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Anton James | Software Engineer

EDUCATION

App Academy, NYC - 2023
- Top software engineering coding bootcamp with 1000-hour curriculum and < 3% acceptance rate

NPU of Ukraine, Kyiv - 2009 - 2015
- Master in Mathematics and Computer Science

PROJECTS

Steamer | *(Ruby on Rails, React, Redux, Java Script, AWS, Node js, CSS3)*   **Live Link** | **GitHub**
Full-Stack Video Game Marketplace Application
- Leveraging PostgreSQL as the database, integrated robust APIs and ensured secure handling of user data and game listings
- Implemented efficient backend using Ruby on Rails, ensuring smooth functionality and optimal performance
- Utilized AWS to securely store and manage product images, ensuring reliable access, scalability, and efficient retrieval of visual assets
- Implemented RESTful routes and leveraged Active Record in Ruby on Rails to enable full CRUD functionality

Itinerator | *(MongoDB, Mongoose, Express, Node, React, Redux, Java Script, Google API)*   **Live Link** | **GitHub**
MERN stack activity search application enables users to effortlessly discover and explore a wide range of events and activities tailored to their specific location
- Employed modern CSS techniques and best practices to create an aesthetically pleasing and intuitive user experience, enhancing the overall usability and appeal of the app
- Developed a robust and scalable architecture using React, creating reusable components and efficiently managing state with Redux
- Engineered a high-performance front-end solution, leveraging advanced technologies, to retrieve and utilize information from MongoDB
- Utilized Git feature branches to ensure a structured and organized workflow during the development process

Torque | *(JavaScript, Canvas API, HTML5, CSS3, Webpack)*   **Live Link** | **GitHub**
Racing game that draws inspiration from the fast-paced 80s arcade classics.
- Leveraging the power of pure JavaScript, I built custom game logic to ensure smooth gaming experience with responsive controls, and challenging gameplay
- By harnessing the power of JavaScript's Canvas API, I skillfully constructed a mesmerizing visual experience

EXPERIENCE

Professional waitstaff | Multiple reputed restaurants(ex. Maison Pickle) - NYC | 2019 -2023
- *Multitasking and detail orientation:* Provided exceptional customer service by efficiently managing the needs of up to 12 tables simultaneously. Incorporated last minute menu changes, meticulously noted dietary restrictions, ensured timely delivery of every course, optimizing wait times while also personalizing each guest's experience at the restaurant
- *Teamwork:* Collaborated with kitchen and bar teams to synchronize the preparation and delivery of food & beverages, while communicating special requests comprehensively, resulting in a streamlined and fast service
- *Dispute Resolution:* Successfully resolved customer complaints or issues, utilizing strong problem-solving skills, thinking on the feet, and effective communication to ensure customer satisfaction

Teacher, Computer Science | **School #146** - Kyiv | 2016-2018
- Utilized innovative teaching methods and technology tools to create interactive and hands-on learning experiences
- Created a positive and inclusive classroom environment that encouraged student participation and collaboration in CS projects and problem-solving activities
- Utilized educational software and programming platforms to enhance student engagement and practical applications