



DAT 600

Summary of week 2

Interface or ADT ? \rightarrow what are our specifications ?

Sequence set \leftarrow two abstractions

define a set of operation
but they don't say how
implement them.

data structures + Algorithms

Solution(s)

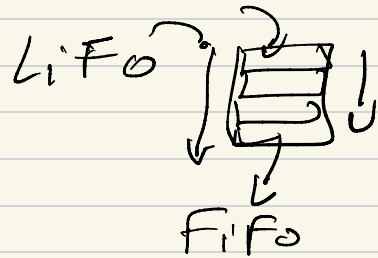
is this
solution
correct ?

runtime
complexity

Sequence interface

Data Structure	Operation, Worst Case $O(\cdot)$				
	Container	Static	Dynamic		
	build(X)	get_at(i) set_at(i, x)	insert_first(x) delete_first()	insert_last(x) delete_last()	insert_at(i, x) delete_at(i)
Array	n	1	n	n	n
Linked List	n	n	1	n	n
Dynamic Array	n	1	n	$1_{(a)}$	n

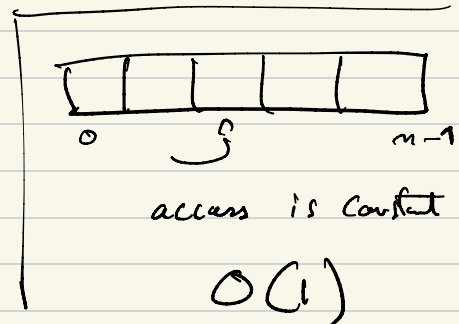
$X = (5, 1, 6, 7, 8, 3)$ ← dequeue
 earliest → 1 → oldest
 FIFO



e.g.

$get_at(i)$
 $T(n)$ is get_at time using an array $O(1)$

$$T(n) = O(1)$$

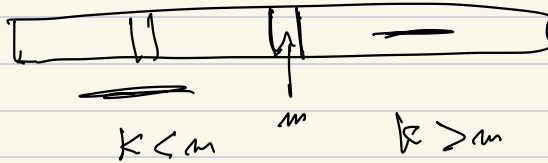


Set interface

Set Data Structure	Operations $O(\cdot)$				
	Container	Static	Dynamic	Order	
	build(X)	<u>find(k)</u>	<u>insert(x)</u> delete(k)	find_min() find_max()	find_prev(k) find_next(k)
Array	n	n	n	n	n
Sorted Array	$n \log n$	$\log n$	n	1	$\log n$

- But how to construct a sorted array efficiently?

$O(n)$ for all operations with Array data structures
Not sorted array.



a sorted set is good for runtime
 time
 complexity.

Asymptotic efficiency:

- O \rightarrow upper bound
- Ω \rightarrow lower bound
- Θ \rightarrow tight bound
- \mathcal{O} \rightarrow strict upper bound
- ω \rightarrow strict lower bound.

e.g

Find max in a not sorted array

Find_max(A) A has size n

$\text{max} = -\infty$ \dots C_1

$\left\{ \begin{array}{l} \forall e \in A \dots n \star C_2 \\ \text{if } e \geq \text{max} \dots n \cdot C_3 \\ \text{max} = e \dots n \cdot C_4 \end{array} \right.$

$$C_1 \cdot 1 + \underbrace{n C_2 + n C_3 + n C_4}_C$$

$$(C_2 + C_3 + C_4) n + C_1 = C n + C_1$$

$$T(n) = Cn + C_1$$

$$T(n) \stackrel{?}{=} O(n)$$

$$T(n) \stackrel{?}{=} \Omega(n)$$

$$T(n) \stackrel{?}{=} \Theta(n)$$

—

we defined O Ω Θ & ω

