

Welcome to this lecture! Today, you'll learn about acceptance testing.

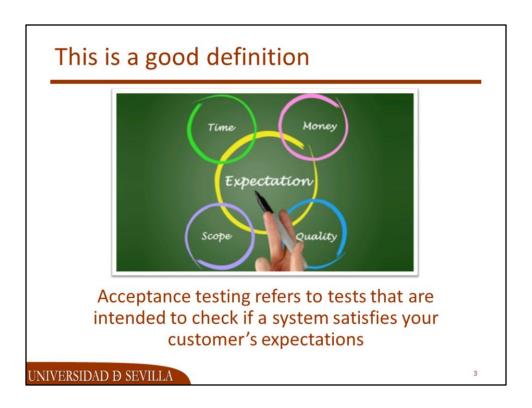
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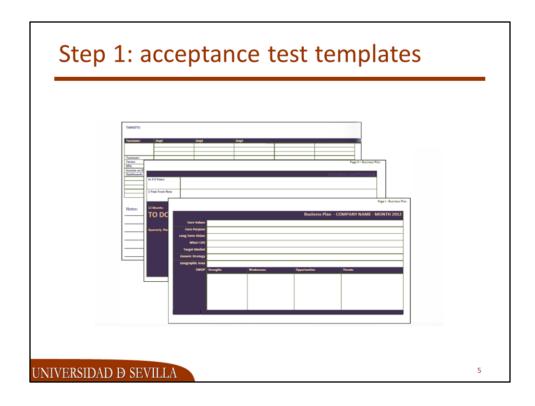
As usual, we start this lecture with a question: what's acceptance testing about? As usual, please, make a point of producing your own answer without casting a glance at the following slides.



Acceptance testing refers to tests that are intended to check if a system satisfies your customer's expectations. Acceptance tests are carried out by a tester on behalf of your customer and enable him or her to determine whether or not to accept the project. This kind of testing is very important because it helps demonstrate that the requirements are satisfied and their implementation's operating in a manner that's suited to real-world settings.



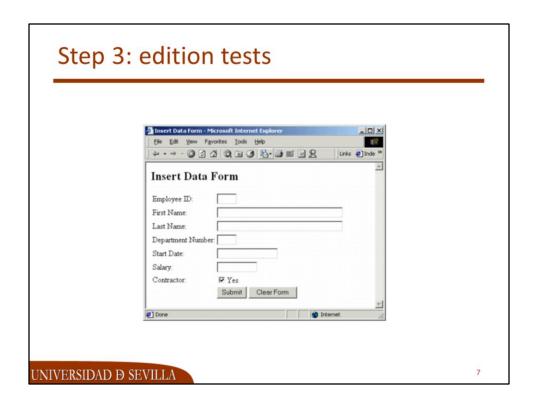
Let's now report on what you have to know regarding acceptance testing.



First, you need to command a couple of simple templates that we provide so that you can document your acceptance tests.



Then you need to know a little theory so that you can test your listing requirements.



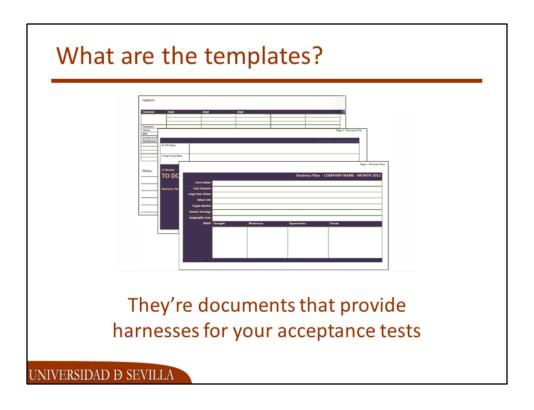
Then you need a little theory regarding edition requirements. That's all.



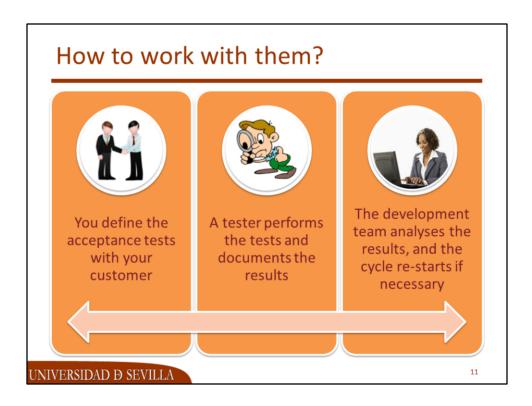
It's then not surprising at all that this is the roadmap of this lecture.



Let's start with the templates.



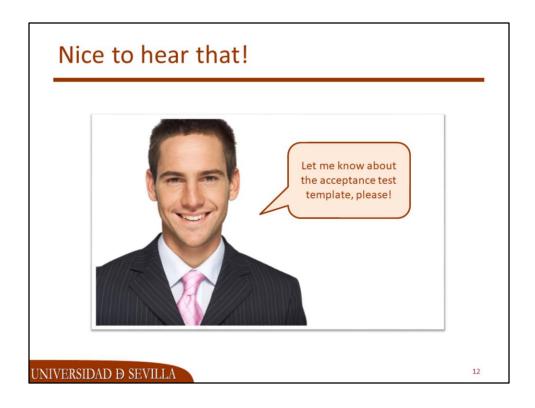
They are documents that provide harnesses for your acceptance tests. Please, find them in the materials that accompany this lecture.



This is the typical workflow to work with the templates:

- First, you define the acceptance tests with your customer. Please, realise that these are the tests that your project must pass so that your customer pays the bill. It's then very important that you define them in co-operation with your customer.
- Then a tester performs the tests on behalf of your customer and documents the results.
- If the tester finds problems while performing the tests, then the development team must analyse and correct them. When the corrections are finished, the cycle is re-started.

Obviously, your customer won't be very happy if the cycle has to be re-started several times. You'd better correct everything on the first iteration!



Ok, so it's now time to delve into the templates. Let's start with the template to document the acceptance tests themselves.

The cover	
Acceptance tests <project-title> <version></version></project-title>	
Provide the title and version of the project to which this document applies.	
Development team	
Identifier Write the identification of your development team.	
Members List the members of your group.	
Testing team	
Identifier Write the identification of your testing team.	
Members List the members of your testing team.	
Indexing data	
Test designers List the people who have designed the tests. List the people who have conducted the tests.	
Testers List the people who have conducted the tests. Notes Add notes if necessary.	
List person names using the following pattern: Surname, Name.	
ast person names using the following pattern. Surname, rume.	
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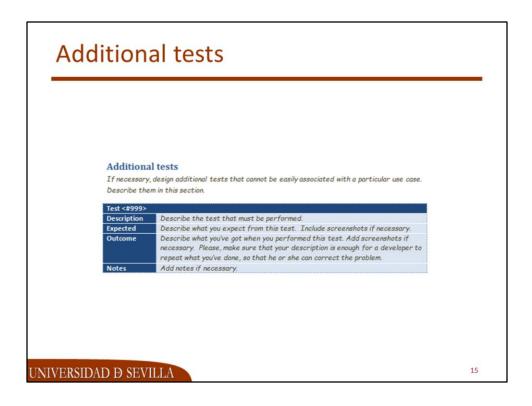
Open the template, and you'll find a cover page like the one in this slide. You only have to write the title of your project and the corresponding version. Then fill in the tables with information about your development team, the testing team, the test designers and testers. Add notes if necessary.

For e	every use case	
	Use case <code> <name></name></code>	
	Write the code and the name of your use case in the title.	
	Description	
	Provide a description of the use case. Note that the details must be described in your	
	requirements elicitation document, so just provide a succinct description and use references	
	where appropriate.	
	Access	
	Provide a description of how the tester can have access to the interfaces that implement this	
	use case. Include screenshots if appropriate.	
	Tests	
	For every test that you wish the tester to perform, include a table with the following structure.	
	Check your theory lecture notes to learn about some typical tests.	
	Test <#999>	
	Description Describe the test that must be performed.	
	Expected Describe what you expect from this test. Include screenshots if necessary. Outcome Describe what you've got when you performed this test. Add screenshots if	
	necessary. Please, make sure that your description is enough for a developer to	
	repeat what you've done, so that he or she can correct the problem. Add notes if necessary.	
	Hotes if necessary.	
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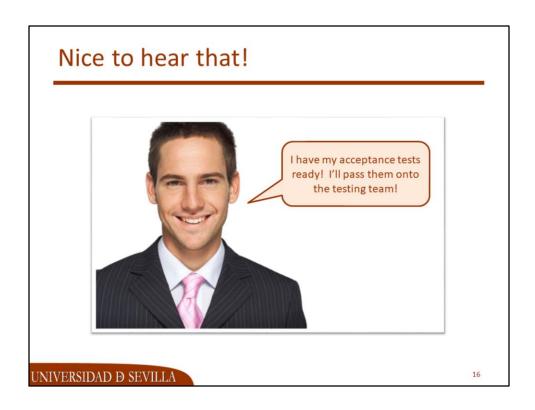
Now, for every use case, you must provide the following information:

- Description: it's a description of the use case that's going to be tested.
- Access: it's a description of how the tester can have access to this use case. Include screenshots if necessary.
- Tests: for every test that you wish the tester to perform, include a table with the following information: a description of the test, the expected results (including screenshots if necessary), the actual outcome, and notes, if necessary. Note that if the actual outcome is the expected result, then there's little more you can say; but if the actual outcome deviates from the expected result, the tester must document what's wrong as thoroughly as possible so that a developer can correct the problem.

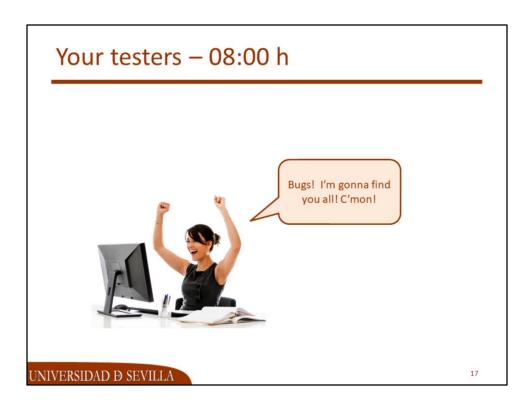
Obviously, the document that you pass onto your testers must have the outcome field empty in every test; it's the duty of the testers to fill in these fields and return the document to you when they are done.



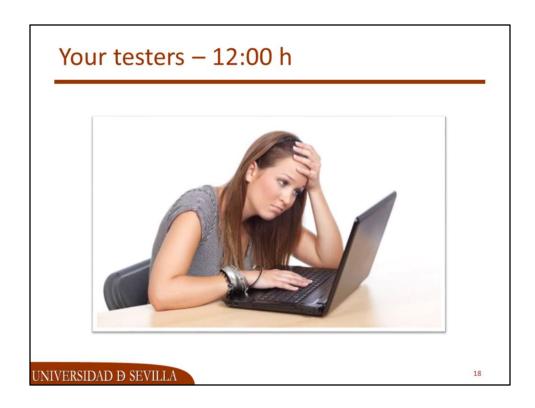
Finally, there's a section called "Additional tests". If necessary, please design additional tests that can't be easily associated with a particular use case and describe them in this section. Leave this section intentionally blank if you can't think of any such additional tests.



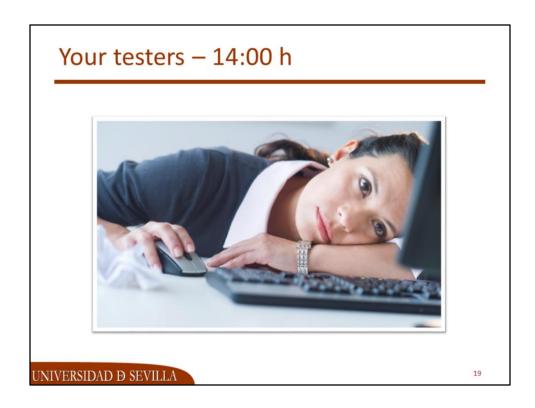
When you have your acceptance tests ready, it's time to pass them onto your testing team.



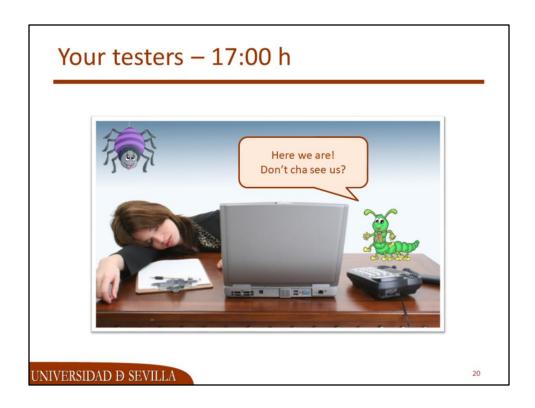
They'll typically feel excited about finding bugs... that's when they start their working day.



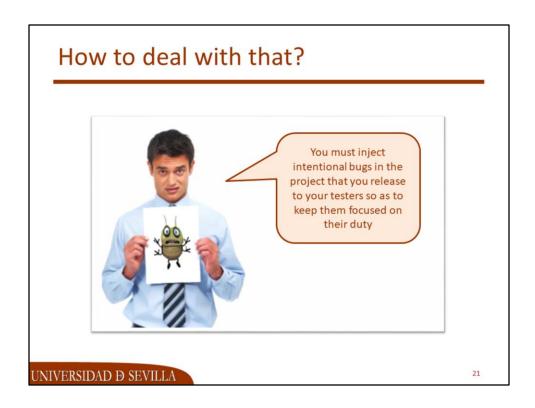
By the afternoon... they are very likely to feel a bit tired.



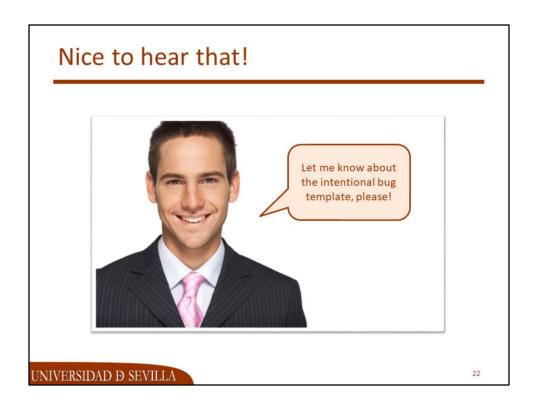
By the late afternoon, they won't be paying attention to every detail.



By the evening, they'll be so tired that they will not easily focus on bugs.



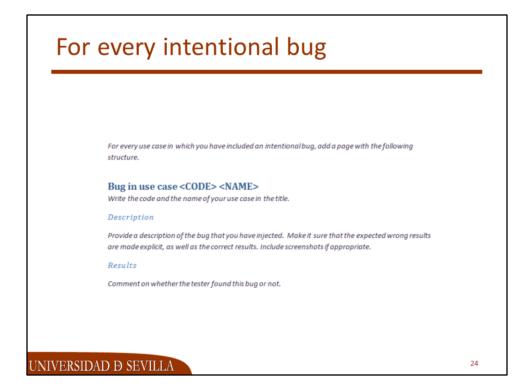
Note that testing is difficult. After several hours carrying out acceptance tests, a typical tester gets tired, bored, and usually wishes to get rid of this task. It's strongly recommend that you should include intentional bugs in the project that you release to them because this typically helps them stay focused and inquisitive. Unless your testers know that there are intentional bugs and that they have to find them, they'll soon get distracted and won't pay attention to the acceptance tests.



So, it's time to learn a bit about the report to describe the intentional bugs.



The cover's very similar to the cover of an acceptance test. It provides information on your development team, your testing team, and some indexing data. The difference's that there is an additional table to report on the effectiveness of your testers, which is measured as the ratio of intentional bugs that they've found to the total number of intentional bugs that you injected.



Now, for every intentional bug, you must provide the following information:

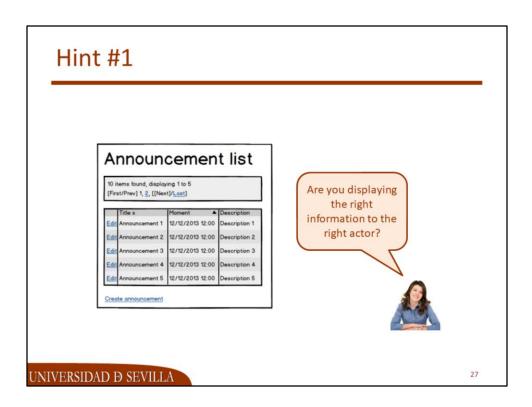
- Description: provide a description of the bug that you have injected. Make it sure that the expected wrong results are made explicit, as well as the correct results. Include screenshots if appropriate.
- Results: comment on whether the testers found this bug or not.



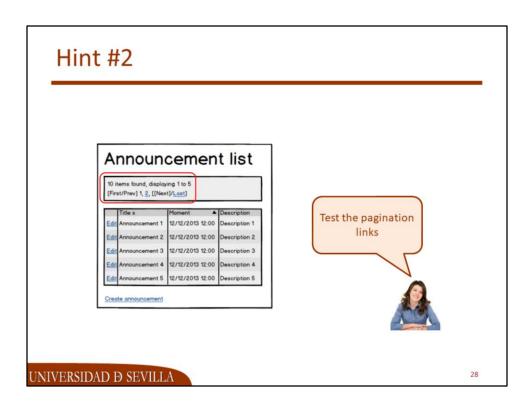
Let's now report on a number of typical tests regarding listing requirements.

Focus on the use cases For each listing one Emulate normal behaviour Emulate abnormal behaviour Keep an eye on the following hints

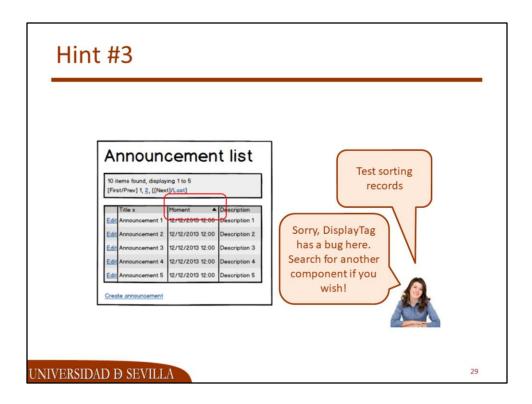
The key idea is that your acceptance tests must be driven by your use cases. For each listing one, design some test cases in which you emulate normal behaviour (there must not be any problems and the system must be expected to work well), a few more in which you emulate abnormal behaviour (there must be some problems and the system must catch them all), and keep an eye on the hints that we provide in the following slides.



The first and foremost important test is to make sure that the listing shows the information that it's expected to show to every actor. Review the information with your customer and make sure that it's correctly displayed.

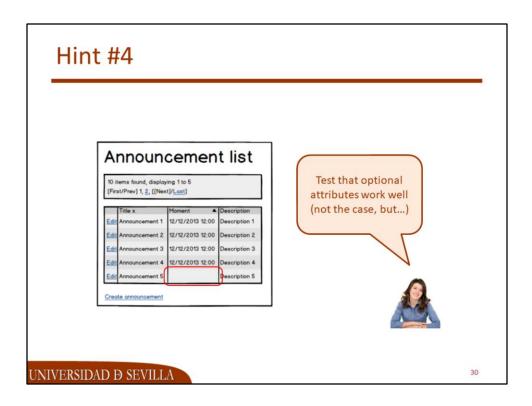


Then, test that the pagination links work correctly. You must have loaded enough data to have at least a couple of pages in every listing. Test every pagination link, that is: first page, previous page, next page, and last page, as well as the direct access links.



Test sorting records as well. Test that your customer can sort the columns that he or she requires to be sortable and that the sorting algorithm works well in every situation.

NOTE: please, note that we use a component called "DisplayTag" to implement listings. Unfortunately, it doesn't sort dates correctly. We're sorry, but this is real technology and real technology is far from perfect.

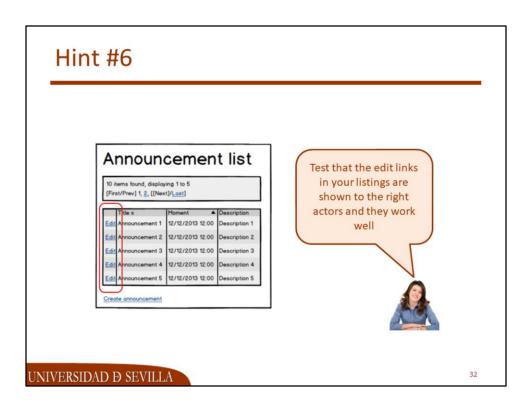


Test also that optional attributes are displayed as expected. Unfortunately, there's not a single example of an optional attribute in the Acme Certification project, so we've cheated a little in this slide. For a while, assume that there can be announcements that are expected to be held in future, but don't have a moment yet. In such cases, the listing should show an appropriate message or nothing at all, but not "null" or something like that.

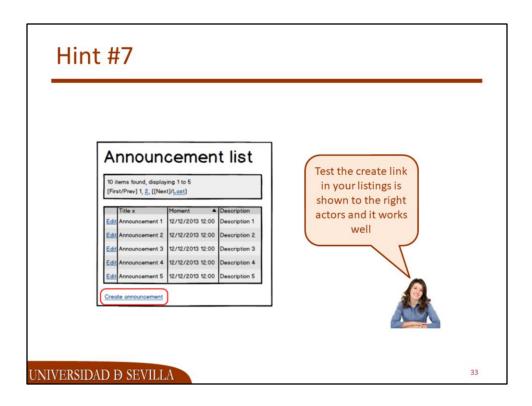
Announcement list 10 items found, displaying 1 to 5 [First/Prev] 1, 2, [[Next]/Lost] Test dangling records Test dangling records Sorry, DisplayTag has a bug here. Please, search for another component! Create announcement	
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Test dangling records, as well. A dangling record's a single record in the last page of a listing. It should display well. Edit that record and remove it. The listing should remove the last page and work well in this case.

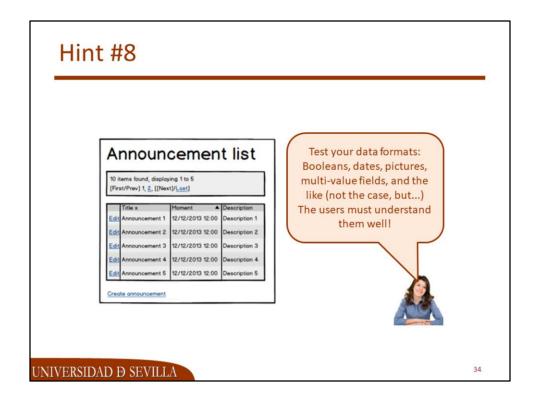
NOTE: unfortunately, DisplayTag has another bug; it doesn't work well in the situation that we presented before, chiefly if the "keepstatus" attribute is involved. Isn't it time to search for another listing component? That might be a good idea for your Hackathon, right?



Test that the edit link of your listings are shown to the right actors and that they work well.

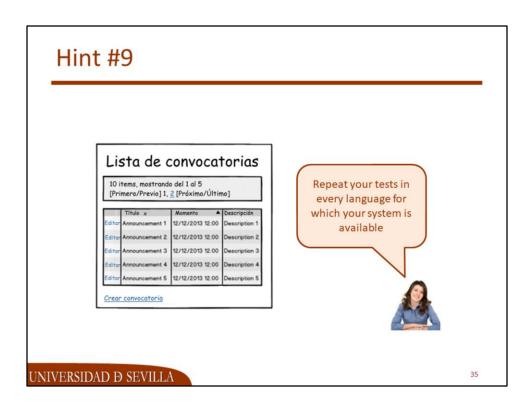


Furthermore, test that the create link is shown to the right actors and it works well.



Test your data formats, too. Needless to say: your system must not render any object using the default "toString" method. That results in objects that are rendered as "Customer@1234" or "Certification@5678", which simply doesn't make sense. Apart from that trivial test, please, pay special attention to the following ones:

- Booleans: test that they are not displayed as "true" or "false" since these words do not usually make sense to your users. It's generally a better idea to display them as "yes", "no", or their counterparts in other languages.
- Dates: test that they are displayed in a format that is appropriate. Internationalise it so that they adapt automatically to the language in which the system's working, e.g., "day/month/year" in Spanish and "month/day/year" in English.
- Pictures: displaying a link to a picture is useless; render pictures properly using "img" tags. In listings, it's common that pictures are shown as thumbnails, which are tiny versions of the original ones.
- Lists: if an attribute is multi-valued, i.e., it stores collection of objects, then you must write some JSP code to iterate through the list and display them properly. By default, the components that we're using render lists within brackets and separate the objects by commas. That might work in some simple cases, e.g., a list of tags, but it's not generally a solution.



Finally, recall that your systems are typically expected to work in several languages. You must repeat your tests for every such language.



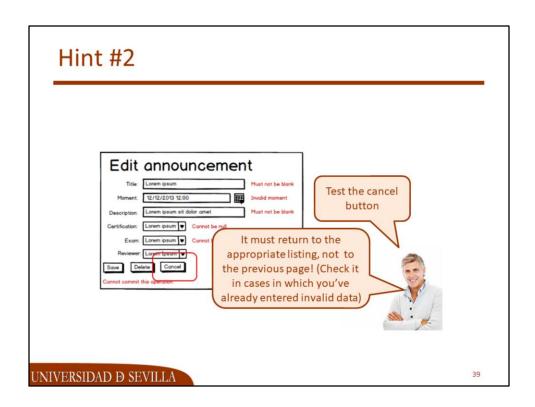
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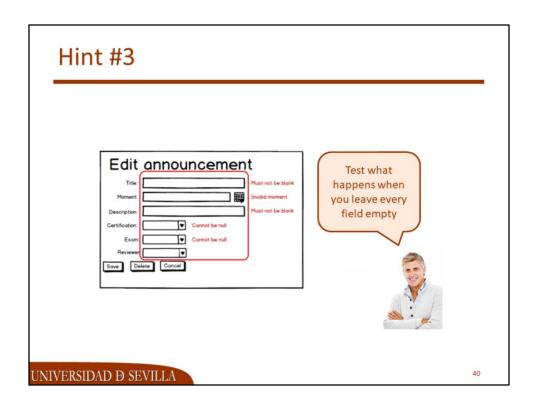
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Edit announcement Title: Lorem ipsum Moment: 12/12/2013 12-00 Description: Lorem ipsum • Exam: Lorem ipsum • Reviewer: Lorem ipsum • Reviewer: Lorem ipsum •	Are you editing the right information for the right actor?
Reviewer Consen Ipsum V Sove Delete Concel UNIVERSIDAD D SEVILLA	38

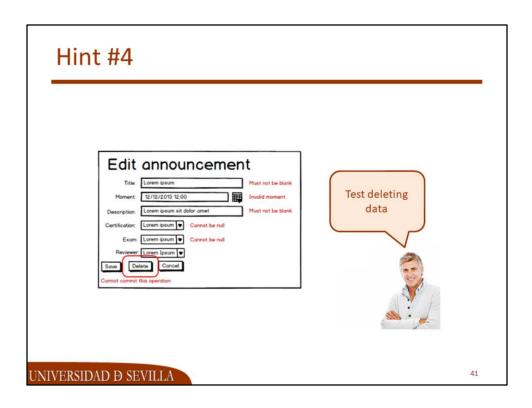
The first and foremost important test is to make sure that the form shows the information that it's expected to show for every actor. Review the information that is shown with your customer and make sure that it's correctly displayed.



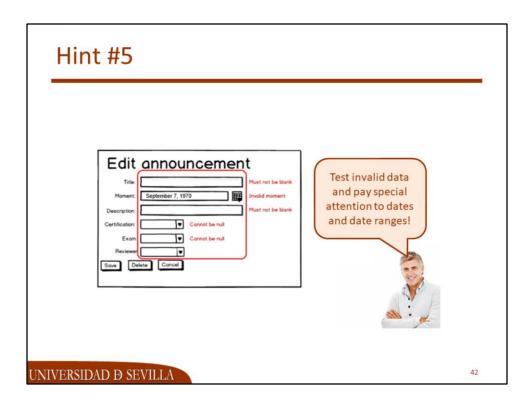
Then you should test the cancel button and make sure that it gets you back to the appropriate listing... even in cases in which the form is filled with wrong data and then the user presses the cancel button. Please, note that you can't implement a cancel button using your browser's built-in mechanism to browse back. Think of the following scenario: (1) you display a listing, (2) you click on an edit button, (3) the system displays the edition form, (4) you enter some invalid data, (5) you submit the form, (6) the server returns a form with errors, and (7) you press the cancel button. If you implement the cancel button with "window.history.back()", it'll return to step (4) and will show the form with the invalid data. The best way to implement the cancel button is to return to the corresponding listing form. The project template provides you with a custom tag called "cancel.tag"; please, explore it!



Now test what happens when you click on the "Save" button in an empty form. It should display appropriate error messages, but it shouldn't get corrupted.



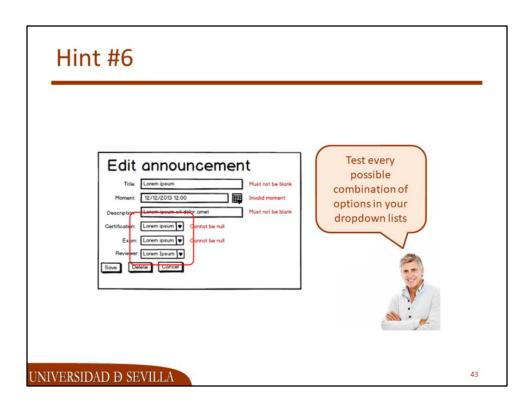
Try deleting some data. Make a clear distinction between data that can be removed and data that cannot be removed because that would break a business rule.



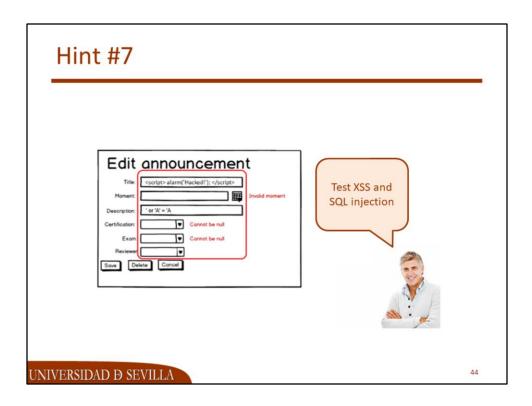
Now test what happens if you enter invalid data. Please, note that data may be invalid because it's not in the proper format or because it breaks some business rules. For instance, if you enter "September 7, 1970" as a date and the system expects dates to be formatted as "day/month/year" then an error would be reported. But there are other common tests beyond format issues, namely:

- Test that dates that must be in the past are actually in the past.
- Test that dates that must be in future when they're entered are actually in future.
- Test that the starting date of a period's actually before the closing date of that period.
- Test that expiration dates are actually in future.
- Test that periods are not in the past (unless this is allowed).

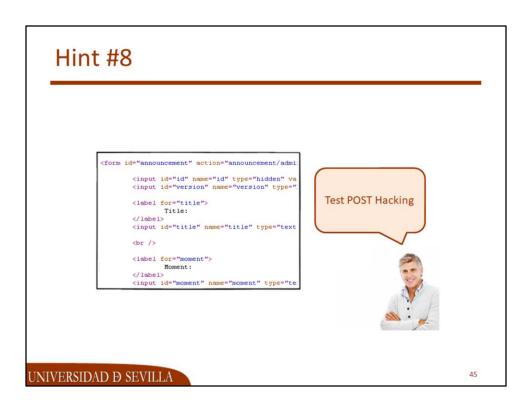
Please, note that the previous listing provides just a few examples; the list can be a lot longer in a real-world project.



In cases in which you have dropdown lists, please, test every possible combination of options.



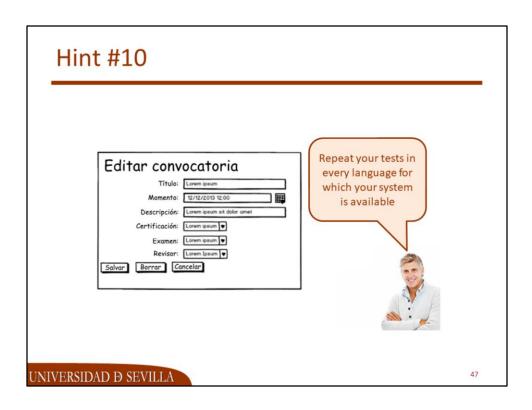
Now test what happens if you enter data that is intended to hack your system, that is, try both XSS and SQL injections. Test that your system behaves properly when you show that data in a listing.



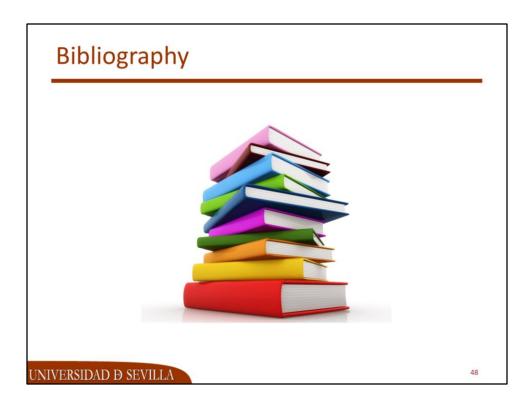
Check your HTML forms and make sure that no sensitive data is serialised to them in "hidden" fields. Please, recall that you must make an effort to prevent POST hacking and that you have to use form objects and pruned domain objects where appropriate.

Hint #9	
Edit announcement Title: Lorem ipsum Moment: 12/12/2013 12:00 Description: Lorem ipsum 12 Exam: Lorem ipsum 2 Reviewer: Lorem ipsum 2 Bave Delete Cancel	T hacking
UNIVERSIDAD Ð SEVILLA	46

It's also very important that you conduct some checks to make sure that no GET hacking is possible. Include tests in which you login as a user and have access to a listing or an edition form that only that user can display. Copy the URL to the clipboard. Logout and login as a user who cannot have access to that form; paste the URL and make sure that the system does not allow to display or edit that information.



Finally, recall that your systems are typically expected to work in several languages. You must repeat your tests for every such language.

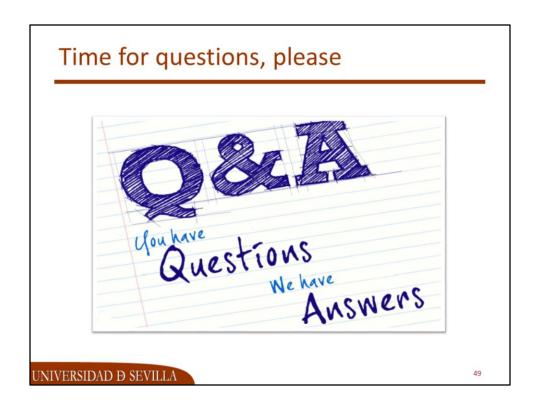


If you are interested in acceptance testing, we then recommend that you should take a look at the following book:

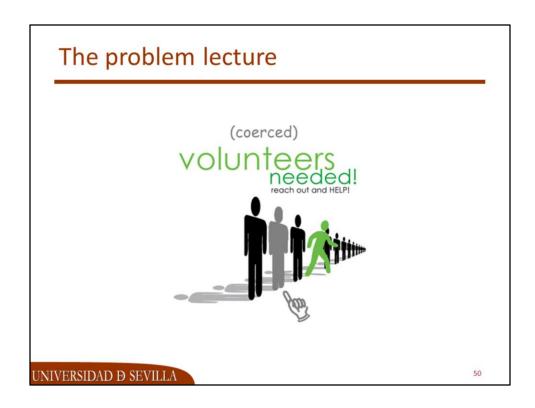
Bridging the communication gap: specification by example and agile acceptance testing Gojko Adzic

London: Neuri, 2009

This bibliography is available in electronic format for our students at the USE's virtual library. If you don't know how to have access to the USE's virtual library, please, ask our librarians for help.



Time for questions, please. Note that we won't update the slides with the questions that are posed in the lectures. Please, attend them and take notes.



Next week, we have a problem lecture and we need volunteers! Who's first in line?



Thanks for attending this lecture!