Department of Computer Science

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Master Thesis

Offline caching in web applications for AntidoteDB

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Zusammenfassung

Zusammenfassung auf deutsch

Abstract

The goal of this thesis is to design a web-client for Antidote-DB with a support of caching with a further implementation. In order to achieve this goal, the understanding of how CRDT works needs to be reached. The paper could be logically divided into two parts: firstly, the problem of designing mentioned solution is going to be discussed. Secondly, there is an implementation part and description how specific problems were tackled.

Ich versichere hiermit, dass ich die vorliegende Masterarbeit mit dem Thema „Offline caching in web applications for AntidoteDB“ selbstständig verfasst und keine anderen als die angegebenen Hilfsmittel benutzt habe.
Die Stellen, die anderen Werken dem Wortlaut oder dem Sinn nach entnommen wurden, habe ich durch die Angabe der Quelle kenntlich gemacht.

Kaiserslautern, den DD. April 2018 Server Khalilov

Contents

1 Introduction

In this chapter we are going to discuss the motivation, research questions and the scope of this thesis.

o Problem context (What is the broader context of this work?) o Problem description (What is the specific problem or challenge addressed by this work?) o Research question(s) (What are the actual questions that should be answered by this research? Why are they interesting? To whom? Why is there no obvious answer? If this is getting too much, then details of discussion can be deferred until later, e.g., to the methodology section.) o Summary of results and contributions (What is the outcome of this work in simple terms?) o Structure of the thesis (Introduce briefly the remaining chapters.)

1.1 Motivation

The motivation of this thesis is to explore the possibilities of implementing a web-client with a cache on a client-side.

1.2 Research questions

The following research questions are going to be addressed in this thesis:

RQ1. How efficient is it to use a web-client with cache rather than without it?

RQ2. What are the methods available to implement web-applications that would be able to work off-line and in the conditions of poor network connections?

RQ3. What could be a scalable solution for transmitting CRDT data between a server and clients?

2 Background

This chapter is needed, if the thesis requires background material on less established concepts, technologies, etc. or if the existing resources are not easily applicable to the problem of the thesis or need to integrated in one place. The chapter should be concise and refer to existing resources (publications, textbooks, etc.), whenever appropriate.

2.1 Related Work

This chapter is needed, if the thesis is somewhat research-oriented. (This should be usually the case.) In some cases though, the thesis may also be more application- or implementation-oriented, in which case a designated related work chapter may not be necessary, but instead citations are just used appropriately throughout the thesis, but specifically in the chapters Introduction and Background. Literature search could be based on DBLP.

Maybe you can mention SwiftCloud here.
https://github.com/SyncFree/SwiftCloud

3 Problem Analysis

Might be not needed

3.1 Requirements

This chapter is needed specifically, if the work is meant to design or implement some sort of software system. In good alignment with basic software engineering practice, the requirements for this system have to be developed systematically. Each requirement should have a short name, a short description, and some illustration. Additional elements are priorities (must, should, can), pointers to related work, and a discussion of the challenges involved.

4 Design

This chapter is needed specifically, if the work is meant to design or implement some sort of software system. In good alignment with basic software engineering practice, the system's design is to be presented at a reasonable level of abstraction. Appropriate notations are to be identified, e.g., UML diagrams, pseudocode, formal specifications, or declarative programs may be appropriate.

4.1 Modern offline applications

5 Technologies

This chapter consists of detailed description of used technologies to accomplish thesis goal.

5.1 Service Workers

5.2 IndexDB database

6 Architecture

Architecture

6.1 General overview of the architecture

6.2 Communication protocol description

7 Implementation

Implementation

This chapter is needed specifically, if the work is meant to deliver an actual implementation of some software system. No low level details or extensive code fragments should be included, but non-trivial implementation issues are to be explained, if they could not be reasonable covered at the design level; see Chapter Design. Many thesis do not need an Implementation Chapter because implementation details can be deferred to software documentation or the appendix. Also, some illustrative details of implementation may be placed in other chapters.

8 Evaluation

Evaluation

This chapter is needed, when results from the previous chapters need to be systematically discussed. This is the case, when an implementation needs to be assessed, or the results of a case study or an experiment need to be interpreted.

9 Conclusion

Conclusion

This is always the first chapter of the thesis. The chapter should be short (up to 5 pages). The chapter should feature sections as follows (where applicable): o Summary (Summarize this work in an insightful manner, assuming that the reader has seen the rest.) o Limitations or threats to validity (Point out the limitations of this work. In the case of empirical research, discuss threats to validity in a systematic manner.) o Future work (Provide insightful advice on where this research should be taken next.)

9.1 Summary

9.2 Future Work

List of Figures

List of Tables

Bibliography