

JoyButtonWidget::enableFlashes

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graph LR; A[JoyButtonWidget::enableFlashes] --> B[FlashButtonWidget::flash]; A --> C[FlashButtonWidget::unflash];
```

The diagram illustrates a function call sequence. A central box labeled 'JoyButtonWidget::enableFlashes' has two arrows pointing to the right. The top arrow points to a box labeled 'FlashButtonWidget::flash', and the bottom arrow points to a box labeled 'FlashButtonWidget::unflash'.

FlashButtonWidget::
flash

FlashButtonWidget::
unflash