Introduction

`preset.js` gives the option of disabling or enabling specific skills or classes from being emulated by SP.

Path: `<skill-prediction-folder>/config/preset.js`.

How To Edit Preset.js

This is best explained along an example of what you're gonna see inside the file. *You won't see the arrows written in the example from here on the actual file, that's part of the explanation.*

```
0: { // Warrior <- Class category.
               "enabled": true, // <- Set this to false for disabling ALL
skills for this class(this ignores skill specific settings, the ones from
below).
               1: true, // Combo Attack <- This skill is enabled.
               2: true, // Evasive Roll <- This skill is enabled.
               3: false, // Torrent of Blows <- This skill is disabled.
               4: true, // Rain of Blows <- This skill is enabled.
               5: true, // Battle Cry <- This skill is enabled.
               8: false, // Assault Stance <- This skill is disabled.
               9: false // Defensive Stance <- This skill is disabled.
```