

Level	Type	Max Ro	Max t	Destructible	Add Notes	Presets
1.1	small	9x7	15	0.15-0.25	first level so bomb with no flame up -> feels beter to have less destructibles	-total number of room 4-5 -number of item room 1-1 -number of building room 1-1 -distance to boss room 3-4
1.1	medium	11x11	20	0.15-0.25		
1.1	shop	9x9	15	0.1-0.2		
1.1-1.2	hard	11x11	20	0.2-0.2	Redneck are allowed here	
1.2	small	9x9	20	0.2-0.25		-total number of room 4-5 -number of item room 1-1 -number of building room 1-1 -distance to boss room 4-5
1.2	medium	11x11	25	0.2-0.2		
1.2	shop	11x11	20	0.1-0.2		
2.1	medium	11x11	30	0.1-0.2		-total number of room 5-7 -number of item room 1-1 -number of building room 1-2 -distance to boss room 4-5
2.1	big	13x13	35	0.05-0.15		
2.1	shop	?	25	0.1-0.15		
2.1-2.2	hard	11x11	35	0.15-0.2	Gattling Gun are allowed here	
2.2	medium	11x11	35	0.2-0.25		-total number of room 5-8 -number of item room 1-1 -number of building room 1-2 -distance to boss room 5-6
2.2	big	13x13	45	0.15-0.25		
2.2	huge	15x15	50	0.15-0.2		
2.2	shop	?	30	0.15-0.2		

3.1	medium	11x11	35	0.2-0.25		-total number of room 7-8 -number of item room 1-1 -number of building room 1-2 -distance to boss room 5-6
3.1	big	13x13	45	0.2-0.25		
3.1	huge	15x15	50	0.2-0.2		
3.1	shop	?	30	0.15-0.2		
3.2	medium	11x11	35	0.2-0.25		-total number of room 7-9 -number of item room 1-1 -number of building room 1-2 -distance to boss room 5-7
3.2	big	13x13	45	0.2-0.25		
3.2	huge	15x15	50	0.2-0.2		
3.2	shop	?	30	0.15-0.2		
4.1	medium	11x11	35	0.2-0.25		-total number of room 7-9 -number of item room 1-1 -number of building room 1-2 -distance to boss room 5-6
4.1	big	13x13	45	0.2-0.25		
4.1	huge	15x15	50	0.2-0.2		
4.1	shop	?	30	0.15-0.2		
4.2	medium	11x11	35	0.2-0.25		-total number of room 7-10 -number of item room 1-1 -number of building room 1-2 -distance to boss room 5-7
4.2	big	13x13	45	0.2-0.25		
4.2	huge	15x15	50	0.2-0.2		
4.2	shop	?	30	0.15-0.2		

[illegible]

Item Name	% of chance of finding objet in levels (No, Low, Medium, High)	Gold	Mana	Category	Effect	shop	crates	silver	gold
Regular bomb	lvl 1 - Doesn't make sens to find it on level 1 Should be there if you want to go back to old bomb Appeir chance is : lvl 1: No - lvl 2: low - >= lvl3 : medium	70		Bomb	Boom	1		1	
Nitro bomb	medium any level	140		Bomb	Flame goes through destructibles	1		1	1
Power bomb	lvl 1: No - lvl 2: 0 - lvl 3: low - >=lvl 4: medium Should not be found in gold Chest	420		Bomb	Flame fills the lane	1			
Power nitro bomb				Bomb	Flame goes through destructibles Flame fills the lane	-	-	-	-
detonator bomb	lvl 1 : No - >=lvl 2: medium	165		Bomb	Detonator bomb	1			
Snake Bomb		100		Bomb	Can be piloted like a snake	-	-	-	-
Seeker Bomb	lvl 1: No - lvl 2: 0 - lvl 3: low - >=lvl 4: medium	260		Bomb	Looks for the closest enemy	1			1
Nuclear Bomb	lvl 1: No - lvl 2: low - >= lvl3 : medium Should not be found in gold Chest	195	45	Bomb	Explodes in a diamond shape	1			
Timer Bomb	any level	130		Bomb	It's timer can be set	1		1	1
Moonshine Bomb	lvl 1 : low - >=lvl 2: medium	90		Bomb	Death from above!	1		1	1
Nitro Moonshine	lvl 1: No - lvl 2: low - >= lvl3 : medium	170		Bomb	Ain't no barrel stopping this one!	1		1	
Power Moonshine	lvl 1: No - lvl 2: low - >= lvl3 : medium	310		Bomb	Fills lanes with fire. Deadly!	1			1
Power Nitro Moonshine	lvl 1: No - lvl 2: 0 - lvl 3: low - >=lvl 4: medium Should not be found in gold Chest	410		Bomb	The ultimate weapon of destruction!	1			
Shaman's call	medium any level	160		Passive	Resurrect in the previous room	1			1
Hunter's knife	medium any level	110		Passive	Kills an enemy when on the same tile	1			1
Map	low any level	95		Passive	shows the entire map	1			1
Prospector's charm		/		Passive	increase the amount of gold you get by X%	-	-	-	-
Speed boost	medium any level	120		Passive	Increases your speed a tiny bit	1		1	1
AmmoPouch		/		Pasive	Better equipment from the go.	-	-	-	-
Broom		/		Passive	destroys all destructibles when a room is cleared	-	-	-	-
Wife's memento		/		Passive	Revive	-	-	-	-
DowsingRod		/		Passive	This fine piece of equipment will be worth the effort.	-	-	-	-
Wife's perfume		/		Passive	Here scent keeps your spirit up.	-	-	-	-
Perfume Tank		/		Passive	Revenge makes your spirit stronger	-		-	-
Spurred boots		/		Passive	No need for a horse when equpping these.	-	-	-	-
Roll	lvl 1: high - >=lvl 2: medium	80		Ability	dodge standard projectiles and flame (if roll ends on a flame then the flame hits)	1			1
Jump	lvl 1: high - >=lvl 2: medium	80		Ability	jump over one destructible, fails if more than one destructible is lined up	1			1

Bomb Up	Can only find 3 by crates Rest is with the shop medium on any level	Depending on the one you have 1 : 80 2 : 130 3 : 180 4 : 230 5 : 280 6 : 320 7 : 380		Powerup	Drop more bombs	1	1		
Flame Up	Can only find 3 by crates Rest is with the shop medium on any level	Depending on the one you have 1 : 80 2 : 130 3 : 180 4 : 230 5 : 280 6 : 320 7 : 380		Powerup	Increase the flame power of your bomb	1	1		
Heart	Can only find 1 by crates	Depending on the one you bought 1 : 140 2 : 220 3 : 270 4 : 330		Health	Increases and restores your health	1			1
Meat	medium on any level	60		Health	Restores 1 heart of health	1	1		
Mana Refill	medium on any level	60		Mana	Restores Few Mana	1	1		
Barrel	medium on any level	15	15	Special	Does nothing, stands there, mighty and woody	1		1	
Barrel Explosive	medium on any level	25	19	Special	like a regular bomb				
Barrel Nitro	medium on any level	35	24	Special	like a nitro bomb				
Barrel Power	medium on any level	40	24	Special	like a power bomb				
Barrel Power Nitro	Should not be found in crates	50	28	Special	like a super nitro bomb	1		1	
Colt	Should not be found in crates	95	33	Special	Can shoot enemies and bombs	1			
Shotgun	Should not be found in crates	95	34	Special	Like the Colt but can also destroy nearby destructibles	1			
Camouflage	medium on any level	75	20	Special	turns into an invulnerable solid block	1		1	
Traps	medium on any level	55	17	Special	Snappy little things	1		1	
					Total :	Shop	Crate	Silver	Gold
						28	4	10	12

