

JoyTabWidget::JoyTabWidget



```
graph LR; A[JoyTabWidget::JoyTabWidget] --> B[JoyTabWidget::openGameControllerMappingWindow];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'JoyTabWidget::JoyTabWidget'. The right box is gray with a black border and contains the text 'JoyTabWidget::openGameControllerMappingWindow'. A dark blue arrow points from the right side of the left box to the left side of the right box.

JoyTabWidget::openGameController
MappingWindow