

## Chapter 18: Table-Driven Methods

- A table driven method is a scheme that allows you to look up information in a table rather than using logic statements (if and case) to figure it out
- Virtually anything you can select with a logic statement can be selected with tables instead

### General Considerations in Using Table-Driven Methods

- Used in appropriate circumstance, table driven code is
  - o Simpler than complicated logic
  - o Easier to modify
  - o More efficient

### Two Issues in Using Table-Driven Methods

- First, need to address how to loop up entries in the table
  - o Direct access
  - o Indexed access
  - o Stair-step access
- Second, you need address what you should store in the table
  - o Some cases, the result of a table lookup is data
  - o Other cases, the lookup is an action

### Direct Access Tables

- Like directly accessing the value
  - o Either by index? Or idk, kinda vague

### Days in Month Example

- Suppose need to determine number of days per month
  - o Need if branch for each month
- OR store each month number of days in a table then use the months number to access the days
  - o I already do this all the time lel

### Fudging Lookup Keys

- In the examples above, could use the data to key into the table directly
- You always want to be able to key into a table directly
  - o But sometimes data is in weird ranges to need to fudge
- How to fudge
  - o Duplicate data in the table to accommodate ranges
  - o Transform the key to make it work directly
    - $\text{Min}(\text{key}, \text{bound}), \text{max}(\text{key}, \text{bound})$
    - Isolate the transformation into its own routine

## Indexed Access Tables

- Sometimes a simple mathematical transformation isn't enough to jump from "age" to a table key
- In using indexes
  - o Use primary data to lookup a key in an index table
  - o Then use the value from the index table to look up the main data you're interested in
- Advantages
  - o First, if each of the entries in the main lookup table is large, it takes a lot less space to create an index array with wasted space than a main lookup table with lots of wasted space
  - o Second, even if you don't save space in an index, sometimes it's cheaper to manipulate entries in an index than a main table
  - o Finally, much easier to maintain than data embedded in code

## Stair-Stepped Access Tables

- Isn't as direct as an index structure, but doesn't waste as much space
- General idea is entries in a table are valid for ranges of data, instead of distinct points
  - o A
  - o B
  - o C
  - o D
  - o F
- To use
  - o Put the upper end of each range into a table
  - o Write a loop to check the score against the upper end of each range
- Works well with irregular data on irregular intervals
- Flexible and modifiable
- Things to note
  - o Watch the endpoints and make sure you've covered the case at the top end of the stair-step range
  - o Be careful about mistaking  $<$  for  $<=$
  - o Consider using binary search instead of sequential search
  - o Consider using indexed access instead of stair step
    - The searching in stair-step can add up
  - o Put the stair-step into its own routine