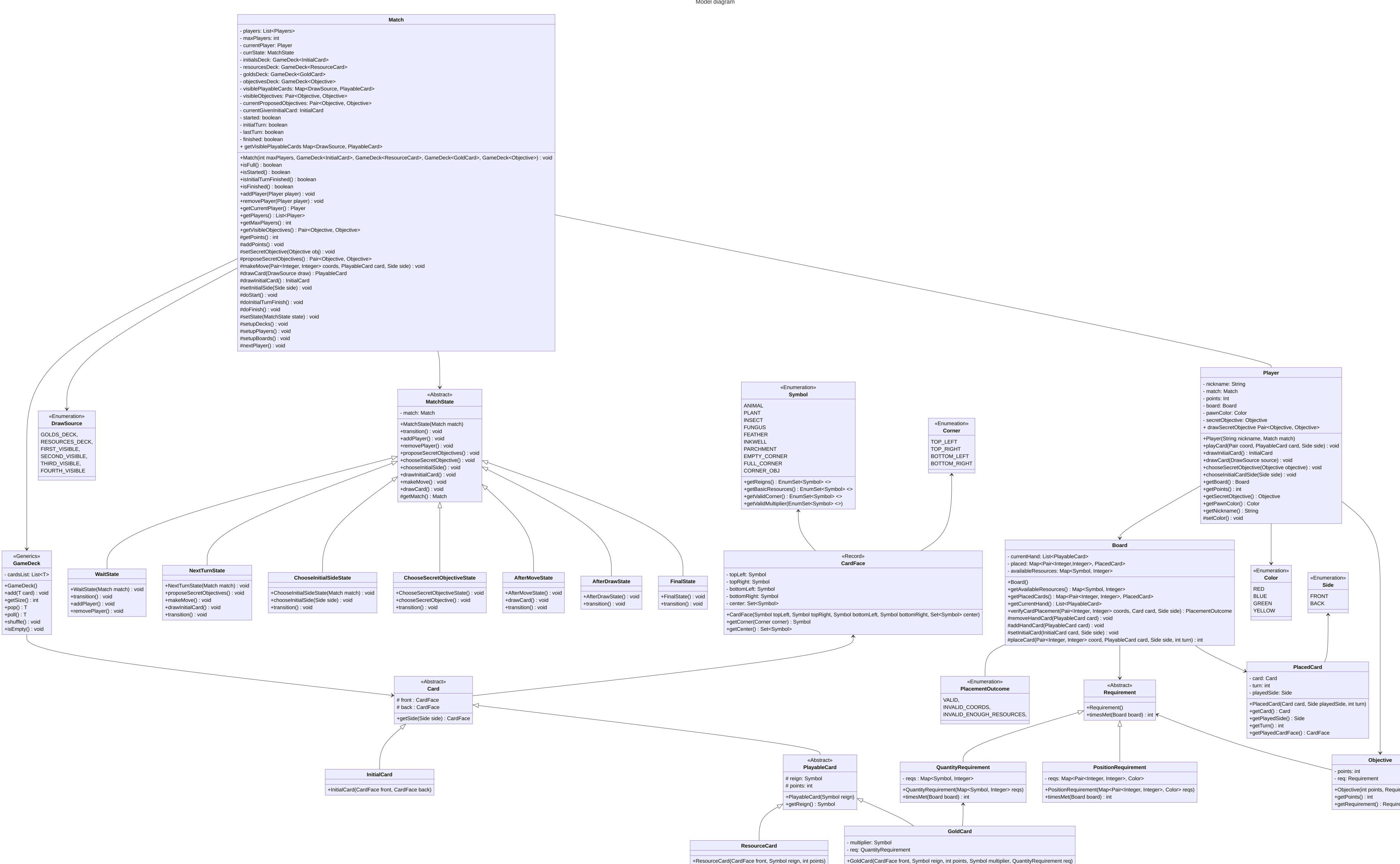
+getMultiplier() : Symbol

+getRequirement(): QuantityRequirement

+calculatePoints(Board board, Pair<Integer, Integer> coord) : int



+getPoints(): int