

Образовательная электронная система

Ломоносов-21



Foxhound team

TEAM FOXHOUND



Nedogarok Anton

C++/Qt/QML, ML/Keras, Python



Bogachev Maxim

Frontend, Bootstrap, JS



Petrov Anton

Frontend, Bootstrap, JS



Semennikov Kirill

Python/Flask/Pandas, Frontend, C++, cybersec.



Soldatov Vyacheslav

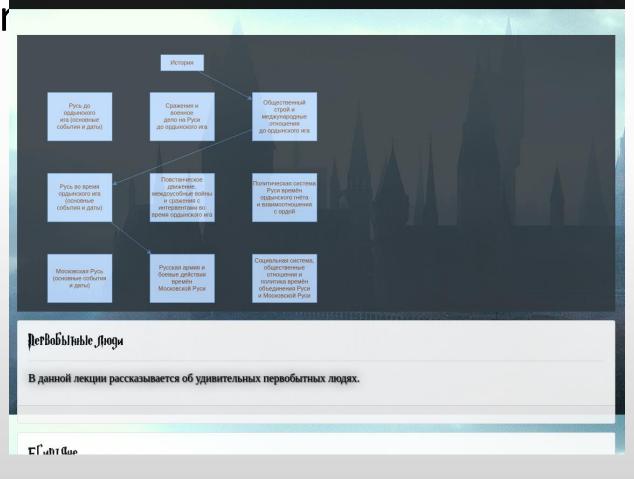
Frontend, Backend

PROJECT GOALS

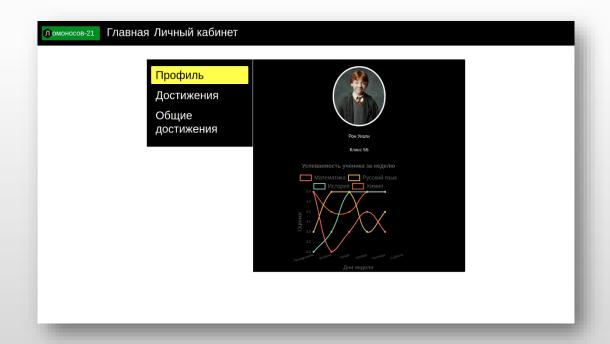
- Adaptive educational track
- Individual and team motivation, competitive spirit
- Gamification
- Automation of tutor's work
- Cute place, where want to return again and again

agabla Kabanet

Adaptive tr

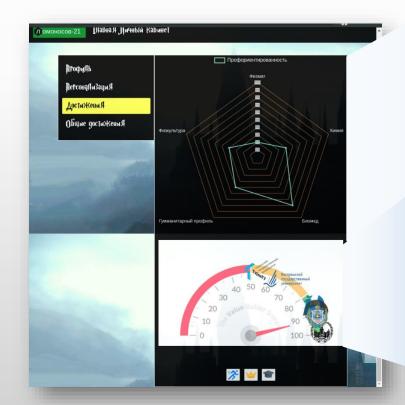


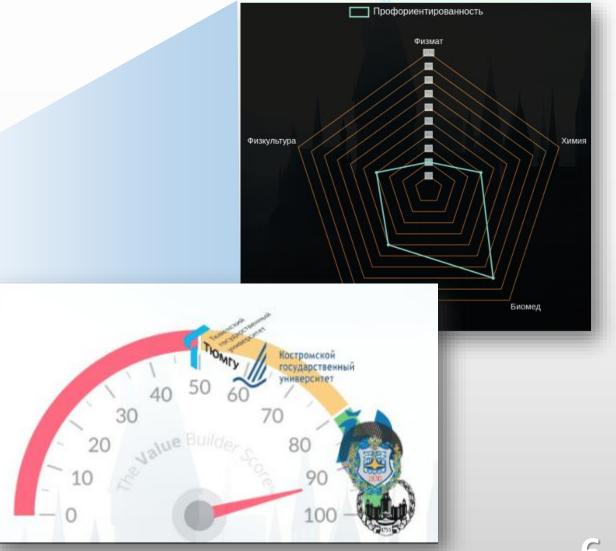
 Individual motivation. Allow page customization and skins for pupils with greater progress



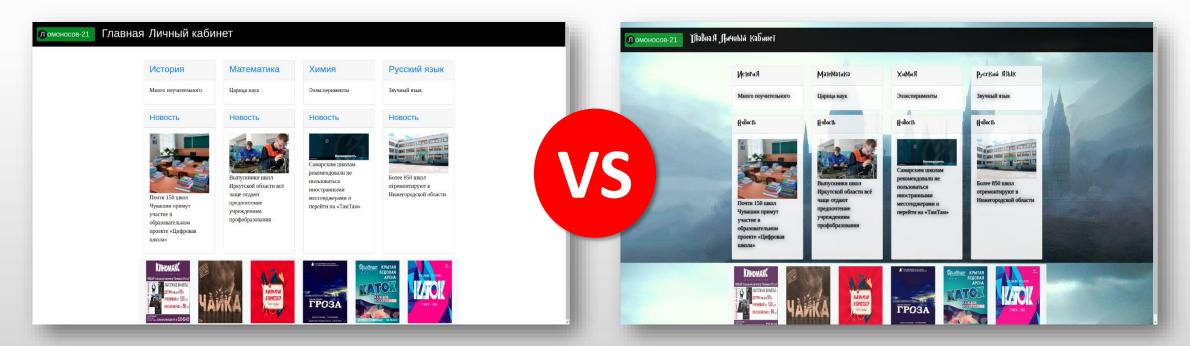


Individual motivation.
 Game-like stats.

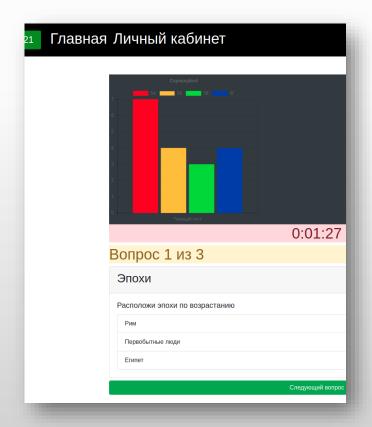


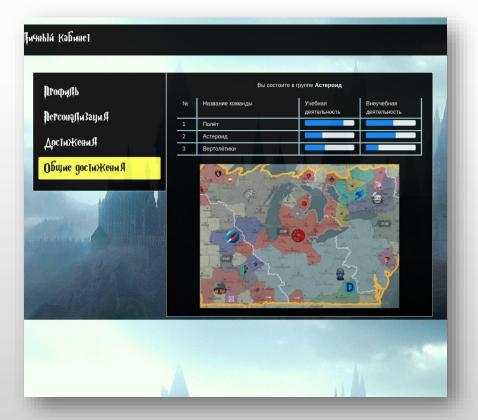


 Individual motivation. Allow customization for pupils with greater progress



Teamwork motivation by competing between «clans».





STACK



Business plan

6 mnth.

2 years

Pre Seed **75 000\$**

- R&D
- Testing
- Release
- Market entry

Seed **75 000\$**

- Grow market share
- Customer support
- Features R&D
- Reach payback

Payback Profit >125 000\$/month

Monetization

- School subscription per each school student 0,3\$/mnth (20 p/mec.)
- Advertising on the platform for 100\$/mnth (10 000 p/mec.)

What is to be done...

- Mobile app
- Tutors and admin's portal

REPOSITORY

https://github.com/Ornstein89/ FoxhoundTeam MoscowHack20 19



HIRE US, WE CAN MUCH MORE





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