

# ANTONIO SEPULVEDA

## SOFTWARE ENGINEER

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antonio-sepulveda.github.io/website-portfolio/

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## OVERVIEW

Software engineer with expertise in web development and design.  
Focused on creating practical, impactful projects that benefit others.  
Passionate about building tools and applications that serve real-world needs.  
Aiming to contribute to projects that drive positive change and enhance user experiences.

## EXPERIENCE

### The Build Fellowship

JULY 2024 - SEP 2024

Computing Build Student Consultant

- Completed a computing Build Project "Design an Educational Platform for Remote Learning" under the supervision of the industry expert Abiola Folaranmi
- Focused on designing an intuitive platform from an educator's perspective, with a layout that supports lesson planning, progress tracking, and easy navigation
- <https://www.figma.com/design/EADk088y4o2I1PjUveYaxs/Week-8---High-Fidelity?node-id=0-1&p=f>

### Mission Field Organizer

SEP 2023 - MAY 2024

Data Management App for Brazilian Missionaries

- Designed and implemented a user-friendly data management application for Brazilian missionaries using React and OpenAI API
- Developed the UI entirely in Portuguese to ensure accessibility and usability for native speakers (supports text files in Portuguese)
- <https://multimodal-social-analysis.github.io/website-overview/>

### Knight Market

SEP 2022 - DEC 2022

Marketplace app geared towards Calvin University students

- Managed general weekly planning
- Assisted in implementation of Sell Component

### Disability Inclusion Project Student Leader

2022 - MAY 2025

Calvin University Student Organization

- Established an organization for students with disabilities
- Led meetings and planned events in a team setting

## EDUCATION

2020-2025

Calvin University

- Bachelor of Computer Science (BCS)
- Minor in Data Science

## SKILLS

- HTML/CSS; JavaScript; ReactNative
- C; C++; C#; Java; Ada; Clojure; Ruby; Python, Git
- Figma, Godot/GDScript; Unity
- Fluent in English and Spanish