

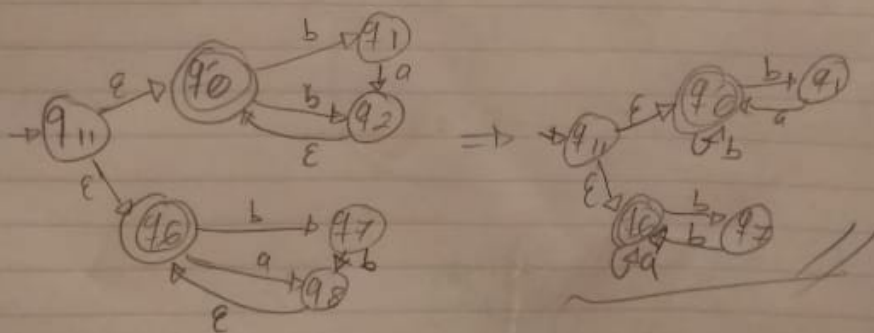
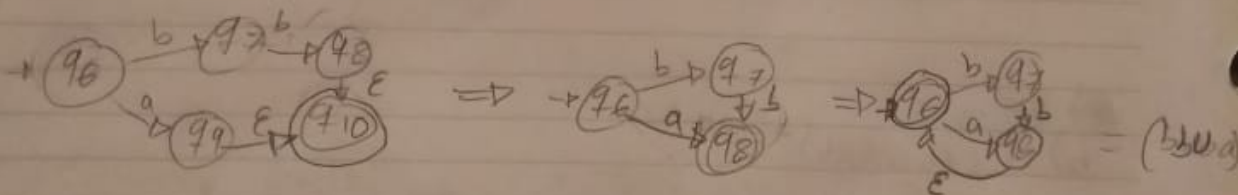
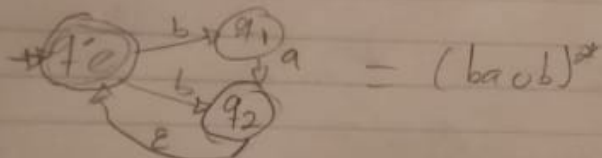
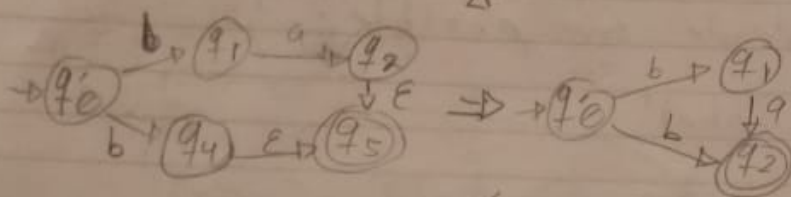
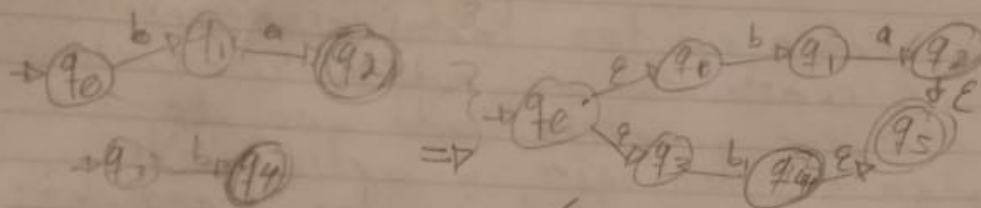
Tarea 13

1- De acuerdo con las técnicas descritas para la construcción de autómatos, construir los AFN que acepten cada uno de los siguientes lenguajes y aplique los criterios para eliminar las transiciones epsilon donde sea posible:

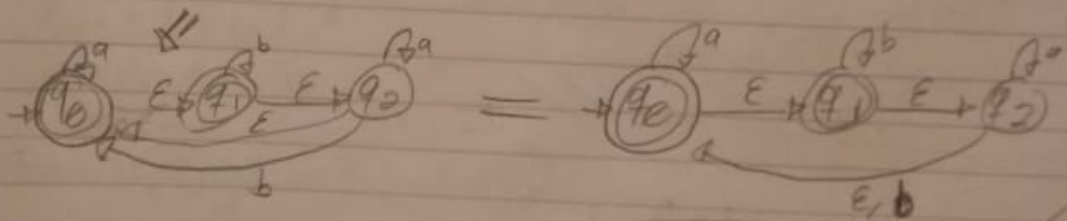
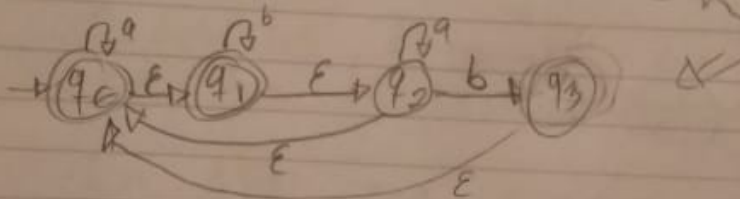
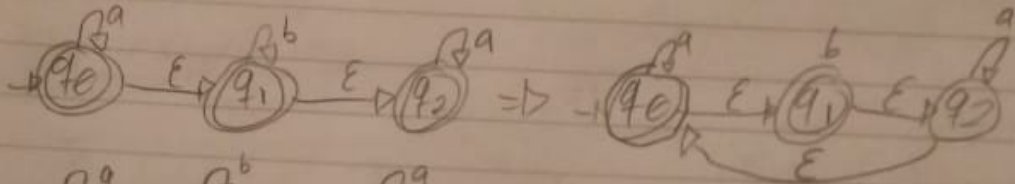
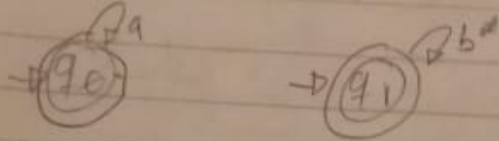
a) $(a \cup b)^* \cup (aba)^+$

b) $((buaab)^* a^*)^*$

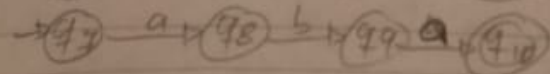
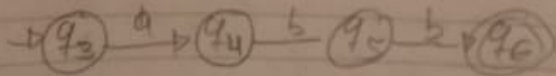
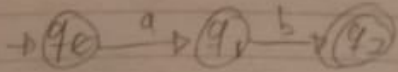
c) $(baub)^* \cup (bb \cup a)^*$

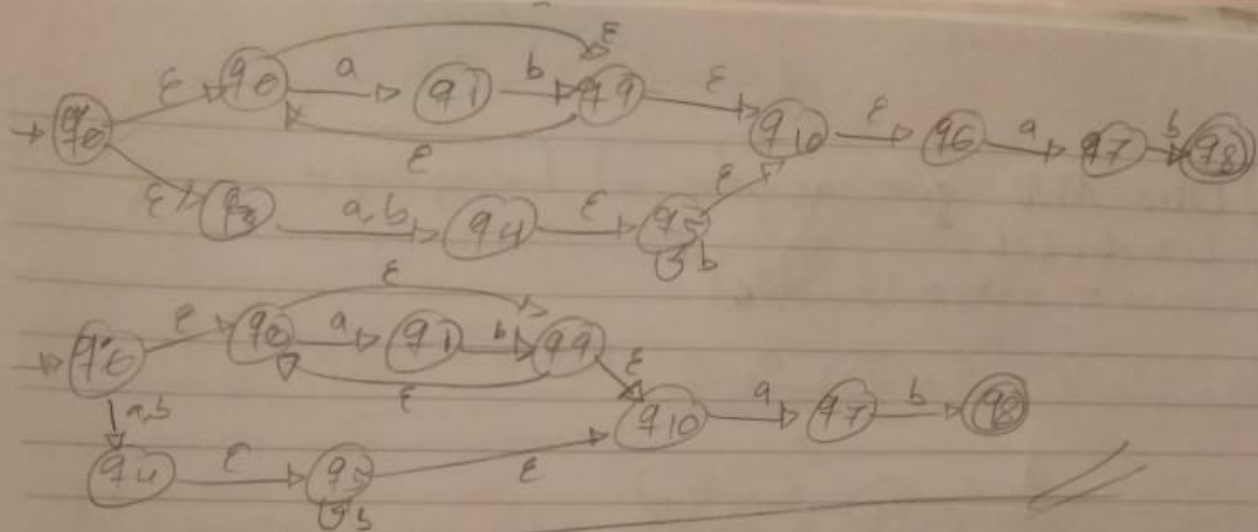


2) ~~(F₉₅)~~

$$d) ((a^x b^x a^x)^x b)^x$$


e) $(ab \cup abb \cup aba)^*$

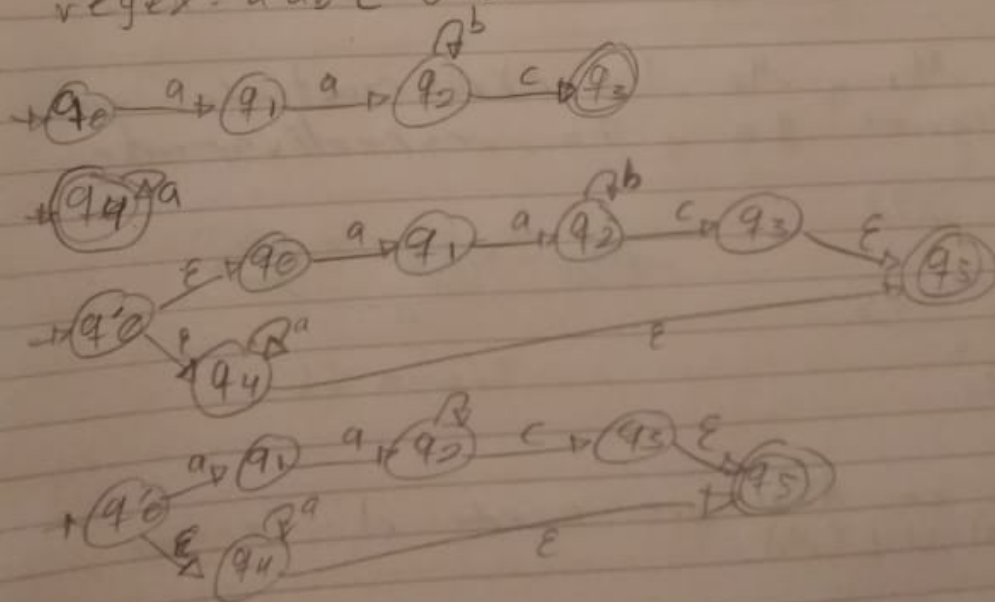




2. Dados los lenguajes $L_1 = a$ y $L_2 = ab^*c$ con los t cnicas descritas construir:

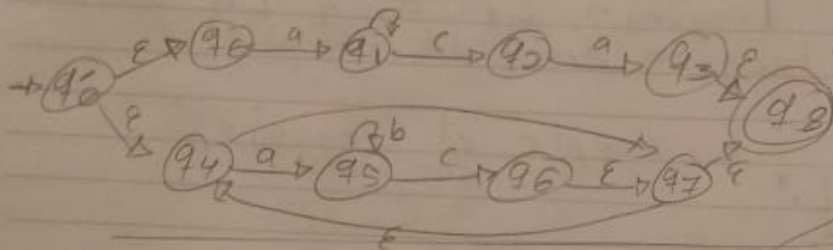
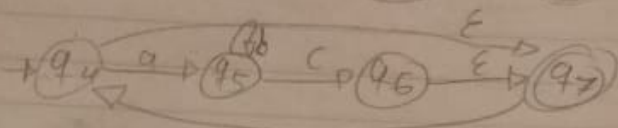
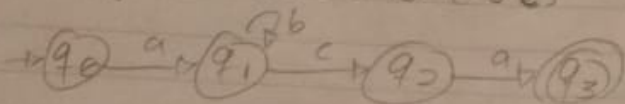
a) Un AFN que acepte el lenguaje $L_1 \cdot L_2 \cup L_1^*$

regex = $aab^*c \cup a^*$



b) Otro AFN que acepte el lenguaje
 $L_2 = L_1 \cup L_3$

regex = $ab^*ca \cup (ab^*e)^*$



3. Sean M_1 y M_2 , los AFNs mostrados en las Figuras 1a y 1b, respectivamente

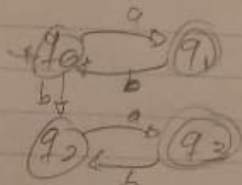


Figura 1a

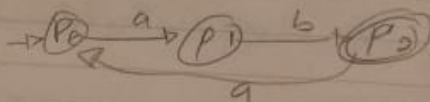
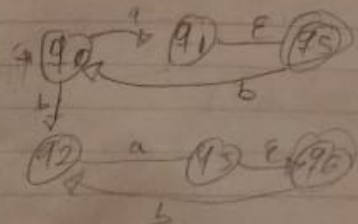
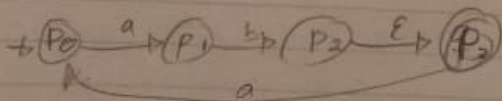
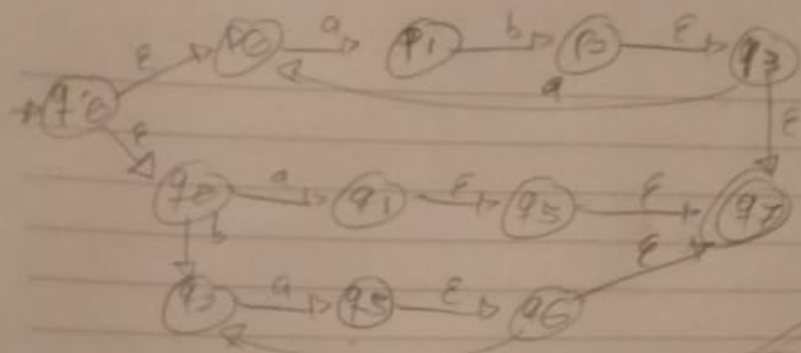


Figura 1b

a) Construir un AFN que acepte el lenguaje
 $L(M_2) \cup L(M_1)$





b) Construir un AFN que acepte el lenguaje $L(M_1) \cdot L(M_2)$

