# Decentralized decision power and information sharing in horizontal logistics collaboration

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# Agenda

- 1. Introduction
- 2. The network design multicommodity flow problem
- 3. Allocation rule
- 4. Three systems with central authority
- 5. Fully Decentralized Iterative Cooperative System
- 6. Computationally results
- 7. Conclusions



# Horizontal logistics collaboration

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- · Two main branches:
  - Centralized o Central planning.
  - Decentralized { Auction-based.
     Non auction-based.

# Horizontal logistics collaboration

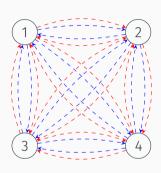
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#### Commodities:

|       | Origin | Terminal | Size | Revenue |
|-------|--------|----------|------|---------|
| $k^1$ | 1      | 2        | 1    | 10      |
| $k^2$ | 1      | 4        | 1    | 10      |
| $k^3$ | 3      | 1        | 1    | 10      |
| $k^4$ | 2      | 4        | 1    | 10      |

| 3 |        | Capacity | Activation |  |
|---|--------|----------|------------|--|
|   |        | capacity | cost       |  |
|   | ∀ edge | 2        | 5          |  |



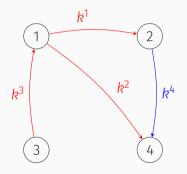
Original network.

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# Edges:

| ,,,,, |        | Capacity | Activation |  |
|-------|--------|----------|------------|--|
|       |        | Capacity | cost       |  |
|       | ∀ edge | 2        | 5          |  |

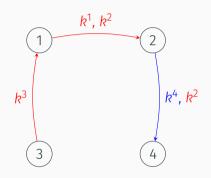


Solution without cooperation.

#### Commodities:

|       | Origin | Terminal | Size | Revenue |
|-------|--------|----------|------|---------|
| $k^1$ | 1      | 2        | 1    | 10      |
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|---|--------|----------|------------|--|
|   |        | capacity | cost       |  |
|   | ∀ edge | 2        | 5          |  |



Cooperative solution.

Allocation rule

### Allocation rule

- 1. The revenues generated by any served commodity are allocated to its owner.
- 2. The activation cost of any active edge is paid by its owner.
- 3. The price of using an unit of capacity on an edge  $e \in E$  owned by agent w(e) for any other member of the coalition,  $i \in N \setminus \{w(e)\}$ , is equal to  $\frac{c_e}{q_e}$ .

- · A central authority with certain decision power.
- · Agents have to share certain amount of information to cooperate.

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• 3 systems: 

Fully centralized cooperation system (FCCS),
Partial cooperation system (PCS),
Residual cooperation system (RCS).
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Fully centralized cooperative system (FCCS)

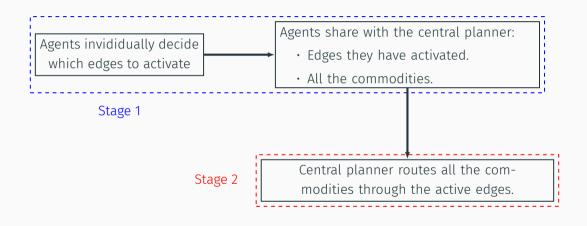
# Fully centralized cooperative system (FCCS)

- A central planning system ⇒ Central authority with full information and all the decision power.
- Commodities and edges of all the agents are aggregated into a single bigger problem.
- · Final profit allocation must be individually rational.

Three systems with central authority

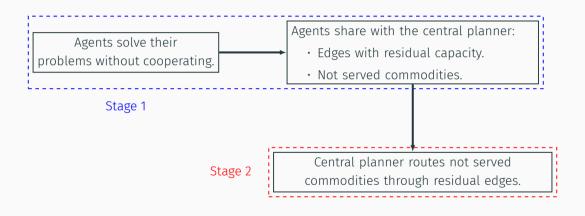
Partial cooperative system (PCS)

# Partial cooperative system (PCS)



Residual cooperation system (RCS)

# Residual cooperation system (RCS)



# Fully Decentralized Iterative Cooperative System

#### Some characteristics:

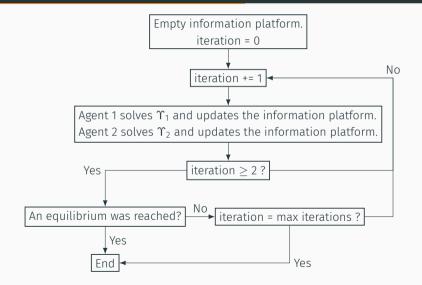
- Developed only for two agents.
- There is NOT a central authority with decision power, but only an information platform.
- · Agents exchange information and make decisions in an iterative process.
- In each iteration, agents solve an optimization problem and update the information platform.

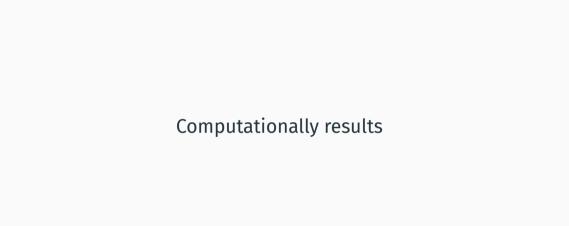
# Information platform

# An agent can share in the information platform:

- 1. Which edges he is planning to active leaving residual capacity on them.
- 2. Which edges previously shared by the other agent he would like to use, indicating:
  - The capacity he would like to use in each edge.
  - Which "combinations" of that edges he requires for each commodity, as well as the size of that commodity.

# Fully Decentralized Iterative Cooperative System

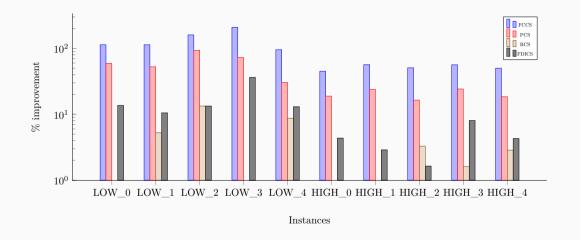




#### **Instances**

- 10 instances with 2 agents and 10 with 5 agents.
- $\cdot$  All the parameters selected from uniform distributions.
- $\boldsymbol{\cdot}$  Instances with edges with LOW or HIGH capacity.

# Results: Instances with 2 agents



# Results: Analysis of agents order relevance in FDICS

|          | Total payoffs |           | 0/ D:t |
|----------|---------------|-----------|--------|
|          | Order:1-2     | Order:2-1 | % Dif. |
| 2_low_0  | 25.0          | 25.0      | 0.00   |
| 2_low_1  | 21.0          | 21.0      | 0.00   |
| 2_low_2  | 17.0          | 17.0      | 0.00   |
| 2_low_3  | 15.0          | 15.0      | 0.00   |
| 2_low_4  | 27.0          | 26.0      | 3.70   |
| 2_high_0 | 73.0          | 72.0      | 1.37   |
| 2_high_1 | 70.0          | 69.0      | 1.49   |
| 2_high_2 | 65.0          | 63.0      | 3.08   |
| 2_high_3 | 68.0          | 67.0      | 1.47   |
| 2_high_4 | 74.0          | 73.0      | 1.35   |



# Conclusions

• Relevance of amount of information shared and decision power allocation.

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- In terms of solution quality: FCCS > PCS > FDICS > RCS.

#### Conclusions

- · Relevance of amount of information shared and decision power allocation.
- In terms of solution quality: FCCS > PCS > FDICS > RCS.
- Extension of FDICS to more agents might be interesting.

# Thank you for the attention.

# Extra slides

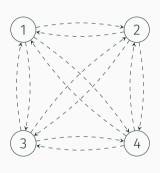
Extra slides.

# Example

# Commodities:

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|----------------|--------|----------|------------|--|
|                |        | capacity | cost       |  |
|                | ∀ edge | 2        | 5          |  |



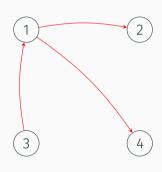
Original network.

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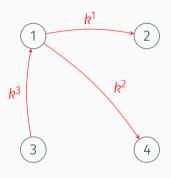
Design of the network.

# Example

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|        | Capacity | Activation |
|--------|----------|------------|
|        | Сараспу  | cost       |
| ∀ edge | 2        | 5          |



Route the commodities.

# Differences

# Allocation of the decision power.

|           |                | Coop. systems with central authority |     |      |
|-----------|----------------|--------------------------------------|-----|------|
|           |                | FCCS                                 | PCS | RCS  |
| Agonts    | Activate edges | No                                   | Yes | Yes  |
| Agents    | Route flow     | No                                   | No  | Yes  |
| Central   | Activate edges | Yes                                  | No  | No   |
| Authority | Route flow     | Yes                                  | Yes | Yes* |

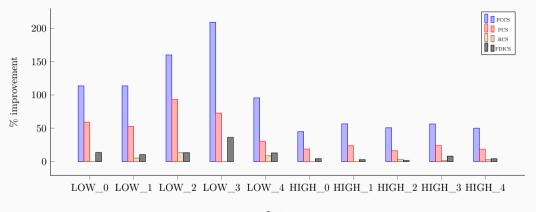
<sup>\*</sup> Only the residual commodities through the residual capacities of the active edges.

# Differences

# Information to be shared by the agent with the central authority

|             |                    | Coop. systems with central authority |                        |                          |
|-------------|--------------------|--------------------------------------|------------------------|--------------------------|
|             |                    | FCCS                                 | PCS                    | RCS                      |
|             | o(k), t(k)<br>w(k) | $\forall \ k \in \Theta$             | $\forall k \in \Theta$ | $\forall k \in \Theta_R$ |
| Commodities | $d_{R}$            | "                                    | "                      | "                        |
|             | $r_k$              | n                                    | "                      | "                        |
|             | o(e), t(e)         | $\forall e \in E$                    | $\forall e \in E_A$    | $\forall e \in E_R$      |
|             | w(e)               | n                                    | "                      | "                        |
| Г.I         | $c_e$              | n                                    | "                      | _                        |
| Edges       | 9e                 | "                                    | "                      | _                        |
|             | <u>Ce</u><br>qe    | n                                    | "                      | $\forall e \in E_R$      |
|             | $q_e^R$            | _                                    | _                      | n                        |

# Results



Instances