

Образовательная электронная система

ЛОМОНОСОВ-21



Foxhound team

TEAM FOXHOUND



Nedogarok Anton

*C++/Qt/QML, ML/Keras,
Python*



Bogachev Maxim

Frontend, Bootstrap, JS



Petrov Anton

Frontend, Bootstrap, JS



Semennikov Kirill

*Python/Flask/Pandas,
Frontend, C++, cybersec.*



Soldatov Vyacheslav

Frontend, Backend

IDEAS

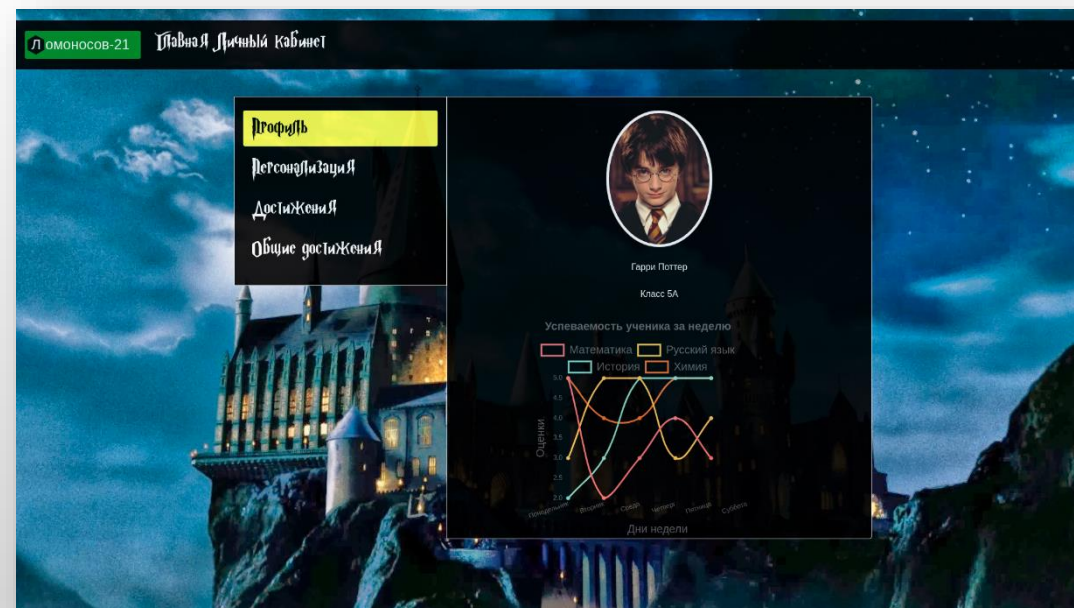
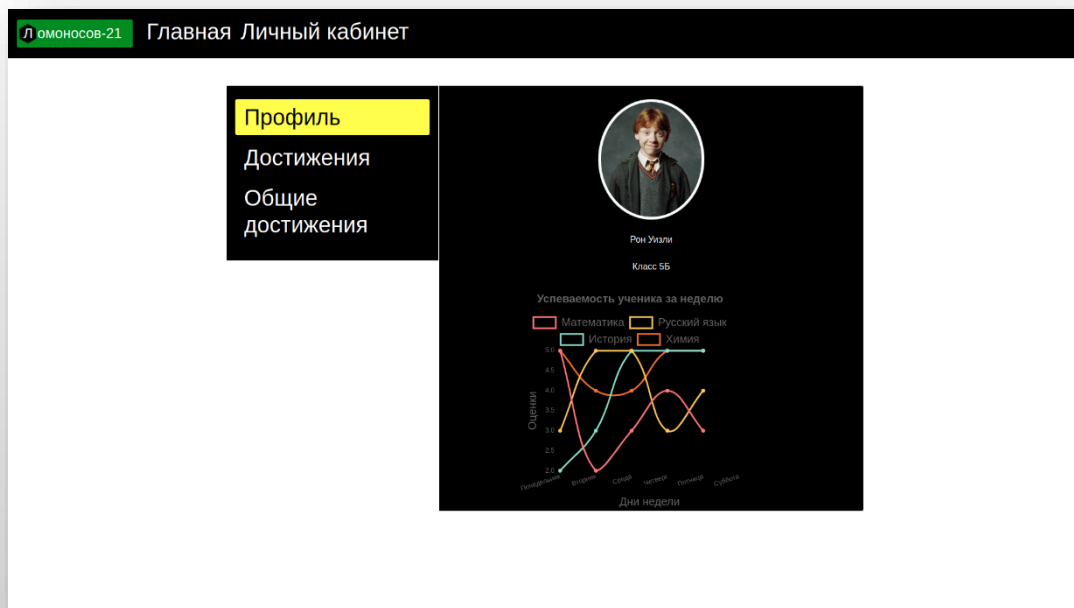
- Adaptive educational track
- Individual and team motivation, competitive spirit
- Gamification
- Automation of tutor's work
- Cute place, where want to return again and again

What's done

- Adaptive track
- Страничка с курсом по истории, траектории

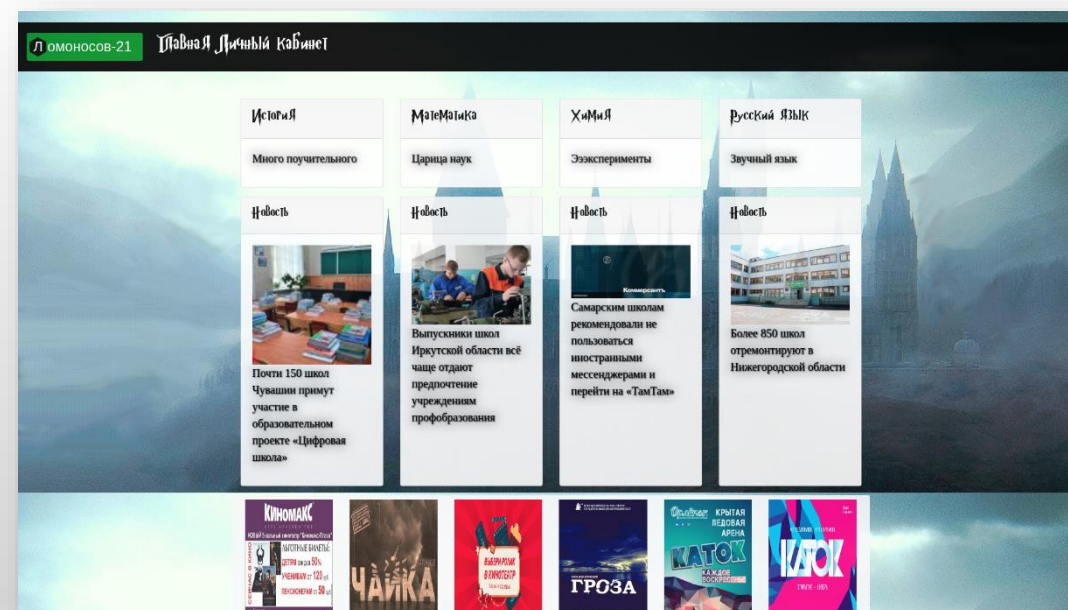
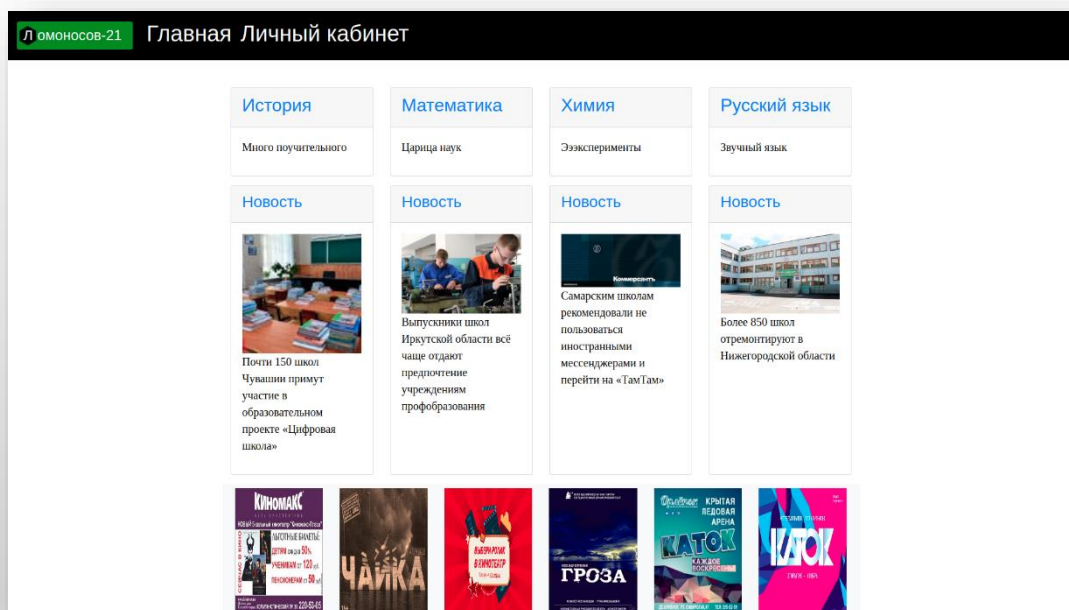
What's done

- Individual motivation. Allow customization for pupils with greater progress



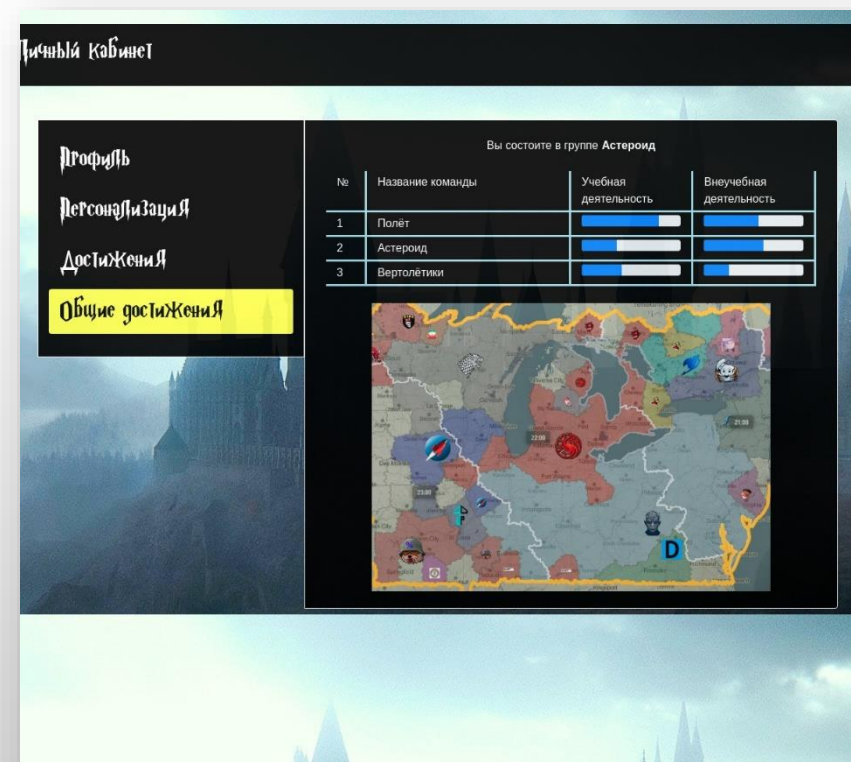
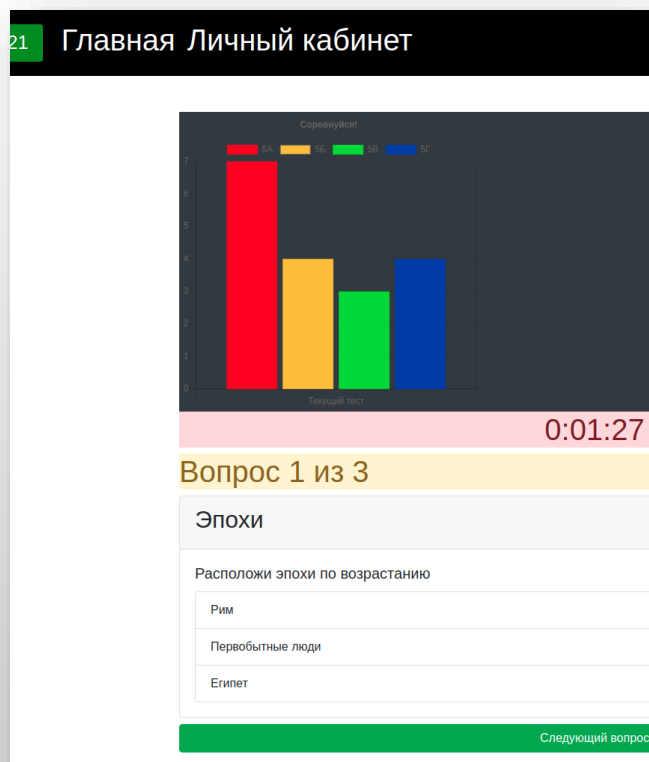
What's done

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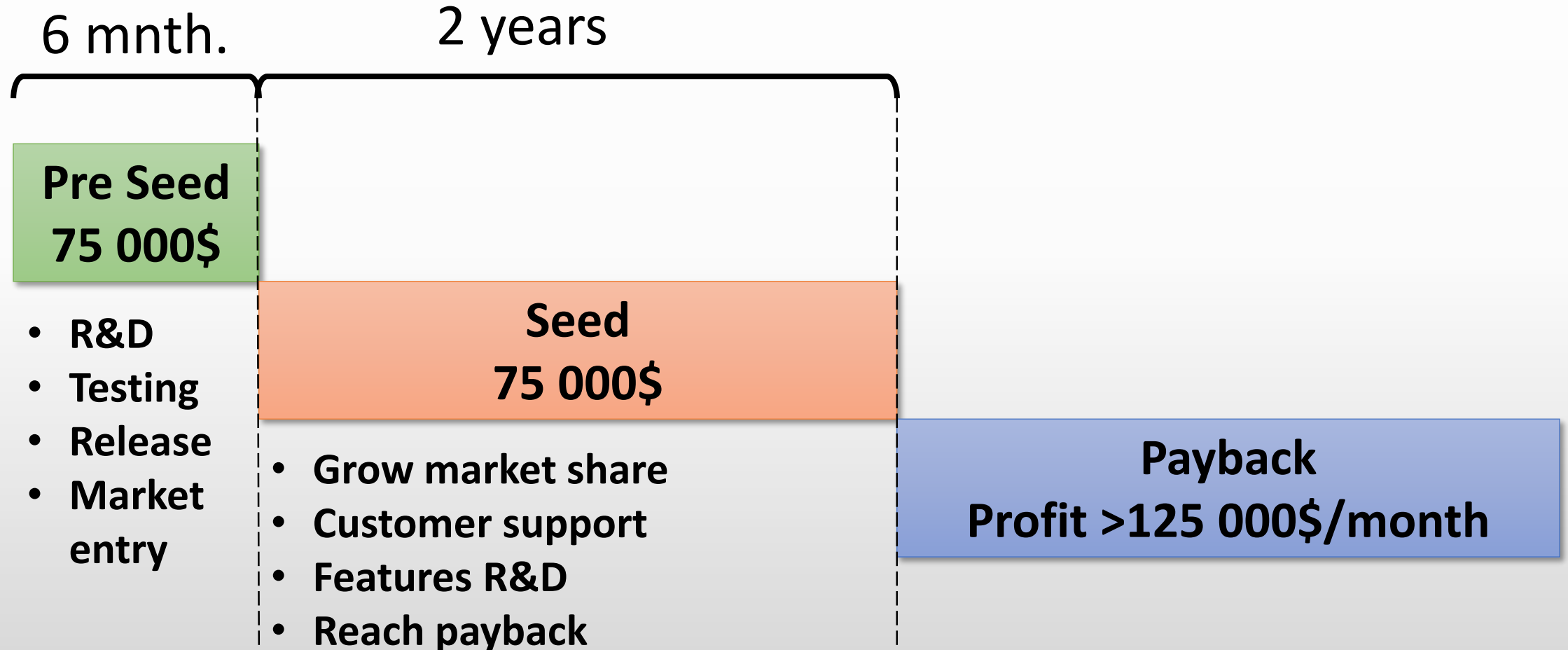


What's done

- Teamwork motivation by competition between «clans».



Business plan



Monetisation

- School subscription per each schoolmate 0,3\$/mnth
(20 p/mec)
- Adverticing on the platform 100\$/mnth
(10 000 p/mec)

What is to be done...

STACK

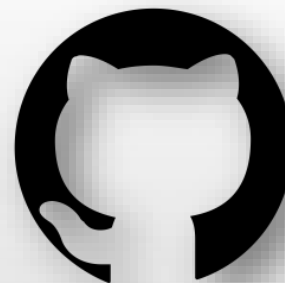


Bootstrap

django



Chart.js



REPOSITORY

[https://github.com/Ornstein89/
FoxhoundTeam_MoscowHack20
19](https://github.com/Ornstein89/FoxhoundTeam_MoscowHack2019)



HIRE US, WE CAN MUCH MORE



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