Donald Knuth - Biography of a software engineer.

Donald Knuth, considered by many to be the father of algorithm analysis in computer science, has had an astounding impact on many fields and branches of the field of cs, it’s very impressive that one man achieved so much impact across a wide range of developments.

**The Art of Computer Programming:**

**Knuth was most famously known for creating the series of tomes, named ‘The Art of Computer Programming’ usually referred to as *“TAOCP”,* While working on his Mathematics Phd, Knuth was asked to write a book on compliers, after completing his Phd in 1963, Knuth began working on a piece of work relating to sorting, related to his now comprehensive knowledge in the compilers of the time, after researching the current field and it’s state, Knuth noticed a lack of a universal standard, and the unreliability of the work in the growing field of Computer Science at the time, He saw a need for a book that categorized and reliably showed the current contents of the field, after some thinking Knuth decided to do this as his next project.**

**The first two volumes he created, were on basic concepts, data structures, random numbers, and arithmetic, the next on sorting and searching, combinatorial searching and recursion, and the last number of volumes focused more on lexical, string and data compression operations, and parsing together with further insight on compiler techniques.**

**The series of books are considered a bible for algorithmic cs and the mathematics behind it.**

**The series was one of the first to mathematically prove the efficiency of an algorithm, before it, algorithms were not categorised rigorously in comparison, due to the concepts in TAOCP we can compare algorithm runtimes and other statistics based on fact and say that an algorithm is superior in all cases for any input, or not, this style of algorithm analysis brought forward much progress in the field of computer science, Many books that are used to teach undergraduate cs, today all across the world take their fundamentals from the TAOCP volumes, namely CLRS, and Sedgewick’s Algorithms book, namely Sedgewick’s PHD coordinator was Knuth himself.**

**This popularization of asymptotic notation, and the invention of many of the algorithms for sorting, string manipulating and inventions in the world of lexers and parsers are what shows that Knuth is deserving of the title of father of algorithms. I found it very impressive how one man whether he would like to be referred to as a mathematician or a computer scientist can make so much impact in a field which at this point controls much of our daily lives using the techniques invented in the 1960s.**

**Knuth was also a proponent of the idea that algorithms and mathematical ideas should not be owned or patented by anyone.**

**Turing Award & Other achievements**

**A very impressive feat managed by Knuth was earning the Turing Award in 1974, the equivalent of a Nobel prize in Computer Science, The Turing award was presented to Knuth for his major contributions to the design of algorithms and programming languages, with specifically significant contributions in the series of books “The Art of Computer Programming”, the relevant information in them has led to massive progress and developing a base for education in the field.**

**Knuth is also a recipient of the National Medal Of Science, John von Neumann Medal and the Kyoto Prize, very impressive collection for a single person .**

**TeX typesetting & formatting system:**

**TeX, is a typesetting and formatting system used worldwide, from researchers and academics to writing out assignments, and other fields where mathematical formulae are needed such as cs, mathematics, engineering, economics etc.**

**Knuth’s system developed at Stanford, had three main components, the TeX typesetting engine, the METAFONT design system and a set of type fonts, Knuth made the program publicly available, and his work has been adapted by many commercial typesetting systems.**

**TeX serves as a great example for an early adoption of a open-source project, which has grown in recent years as for some a preferred method of creating new software and a primary philosophy for some. Knuths views on these kind of topics were welcome and impactful at the time due to his status in the community.**

**Various branches based on TeX continue to be used all across the world today in the applications mentioned at the start of the section.**

**Algorithmic Contributions:**

**Knuth is also known for the creation of multiple algorithms that are used worldwide in many applications some include:**

• Knuth-Morris-Pratt algorithm:

The algorithm is used for string search pattern matching, it is based on a DFA building system, which constructs an automaton which efficiently matches partially and fully a pattern in a string, KMP is used very often in the real world in any string searching applications, many user applications and search engine applications will use it.

• Knuth-Bendix completion algorithm:

completion is a technique for equational automated theorem proving based on term rewriting. Knuth’s work in automatic theorem proving is a more theoretic type of work, but in modern applications it is finding uses more and more for modern problems.

• LR Parsers:

LR parsers are a type of bottom up parser that analyser deterministic context free languages in linear time, parsers are a elementary component of a compiler and good efficiency in lexing and parsing leads to efficient compilers