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#### **INTRODUCTION**

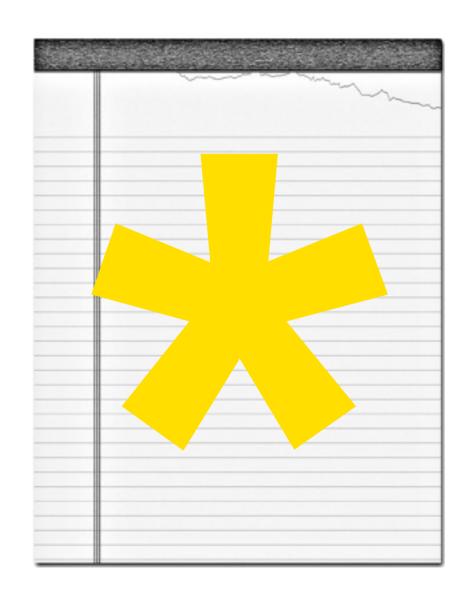
# THE WEB IS RAPIDLY CHANGING

- The proliferation of many new devices, i.e. tablets and phones
- Not everything is 960px
- Move from prescribed design to responsive design

# LETTHE NUMBERS SPEAK

# THE NUMBERS

- Mobile web is growing 10x faster than desktop
- Average time spent on mobile phones is 30 mins
- There are more screens to design for than ever before



# What does it mean to create a responsive design?

Use a flexible grid that (with flexible images) that incorporates media queries to create a responsive, adaptive layout.

# WHY DESIGN FOR MOBILE?

• Growth opportunity — everyone is on mobile

Constraints focus — no hover, speed, context

▶ Capabilities innovation — touch, location, orientation, voice

# WHAT IS MOBILE FIRST?

Design your site for mobile first

Think about content and optimizing layout for a mobile user

Then think about designing for all other devices and layouts

# **GREAT EXAMPLES**

- ▶ The Boston Globe: http://bostonglobe.com/
- Design Week Portland: http://www.designweekportland.com/
- Andersson-Wise Architects: http://www.anderssonwise.com/
- Maryland Beer Festival: http://mdcraftbeerfestival.com/
- General Assembly: http://generalassemb.ly

# **FURTHER READING**

▶ Content Strategy for Mobile by Karen McGrane

Mobile First by Luke Wroblewski

Responsive Web Design by Ethan Marcotte

CSS3 for Web Designers by Dan Cederholm