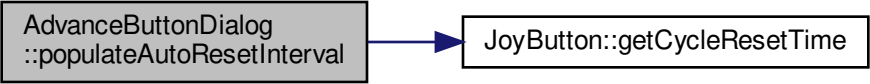


AdvanceButtonDialog
::populateAutoResetInterval



```
graph LR; A[AdvanceButtonDialog::populateAutoResetInterval] --> B[JoyButton::getCycleResetTime]
```

JoyButton::getCycleResetTime