



Ye Olde Puppet Parlay: The Art of Joyous Jesting

Instructor:

Jasper Jinglewood

Location:

Cornwall

Course Type:

Heritage Crafts

Cost:

£95.00

Learning Objectives

- Master basic marionette manipulation techniques
- Craft puppets using traditional methods
- Develop humorous storytelling skills
- Understand the historical significance of puppetry
- Foster creativity through improvisation

Provided Materials

- Wooden puppet kit
- Assorted vibrant fabrics
- Set of paints and brushes
- Puppet strings
- Storytelling guidebook

Skills Developed

puppetry

storytelling

craftsmanship

improvisation

entertainment

Course Description

Join Jasper Jinglewood, esteemed puppeteer and jester extraordinaire, for a day of delightful learning in the charming village of Cornwall. 'Ye Olde Puppet Parlay: The Art of Joyous Jesting' invites adults into a world where the playful art of puppetry meets the rich tapestry of history. In this whimsical heritage crafts class, students will embark on a journey to create their very own marionettes using traditional crafting techniques. Under Jasper's expert guidance, participants will start by assembling a wooden puppet kit, learning the intricacies of marionette manipulation. With a palette of vibrant fabrics and paints at your disposal, unleash your creativity to embellish your puppets, bringing them to life in the most charming manner. Once your puppet is ready for the stage, immerse yourself in the art of storytelling. Discover how to weave fascinating tales infused with humor and wit, inspired by the bards and jesters of yesteryears. Jasper will lead improvisation exercises, encouraging you to think on your feet and engage audiences with your newfound skills. Throughout the day, you'll delve into the history of puppetry, understanding its cultural importance and evolution. By the end of the class, not only will you possess a handcrafted puppet and a new appreciation for this timeless art form, but also a set of skills to bring joy and laughter to yourself and others.