Name: Antarin Ghosal

Ha 5.6

```
/*Author : Antarin Ghosal
Program :WAP to find out the sum of the secondary diagonal elements of a matrix.*/

#include<stdio.h>
int main(){
    int arr1[3][3]={{1,2,3},{4,5,6},{7,8,9}},i,j,sum=0;

    for(i=0;i<3;i++){
        sum+=arr1[i][3-i-1];
    }
    printf("%d",sum);
    return 0;
}</pre>
```

15

Ha 5.7

```
/*Author : Antarin Ghosal
Program : WAP to check whether a given matrix is symmetric or not.*/

#include<stdio.h>
int main(){
   int arr1[10][10],i,j,m,n,arr2[10][10],flag;

   printf("Enter the number of rows : ");
   scanf("%d",&m);

   printf("Enter the number of coloumns : ");
   scanf("%d",&n);

   //takes input
```

```
for(i=0;i<m;i++){</pre>
    for(j=0;j<n;j++){
        printf("Enter the [%d][%d] element : ",i,j);
        scanf("%d",&arr1[i][j]);
//finds transpose
for(i=0;i<3;i++){
    for(j=0;j<3;j++){
        arr2[j][i]=arr1[i][j];
//checks for symmetric
for(i=0;i<3;i++){
    for(j=0;j<3;j++){
        if(arr1[i][j]==arr2[i][j])
            flag=1;
        else flag=0;
if(flag==1){
    printf("The given matrix is Symmetric !!");
else{
    printf("The given matrix is NOT symmetric.");
return 0;
```

```
Enter the number of rows: 3
Enter the number of coloumns: 3
Enter the [0][0] element: 1
Enter the [0][1] element: 2
Enter the [0][2] element: 3
Enter the [1][0] element: 4
Enter the [1][1] element: 5
Enter the [1][2] element: 6
Enter the [2][0] element: 7
Enter the [2][1] element: 8
Enter the [2][2] element: 9
The given matrix is NOT symmetric.
```

```
Enter the number of rows: 2

Enter the number of coloumns: 2

Enter the [0][0] element: 1

Enter the [0][1] element: 2

Enter the [1][0] element: 2

Enter the [1][1] element: 1

The given matrix is Symmetric!!
```

```
/*Author : Antarin Ghosal
Program : WAP to check whether a given matrix is orthogonal or not.*/
#include<stdio.h>
int main(){
    int arr1[10][10],i,j,m,n,arr2[10][10],mularr[10][10],iarr[10][10],flag;
    printf("Enter the number of rows : ");
    scanf("%d",&m);
    printf("Enter the number of coloumns : ");
    scanf("%d",&n);
    //creating identity matrix
    for(i=0;i<m;i++){
        for(j=0;j<n;j++){
            if(i==j)
                iarr[i][i]=1;
            else iarr[i][j]=0;
    //takes input
    for(i=0;i<m;i++){</pre>
        for(j=0;j<n;j++){
            printf("Enter the [%d][%d] element : ",i,j);
            scanf("%d",&arr1[i][j]);
    //finds transpose
    for(i=0;i<3;i++){
        for(j=0;j<3;j++){
            arr2[i][j]=arr1[j][i];
    //multiplying A and At.
    for(i=0;i<3;i++){
       for(j=0;j<3;j++){
            mularr[i][j]=arr1[j][i]*arr2[i][j];
    //checking if A*At=I or not
    for(i=0;i<3;i++){
        for(j=0;j<3;j++){
            if(mularr[i][j]==iarr[i][j])
                flag=0;
            else flag=1;
```

```
if(flag==1){
    printf("The given matrix is Orthogonal !!");
}
else{
    printf("The given matrix is NOT orthogonal.");
}
return 0;
}
```

```
Enter the number of rows: 3
Enter the number of coloumns : 3
Enter the [0][0] element : 1
Enter the [0][1] element: 23
Enter the [0][2] element: 24
                                   Enter the number of rows: 2
Enter the [1][0] element : 25
Enter the [1][1] element : 6
                                   Enter the number of coloumns : 2
Enter the [1][2] element : 7
                                   Enter the [0][0] element : 1
Enter the [2][0] element: 8
                                   Enter the [0][1] element : 2
Enter the [2][1] element : 9
                                   Enter the [1][0] element : 3
Enter the [2][2] element: 10
                                   Enter the [1][1] element : 3
The given matrix is Orthogonal !!
                                   The given matrix is Orthogonal !!
```

La 5.7

```
/*Author : Antarin Ghosal
Program : WAP to find out the sum of the elements stored in a matrix.*/

#include<stdio.h>
int main(){
    int i,j,arr[3][3]={1,2,3,4,5,6,7,8,9},sum=0;

    for (i=0;i<3;i++){
        for (j=0;j<3;j++){
            sum+=arr[i][j];
        }
    }
    printf("%d",sum);
    return 0;
}</pre>
```

La 5.8

```
/*Author : Antarin Ghosal
Program : WAP to find out the transpose of a given matrix.*/

#include<stdio.h>
int main(){
    int i,j,arr2[3][3];
    int arr1[3][3]={{1,2,3},{4,5,6},{7,8,9}};

    for(i=0;i<3;i++){
        for(j=0;j<3;j++){
            arr2[i][j]=arr1[j][i];
        }
    }

    for(i=0;i<3;i++){
        for(j=0;j<3;j++){
            printf("%d ",arr2[i][j]);
        }
        printf("\n");
    }
    return 0;
}</pre>
```

Sa 6.5

```
/*Author : Antarin Ghosal
Program : WAP to add two matrices and display it.*/
#include<stdio.h>
int main(){
   int arr1[3][3]={{1,2,3},{4,5,6},{7,8,9}};
```

```
int arr2[3][3]={{9,8,7},{6,5,4},{3,2,1}};
int sumarr[3][3],i,j;

for(i=0;i<3;i++){
    for(j=0;j<3;j++){
        sumarr[i][j]=arr1[i][j];
    }
}

for(i=0;i<3;i++){
    for(j=0;j<3;j++){
        printf("%d ",sumarr[i][j]);
    }

printf("\n");
}</pre>
```

10 10 10 10 10 10 10 10 10

Sa 6.6

```
/*Author: Antarin Ghosal
Program: WAP to multiply two matrices and display it.*/
#include<stdio.h>
int main()
    int r,c,a[100][100],b[100][100],d[100][100];
    int i,j,k,sum,e;
    printf("Enter the number of rows:");
    scanf("%d",&r);
    printf("\nEnter the number of columns:");
    scanf("%d",&c);
    for(i=0;i<r;i++){
        for(j=0;j<c;j++){
            printf("\nEnter a[%d][%d]:",i,j);
            scanf("%d",&a[i][j]);
    for(i=0;i<r;i++){
       for(j=0;j<c;j++){
```

```
printf("\nEnter b[%d][%d]:",i,j);
        scanf("%d",&b[i][j]);
for(i=0;i<r;i++){
    for(j=0;j<c;j++)</pre>
        sum=0;
        e=1;
        for(k=0;k<c;k++)
            e=a[i][k]*b[k][j];
            printf("%d",e);
            sum+=e;
        d[i][j]=sum;
        sum=0;
printf("\nThe multiplication of the two matrix is:\n");
for(i=0;i<r;i++){
    for(j=0;j<c;j++){</pre>
        printf("%d ",d[i][j]);
    printf("\n");
return 0;
```

```
The multiplication of the two matrix is:
84 90 96
201 216 231
318 342 366

The multiplication of the two matrix is:
9 12
9 12
```

Sa 6.7