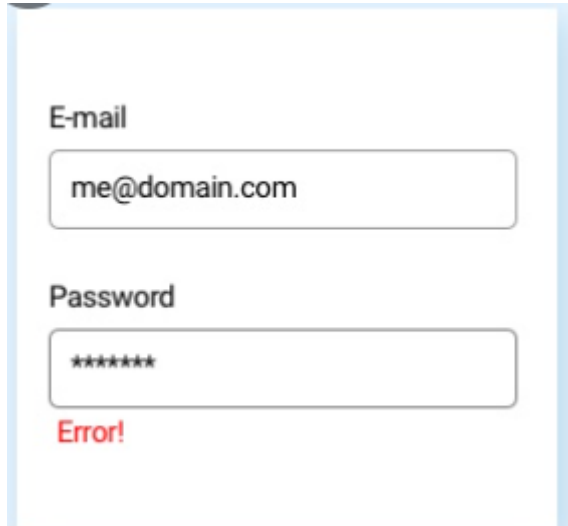


Bad User interface:



E-mail

me@domain.com

Password

Error!

The point of this interface is to be able to log in to an app. We got an error.

This is a bad user interface example because you don't know what the error is and how to fix it. It should be designed in a way we can figure out what the error is or in an easy way to find help.

Example:

reset it'." data-bbox="144 552 444 721"/>

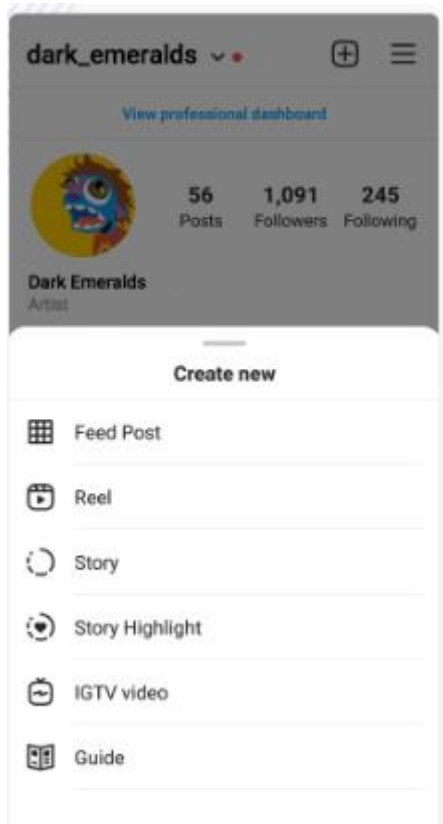
E-mail

me@domain.com

Password

Password incorrect. If you don't remember your password, [reset it](#)

Good user interface:



This is a good example of a good user interface because it is very intuitive and easy to use.

Whether we want to go to the guide or a search up a Story it is only 1 click away and it is very easy to find its location.