

Anton James

+1-212-300-3439 | anton.james.ja@gmail.com | linkedin.com/in/anton-james-ja | github.com/AntonJames-Sistence

EDUCATION

App Academy

New York, NY

Top software engineering bootcamp with 1000-hour curriculum and less than 3% acceptance rate Mar 2023 – Jul 2023

NPDU of Ukraine

Kyiv, Ukraine

Master in Mathematics and Computer Science

Sep 2009 – Jul 2015

PROJECTS

Itinerator | JavaScript, React, Redux, MongoDB, Express.js, Google Maps API, Git

[LiveLink](#) | [GitHub](#)

- Developed a robust and scalable architecture using React, creating reusable components and efficiently managing state with Redux
- Engineered a high-performance front-end solution, leveraging advanced technologies, to retrieve and utilize information from MongoDB
- Utilized Git feature branches to ensure a structured and organized workflow during the development process
- Employed modern CSS techniques and best practices to create an aesthetically pleasing and intuitive user experience, enhancing the overall usability and appeal of the app

Steamer | Ruby on Rails, AWS S3, JSON, RESTful API, PostgreSQL, Node.js

[LiveLink](#) | [GitHub](#)

- Harnessing the capabilities of JSON and PostgreSQL to efficiently store and exchange data
- Implemented efficient backend using Ruby on Rails, ensuring smooth functionality and optimal performance
- Utilized AWS S3 to securely store and manage product images, ensuring reliable access, scalability, and efficient retrieval of visual assets
- Executed RESTful routes and capitalized on Active Record in Ruby on Rails to enable full CRUD functionality.

Itinerator | JavaScript, Canvas API, HTML5, CSS3, Webpack

[LiveLink](#) | [GitHub](#)

- Leveraging the power of pure JavaScript, I built custom game logic to ensure smooth gaming experience with responsive controls, and challenging gameplay
- Crafted a visually captivating experience through the utilization of the Canvas API, enabling the creation and manipulation of graphics

EXPERIENCE

Professional waitstaff

Mar 2019 – Feb 2023

Multiple reputed restaurants(ex. Maison Pickle)

New York, NY

- Provided exceptional customer service by efficiently managing the needs of up to 12 tables simultaneously. Incorporated last minute menu changes, meticulously noted dietary restrictions, ensured timely delivery of every course, optimizing wait times while also personalizing each guest's experience at the restaurant
- Collaborated with kitchen and bar teams to synchronize the preparation and delivery of food & beverages, while communicating special requests comprehensively, resulting in a streamlined and fast service
- Successfully resolved customer complaints or issues, utilizing strong problem-solving skills, thinking on the feet, and effective communication to ensure customer satisfaction

Computer Science Teacher

Sep 2016 - Jun 2018

School #146

Kyiv, Ukraine

- Utilized innovative teaching methods and technology tools to create interactive and hands-on learning experiences
- Created a positive and inclusive classroom environment that encouraged student participation and collaboration in CS projects and problem-solving activities
- Utilized educational software and programming platforms to enhance student engagement and practical applications

TECHNICAL SKILLS

Languages: JavaScript, HTML/CSS, Ruby, Python, SQL (PostgreSQL)

Frameworks: React, Express.js, Rails, WordPress

Technologies: Redux.js, Node.js, Express.js, MongoDB, Webpack

APIs and Dev Tools: Git, Google Maps API, AWS S3, Canvas API, VS Code, RESTful API