Author	Topic: UIF Admin Policy (Update: 07/06/2021) (Read 60371 times)

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Europe
Owner
Sr. Member
★★★★★★★★★★
Posts: 494

UIF Admin Policy (Update: 07/06/2021)
« **on:** July 03, 2012, 11:30:33 AM »

UIF Admin Policy

Part 1 – Important Information

Management

- **Owner & Developer** - **Level 10**
  Europe (profile)

- **Act. Chief of Staff (CoS)** - **Level 9**
  Kylie (profile)

- **Staff Supervisor** - **Level 8**
  Jazz (profile)

- **Staff Manager** - **Level 7**
  Satan (profile)
  Stryke (profile)

- **Lead Administrator (LA)** - **Level 6**
  hammy. (profile)
  sinaan (profile)
  Antares (profile)
  Rick (profile)
  Nyator (profile)

- **Senior Administrator (SA)** - **Level 5**
  RodsMun (profile)
  Danii_ (profile)
  NightRide (profile)
  200sx (profile)
  Agasthra (profile)
  Axara (profile)
  Kraxar (profile)
  NyoO (profile)
  Mallory (profile)
  Navai. (profile)

Principles

Principles

- UIF is a freeroam server. We want every player to be as free as possible. We do not want to limit player freedom with lots of rules. The idea is that you can do anything as long as you do not severely damage other players gameplay.
- This means players can use any hacks, except for the hacks that are disallowed in this policy.
- This also means players can do as much good and bad things as possible as long as it is not disallowed in this policy.
- Finally this means that players can use any name and say whatever they want to say, except for the cases that are disallowed in this policy.
- All admins should share this philosophy with players and act according this philosophy. Avoid unnecessary interference with player freedom.

Behaviour

- You are expected to have read and understand the latest up-to-date contents of the policy.
- Nobody, except Staff Managers and up, is allowed to represent UIF by means of announcements, statements or updates even in case of emergency situations.
- Private information (this includes anything that is not to be seen or available to the general public) may not be exposed to anyone.
- Respect other people.
- Do not use cheats, even with alternative accounts.
- Do not make defamatory remarks.
- Do not use offensive language.
- Do not abuse your status or commands for personal gain, intimidation, manipulation, etc.
- When making admin decisions, you need to be impartial and independent.

Security

- You are responsible for your own account(s) related to UIF.
- Never share your admin account/password.
- Use a complex password with a combination of symbols, digits and letters.
- Do not use the same passwords for UIF as on non UIF related services. This minimizes the damage if they're cracked.
- Use different passwords for each UIF related service, e.g. don't use the same pass in SA-MP as on the forum. This minimizes the damage if they're cracked.

Loyalty

- Admins are not allowed to take part in anything that could cause conflicts of interest. This includes, but is not limited to:
o Owning, operating or managing a competing server /community (SA-MP, MTA SA).
o Playing on or being involved with other SA-MP servers/communities.
- Admins are not allowed to directly or indirectly support or have contact with persons or organizations that are hostile against UIF.

Activity

- If you are considered active and have not posted an inactivity notice, you have to play on UIF at least 7 hours per week. Failing to do so will result in immediate removal from the team, as it is monitored weekly by Staff Managers.
- You need to visit the UIF Forum on a regular basis. Important messages could be waiting for you.
- Level 5 and below are prohibited from remaining AFK for more than 20 minutes in-game. Failure to comply will result in a /kick by any Lead Admin and up from the game, and continuous violation will lead to expulsion of the admin from the admin team as a result of subsequent strikes.

Miscellaneous

- All admins are required to join the UIF Discord server. Any admins found to not be in the Discord server will be removed from the staff team.
Invite Link: **http://uifserver.net/discord**
- As a normal admin (level 1-4), you are to strictly follow the instructions given and give speedy response to any inquiries made by any Senior Admin and up.
- While checking reports, it is important that each report is dealt with by the first administrator to spectate the reported player. By doing so, each administrator will be assigned to different reported players, hence improving efficiency in handling reports and avoiding unintentional abuse, disorder and a misuse of time.
o If, according to /timestamp, two or more admins spectate a reported player at the same time, the administrator with the rank dedicated to that specific level of offense will have the highest priority.
o If those admins are of the same level, it is up to them to swiftly arrange between themselves who will deal the reported player.

Part 2 - Procedures

Return Procedure

- If demoted forcefully or upon request, you can ask for re-appointment only after one year has passed since your demotion. Requests should be sent to either Chief of Staff or the Staff Secretary, who decide whether or not the Staff Managers shall discuss the request. If yes, the Staff Managers will discuss about every instance on each case and give their input on whether or not to accept the request and which level they shall be assigned. That varies from admin to admin based on their past contributions and most exceptional ones can return with a level which is one level lower than what they held in the past prior to their demotion. Returning is not a right, it's a privilege.

Inactivity Procedure

- If you are becoming inactive, you have to post a thread in the Admin Forum, in the following format:
o Topic name: [INACTIVE] <ACCOUNT ID>
o Topic contents:
- Period of inactivity
- Severity of inactivity
- Reason for inactivity
- When you're fully active again, you have to post a topic in the Admin Forum again, in the following format:
o Topic name: [ACTIVE] <ACCOUNT ID>
o Topic contents: link to the inactivity topic
- Inactivity is allowed for up to 3 months, provided it is reported following the inactivity procedure in the policy. If found inactive without having reported this, you will be fully demoted and cannot request re-appointment for another year.
- Lead Admins and Staff Managers are allowed up to 6 months of inactivity before any action will be taken against their account. Staff Secretary and higher are never demoted and are outside the scope of this procedure.

Name Change Procedure

- If you changed your name, you have to post a topic in the Admin Forum, in the following format:
o Topic name: [NAME] <ACCOUNT ID>
o Topic contents:
- New Name:
- Reason:

Reason:

Demotion Request Procedure

- An admin can request to be demoted for any reason at any time, by posting a topic in the Admin Forum using the following format:
o Topic name: [DEMOTE] <ACCOUNT ID>
o Topic contents:
- Old Admin Level:
- New Admin Level:
- Reason:
- The demotion request procedure may not be abused for personal gain. If you are going to be inactive, you should report it by following the inactivity procedure.

Promotion Request Procedure

- An admin can request to be promoted after holding their current level actively for a specific time.
Level 1 > 2 = (14 days - 30+ admin actions)
Level 2 > 3 = (60 days - 600+ admin actions)
Level 3 > 4 = (180 days - 2000+ admin actions)
Level 4 > 5 = (Management's observations)
Level 5 > 6 = (Management's observations + exceptional performance at moderating the Discord server)
- The admin has to create a new topic in the Admin Forum, using the following format:
o Thread name: [PROMOTE] <ACCOUNT ID>
o Thread contents:
- Old Admin Level:
- New Admin Level:
- Reason:
- It is not granted you will be promoted after holding a level for a specific amount of time. The higher the level requested, the higher the expectations and threshold for promotion.
- Do NOT contact any admins regarding your promotion request. If you do, your request will immediately be denied and may even lead to disciplinary measures.
- Lead Admins and Senior Admins process promotion requests.
- The admin discusses the promotion request on the Senior Admin Forum. All Senior Admins and Lead Admins may provide feedback.
- The decision is taken based on a voting system. All Senior Admins and Lead Admins have an equal vote, however the Chief of Staff may override the voting result.
- Admins are required to share their views on the latest build on the forum. Active involvement with server development, testing, etc. is taken into account as well.
- The Lead admin always publishes the decision and provides a motivation for this decision.

Server Unban Procedure

- Senior Admins are required to process player unban requests.
- Players can only request to be unbanned by using the official www.uifserver.net/unban system. All other requests should be ignored.
- The request is reviewed based on the following:
o Validity (does it meet the requirements?).
o Ban history (how many times banned?).
o Quality (motivation, explanation, etc.)
- The admin may ask questions and ask for additional information. The admin may consult other admin opinions.
- The admin takes a decision as soon as possible. The admin has full discretion towards the decision and may attach conditions to the decision.
- The admin always publishes the decision and provides a motivation for this decision.

Part 3 – Server Administration

Admin Level 1 - Low Offenses

Defamatory Remarks against Admins/Server
- Making comments that are insulting and abusive towards any Admins is DISALLOWED.
- If it involves UIF / The Owner it is a SERIOUS OFFENSE (see below), and you must tell a higher level admin to take action if available.
- Use: **/mute** 10 minutes
- If repeated, continue to use /mute for 10 minutes. Do NOT increase time. Do NOT use /ban.

Racism/Religious Discrimination
- Making offensive remarks towards any race or religion is DISALLOWED.
- Use: **/mute** 10 minutes - *Double punishment length for repeat offenders.*

Death Evasion
- Evading getting killed by other players is DISALLOWED in GROUP WAR, GROUP ZONE WAR, DEATHMATCH, PTP, CNR
- Hiding, running away or rejoining a gamemode is not necessarily death evasion.
- Suicide to avoid getting killed by another player is DISALLOWED.
- Mostly handled by the server.
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders*

Teleport Hacks
- Teleportation not done by the server is DISALLOWED in GROUP WAR, GROUP ZONE WAR, DEATHMATCH, RACE, DERBY, FALL, PTP, CNR
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders.*

Airbreak Hacks
- Modified physics/gravity/collissions is DISALLOWED in GROUP WAR, GROUP ZONE WAR, DEATHMATCH, RACE, DERBY, FALL, PTP, CNR
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders.*

Speed Hacks
- Modified physics/acceleration is DISALLOWED in GROUP WAR, GROUP ZONE WAR, DEATHMATCH, RACE, DERBY, FALL, PTP, CNR
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders.*

Vehicle Health Hacks
- Refilling vehicle health with hacks and/or invincibility is DISALLOWED in DERBY, PTP, CNR
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders.*

Jetpack Hacks
- Using a jetpack that was not given by the server is DISALLOWED.
- Handled by the server: no action required.

Pause Menu Abuse
- Abusing the pause menu (ESC) to avoid collisions is DISALLOWED in DERBY.
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders*

Inactivity
- Inactivity by any means is DISALLOWED in all gamemodes except Freeroam.
- Use: **/mkick**

Spawn Blocking
- Keeping vehicles on spawn places (Heli Pads) is DISALLOWED.
- Handled by the server: no action required.

Large Body Objects
- Using large body objects anywhere outside Freeroam is DISALLOWED.
- Use: **/mkick** - **/jail** 15 minutes for repeat offenders.

Escaping From Derby Maps
- With the help of exploits/bugs or stunts, reaching places that aren't in derby playground is DISALLOWED.
- Use: **/amsg** to issue a warning - **/akill** repeat offenders.

Race Griefing
- Purposely not finishing the race/jacking vehicles of others before the race starts is DISALLOWED.
- Use: **/mkick** - **/mban** 30 minutes for repeat offenders.

Animations in Gamemodes
- Using animation mods to avoid death from falling in gamemodes is DISALLOWED.
- Use: **/mban** 60 minutes

PTP Abuses
Teamkilling
- Damaging or killing your teammates is DISALLOWED.
- Use: **/mban** 60 minutes - *Double punishment length for repeat offenders.*

Spawnkilling
- Attacking or killing cops/terrorists in their respective spawn area is DISALLOWED.
- Use: **/amsg** - **/mban** 30 minutes for repeat offenders

Camping
- Camping as President/Vice President in police stations is DISALLOWED.
- Use: **/akill** - **/mban** 30 minutes for repeat offenders.

- Camping in glitched/bugged spots is DISALLOWED
- Use: **/amsg** - **/akill** for repeat offenders

Passenger abuse (intentional)
- Entering vehicles as passenger and shooting with no driver in the vehicle is DISALLOWED.
- Use: /mban 30 minutes

CNR Abuses
Evasion
- Evading arrest or death during the game mode is DISALLOWED.
- This is mostly handled by the server automatically.
- Use: **/mban** 30 minutes

Cop abuse
- Teaming up with the opposite team is DISALLOWED. For example If you are a robber you should not be working with a cop.
- Use: **/mban** 30 minutes

Teamkilling
- Damaging or killing your teammates is DISALLOWED.
- Use: **/mban** 30 minutes

Spawnkilling
- Robbers continuously killing newly re-spawned cops in their spawn area is DISALLOWED.
- Use: **/mban** 30 minutes

Passenger abuse (intentional)
- Entering vehicles as passenger and shooting with no driver in the vehicle is DISALLOWED.
- Use: **/mban** 30 minutes

Fall Abuses
Camping
- Reaching and camping in glitched/bugged spots in Fall maps is ALLOWED
- No action required

Admin Level 3 - High Offenses

Weapon Hacks
- The following weapon hacks are DISALLOWED:
(a) Spawning and/or using weapons that were not given by the server. Handled by the server.
(b) Modified weapon reload (blatant).
- Use: **/mban** 180 minutes (3 hours) - *Double punishment length for repeat offenders*

Health/Armor Hacks
- The following health/armor hacks are DISALLOWED:
(a) Refilling health and/or armor. Use **/disarm** 60 minutes
(b) Invincibility. Use **/disarm** 60 minutes
(c) Reduced and/or less effective damage. Use **/disarm** 60 minutes

Bullet Hacks
- The following bullet hacks are DISALLOWED:
(a) Modified bullet interval (example: rapid fire). Use: **/disarm** 60 minutes.
(b) Modified bullet hits (example: aimbot). Use: **/disarm** 60 minutes.
(c) Modified bullet spread (example: nospread). Use: **/disarm** 60 minutes.
(d) Modified bullet impact (example: wallhack/tree remover). Use: **/disarm** 60 minutes

Ramming
- Ramming players using Slappers/Kickers (Fugga, Rvanka, Slayer) or Fly Mods (Surfly, Flycar) is DISALLOWED.
- Use: **/jail** 15 minutes.

Heli Killing
- Abusing helicopter blades to kill players is DISALLOWED.
- Mostly handled by the server. The server automatically kills the vehicle whenever a player gets killed by it. Players should not evade this protection by respawning the vehicle constantly to kill.
- Use: **/jail** 15 minutes.

VIP Features/Commands Abuse
- Abusing VIP features/commands to disrupt the gameplay of other players is DISALLOWED.
- Use: **/Jail** 15 minutes

General Hacks in Duels
- Using hacks in any kind to gain advantage over your opponent is DISALLOWED. (Fly Hacks, Airbreak, Teleport Hacks, Speed Hacks...)
- Use **/jail** 15 minutes

Admin Level 4 - Very High Offenses

Defamatory Remarks/Names About UIF / The Owner
- If it does NOT involve UIF / The Owner it is a low offense (see above), and you must take the action prescribed for that.
- Use: **/ban**

Admin Impersonation
- Using names similar to admin names or pretending to be an admin in any other way is DISALLOWED.
- Sending messages impersonating an admin actions (Example: "I will get admin X to ban you") is DISALLOWED.
- Use: **/ban** for name impersonation
- Use **/mute** 60 minutes for chat impersonation - *Double punishment length for repeat offenders*

Phishing
- Trying to retrieve sensitive information like passwords and e-mail addresses is DISALLOWED.
- Use: **/ban**

Advertising
- Advertising any active/inactive/existing/inexisting SA-MP server/discord invitation links by any means is DISALLOWED.
- Most handled by the server.
- Use: **/ban**

Bots
- Staying online and/or inactive with bots is ALLOWED
- Bots are treated as players and punished accordingly for the offenses they might commit
- Spamming the global chat with bots is DISALLOWED. Use: **/ban**
- Killing players with bots is DISALLOWED. Use: **/jail** 15

Score Abuse
- Abusing the Score System in any way is DISALLOWED.
- Most handled by the server.
- Use: **/subscore** + **/ban**

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