

SetJoystick::currentAxes
DeadZones



```
graph LR; A[SetJoystick::currentAxes DeadZones] --> B[JoyAxis::getDeadZone]
```

A diagram showing a call from a function to a method. On the left, a gray rectangular box contains the text "SetJoystick::currentAxes DeadZones". A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text "JoyAxis::getDeadZone".

JoyAxis::getDeadZone