

MouseButtonSettingsDialog
::calculateMouseSpeedPreset

```
graph LR; A[MouseButtonSettingsDialog::calculateMouseSpeedPreset] --> B[JoyButton::getMouseSpeedX]; A --> C[JoyButton::getMouseSpeedY];
```

The diagram illustrates a function call. On the left, a gray rectangular box contains the text 'MouseButtonSettingsDialog' followed by '::calculateMouseSpeedPreset' on a new line. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'JoyButton::getMouseSpeedX'. The bottom arrow points to another white rectangular box containing 'JoyButton::getMouseSpeedY'.

JoyButton::getMouseSpeedX

JoyButton::getMouseSpeedY