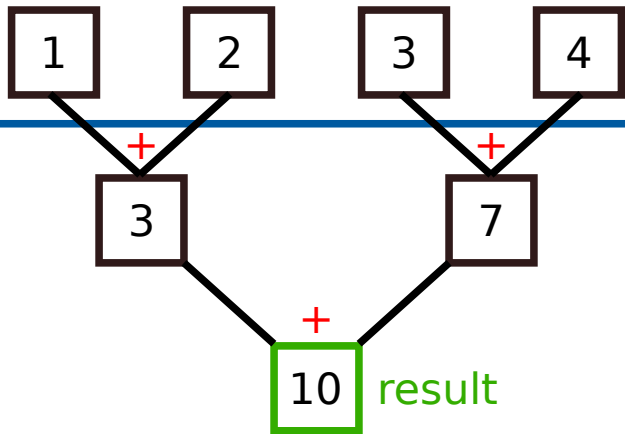


input range



operator:

```
int operator()(int tmp_sum, int i){  
    return tmp_sum + i;  
}
```