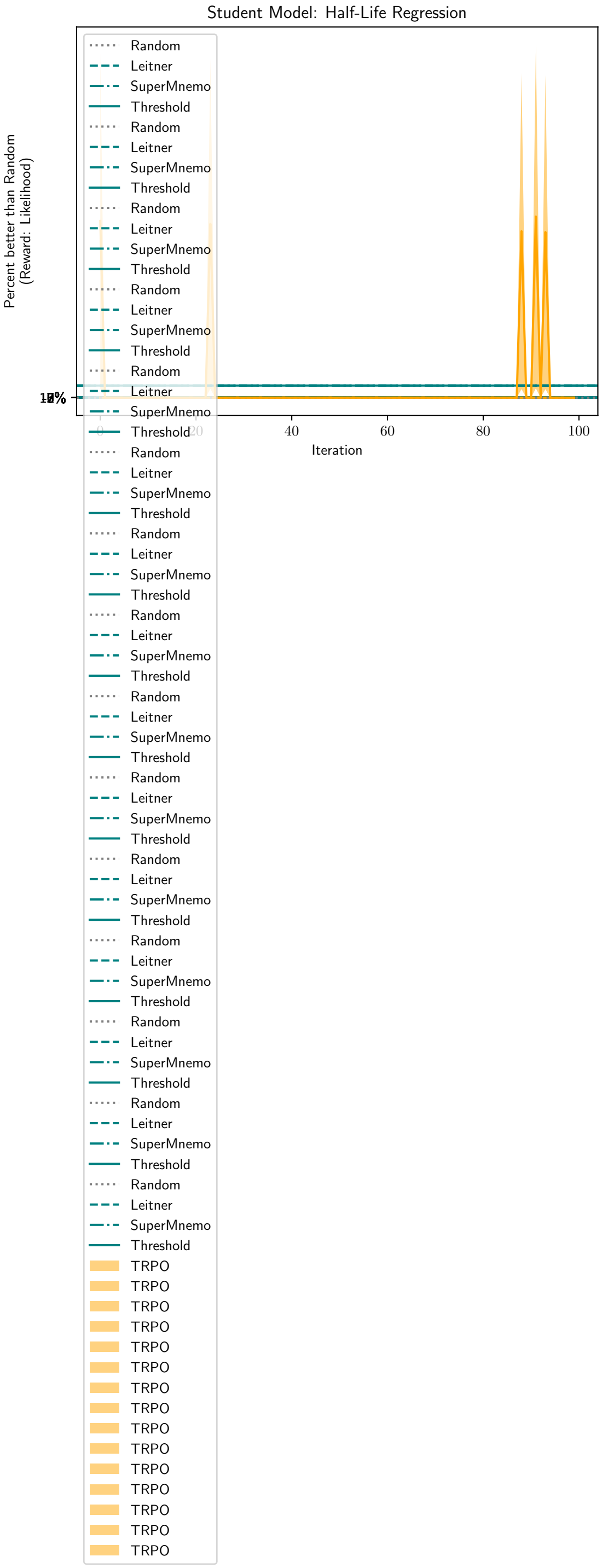
Student Model: Half-Life Regression
Percent better than Random
(Reward: Likelihood)
10%
0
20
40
60
80
100
Iteration
Random
Leitner
SuperMnemo
Threshold
TRPO