

HTML5 and CSS3 for Mobile Applications

Orientation

Prof. Paul Krause, University of Surrey

Overall Goal

- To show you how far you can push Web Standards for developing (mobile) web apps without resorting to native coding

An Exemplar: www.myOrb.com



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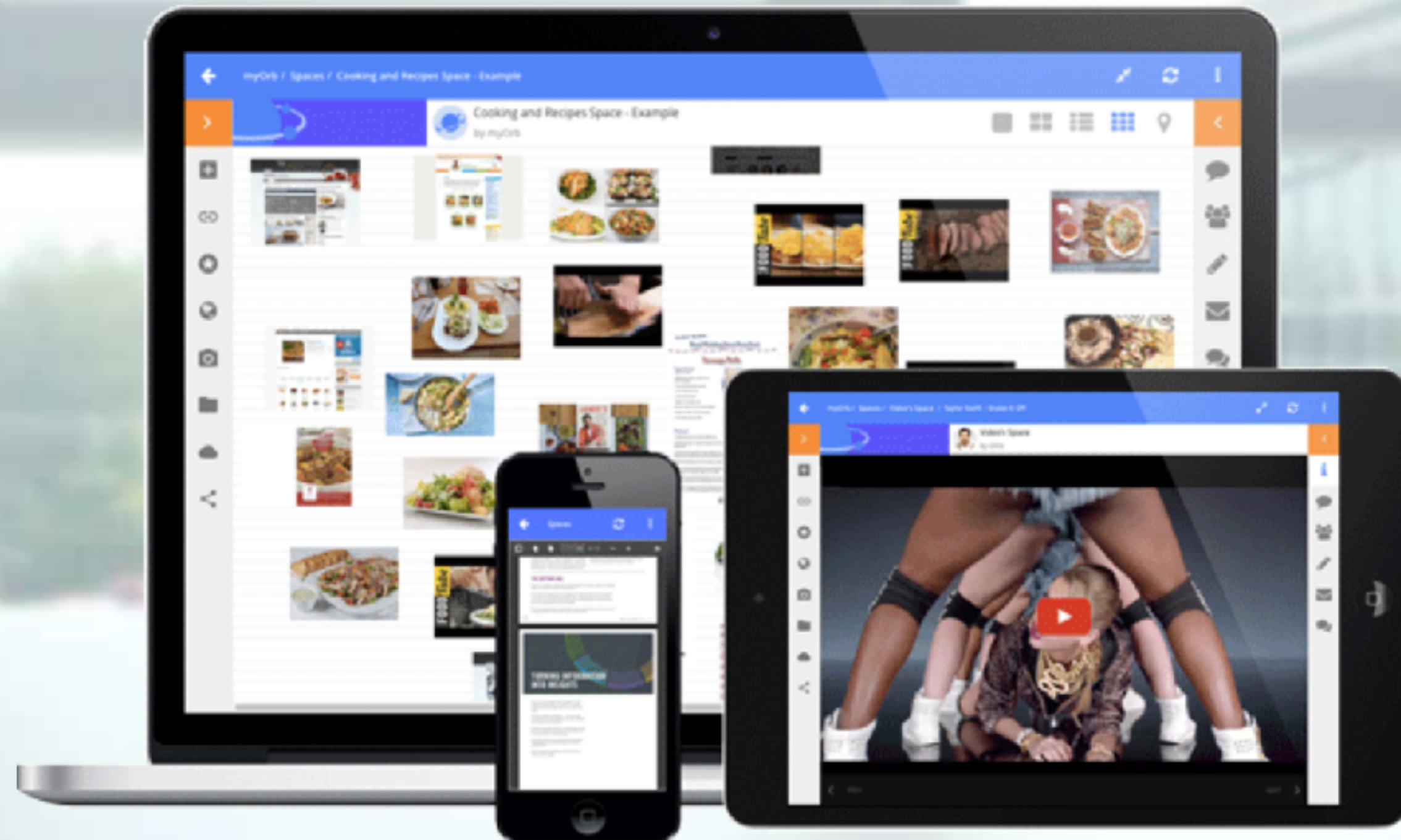
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The technologies we will explore

- HTML5
- CSS3
- JavaScript
- Angular.js
- Ruby on Rails

Warning!

- Some features mentioned in this course are unsupported in certain browsers
- If in doubt, check with: <http://caniuse.com>

How to interact with the course

- Please bring your laptop to each session
- We will mix lectures with practical work
- The class based practical work does not count to the final grade but you will be able to submit it for feedback
- Coursework deadline (50% to total assessment) is Monday of Week 8
 - Coursework description will be available next week