# Anthony Drane UX & Product Designer

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#### **EXPERIENCE**

# Service NSW / Senior Product Designer

FEB 2020 - PRESENT, SYDNEY

Service NSW makes it easier to access government services. I perform end-to-end research and design within the website team.

# Link Group / UX Designer

JUN 2018 - FEB 2020, SYDNEY

Link Group build and administer share registry, corporate market & superannuation solutions. I acted as an internal consultant across a diverse range of mobile and web, fin-tech, products.

- Led redesign of complex investment module, 'Ownership' (500+ clients), for flagship product miraqle. Gathered requirements, ideated solutions, ran workshops, crafted & annotated Hi-Fi mockups, debated & documented rationale, reviewed B.A. user stories, presented & supported delivery. Shipped Q1, 2020.
- Co-designed 350+ screen mobile app for a white-label superannuation clients, built and piloted during 2020.
- Acted as an internal consultant across a diverse range of fintech, products. Activities: strategy, interviews, heuristic reviews, surveys, IA, user-flows, usability testing, HTML/CSS & more.

# ProAuto Group / Product Designer (Contract)

NOV 2017 - MAR 2018, CHULLORA

ProAuto Group are automotive dealers, re-imagining operations with technology. I owned the design process for a concept app which supports the road-to-sale & generates useful data.

- Mapped workflows via interviews, contextual inquiry & documentation review, addressing pain points & opportunities.
- Prioritized features for MVP, crafted wireframes and interactive prototypes, incorporating periodic testing & business feedback.
- Facilitated the co-design of a business model canvas, crafted a detailed service blueprint and outlined next steps.

# **BECOME Education** / UX/UI Designer (Contract)

MAR 2018, MANLY

BECOME is shifting the paradigm of student career exploration. I absorbed existing research to rapidly generate MVP UI concepts.

- Workshopped personas & user journeys with stakeholders.
- Ideated features, pages & flows to kick-start their web-app design process, utilising a blend of proven & bespoke patterns.

#### OTHER PROFESSIONAL EXPERIENCE

- City Water Technology / UX Consultant / NOV 2017
- Channel 9 / News Video Editor / SEP 2013 FEB 2018
- 2MCE / Radio News Journalist / JUN 2012 JUL 2013

#### **EDUCATION**

# General Assembly / UX Immersive

2017. SYDNEY

# **Charles Sturt University** / B. Communications (Journalism)

2011 - 2013, BATHURST

#### **CERTIFICATES & TRAINING**

- Lens10 / Google Analytics 360
- Intopia / Designing for Accessibility
- U. Georgia Tech / HCI
- FreeCodeCamp / Front-End Dev
- U. Helsinki / Object-Oriented Prog.
- U. CWR / Inspiring Leadership (EQ)
- U. San Diego / Learning how to Learn

#### **SKILLS**

- Stakeholder engagement
- Project roadmaps & strategy
- Heuristic evaluations
- Interviews & contextual inquiry
- Usability testing & discussion guides
- Personas, journey maps & user flows
- Collaborative design & workshops
- Ideation & prioritization
- Wireframing & prototyping
- User stories, ac's & agile delivery
- Assets, presentations & walkthroughs

#### **TOOLS**

Adobe XD • Sketch • InVision • Abstract •
Balsamiq • Illustrator • Photoshop • Miro •
Optimal Workshop • Fullstory • JIRA • Trello
• Slack • AzureOps • Google Analytics 360 &
Data Studio • HTML/CSS • Javascript •
Visual Studio • Dev Tools • Premiere Pro

#### **ACTIVITIES**

- Service NSW, Mentorship & Guild (2020)
- Rough Edges, Volunteer filmmaker (2019)
- General Assembly Alumni, Mentor & portfolio reviewer (2019)
- IxDA, Research mentoring circle (2018)
- Conferences (various) (2016-present)
- **2MCE**, Cadetship program mentor (2013)