Testing Plan

- Test to see if it announces the winner.
- Test to see if O and X can take over every empty space on the board the opponent hasn't taken yet.
- Test to see if the game can be completed without error
- Test to see if you can replace a spot already taken by O with an X

BUGS

- The winner is declared as the loser.
- O wins only if any of the top row boxes havent been used by X
- O can only complete 2-3 moves depending if one or two of the top row boxes have been filled in by X
- X can replace an O in a space that it already occupies
- If X has filled the second row's first box it is then replaced by a lowercase "o" if X has not yet won the game.