

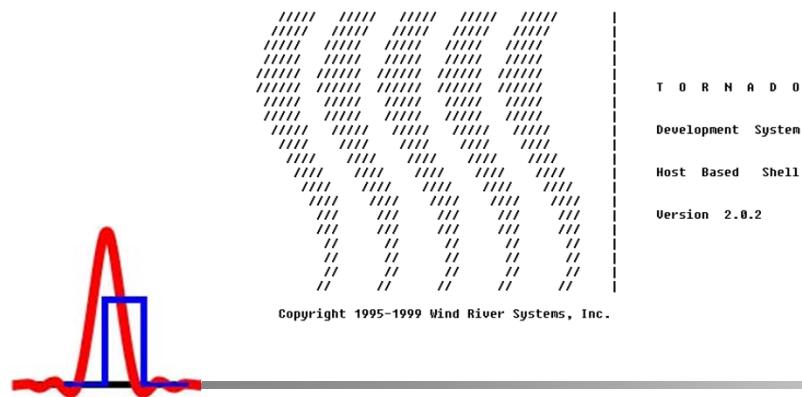


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FYS 4220/9220 – 2011 / #6

Real Time and Embedded Data Systems and Computing

Real-Time Operating systems in particular VxWorks





What makes an Operating System Real-Time ?

- In previous lectures we have defined some key characteristics for Real-Time processing and discussed mechanisms, such as interprocess communication, that are essential for building Real-Time / embedded systems, without “binding” the functionalities to a particular operating system.
- The next pages are from a recent lecture on RTOS at the School of Informatics at the University of Edinburgh, which summarizes very well requirements for a Real-Time OS.
 - The author, prof. Michael O’Boyle, is director of Institute for Computing Systems

Lecture 8

Real-Time Operating Systems

M O'Boyle

February, 2010



OS for Embedded Systems

- Embedded Systems, like traditional ones, need OS functions & services to manage h/w & s/w resources of computer
- Two ways of achieving this functionality:
 1. provide it within the programming language (e.g. some Ada implementations code this into the RTSS)
 2. provide it through a separate *Real-time Operating System (RTOS)*
- In both approaches, OS acts as interface between h/w below & application programs (periodic + sporadic processes) above
- Both have arguments in favour of & against

Requirements of RTOS Predictability and Control

- **Predictability** - most critically w.r.t. *time*
 - all services executed *within* bounded & known times & *at* controlled & known times
 - other resources, such as, files, I/O devices, etc. as well as fault management, should be predictable
- **Visibility & Control** for system components - RTOS user must be able to access & control h/w & system behaviour:
 - necessary to guarantee predictability
 - at the same time, level of abstraction for handling these should be convenient

Requirements of RTOS - Flexibility

- **Openness** - RTOS should be an *open* system
 - should define a flexible set of mechanisms without forcing a particular policy on a user
 - e.g. should allow choice of different policies for task scheduling

RTOS Functions & Services

- Functions to access & control both absolute & relative time -
 - many clock-related operations execute at highest priority & not-interruptible
 - OS timers also need to return values of a fine granularity
- Process & Thread management
 - operations to create, initialise, activate, terminate, communicate & synchronise between tasks
 - possible support for periodic & sporadic processes
 - facilities for task scheduling with a specifiable scheduling policy
- Operations for generating & handling s/w interrupts & context switches - to implement *exception handling* services

RTOS Functions & Services: Time

- Device management utilities must be accessible at the application-RTOS interface:
 - required to control & access sensors, timers & conventional I/O devices
 - e.g. to initiate an I/O operation, read state of a device, defining & connecting interrupt handlers
 - also facilities for attaching new real-time devices
- RTOS cannot be given the responsibility of performing main memory management transparently:
 - for control purposes, users must do it themselves
 - RTOS needs to provide suitable primitives to manage memory

Synchronisations & Communications in RTOS

- Lowest kernel functions must often be executed atomically or as locked critical sections
- For single-processor systems, indivisibility can be achieved by disabling interrupts during that function execution
- RTOS provide range of synchronisation facilities, such as, locks, semaphores, signals, messages, etc. - predictability of timing behaviour a key feature
- Different types of timeout mechanisms also provided



Additional wish-list for RTOS's

- The possibility of building user specific RT kernels to match the wide range of processing machines for RT/Embedded, from microcontrollers and soft core processors to large distributed systems
- Quality assured
- An excellent Development Environment
- Debugging and test tools
- RTOS support of that particular computer architecture you want to use
 - See following pages
- Portability, that is, POSIX compliant
- And of course, "at the end of the day", the price is important!



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Real-Time Operating Systems (RTOS)

The ARM architecture is supported by all major vendors of Real-Time Operating Systems (RTOS).

Many embedded systems require software to respond to inputs and events within a defined short period of time. Such systems can be categorised as **hard real-time**, where missing a response deadline is unacceptable (for example an anti-lock braking system), and **soft real-time**, where hitting a deadline is desirable but not critical. In both types of system, a degree of **determinism** is important.

RTOSes are designed to control an embedded system, and to deliver the real-time responsiveness and determinism required by the controlled device. Applications run under the control of the RTOS, and their allocated CPU time is scheduled by the RTOS kernel.

In modern systems, a RTOS consists not only of a real-time kernel, but also higher-level functions such as device management (USB, UART, Ethernet, LCD etc), file systems, protocol stacks (CAN, TCP/IP, HTTP etc) and graphical user interfaces (GUI).

See the "RTOS vendors" tab below to see a table of [ARM Connected Community Partners](#) whose RTOSes support the ARM architecture.



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- ARM, Dolby and Ittiam Collaborate To...**
11 Sep 2010
- ARM Technology Conference**
The technical prog...

The ARM architecture is supported by all popular RTOS vendors in the embedded market. Below is a table showing the RTOS companies, their products and an indication of which ARM processor families they currently support:

Company	RTOS	Cortex-		Classic			
		A	R	M	ARM11	ARM9	ARM7
Altreonic	OpenComRTOS			.			
American Megatrends	MegaRAC				.		
CMX Systems	CMX-RTX
eCosCentric	eCos		.		.	.	
eForce	μ C3		.			.	
ENEA	OSE		
eSOL	eT-kernel	
Express Logic	ThreadX	
FreeRTOS.org	FreeRTOS		.		.	.	
Green Hills Software	INTEGRITY, Velocity	
Huone Inc	ionESS						
Hyctron Electronic	EmbeddedOS			.	.		
IAR Systems	PowerPAC		
KADAK	AMX RTOS			.	.	.	
Keil	Keil RL		.		.	.	
LynuxWorks	LynxOS, Blue Cat	.			.	.	
Mentor Graphics	Nucleus OS	
Micrium	μ C/OS-III		
Micro Digital Inc	SMX RTOS		.		.	.	
OpenSynergy GmbH	COQOS				.		
Pengutronix	OSELAS	
Phoenix Technologies	HyperSpace				.	.	
QNX Software Systems	Neutrino	.		.	.		
Quadros Systems	RTXC	
Quantum Leaps	QP-nano		.		.	.	
Radisys	Microware OS-9				.	.	
RISC OS Ltd	RISC OS				.	.	
Rowebots	Unison v4	.					
rt-labs AB	rt-kernel		.		.	.	
SCIOPTA	SCIOPTA	
Segger	EmbOS	
Semihalf	FreeBSD	.			.		
SYSGO	PikeOS	.			.		
Wind River Systems	VxWorks	
Wittenstein	OpenRTOS, SafeRTOS		.		.	.	

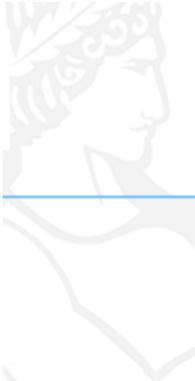


Real-Time OS for the ARM architecture



The NIOS II soft core embedded processor

- **Nios II** is a 32-bit embedded-processor architecture designed specifically for the Altera family of FPGAs
- Nios II is comparable to MicroBlaze, a competing softcore CPU for the Xilinx family of FPGA
- Key features:
 - the Nios II architecture is a RISC soft-core architecture which is implemented entirely in the programmable logic and memory blocks of Altera FPGAs. The soft-core nature of the Nios II processor lets the system designer specify and generate a custom Nios II core, tailored for his or her specific application requirements
 - By using custom instructions, the system designers can fine-tune the system hardware to meet performance goals and also the designer can easily handle the instruction as a macro in C/C++
 - Introduced with Quartus 8.0, the optional MMU enables Nios II to run operating systems which require hardware-based paging and protection, such as the Linux kernel. Without an MMU, Nios is restricted to operating systems which use a simplified protection and virtual memory-model: e.g., µClinux and FreeRTOS
 - http://www.altera.com/products/ip/processors/nios2/tools/ni2-development_tools.html



NIOS II embedded Operating system support

Embedded Operating System Support

Altera's embedded software partners provide an array of operating systems for use with the Nios II processor. Table 1 shows the operating system support available for the Nios II processor.

Table 1. Embedded Operating System Support for the Nios II Processor

Operating System	Supplier
eCos	eCosCentric
eCos	Zylin
embOS	Segger
Erika Enterprise	Evidence
Euros RTOS	Euros
Linux	Timesys
Linux	Wind River
Linux	SLS
Linux	CodeSourcery
Linux	Open Source Community
MicroC/OS-II (1)	Micrium
osCAN (2)	Vector
ThreadX	Express Logic
μCLinux	SLS
μCLinux	Open Source Community



Choice of OS for the Real-Time lab exercises

- Why use VxWorks
 - VxWorks from Wind River is an industry leader in Real-Time systems
 - It offers a very wide choice of software components (system calls)
 - Based on host – target configuration. The development and cross compilation are done on a host computer, typically a PC. The executable code is downloaded to the target processor and linked with the target resident (mini)kernel
 - Excellent Development Environment based on the Eclipse Platform.
 - The Eclipse Platform is an open and extensible platform.
 - However, VxWorks is a rather expensive solution, however, free as a University program
 - Very good tech support in my experience
 - For more info on Wind River products, see <http://www.windriver.com/>
 - However, nobody is perfect, see next two pages page
- VxWorks Application Programmers Guide
 - Selected sections presented in the following
 - The VxWorks-6.2_Application_Programmers Guide can be downloaded from the home page



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Flaws Uncovered in Popular RTOS

Recently presented at the Security B-Sides and DEFCON conferences in Las Vegas, two critical vulnerabilities have been discovered in VxWorks, Wind River's popular embedded OS that is used in tens of thousands of designs for "smart devices" from organizations including Cisco, Apple and even NASA.

As reported in [SC Magazine](#), one of the vulnerabilities allows hackers to leverage the RTOS's embedded debugging services to take (unauthorized) control of the device.

VxWorks has a service enabled by default that provides read or write access to a device's memory and allows functions to be called.... The vulnerable service, called WDB agent, is a "debugger" for the VxWorks operating system that is used to diagnose problems and ensure code is working properly when a product is being developed. [...]

These two bugs are "just the tip of the iceberg," Moore wrote in a [blog post](#) on Monday, August 2nd. 2010



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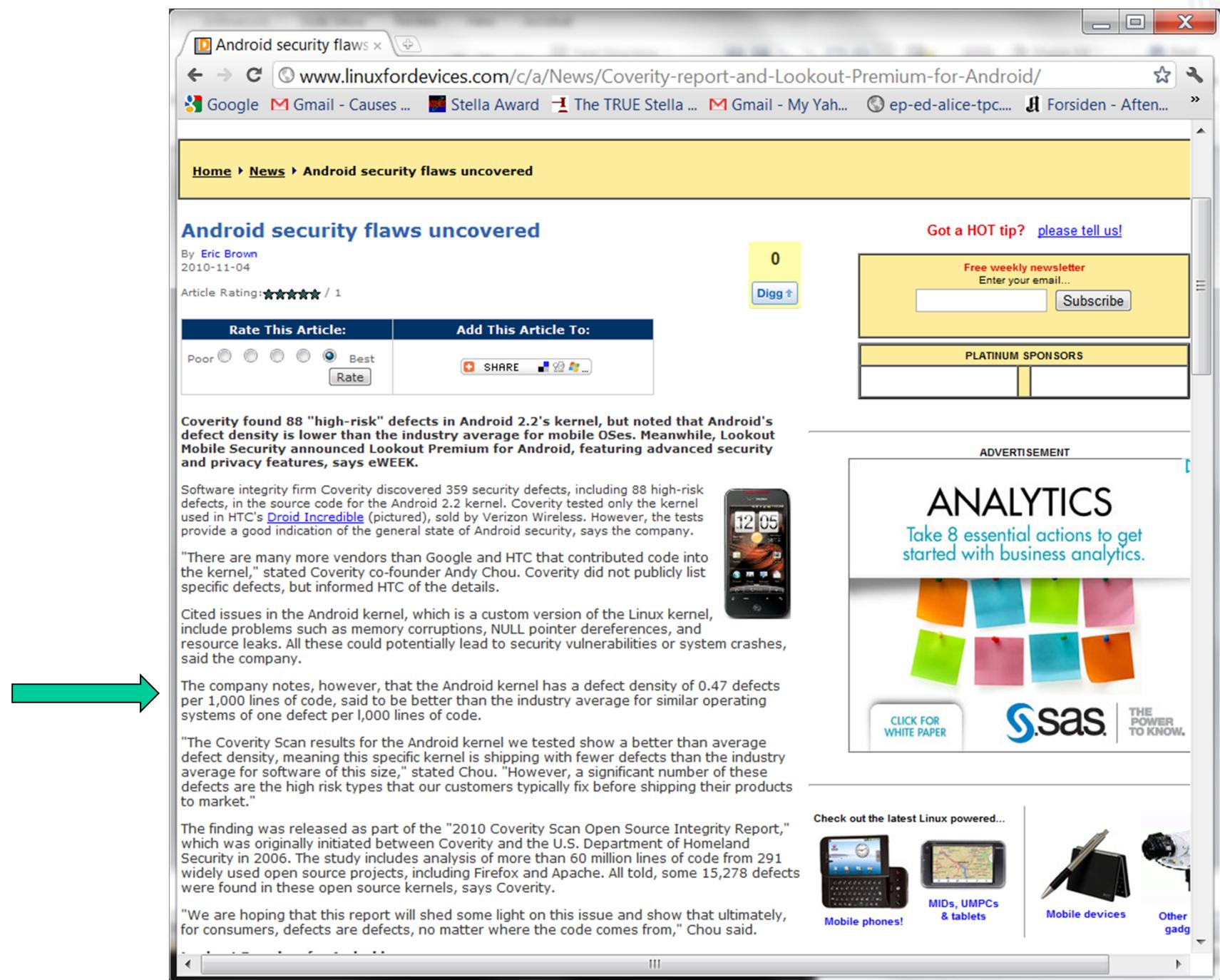
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Android security flaws uncovered

By Eric Brown
2010-11-04

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APPLICATION PROGRAMMER'S GUIDE

6.2

Note! This release of VxWorks runs under Workbench Development platform. An earlier release of VxWorks is also installed in the FYS4220 lab, and runs under the Tornado Development platform