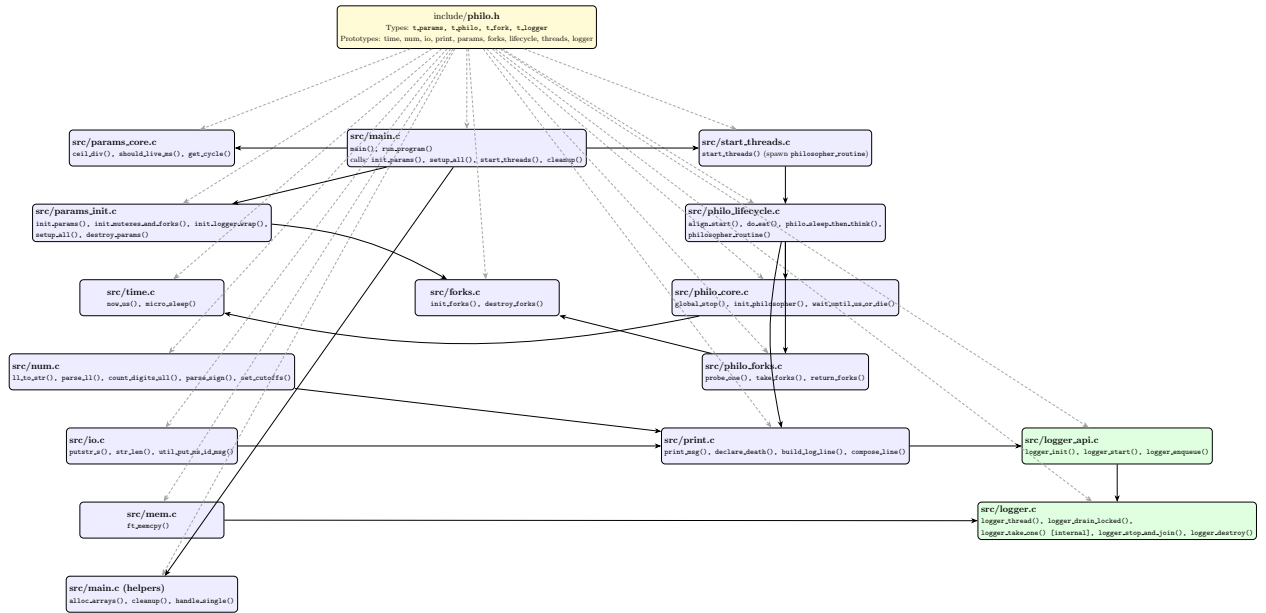
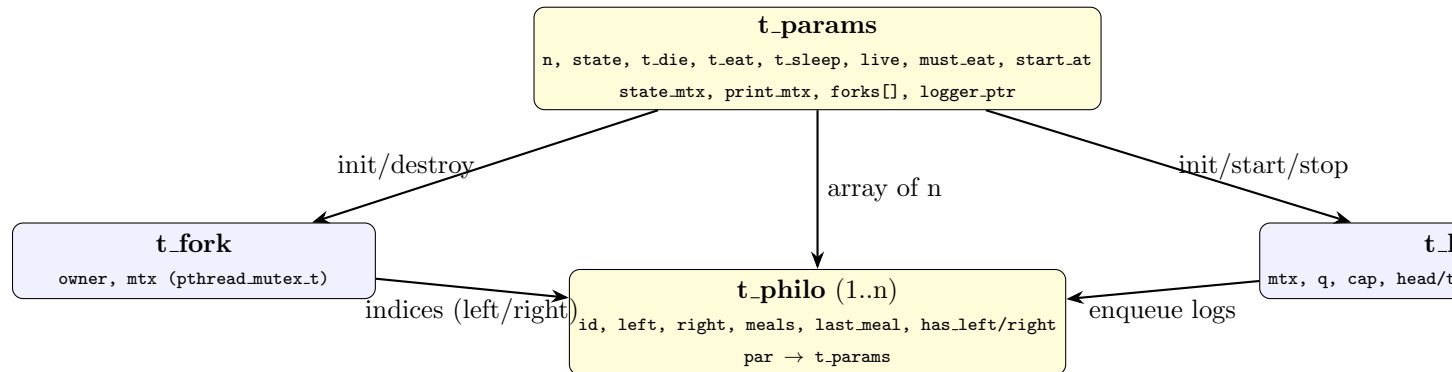


Philosophers (Mutex Version) — File Structure Flow



Data Structures (from philos.h)



1 Project Structure (Mutex Version)

1.1 main.c

Entrypoint: parses args, initializes params/mutexes/forks/logger, starts threads, handles single-philosopher case, and runs `cleanup()`.

1.2 params_core.c & params_init.c

Timing helpers (`ceil_div()`, `get_cycle()`, `should_live_ms()`), parameter parsing, and all mutex/fork allocation: `init_params()`, `init_mutexes_and_forks()`, `init_logger_wrap()`, `setup_all()`, `destroy_params()`.

1.3 start_threads.c

Creates philosopher threads and starts the background logger thread.

1.4 philo_lifecycle.c, philo_core.c, philo_forks.c

Implements the life cycle (`philosopher_routine()`), precise waiting with death checks, and fork acquisition/release with mutexes.

1.5 print.c, logger_api.c, logger.c

Builds formatted log lines and enqueues them to a dedicated logger thread that drains the queue and serializes output (guarded by `print_mtx`; internal helpers like `logger_take_one()` live in `logger.c`).

1.6 forks.c

Low-level fork table ownership and (de)initialization for `t_fork` entries.

1.7 time.c, num.c, io.c, mem.c

Time utilities in microseconds, number/string helpers (e.g., `ll_to_str()`), minimal I/O functions, and memory helpers.

1.8 include/philos.h

Single header with all types and prototypes (mutex-based API, logger primitives, timing utilities).