

# COSTA ANTON

## Video Game Programmer

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📍 Cluj-Napoca, Cluj, Romania

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in <https://www.linkedin.com/in/costa-anton-9b144410a/>

## EXPERIENCE

### European Economic Area(EEA) Placement Grant

#### University of Iceland

📅 Jul 2019 – Sep 2019

📍 Reykjavík, India

- A two-month mobility in Iceland to work at the university on a research project. I developed a Virtual Reality application in Unity to help people that suffer from Acrophobia (fear of heights).

### Full time Programmer/Localisation Engineer

#### Pragmatic Play

📅 Jan 2019 – Jun 2019

📍 Bucharest, Romania

- Unity developer for slots games. My task was to create Unity editor extensions, or to continue existing extensions, to help streamline the game production. I was also part of the localisations team and we were responsible for the maintenance of the application in the case that problems might appear in certain languages.

### Intern

#### Property Shark

📅 Mar 2018 – Sep 2018

📍 Cluj-Napoca, Cluj, Romania

- A six-month period of internship. One half of it working with Visual Basic to do User Acceptance Tests. The second half was with C# creating and modifying ASP.NET applications. Both of them related the "PropertyShark - Real Estate Search and Property Information" website

### Summer Intern

#### FIDA Solutions

📅 Jul 2017 – Aug 2017

📍 Baia Mare, Maramures, Romania

- Summer internship, worked 6 weeks with JavaScript, HTML and CSS.

## SKILLS

Unity

C#

Unreal

C, C++

Java

Angular2

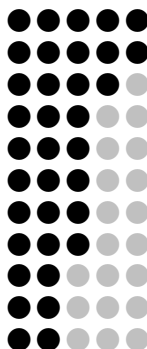
Python

JavaScript

Spring

Blender

Maya



## EDUCATION

### Master's Degree, Graphics, Multimedia and Virtual Reality

#### University Politehnica of Bucharest

📅 2018 – 2020

📍 Bucharest, Romania

### Master's Degree, Computer Graphics

#### University of Groningen

📅 2019 – 2020

📍 Groningen, Netherlands

Part of an ERASMUS+ study exchange. I have continued the master's that I have started in Bucharest on Computer Graphics, Multimedia and Virtual Reality.

### Bachelor's Degree, Computer Science

#### Babes-Bolyai University

📅 2015 – 2018

📍 Cluj-Napoca, Romania

### Bachelor's Degree, Computer Science

#### AGH University of Science and Technology

📅 2017 – 2017

📍 Kraków, Poland

Exchange student for one semester with ERASMUS+. I mainly did courses in the field of Computer Science which were equivalent with what I would have done back home, one exception being a Polish Language course which was for exchange students.

### High School, Mathematics and Informatics

#### National College "Gheorghe Sincai"

📅 2011 – 2015

📍 Baia Mare, Romania

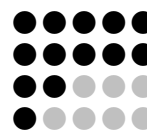
## LANGUAGES

English

Romanian

French

Polish



## INTERESTS

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### Technical

- Video Game Programming and Design
- Shaders & Computer Graphics
- Animation
- Sound Design

### Hobbies

- Playing video games.
- Writing fantasy stories.
- Travelling.
- Listening to audio books.

## STRENGTHS

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Hard-working

Fast learner

Curious

Imaginative

Adaptable

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Game Engines

Video Game Design & Development

Mobile Applications

## REFERENCES

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Prof. Dr. Ing. Alin Moldoveanu  
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Dr. Jiří Kosinka  
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