Min Stack (/problems/min-stack/)

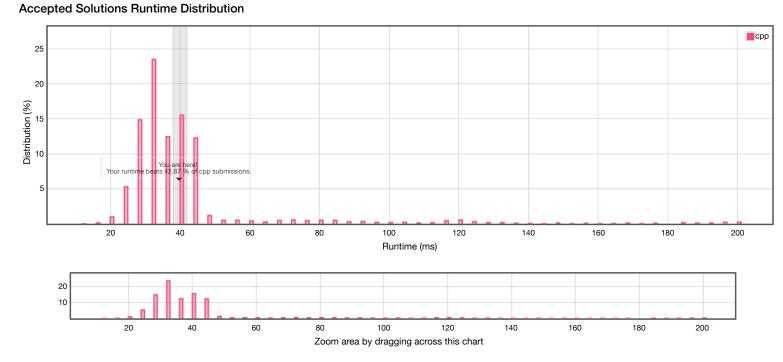
Submission Detail

18 / 18 test cases passed.

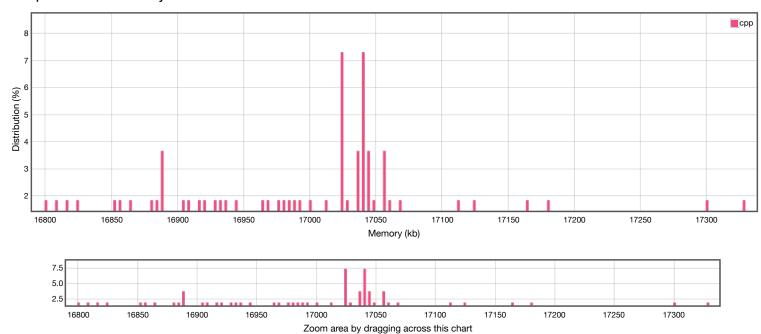
Status: Accepted

Runtime: **40 ms** Memory Usage: **14.4 MB**

Submitted: 2 hours, 20 minutes ago



Accepted Solutions Memory Distribution



Invite friends to challenge Min Stack

⊲ 37

Submitted Code: 2 hours, 20 minutes ago

Language: cpp

Edit Code

```
class MinStack {
 1
    public:
 3
        vector<int> data;
 4
        int iMin;
 5
        /** initialize your data structure here. */
 6
        MinStack() {
 7
            iMin = INT_MAX;
 8
 9
        void push(int x) {
10
            data.push_back(x);
11
12
            if (x < iMin)
13
                iMin = x;
14
        }
15
        void pop() {
16
17
            data.pop_back();
18
            iMin = INT_MAX;
19
            for (int n: data)
20
21
                if (n < iMin)
22
                     iMin = n;
23
        }
24
25
        int top() {
26
            return data[data.size() - 1];
27
28
29
        int getMin() {
30
            return iMin;
31
        }
32
   };
33
34
   /**
    st Your MinStack object will be instantiated and called as such:
35
36
     * MinStack* obj = new MinStack();
37
     * obj->push(x);
38
     * obj->pop();
39
     * int param_3 = obj->top();
     * int param_4 = obj->getMin();
40
41
```

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