

Sky Jellies was in a private repository before becoming open source. This is a list of contributors whose work is included in the initial SkyCore, since the history from the private repository isn't included.

Script Name	Contributors to individual files
AnimationHelper.cs	Cherve3: https://github.com/Cherve3
AudioSettingsUI.cs	Cherve3: https://github.com/Cherve3 , PR55: https://github.com/PR55 , Robert Chaney: https://github.com/rwchaneyjr , Casey Walsh-Warder: https://github.com/CaseyWalshWarder
BerryBush.cs	Ethan Sewall: https://github.com/Ethan-P-Sewall Ashley Crouch: https://github.com/ashleycrouch PR55: https://github.com/PR55
Brain.cs	Cherve3: https://github.com/Cherve3
ButtonsSelectActiveGameobject.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
CanvasAudioSettings.cs	PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Ashley Crouch: https://github.com/ashleycrouch
Comment.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
CraftingLevelManager.cs	WolfeMatthew41: https://github.com/WolfeMatthew41
CraftingRecipeData.cs	Cherve3: https://github.com/Cherve3 SiyahaS: https://github.com/SiyahaS
CraftingUICode.cs	Cherve3: https://github.com/Cherve3 jaca2808: https://github.com/jaca2808 wumboHub: https://github.com/wumboHub WolfeMatthew41: https://github.com/WolfeMatthew41
CraftingUIInteract.cs	Cherve3: https://github.com/Cherve3 jaca2808: https://github.com/jaca2808 wumboHub: https://github.com/wumboHub
CraftSortByCategory.cs	WolfeMatthew41: https://github.com/WolfeMatthew41
DebugCommandBase.cs	Cherve3: https://github.com/Cherve3
DebugController.cs	Cherve3: https://github.com/Cherve3
DetectPlayer.cs	BrennanK: https://github.com/BrennanK Ashley Crouch: https://github.com/ashleycrouch
Drone.cs	Robert Chaney: https://github.com/rwchaneyjr
DroneBehaviour.cs	Steve-Byju: https://github.com/Steve-Byju Ashley Crouch: https://github.com/ashleycrouch Casey Walsh-Warder: https://github.com/CaseyWalshWarder jhaldas: https://github.com/jhaldas PR55: https://github.com/PR55
DroneBehaviourSettings.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
DroneBehaviourUsingStateMachine.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder AaronSadler687: https://github.com/AaronSadler687
DroneScannableLocator.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
EscMenuToggle.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55
Feeding.cs	Cherve3: https://github.com/Cherve3 Casey Walsh-Warder: https://github.com/CaseyWalshWarder
FiniteStateMachineInstance.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
FloatWithError.cs	SurajSSingh: https://github.com/SurajSSingh
FSMDefinition.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
FSMParameter.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
FSMState.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
FSMTransition.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
FSMTransitionCondition.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
GameEventListener.cs	PR55: https://github.com/PR55 BrennanK: https://github.com/BrennanK
GameEventScriptableObject.cs	PR55: https://github.com/PR55 BrennanK: https://github.com/BrennanK Casey Walsh-Warder: https://github.com/CaseyWalshWarder
HotBarUI.cs	Cherve3: https://github.com/Cherve3 Yusuf-Belkhiri: https://github.com/Yusuf-Belkhiri Casey Walsh-Warder: https://github.com/CaseyWalshWarder Miguel-202: https://github.com/Miguel-202 PR55: https://github.com/PR55
ICopierWhenJellyEvolves.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
Interactable.cs	Ethan Sewall: https://github.com/Ethan-P-Sewall PR55: https://github.com/PR55
InteractionScriptableObject.cs	PR55: https://github.com/PR55
InteractionUI.cs	Miguel-202: https://github.com/Miguel-202
InventoryBase.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder Ashley Crouch: https://github.com/ashleycrouch PR55: https://github.com/PR55
InventoryBaseUI.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55
InventoryDragAndDrop.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55
InventoryScene.cs	Ethan Sewall: https://github.com/Ethan-P-Sewall Casey Walsh-Warder: https://github.com/CaseyWalshWarder jhaldas: https://github.com/jhaldas PR55: https://github.com/PR55 Ashley Crouch: https://github.com/ashleycrouch
InventorySlotBelowMouseFinder.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
InventorySlotUI.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55
InventoryUI.cs	Cherve3: https://github.com/Cherve3 Casey Walsh-Warder: https://github.com/CaseyWalshWarder kpw6: https://github.com/kpw6 PR55: https://github.com/PR55
ItemAttribute.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
ItemBase.cs	Cherve3: https://github.com/Cherve3 Yusuf-Belkhiri: https://github.com/Yusuf-Belkhiri Casey Walsh-Warder: https://github.com/CaseyWalshWarder
ItemJellyItem.cs	Cherve3: https://github.com/Cherve3
ItemResource.cs	Cherve3: https://github.com/Cherve3
ItemStack.cs	Cherve3: https://github.com/Cherve3 Casey Walsh-Warder: https://github.com/CaseyWalshWarder
JelliesFeedingTests.cs	abatkovs: https://github.com/abatkovs
JelliesParametersTests.cs	abatkovs: https://github.com/abatkovs
JellyEvolutionSequence.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
JellyEvolver.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
JellyInteractBase.cs	PR55: https://github.com/PR55 SiyahaS: https://github.com/SiyahaS Yusuf-Belkhiri: https://github.com/Yusuf-Belkhiri PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Miguel-202: https://github.com/Miguel-202 JasonAshimine: https://github.com/JasonAshimine
JellyWanderTests.cs	jhaldas: https://github.com/jhaldas
MenuController.cs	Gree26: https://github.com/Gree26 kpw6: https://github.com/kpw6
OutOfBoundsZone.cs	Cherve3: https://github.com/Cherve3 Casey Walsh-Warder: https://github.com/CaseyWalshWarder
Page.cs	Gree26: https://github.com/Gree26
PageFade.cs	Gree26: https://github.com/Gree26
PauseManagement.cs	Steve-Byju: https://github.com/Steve-Byju PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder
PickupItem.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55
PictogramBehavior.cs	BrennanK: https://github.com/BrennanK Ashley Crouch: https://github.com/ashleycrouch jhaldas: https://github.com/jhaldas Casey Walsh-Warder: https://github.com/CaseyWalshWarder AaronSadler687: https://github.com/AaronSadler687
PlayerActions.cs	Gree26: https://github.com/Gree26 Cherve3: https://github.com/Cherve3 Steve-Byju: https://github.com/Steve-Byju Casey Walsh-Warder: https://github.com/CaseyWalshWarder kpw6: https://github.com/kpw6
PlayerData.cs	costanic: https://github.com/costanic
PlayerHorizontalMovementSettings.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
PlayerInteraction.cs	H-man0107: https://github.com/H-man0107 Ethan Sewall: https://github.com/Ethan-P-Sewall PR55: https://github.com/PR55 SiyahaS: https://github.com/SiyahaS Yusuf-Belkhiri: https://github.com/Yusuf-Belkhiri Casey Walsh-Warder: https://github.com/CaseyWalshWarder
PlayerMovement.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder jhaldas: https://github.com/jhaldas PR55: https://github.com/PR55 JasonAshimine: https://github.com/JasonAshimine
PlayerMovementInputTests.cs	SurajSSingh: https://github.com/SurajSSingh Casey Walsh-Warder: https://github.com/CaseyWalshWarder
PlayerMovementScriptTests.cs	SurajSSingh: https://github.com/SurajSSingh Casey Walsh-Warder: https://github.com/CaseyWalshWarder
PlayerMovementSettings.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
PlayerMovementTestConstants.cs	SurajSSingh: https://github.com/SurajSSingh
PlayerMovementTestInfo.cs	SurajSSingh: https://github.com/SurajSSingh

PlayerSaveDataEventHandlers.cs	costanic: https://github.com/costanic
PlayerVelocityDecider.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder
RecipeListItemScript.cs	wumboHub: https://github.com/wumboHub
RotateInPlace.cs	Cherve3: https://github.com/Cherve3
SaveManager.cs	costanic: https://github.com/costanic
ShakyCamToggle.cs	mspanenberg03: https://github.com/mspanenberg03
SlimeExperience.cs	mspanenberg03: https://github.com/mspanenberg03 jhaldas: https://github.com/jhaldas
SoundManager.cs	abatkovs: https://github.com/abatkovs PR55: https://github.com/PR55
Spawner.cs	Casey Walsh-Warder: https://github.com/CaseyWalshWarder Ashley Crouch: https://github.com/ashleycrouch
File Name (Non-Code Files)	Contributors to individual files
ART/ANIMATIONS	
Animations/Backpack Animations/Backpack Panel.controller	mspanenberg03: https://github.com/mspanenberg03 PR55: https://github.com/PR55
Animations/Backpack Animations/SlideIn.anim	mspanenberg03: https://github.com/mspanenberg03 PR55: https://github.com/PR55
Animations/Jellies/IdlePlaceHolder.anim	mspanenberg03: https://github.com/mspanenberg03 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Miguel-202: https://github.com/Miguel-202
Animations/Jellies/JellySpawnPlaceHolder.anim	mspanenberg03: https://github.com/mspanenberg03 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Miguel-202: https://github.com/Miguel-202
ART/SHADERGRAPHS	
Art/ShaderGraphs/Block_Opaque.shadergraph	mspanenberg03: https://github.com/mspanenberg03 costanic: https://github.com/costanic
Art/ShaderGraphs/SG_Block_Base.shadergraph	mspanenberg03: https://github.com/mspanenberg03 costanic: https://github.com/costanic
Art/ShaderGraphs/SG_Water.shadergraph	mspanenberg03: https://github.com/mspanenberg03 costanic: https://github.com/costanic
PREFABS/CHARACTERS	
Prefabs/Characters/Drone/Drone.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55 AaronSadler687: https://github.com/AaronSadler687 jhaldas: https://github.com/jhaldas BrennanK: https://github.com/BrennanK
Prefabs/Characters/Drone/droneCirMove.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder rwchaneyjr: https://github.com/rwchaneyjr
PREFABS/CRAFTING	
Prefabs/Crafting/CraftItemData.prefab	mspanenberg03: https://github.com/mspanenberg03 WolfeMatthew41: https://github.com/WolfeMatthew41 Cherve3: https://github.com/Cherve3 Gree26: https://github.com/Gree26
PREFABS/ENVIRONMENT	
Prefabs/Environment/Jelly Spawning object.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder ashleycrouch: https://github.com/ashleycrouch BrennanK: https://github.com/BrennanK
Prefabs/Environment/SkyboxObjects.prefab	mspanenberg03: https://github.com/mspanenberg03
Prefabs/Environment/Islands/Island 1.5.prefab	abatkovs: https://github.com/abatkovs
Prefabs/Environment/Islands/Island 2.prefab	costanic: https://github.com/costanic
Prefabs/Environment/Islands/Island 3.prefab	costanic: https://github.com/costanic
Prefabs/Environment/Islands/Island 4.prefab	costanic: https://github.com/costanic
Prefabs/Environment/Islands/Island 5.prefab	costanic: https://github.com/costanic
Prefabs/Environment/Islands/Island 6.prefab	costanic: https://github.com/costanic
Prefabs/Environment/Islands/Island 7.prefab	costanic: https://github.com/costanic
Prefabs/Environment/Islands/Main Spawn Island.prefab	costanic: https://github.com/costanic
Prefabs/Environment/vegetation/Berry Bush.prefab	BrennanK: https://github.com/BrennanK
Prefabs/Environment/vegetation/Berry Tree.prefab	rwchaneyjr: https://github.com/rwchaneyjr vslayer34: https://github.com/vslayer34
PREFABS/ITEMS	
Prefabs/Items/[GRASSBLOCK].prefab	PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Cherve3: https://github.com/Cherve3
PREFABS/JELLIES	
Prefabs/Jellies/Tumble.prefab	mspanenberg03: https://github.com/mspanenberg03 PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Miguel202: https://github.com/Miguel-202 mVolpe94: https://github.com/mVolpe94
PREFABS/PLACEABLE	
Prefabs/Placeable/Blocks/GrassBlock_otherOneBeingUsedInTestScene.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder mspanenberg03: https://github.com/mspanenberg03 H-man0107: https://github.com/H-man0107
Prefabs/Placeable/grass.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder costanic: https://github.com/costanic
Prefabs/Placeable/ironOre.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder costanic: https://github.com/costanic
Prefabs/Placeable/sand.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder costanic: https://github.com/costanic
Prefabs/Placeable/stone.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder costanic: https://github.com/costanic
Prefabs/Placeable/water.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder costanic: https://github.com/costanic
Prefabs/Placeable/Lander/Crashed_Lander.fbx	Cry3s (Blitzdagger): https://github.com/Cry3s
Prefabs/Placeable/Lander/Crashed_Lander.prefab	Cry3s (Blitzdagger): https://github.com/Cry3s
PREFABS/UI	
Prefabs/UI/InteractionUI.prefab	Miguel202: https://github.com/Miguel-202 PR55: https://github.com/PR55
Prefabs/UI/Inventory Slot.prefab	PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Cherve3: https://github.com/Cherve3
Prefabs/UI/PauseMenu.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55 mspanenberg03: https://github.com/mspanenberg03 rwchaneyjr: https://github.com/rwchaneyjr
Prefabs/UI/RecipeListItem.prefab	Casey Walsh-Warder: https://github.com/CaseyWalshWarder SiyahaS: https://github.com/SiyahaS wumboHub: https://github.com/wumboHub
Prefabs/UI/Scroll View.prefab	PR55: https://github.com/PR55 Casey Walsh-Warder: https://github.com/CaseyWalshWarder Cherve3: https://github.com/Cherve3
Prefabs/UI/WorkBench.prefab	WolfeMatthew41: https://github.com/WolfeMatthew41 wumboHub: https://github.com/wumboHub SiyahaS: https://github.com/SiyahaS Gree26: https://github.com/Gree26 Jteller26: https://github.com/Jteller26
SCENES	
Scenes/MainScene.unity	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55 costanic: https://github.com/costanic nate3323: https://github.com/nate3323 ashleycrouch: https://github.com/ashleycrouch jaca2808: https://github.com/jaca2808 Steve-Byju: https://github.com/Steve-Byju WolfeMatthew41: https://github.com/WolfeMatthew41 Cherve3: https://github.com/Cherve3
Scenes/NewMain.unity	Casey Walsh-Warder: https://github.com/CaseyWalshWarder PR55: https://github.com/PR55 nate3323: https://github.com/nate3323