

1 of 5

Originally Posted by chinoto

E2 is not complicated, but many of the people who use it do complicated things with it.

Reply With Quote

10-29-2009

100 Cotton o

Wirererer

WIREMOD MEMBER

100 Cotton's Avatar Join Date: May 2008 Location: Yes Posts: 103

Re: ApplyForce Gate (Tutorial)

"...minge devises, which I would not encourage. If you do make one, don't tell them you listened to this tutorial. Alright?"

lol

Pretty good, but I think I'll stick to using it with e2.

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kepiy witii Quote

#3

10-29-2009

ryland o

Wire Sofaking

ryland's Avatar

Join Date: Oct 2009

Location: Card bord box next to

wal-mart.

Posts: 594

Re: ApplyForce Gate (Tutorial)

Originally Posted by 100 Cotton

"...minge devises, which I would not encourage. If you do make one, don't tell them you listened to this tutorial. Alright?"

lol

I like that, LOL.

Thanks thou I had no idea how to use the apply force gate at all.

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"I like pie"-Jat Goodwin

<Azrael-> ryland: LOL is such a noobish thing to say.

<ryland> LOL

<Fox682> LOLLOL

<Fox682> LOL

<ryland> LOL

Reply With Quote

#4

10-30-2009

ArmyofOne o

Wirererer

ArmyofOne's Avatar Join Date: Aug 2008 Posts: 252

Re: ApplyForce Gate (Tutorial)

idea: Shooting/moving holograms so that they look like they're moving not teleporting /please and thank you

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I don't believe you read my sig, why don't you pm me to prove that you did read this!

Reply With Quote

#5

10-30-2009

ShadowBrain o

Wire Sofaking

WIREMOD MEMBER

ShadowBrain's Avatar
Join Date: Oct 2008
Location: Where you live.

Posts: 768

Re: ApplyForce Gate (Tutorial)

maybe make one on applyforce that shows how to make it float to the position stabally, with stabally i dont mean that it stays up right but that but doesnt wobble around it, meaning use deltas and stuff like that.

after that some angular stabilization with the delta stuff aswell.

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I maek 3D mdoels adn paly veido gaems!

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#6

10-30-2009

SpectreCat o

Wire Sofaking WIREMOD MEMBER

SpectreCat's Avatar
Join Date: Mar 2008
Location: Sammamish,

Washington
Posts: 502

Re: ApplyForce Gate (Tutorial)

I didn't want this in the tutorial section. I needed feedback to see if I should keep making them.

Also I do not want to make expression 2 tutorials, because I find watching people code very boring.

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New to the E2? Try my Tutorial: A Beginners Guide to Expression 2



Please send a PM before you add me to friends

Originally Posted by chinoto

E2 is not complicated, but many of the people who use it do complicated things with it.

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#7

11-03-2009

Re: ApplyForce Gate (Tutorial)

Nice one . I didn't even realise there was an ApplyForce Gate Lol :/.

3 of 5

T3h o

Wire Amateur



May 2009 Join Date:

Location: In that place.... you

know...

Posts: 84 NO THATS THE WRONG ANSWER.

Chocolate: I'M HORNY Chocolate: SRS T3h: NOWAISRS Chocolate: YASRS T3h: SAME HIGH FIVE Chocolate: WOOT

Chocolate: *High fives T3h*

Reply With Quote

#8

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11-07-2009

ninjahax o

Wire Amateur

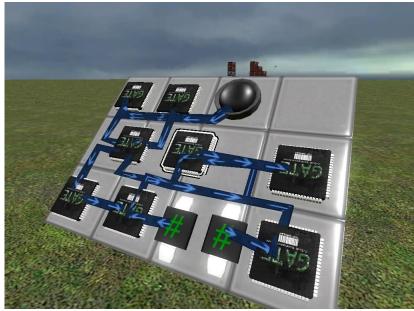
ninjahax's Avatar Join Date: Jul 2009 Posts: 39

Re: ApplyForce Gate (Tutorial)

I too find watching people code boring, I watched this tutorial after i made this thing but its easy and anyone could do it, I made it when my e2 wasnt working, but hey it looks alot cooler than one e2 :P. I pretty much just took the long known applyForce equations. like Vector = (Target position - my position)*500 then

E:applyForce(Vector + \$Vector*5) and i translated that to gates

wasnt that hard but it was FUN!!!!



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11-08-2009

Drunkie

Euphoria SUPER MOD

Drunkie's Avatar Join Date: Feb 2009 Location: Canada Posts: 4,695 Blog Entries: 1

Re: ApplyForce Gate (Tutorial)

Good tutorial

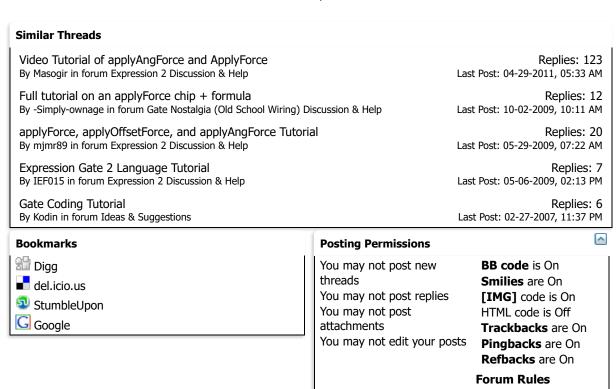
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