

<Contact />

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Linkedin Antoine Muneret

Github

<u>AntoinouM</u>

<Languages />

Javascript Proficient

C# **Proficient**

Proficient css/scss

Kotlin Competent

SQL Competent

English Proficient

> French **Proficient**

German Beginner

<Frameworks - Tools />

Vue / Nuxt **Proficient**

Vite Competent

Beginner React

Webpack Competent

Angular Beginner

Github GitLab GitLFS

Jira Notion ClickUp

Postman

Docker

<Passions/>

Bouldering Reading

Antoine Muneret

RELIABLE GOOD COMMUNICATOR **ADAPTABLE**

Even since I was a little, I was obsessed with making things. Now old, I still am, especially

I most likely spend my time solving riddles on leetcode.com, creating new components to use on side projects or in a bouldering gym. I am obsessed with user experience and cognitive satisfaction, trying to find the perfect balance between visual changes and timing.

I have been working as stock manager and project manager for Nespresso, seasoning my communication skills and solidifying the reliability and stability I bring to my workplace.

<Currently/>

- Learning React and React native
- · Developing websites with Vue.js
- · Creation of a web resources manager library to publish on NPM

<Experiences/>

2024

Co-founder COMMUTE

I co-created commute, a start-up that promote a new way of thinking around transportation. Commute is a platform that connects commuters.

Comixcraft

comixcraft.com

Comixcraft is an online comic-editor that extend the Fh. St Pölten project Comixplain - that promote an innovative way of learning.

2023

School projects

3 years of learning Creative Computing with various projects:

- · Back-end / Front-end
- Design (applications design, web design...)
- Software development
- · App development

2021

Cowboy

2017

Project Manager - Nespresso

<Education/>

2021

Creative Computing Bachelor - FH St. Pölten

Organisations Management Bachelor - IUT TC Grenoble