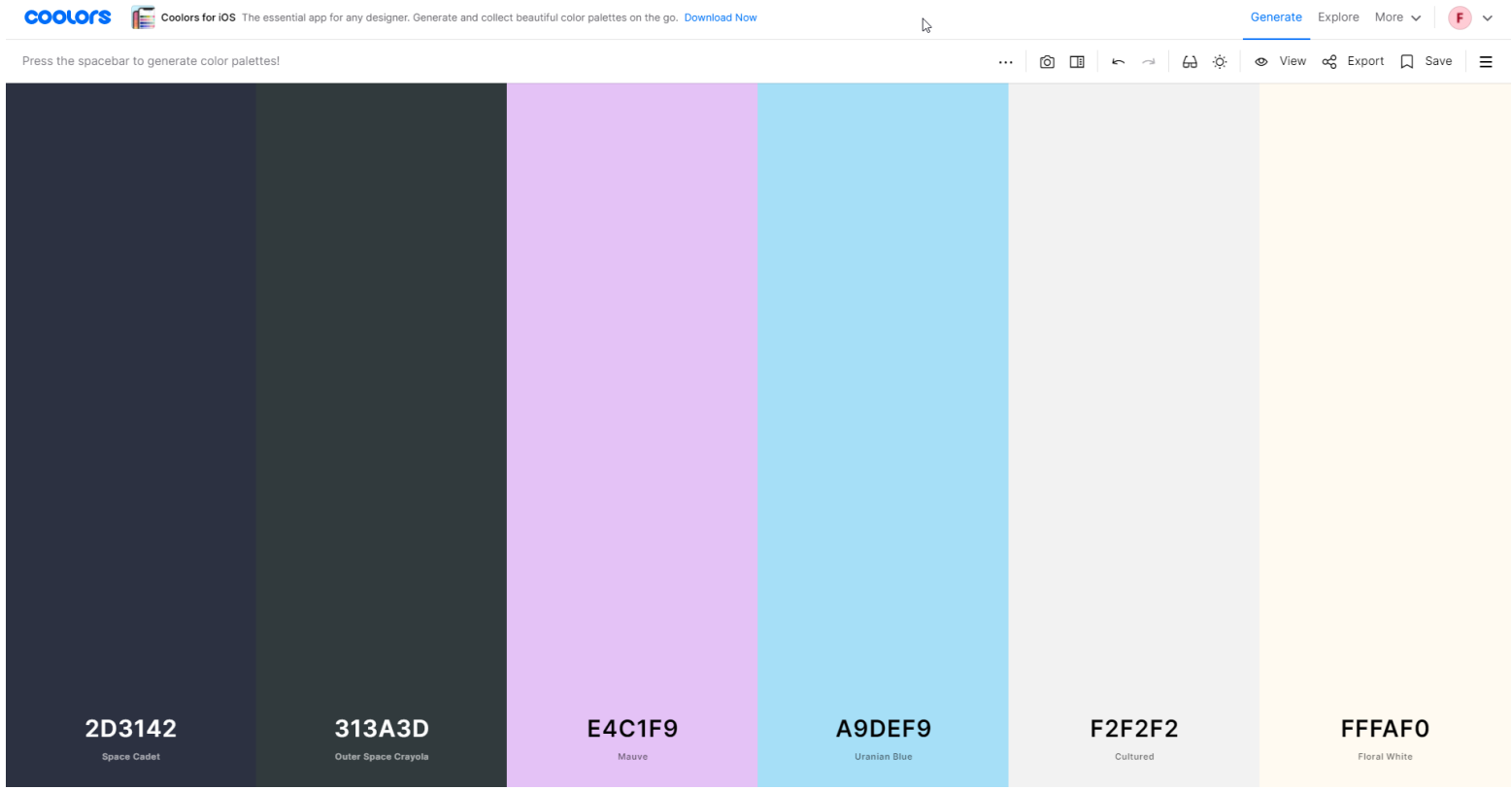
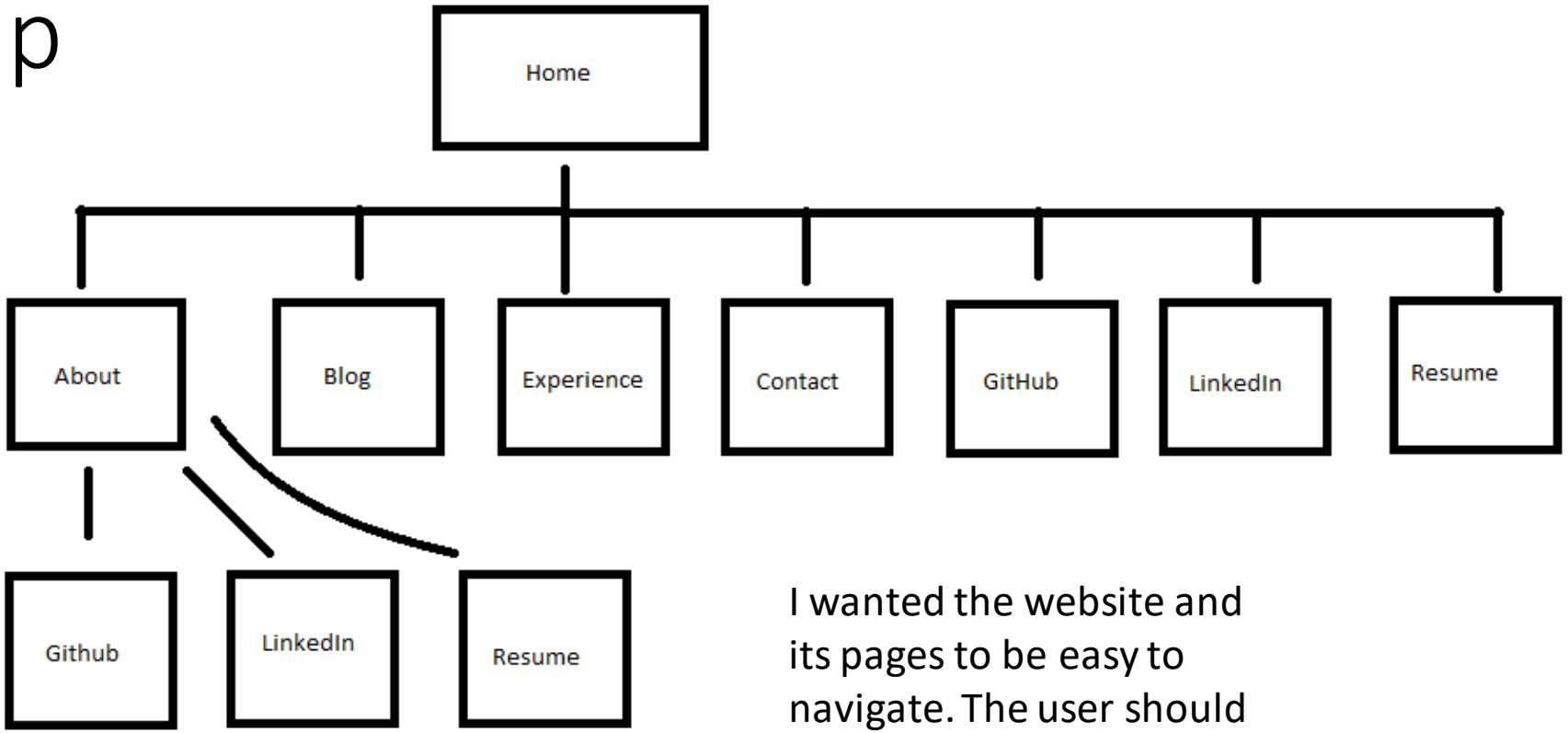
caleb portfolio

Aesthetic and Design Choices

- Less is more
- Professional and "popping" colour scheme
- Nice on the eyes
- #2D3142 nav-bg
- #313A3D font colour
- #E4C1F9 links
- #A9DEF9 link hover
- #F2F2F2 navbar txt
- #FFFAF0 background



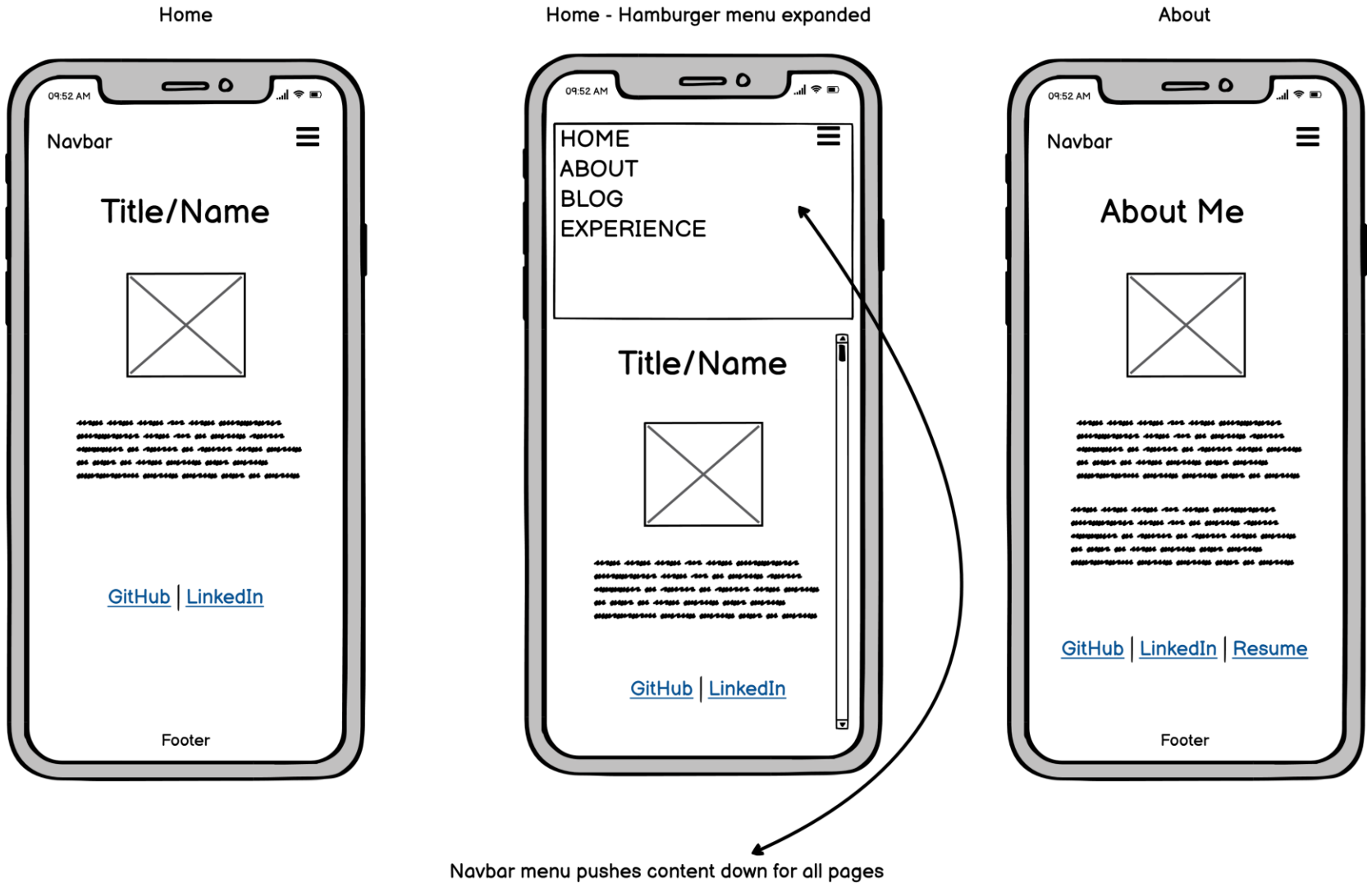
Sitemap



I wanted the website and its pages to be easy to navigate. The user should not get lost at all.
The home and about have the same links and all pages use the same navigation bar.

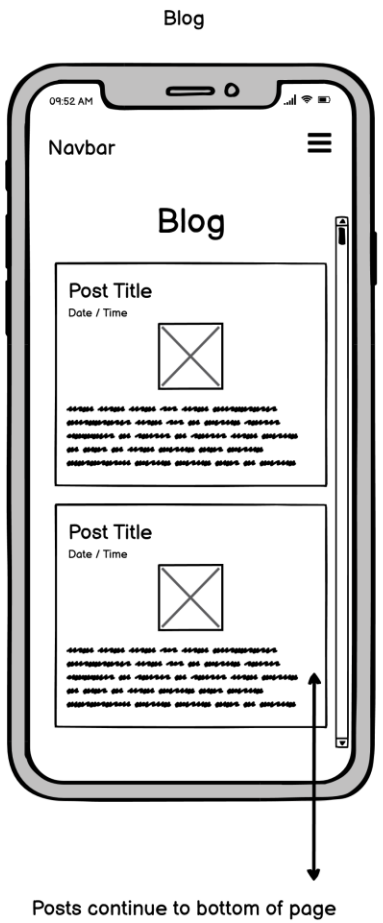
Design

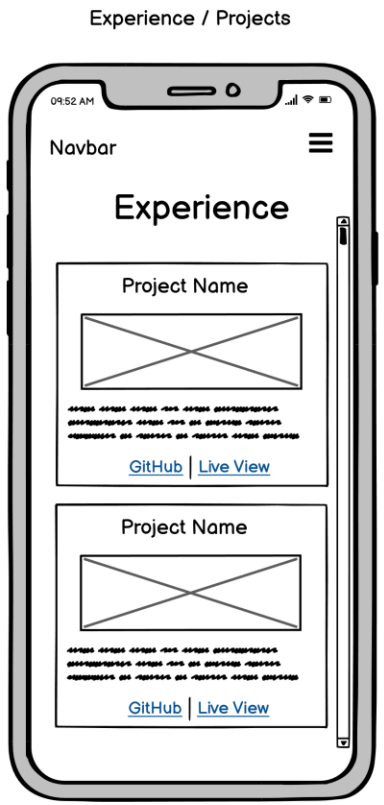
- The home and about me pages to stay uniform by keeping same styling.
- The navigation bar is a hamburger menu for accessibility for mobile users.

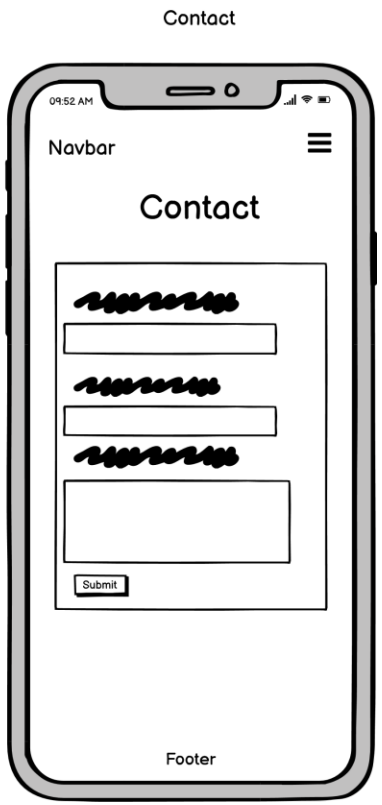


Design cont.

- Blog and experience pages to look and feel the same but have some different characteristics to differentiate the pages.
- Contact page to just use a form.







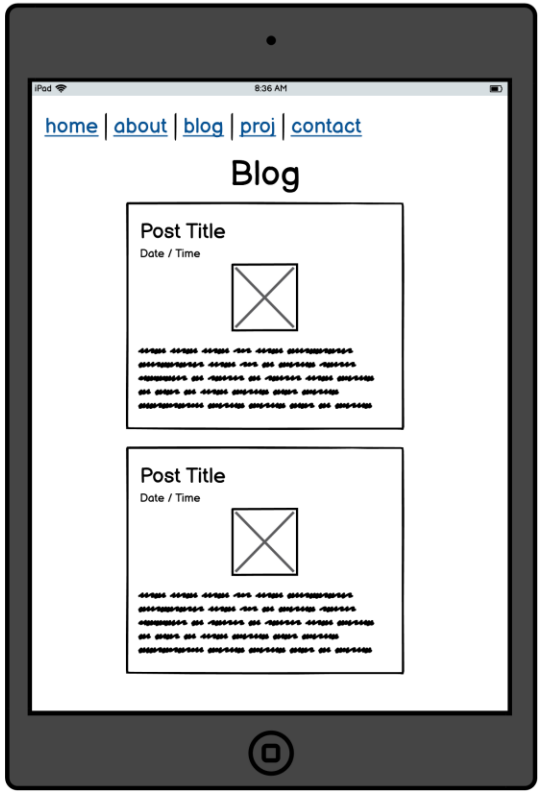
Design cont.

- The tablet and desktop view change from hamburger menus and become more of a traditional navigation bar.
- The style stays the same, no need to take up too much space.

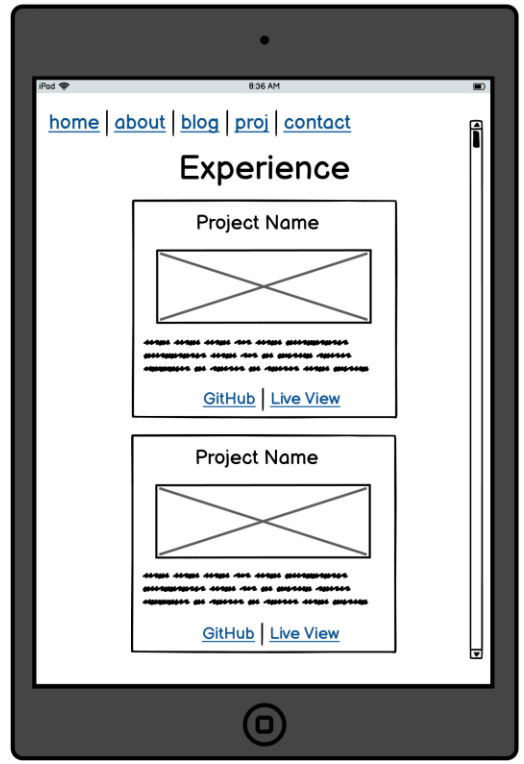
Home

About

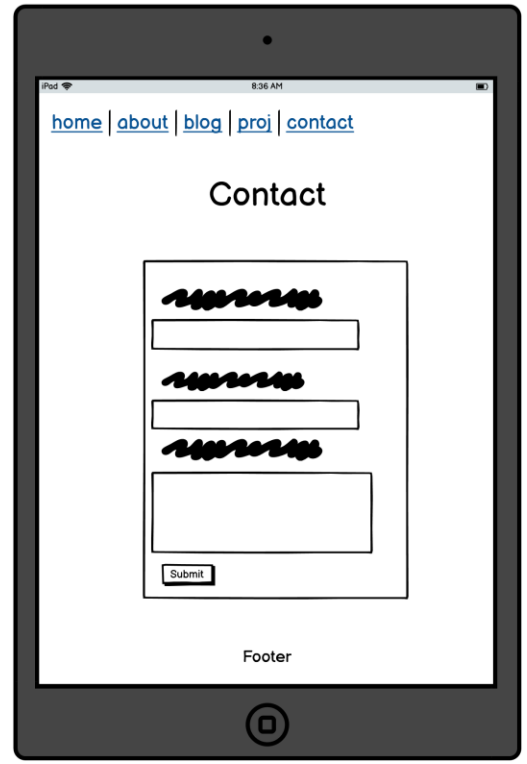
Blog

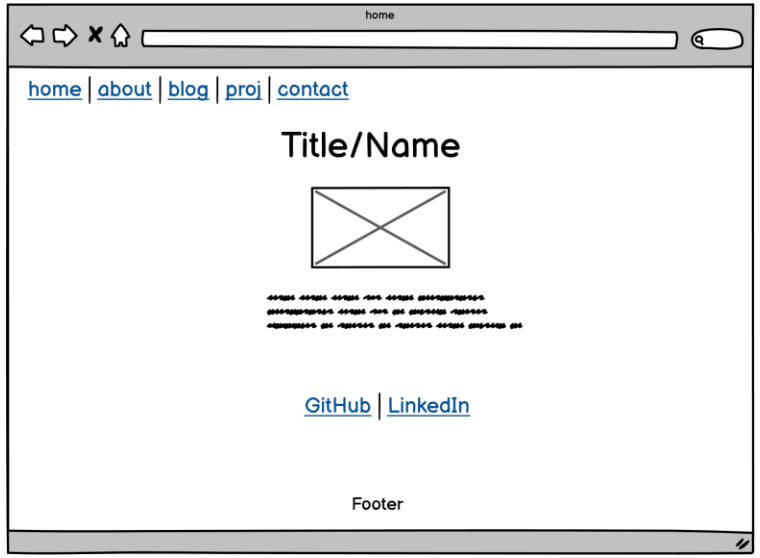


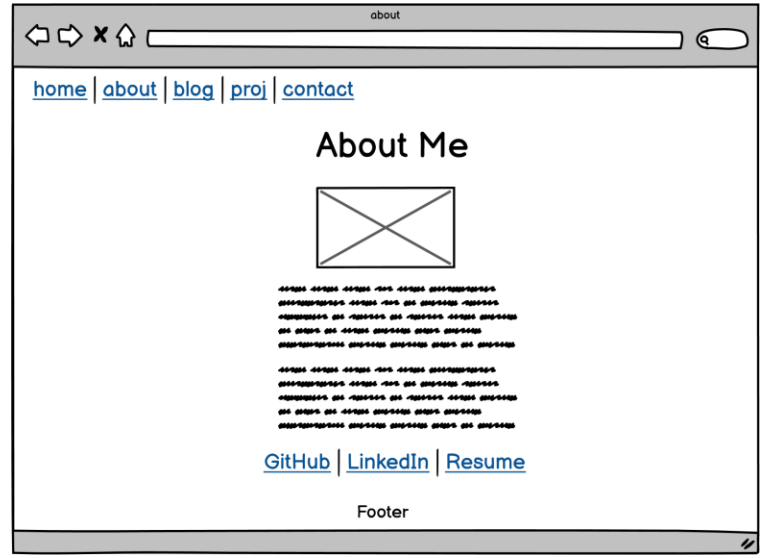
experience



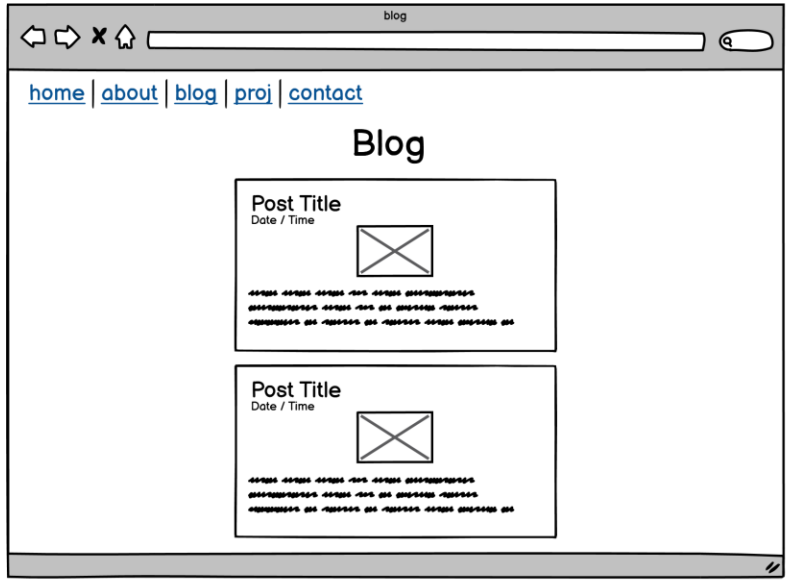
contact

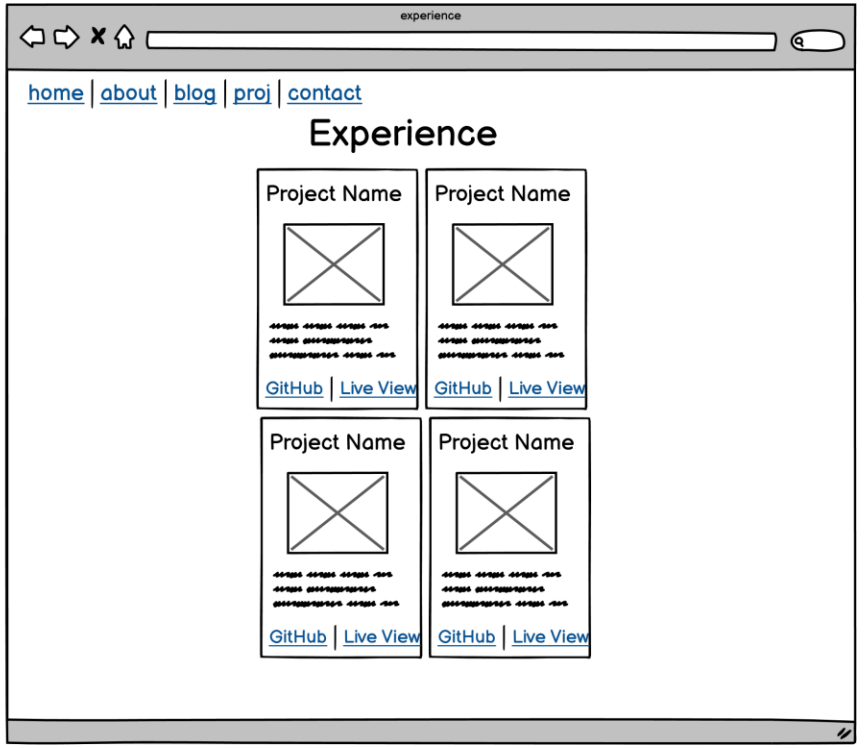


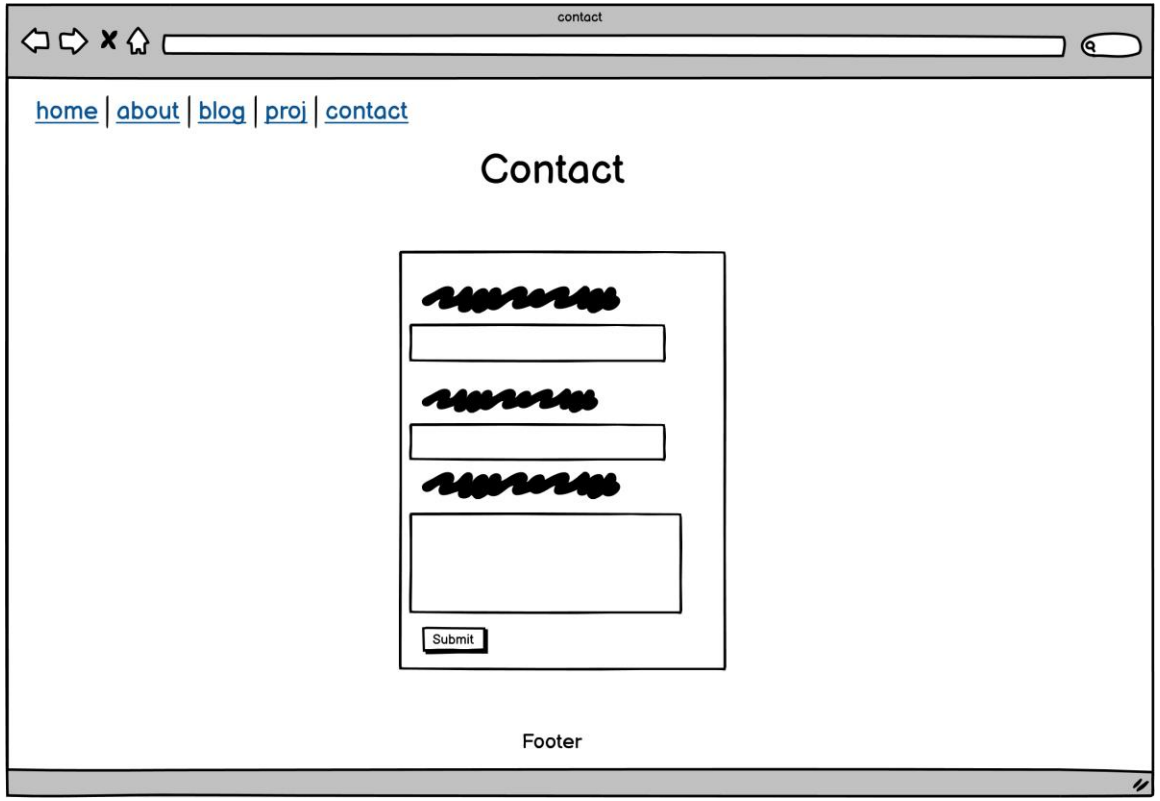




Desktop will have two columns for the projects so we can fit more in. I think it looks nicer this way.







Development Process

- Previously experimented with creating portfolio website
- Clear goal in mind: easy to read and navigate, not cluttered.
- Wanted it to be nice.
- Fun project to do
- Shared Components on pages to keep everything uniform
  - Home and about pages share same body paragraphing style
  - Blog and projects sharing same components for posts and project items
  - Consistent navigation bar across the site
  - Footer
  - Home and about also share same article for profile picture

Development Process cont.

- Lots of fun making and troubleshooting portfolio site, despite "challenges" I faced being easy to fix. Whole project was my favourite part.
- Challenges I faced:
  - The hamburger menu for mobile. Spent like 3 hours trying to figure out why functionality wouldn't work. I was changing the display on anchor tags and not list items, therefore not changing the correct items. Wasted 3 hours on a 2-character fix.
  - Accidentally downloaded the wireframes program in my dev environment and had issues pushing changes to github because the .exe is too large for github to accept via console. Wouldn't go away after removing the .exe from staging and folders. Had to clone, copy local changes and then push from different directory.

Thanks for the fun!