 ± 0.70
MAML Finn et al. (2017)	55.92 ± 0.95	72.09 ± 0.76	51.34 ± 0.72
RelationNet Sung et al. (2018)	62.45 ± 0.98	76.11 ± 0.69	57.71 ± 0.73

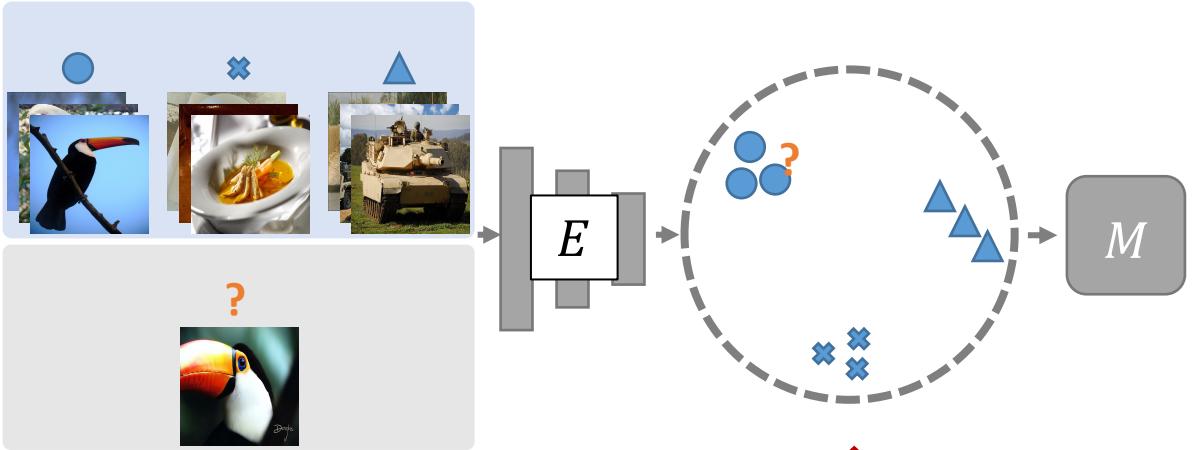
Train & test on the same domain

Cross-domain

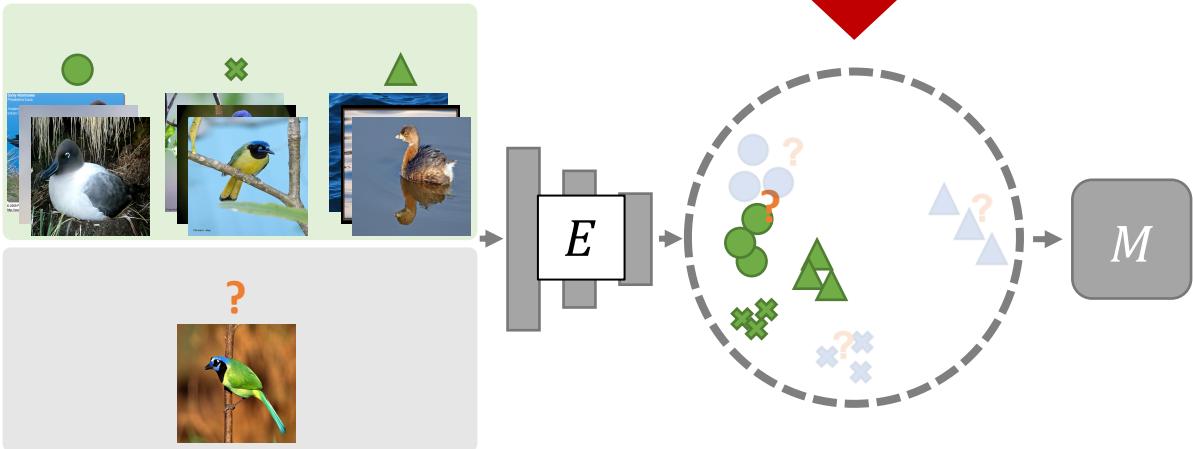
Chen et al. A Closer Look at Few-Shot Classification. ICLR, 2019

Domain Gap in Feature Space

Meta-training (mini-ImageNet)



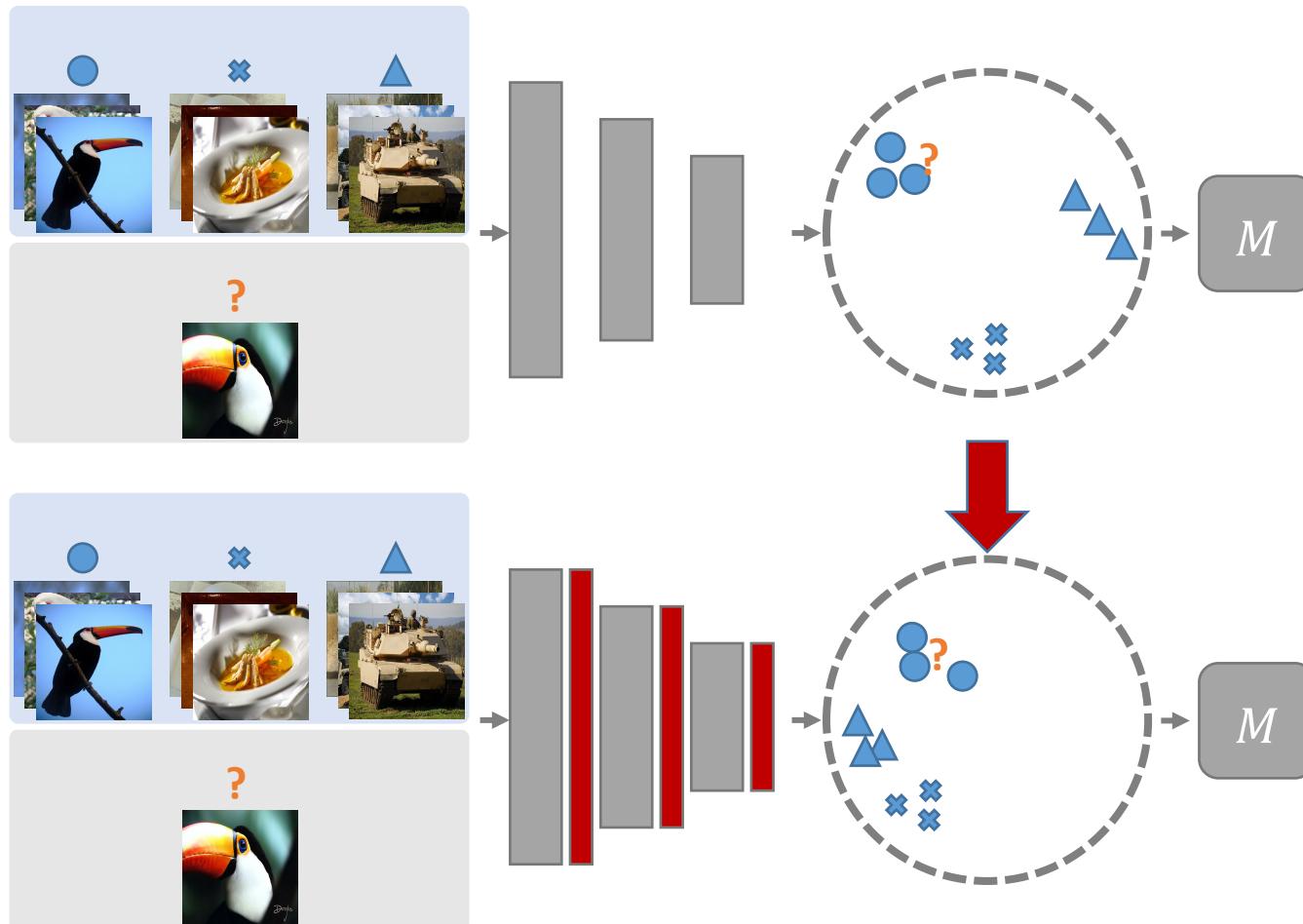
Meta-testing (CUB)



**Metric functions do not generalize
to unseen feature distributions**

Diversify the Feature Distribution

- Address few-shot classification under the domain generalization setting
- Augment features in the training domain to simulate various distributions

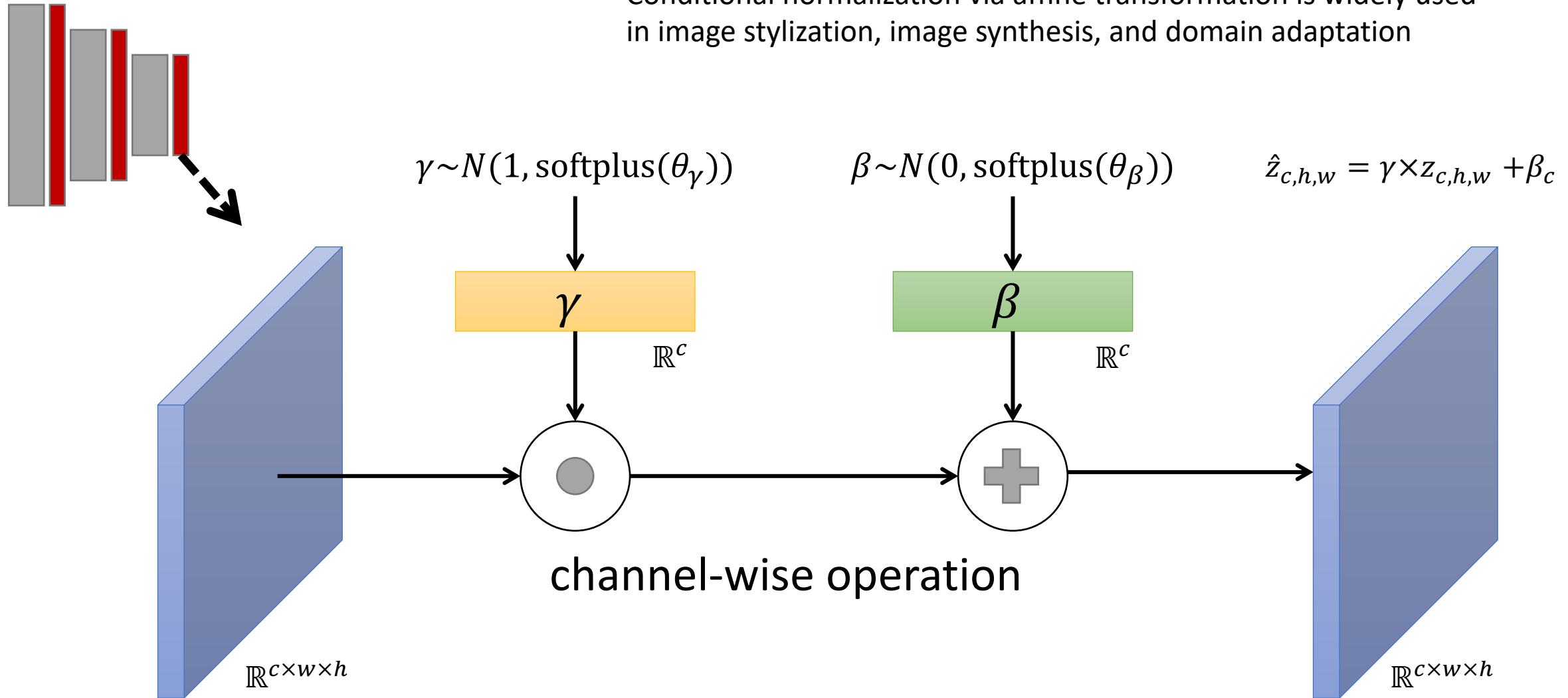


With the more diverse feature distribution in the training stage, we can improve the generalization ability of the metric function



Feature-Wise Transformation

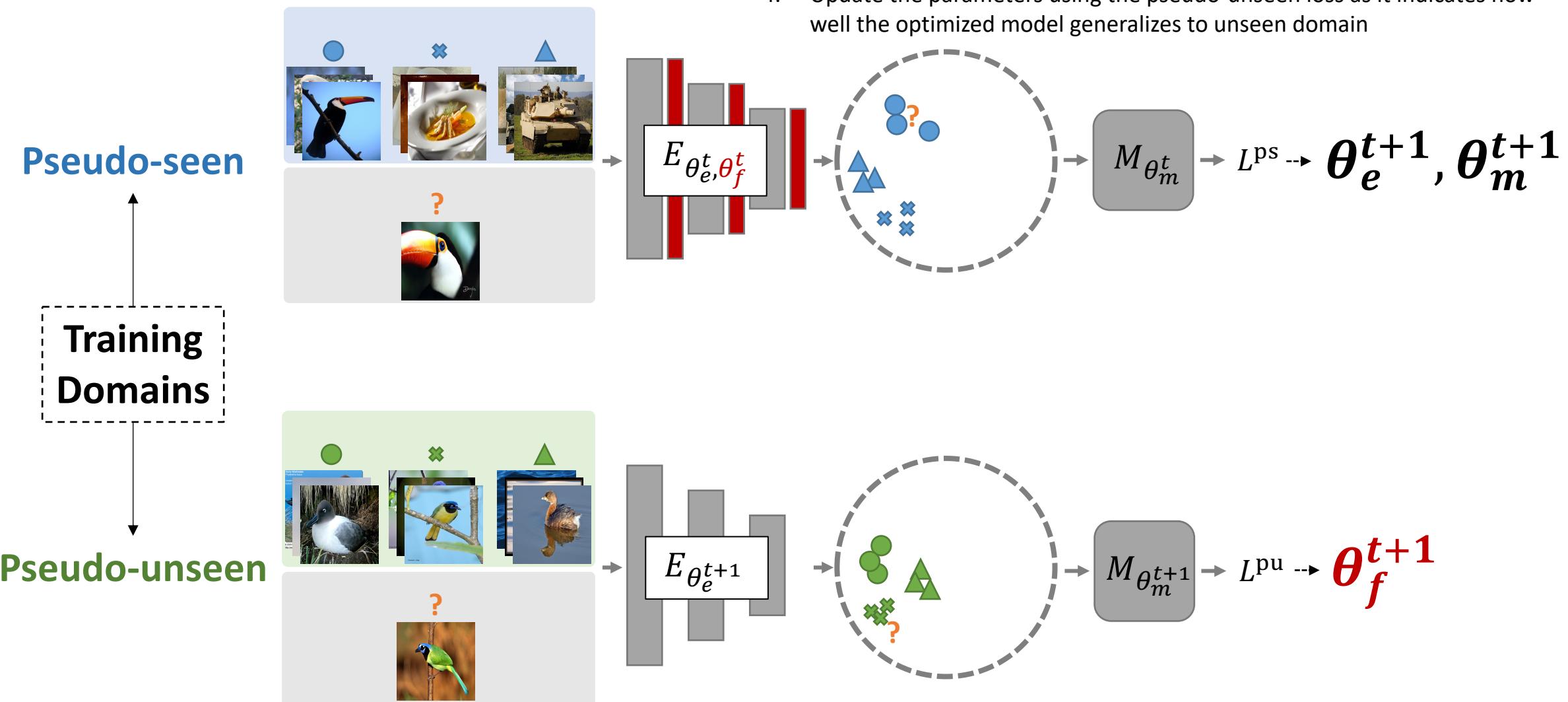
Conditional normalization via affine transformation is widely used in image stylization, image synthesis, and domain adaptation



How do we set hyper-parameters $\theta_f = \{\theta_\gamma, \theta_\beta\}$?

Learning to Generalize

1. Sample a pair of pseudo-seen and pseudo-unseen domains
2. Optimize parameters of a metric-based model with the feature-wise transformation using pseudo-seen domain
3. Remove feature-wise layer and compute loss of the optimized model on pseudo-unseen domain
4. Update the parameters using the pseudo-unseen loss as it indicates how well the optimized model generalizes to unseen domain



Experiments

- Datasets (domains): **mini-ImageNet**, CUB, Cars, Places, Plantae
- Applied methods: MatchingNet, RelationNet, GNN
 - Feature-wise transform used after batch norm in each residual block
- Scenario 1: train on mini-ImageNet  test on others
 - Hand-tuned feature-wise transformation
- Scenario 2: select one as testing set  train model on all other sets
 - Learning-to-learned feature-wise transformation

Scenario 1

- Train on mini-ImageNet  test on others
- Hand-tuned feature-wise transformation

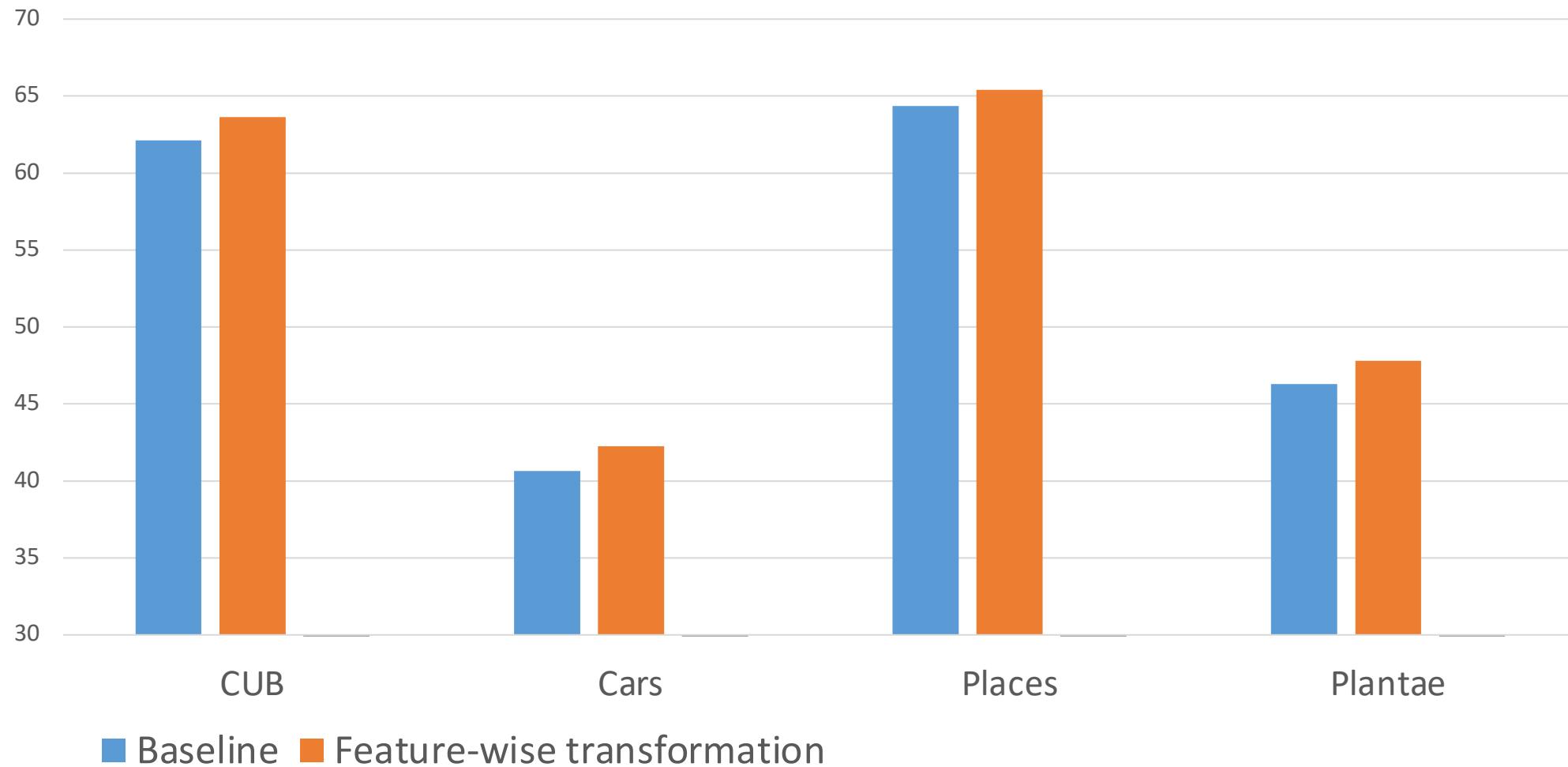
5-way 1-Shot	FT	mini-ImageNet	CUB	Cars	Places	Plantae
MatchingNet	-	59.10 ± 0.64%	35.89 ± 0.51%	30.77 ± 0.47%	49.86 ± 0.79%	32.70 ± 0.60%
	✓	58.76 ± 0.61%	36.61 ± 0.53%	29.82 ± 0.44%	51.07 ± 0.68%	34.48 ± 0.50%
RelationNet	-	57.80 ± 0.88%	42.44 ± 0.77%	29.11 ± 0.60%	48.64 ± 0.85%	33.17 ± 0.64%
	✓	58.64 ± 0.85%	44.07 ± 0.77%	28.63 ± 0.59%	50.68 ± 0.87%	33.14 ± 0.62%
GNN	-	60.77 ± 0.75%	45.69 ± 0.68%	31.79 ± 0.51%	53.10 ± 0.80%	35.60 ± 0.56%
	✓	66.32 ± 0.80%	47.47 ± 0.75%	31.61 ± 0.53%	55.77 ± 0.79%	35.95 ± 0.58%
5-way 5-Shot	FT	mini-ImageNet	CUB	Cars	Places	Plantae
MatchingNet	-	70.96 ± 0.65%	51.37 ± 0.77%	38.99 ± 0.64%	63.16 ± 0.77%	46.53 ± 0.68%
	✓	72.53 ± 0.69%	55.23 ± 0.83%	41.24 ± 0.65%	64.55 ± 0.75%	41.69 ± 0.63%
RelationNet	-	71.00 ± 0.69%	57.77 ± 0.69%	37.33 ± 0.68%	63.32 ± 0.76%	44.00 ± 0.60%
	✓	73.78 ± 0.64%	59.46 ± 0.71%	39.91 ± 0.69%	66.28 ± 0.72%	45.08 ± 0.59%
GNN	-	80.87 ± 0.56%	62.25 ± 0.65%	44.28 ± 0.63%	70.84 ± 0.65%	52.53 ± 0.59%
	✓	81.98 ± 0.55%	66.98 ± 0.68%	44.90 ± 0.64%	73.94 ± 0.67%	53.85 ± 0.62%

Scenario 2

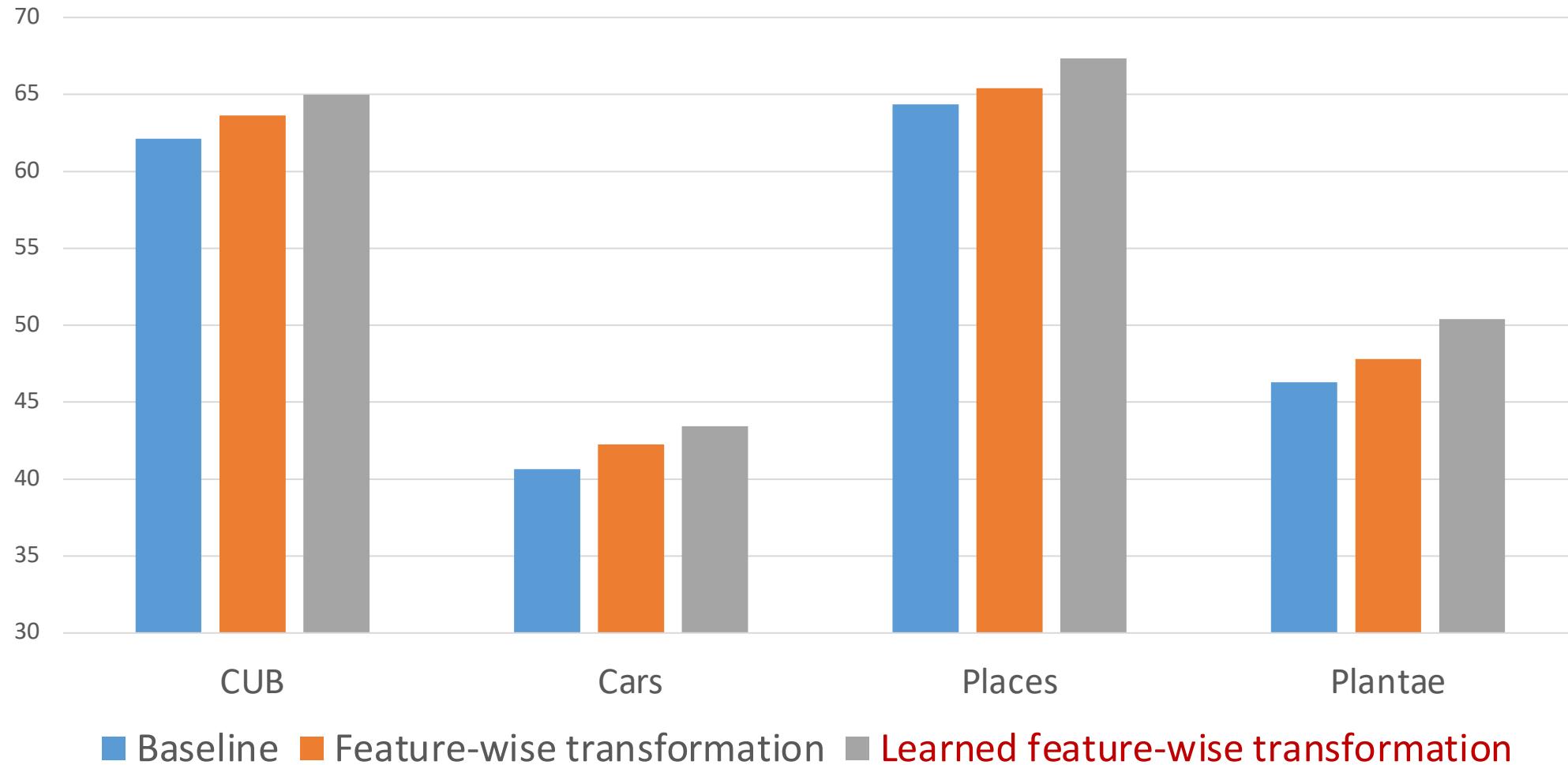
- Train on multiple training sets  test on one set
- LFT: use learning-to-learn method to determine parameters

5-way 1-Shot		CUB	Cars	Places	Plantae
MatchingNet	-	37.90 ± 0.55%	28.96 ± 0.45%	49.01 ± 0.65%	33.21 ± 0.51%
	FT	41.74 ± 0.59%	28.30 ± 0.44%	48.77 ± 0.65%	32.15 ± 0.50%
	LFT	43.29 ± 0.59%	30.62 ± 0.48%	52.51 ± 0.67%	35.12 ± 0.54%
RelationNet	-	44.33 ± 0.59%	29.53 ± 0.45%	47.76 ± 0.63%	33.76 ± 0.52%
	FT	44.67 ± 0.58%	30.38 ± 0.47%	48.40 ± 0.64%	35.40 ± 0.53%
	LFT	48.38 ± 0.63%	32.21 ± 0.51%	50.74 ± 0.66%	35.00 ± 0.52%
GNN	-	49.46 ± 0.73%	32.95 ± 0.56%	51.39 ± 0.80%	37.15 ± 0.60%
	FT	48.24 ± 0.75%	33.26 ± 0.56%	54.81 ± 0.81%	37.54 ± 0.62%
	LFT	51.51 ± 0.80%	34.12 ± 0.63%	56.31 ± 0.80%	42.09 ± 0.68%
5-way 5-Shot		CUB	Cars	Places	Plantae
MatchingNet	-	51.92 ± 0.80%	39.87 ± 0.51%	61.82 ± 0.57%	47.29 ± 0.51%
	FT	56.29 ± 0.80%	39.58 ± 0.54%	62.32 ± 0.58%	46.48 ± 0.52%
	LFT	61.41 ± 0.57%	43.08 ± 0.55%	64.99 ± 0.59%	48.32 ± 0.57%
RelationNet	-	62.13 ± 0.74%	40.64 ± 0.54%	64.34 ± 0.57%	46.29 ± 0.56%
	FT	63.64 ± 0.77%	42.24 ± 0.57%	65.42 ± 0.58%	47.81 ± 0.51%
	LFT	64.99 ± 0.54%	43.44 ± 0.59%	67.35 ± 0.54%	50.39 ± 0.52%
GNN	-	69.26 ± 0.68%	48.91 ± 0.67%	72.59 ± 0.67%	58.36 ± 0.68%
	FT	70.37 ± 0.68%	47.68 ± 0.63%	74.48 ± 0.70%	57.85 ± 0.68%
	LFT	73.11 ± 0.68%	49.88 ± 0.67%	77.05 ± 0.65%	58.84 ± 0.66%

Scenario 2 (5-Shot Classification Results)



Scenario 2 (5-Shot Classification Results)

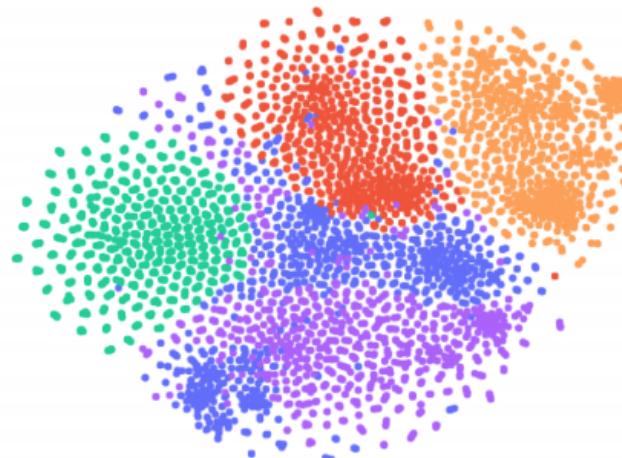


Visualization of Feature Space

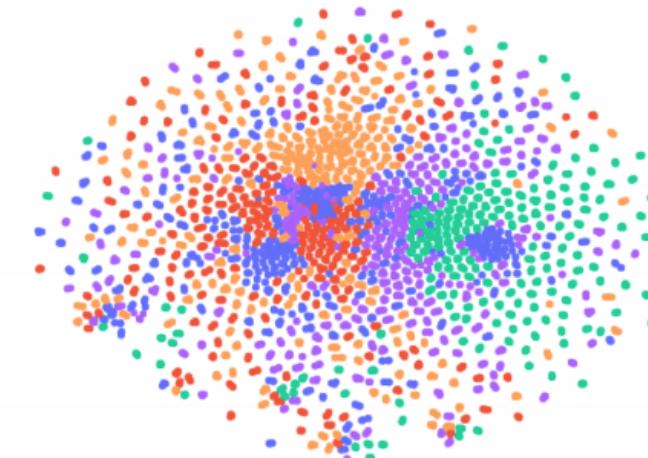
w/o FT



Hand-tuned FT



Learned FT

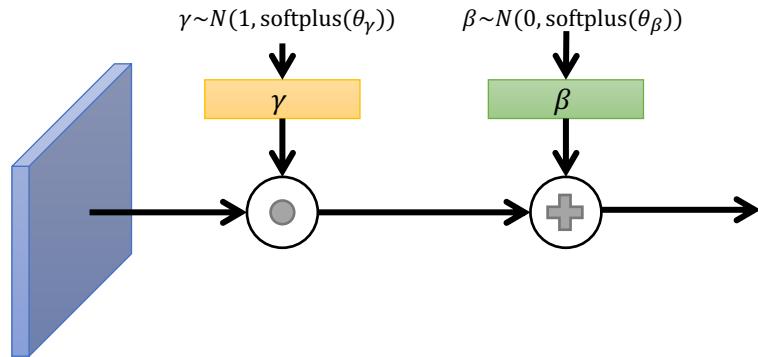


Seen domains
mini-ImageNet
Cars
Places
Plantae

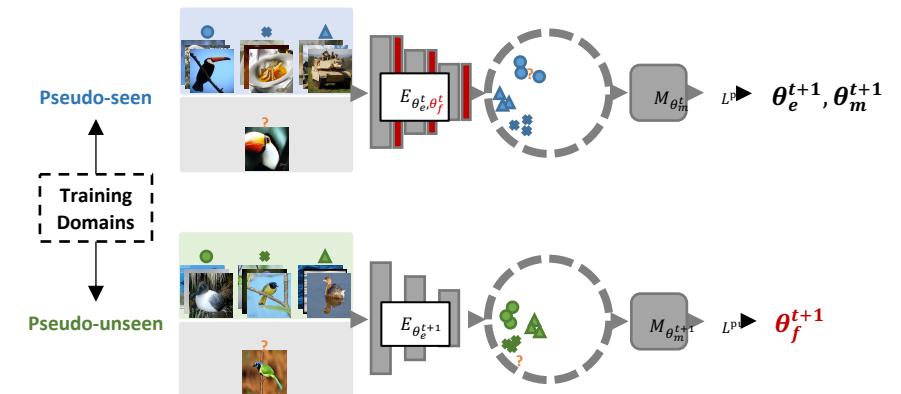
Unseen domain
CUB

Summary

- Feature-wise transformation



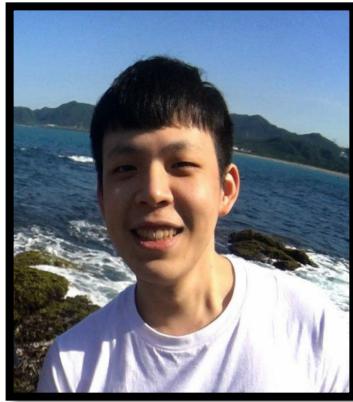
- Learning-to-generalize algorithm



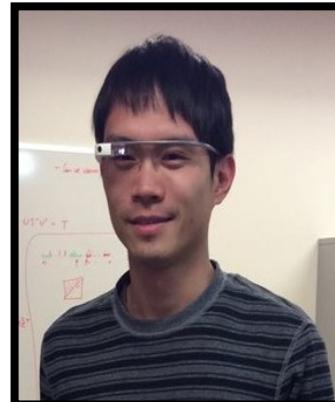
- Code and dataset available at bit.ly/CrossDomainFewShot



Every Pixel Matters: Center-aware Feature Alignment for Domain Adaptive Object Detector



Cheng-Chun Hsu
Academia Sinica



Yi-Hsuan Tsai
NEC Labs

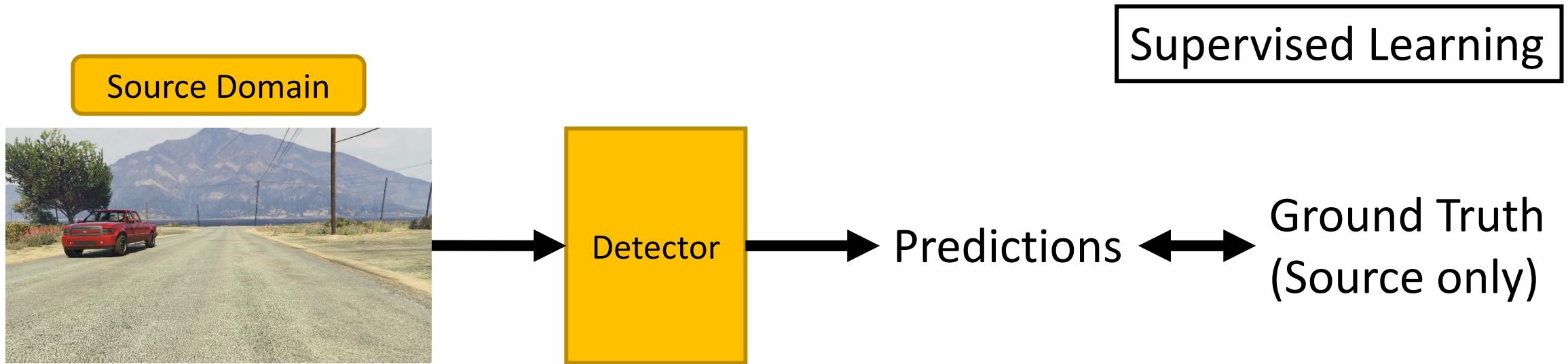


Yen-Yu Lin
NCTU

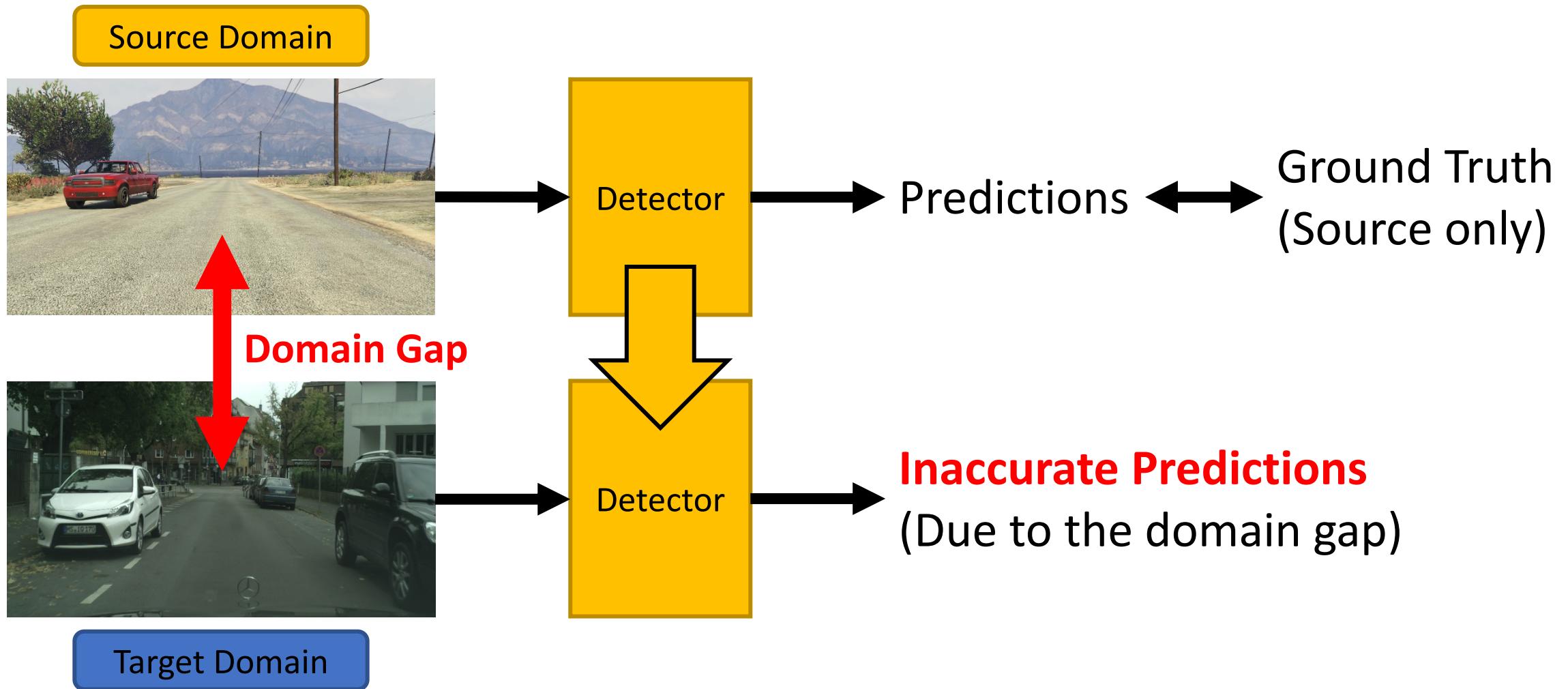


Ming-Hsuan Yang
UC Merced/Google

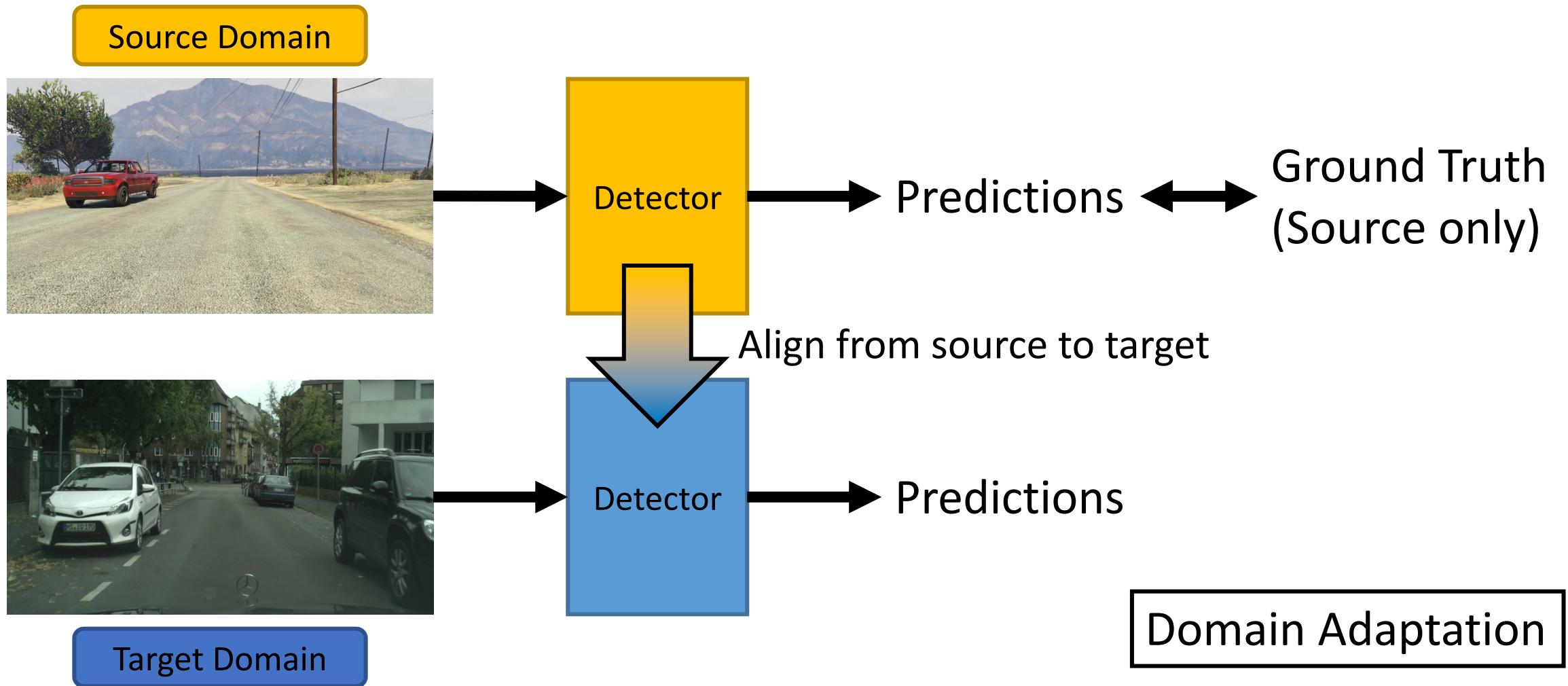
Problem Setting



Problem Setting



Problem Setting



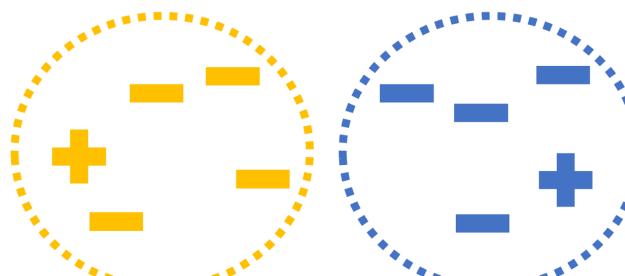
Motivation

Image-level Alignment

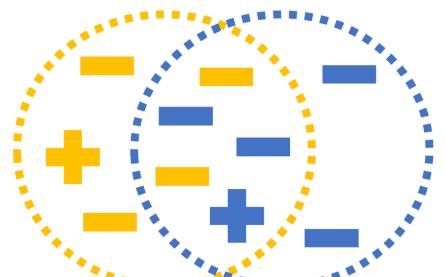
Input: Image Features



Before Alignment

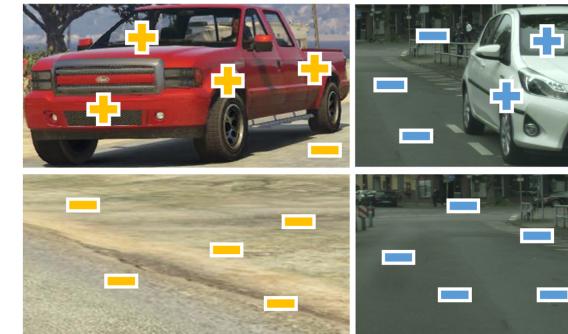


After Alignment

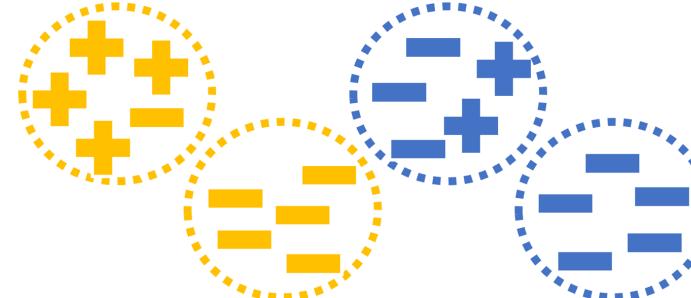


Instance-level Alignment

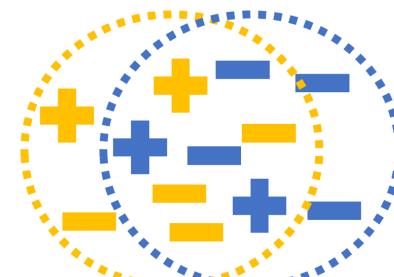
Input: Proposal Features



Before Alignment



After Alignment

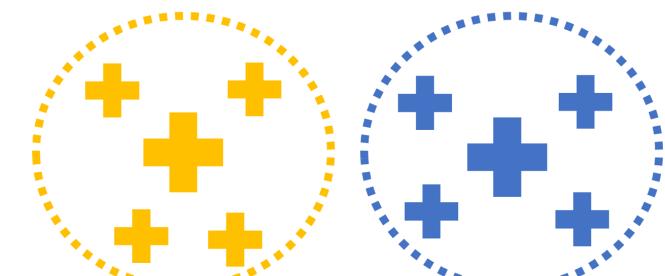


Center-aware Alignment

Input: Center-aware Features



Before Alignment



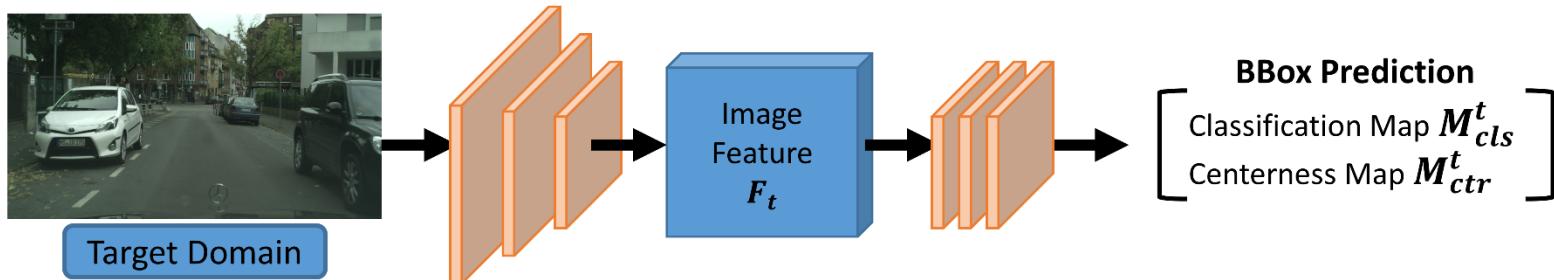
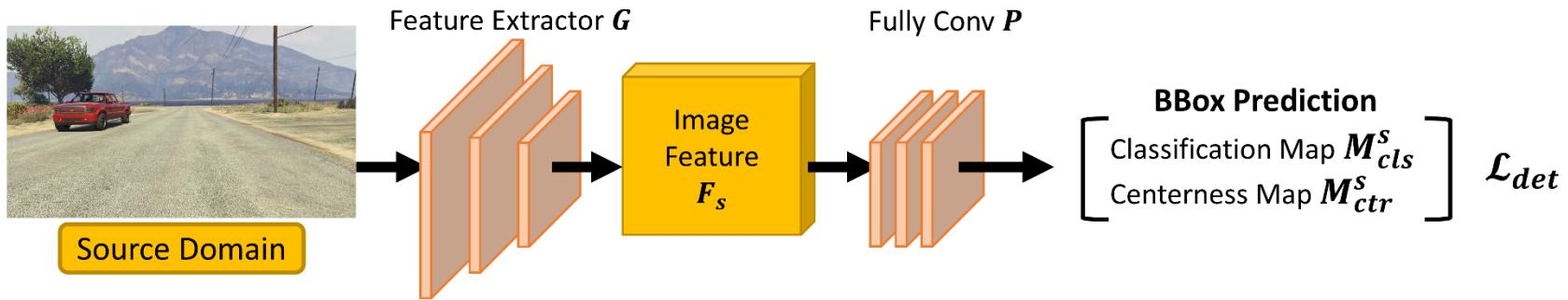
After Alignment



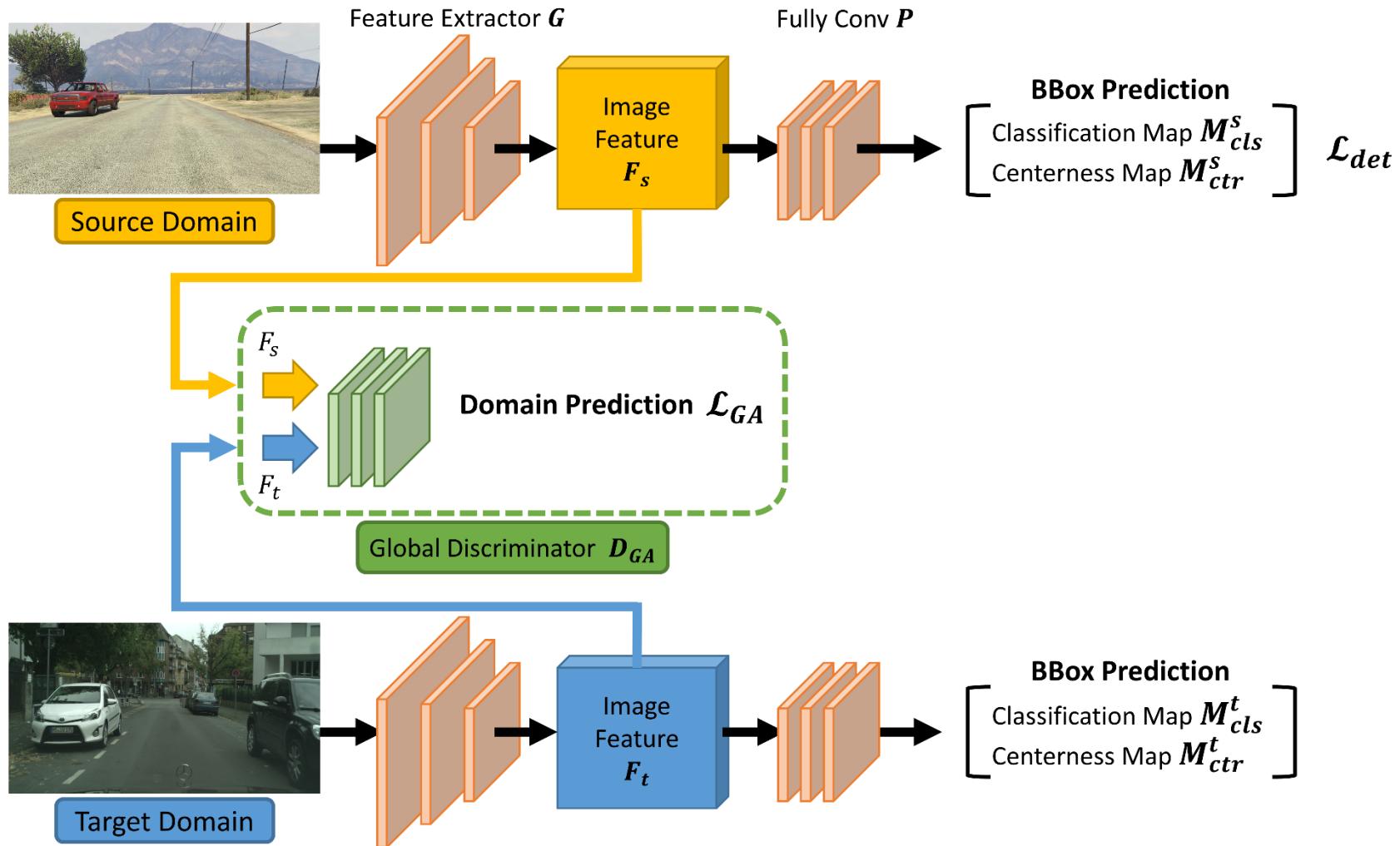
/ Foreground features in the source/target domain

/ Background features in the source/target domain

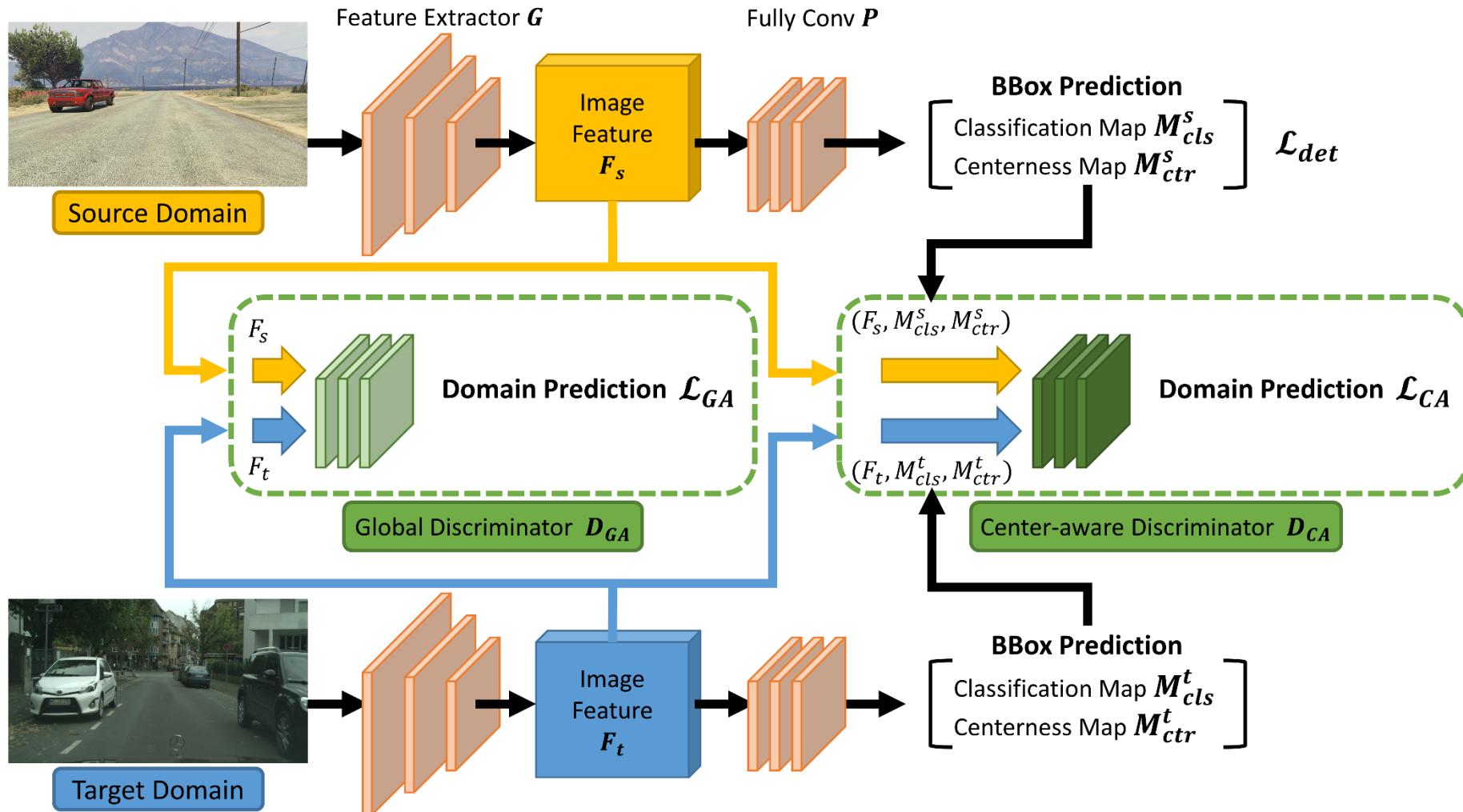
Approach



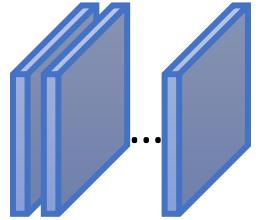
Approach



Approach



Objectness M_{cls}

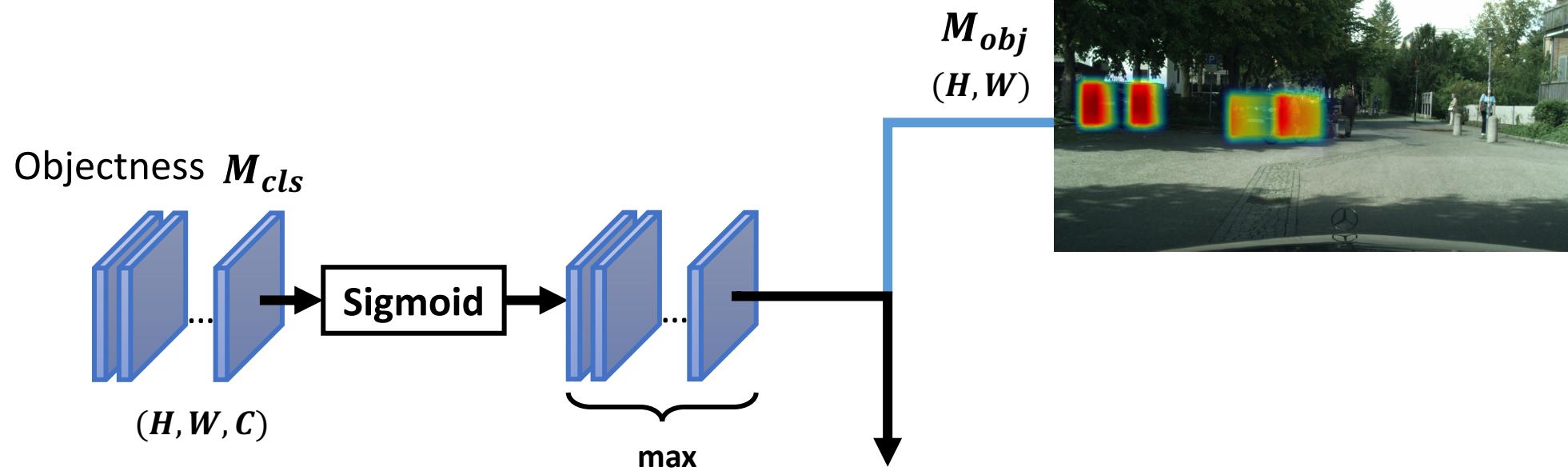


(H, W, C)

Centerness M_{ctr}



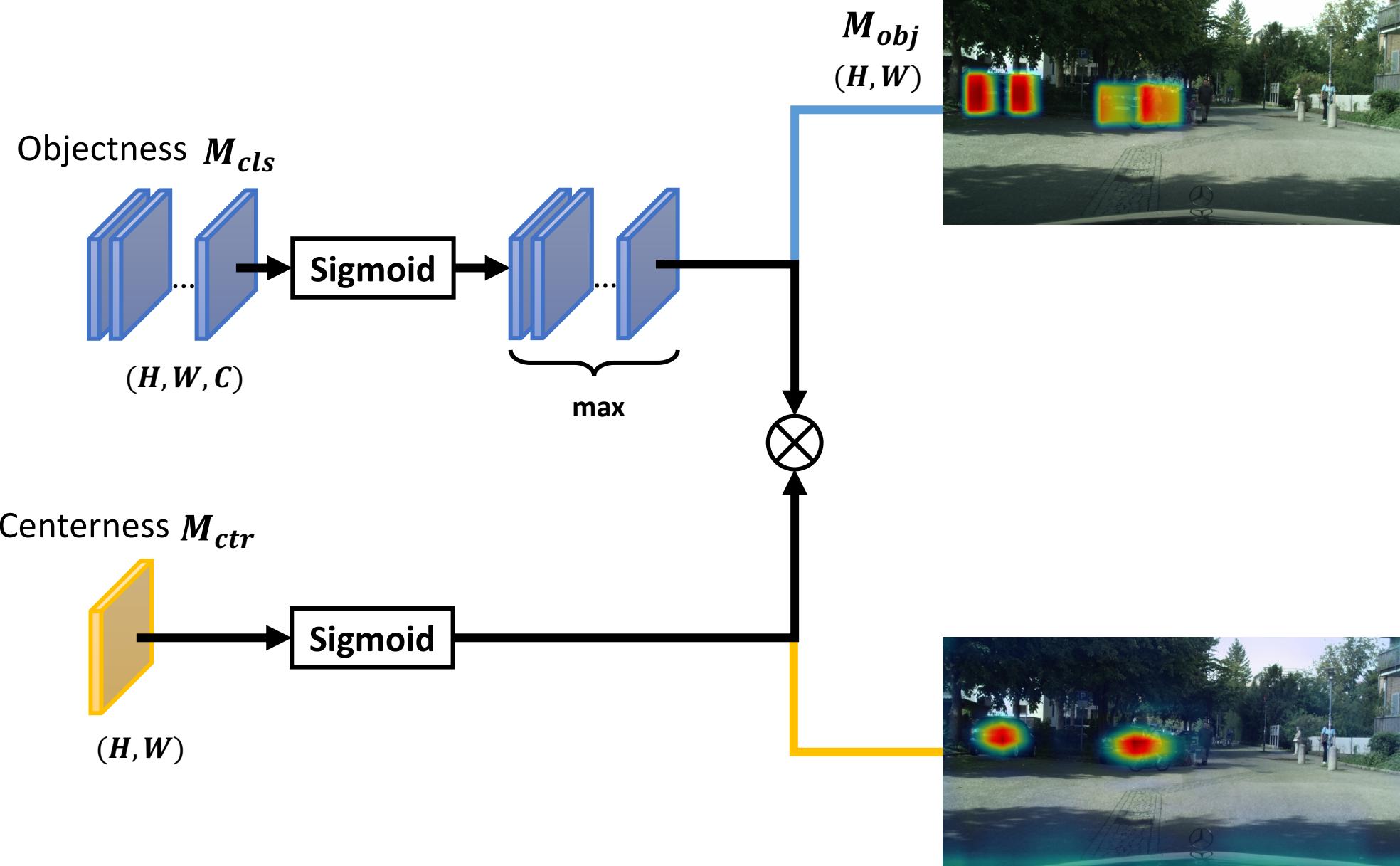
(H, W)

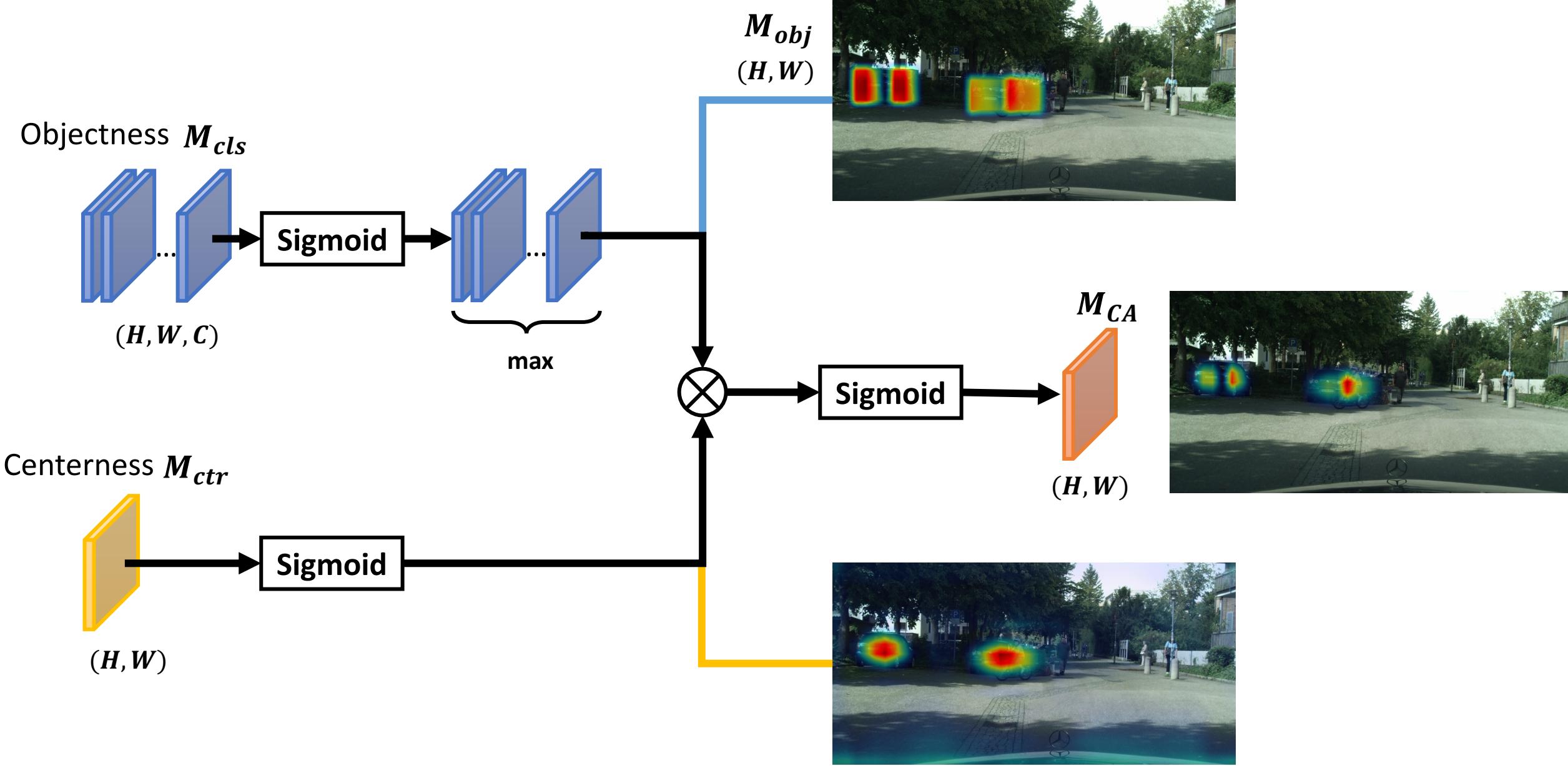


Centerness M_{ctr}



(H, W)





Experimental Results

Cityscapes → Foggy Cityscapes										
Method	Backbone	person	rider	car	truck	bus	train	mbike	bicycle	mAP _{0.5}
Baseline (F-RCNN)	VGG-16	17.8	23.6	27.1	11.9	23.8	9.1	14.4	22.8	18.8
DAF [2] CVPR'18		25.0	31.0	40.5	22.1	35.3	20.2	20.0	27.1	27.6
SC-DA [41] CVPR'19		33.5	38.0	48.5	26.5	39.0	23.3	28.0	33.6	33.8
MAF [14] ICCV'19		28.2	39.5	43.9	23.8	39.9	33.3	29.2	33.9	34.0
SW-DA [32] CVPR'19		29.9	42.3	43.5	24.5	36.2	32.6	30.0	35.3	34.3
DAM [22] CVPR'19		30.8	40.5	44.3	27.2	38.4	34.5	28.4	32.2	34.6
Ours (w/o adapt.)		30.5	23.9	34.2	5.8	11.1	5.1	10.6	26.1	18.4
Ours (GA)		38.7	36.1	53.1	21.9	35.4	25.7	20.6	33.9	33.2
Ours (CA)		41.3	38.2	56.5	21.1	33.4	26.9	23.8	32.6	34.2
Ours (GA+CA)		41.9	38.7	56.7	22.6	41.5	26.8	24.6	35.5	36.0
Oracle	ResNet-101	47.4	40.8	66.8	27.2	48.2	32.4	31.2	38.3	41.5
Ours (w/o adapt.)		33.8	34.8	39.6	18.6	27.9	6.3	18.2	25.5	25.6
Ours (GA)		39.4	41.1	54.6	23.8	42.5	31.2	25.1	35.1	36.6
Ours (CA)		40.4	44.9	57.9	24.6	49.6	32.1	25.2	34.3	38.6
Ours (GA+CA)		41.5	43.6	57.1	29.4	44.9	39.7	29.0	36.1	40.2
Oracle		44.7	43.9	64.7	31.5	48.8	44.0	31.0	36.7	43.2

Experimental Results

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Method	Backbone	person	rider	car	truck	bus	train	mbike	bicycle	mAP _{0.5}
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MAF [14] ICCV'19		28.2	39.5	43.9	23.8	39.9	33.3	29.2	33.9	34.0
SW-DA [32] CVPR'19		29.9	42.3	43.5	24.5	36.2	32.6	30.0	35.3	34.3
DAM [22] CVPR'19		30.8	40.5	44.3	27.2	38.4	34.5	28.4	32.2	34.6
Ours (w/o adapt.)		30.5	23.9	34.2	5.8	11.1	5.1	10.6	26.1	18.4
Ours (GA)		38.7	36.1	53.1	21.9	35.4	25.7	20.6	33.9	33.2
Ours (CA)		41.3	38.2	56.5	21.1	33.4	26.9	23.8	32.6	34.2
Ours (GA+CA)		41.9	38.7	56.7	22.6	41.5	26.8	24.6	35.5	36.0
Oracle	ResNet-101	47.4	40.8	66.8	27.2	48.2	32.4	31.2	38.3	41.5
Ours (w/o adapt.)		33.8	34.8	39.6	18.6	27.9	6.3	18.2	25.5	25.6
Ours (GA)		39.4	41.1	54.6	23.8	42.5	31.2	25.1	35.1	36.6
Ours (CA)		40.4	44.9	57.9	24.6	49.6	32.1	25.2	34.3	38.6
Ours (GA+CA)		41.5	43.6	57.1	29.4	44.9	39.7	29.0	36.1	40.2
Oracle		44.7	43.9	64.7	31.5	48.8	44.0	31.0	36.7	43.2

Experimental Results

Cityscapes → Foggy Cityscapes										
Method	Backbone	person	rider	car	truck	bus	train	mbike	bicycle	mAP ^r _{0.5}
Baseline (F-RCNN)	VGG-16	17.8	23.6	27.1	11.9	23.8	9.1	14.4	22.8	18.8
DAF [2] CVPR'18		25.0	31.0	40.5	22.1	35.3	20.2	20.0	27.1	27.6
SC-DA [41] CVPR'19		33.5	38.0	48.5	26.5	39.0	23.3	28.0	33.6	33.8
MAF [14] ICCV'19		28.2	39.5	43.9	23.8	39.9	33.3	29.2	33.9	34.0
SW-DA [32] CVPR'19		29.9	42.3	43.5	24.5	36.2	32.6	30.0	35.3	34.3
DAM [22] CVPR'19		30.8	40.5	44.3	27.2	38.4	34.5	28.4	32.2	34.6
Ours (w/o adapt.)		30.5	23.9	34.2	5.8	11.1	5.1	10.6	26.1	18.4
Ours (GA)		38.7	36.1	53.1	21.9	35.4	25.7	20.6	33.9	33.2
Ours (CA)		41.3	38.2	56.5	21.1	33.4	26.9	23.8	32.6	34.2
Ours (GA+CA)		41.9	38.7	56.7	22.6	41.5	26.8	24.6	35.5	36.0
Oracle	ResNet-101	47.4	40.8	66.8	27.2	48.2	32.4	31.2	38.3	41.5
Ours (w/o adapt.)		33.8	34.8	39.6	18.6	27.9	6.3	18.2	25.5	25.6
Ours (GA)		39.4	41.1	54.6	23.8	42.5	31.2	25.1	35.1	36.6
Ours (CA)		40.4	44.9	57.9	24.6	49.6	32.1	25.2	34.3	38.6
Ours (GA+CA)		41.5	43.6	57.1	29.4	44.9	39.7	29.0	36.1	40.2
Oracle		44.7	43.9	64.7	31.5	48.8	44.0	31.0	36.7	43.2

Experimental Results (Cityscapes → Foggy Cityscapes)

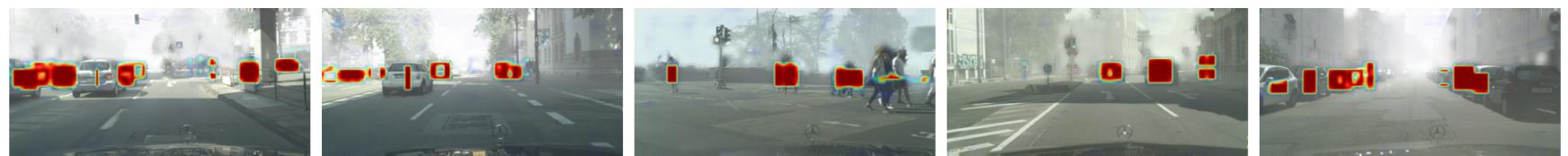
Input Image



Center-aware Map (F_3)



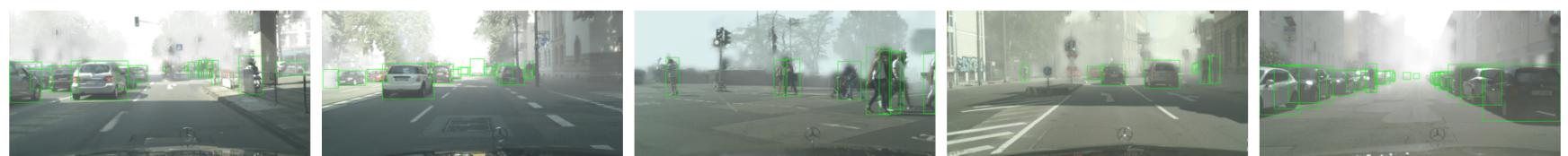
Center-aware Map (F_4)



Center-aware Map (F_5)



Detection Results

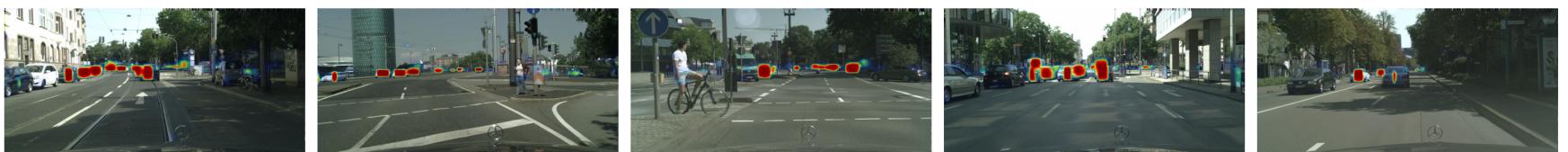


Experimental Results (Sim10k → Cityscapes)

Input Image



Center-aware Map (F_3)



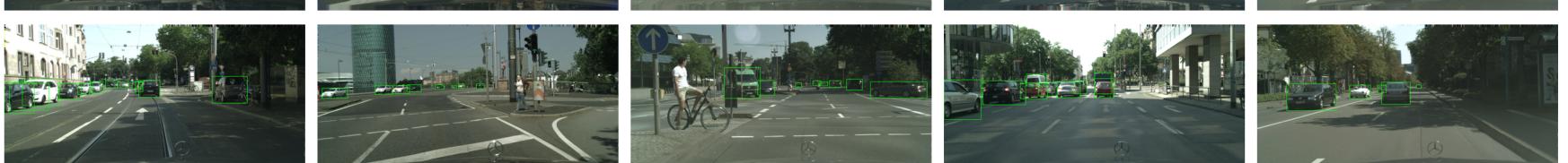
Center-aware Map (F_4)



Center-aware Map (F_5)



Detection Results



Concluding Remarks

- Use fundamental tools for new tasks
 - Adversarial learning
 - Structured output
 - Enforcing constraints
 - Incremental learning
 - Mining high-confidence samples
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