

```

2. #include <string.h>
    #include <stdio.h>
    #include <stdlib.h>

```

```

struct Produus

```

```

{
    char nume [20];
    float pret;
}

```

```

struct Magaziu

```

```

{
    char * id;
    int nr;
    struct Produus * prod;
}

```

```

void scrie (Magaziu a, char * myfile)

```

```

{
    FILE * out;
    out = fopen (myfile, "w");
    fprintf (out, "%s", a.id);
    fprintf (out, "\n");
    fprintf (out, "%d", a.nr);
    fprintf (out, "%s\n%f", a.prod -> nume, a.prod -> pret);
    fclose (out);
}

```

```

void citire (Magaziu *a, char * myfile)

```

```

{
    FILE * in;
    int nr;
    in = fopen (myfile, "rb");
    fread (&nr, sizeof(nr), 1, in);
    a->id = (char *) malloc ((nr+1) * sizeof(char));
    a->prod = (struct Produus *) malloc
    fread (a->id, sizeof(a->id), 1, in);
    fread (&a->nr, sizeof(a->nr), 1, in);
    a->prod = (struct Produus *) malloc ((a->nr) * sizeof(struct Produus));
    fread (&a->prod, sizeof(a->prod), a->nr, in);
    fclose (in);
}

```

```

int compProdus (const void *a, const void *b)
{
    struct Produs *sa = (struct Produs *) a;
    struct Produs *sb = (struct Produs *) b;
    return strcmp(sa, sb);
}

```

```

float cautapret (Magazin m, int int (*comp) (const void *, const void *), char *nume)
{
    struct Produs *v;
rez = bsearch (nume, m.prod,
    v = (struct Produs *) malloc (m.nr * sizeof (struct Produs));
    for (int i = 0; i < m.nr; i++)
    v[i] = m.prod[i];
        v[i] = m.prod[i];
    struct Produs *rez;
    rez = bsearch (nume, v, m.nr, sizeof (v), comp);
    int pos = rez - v;
    return v[pos].pret;
}

```