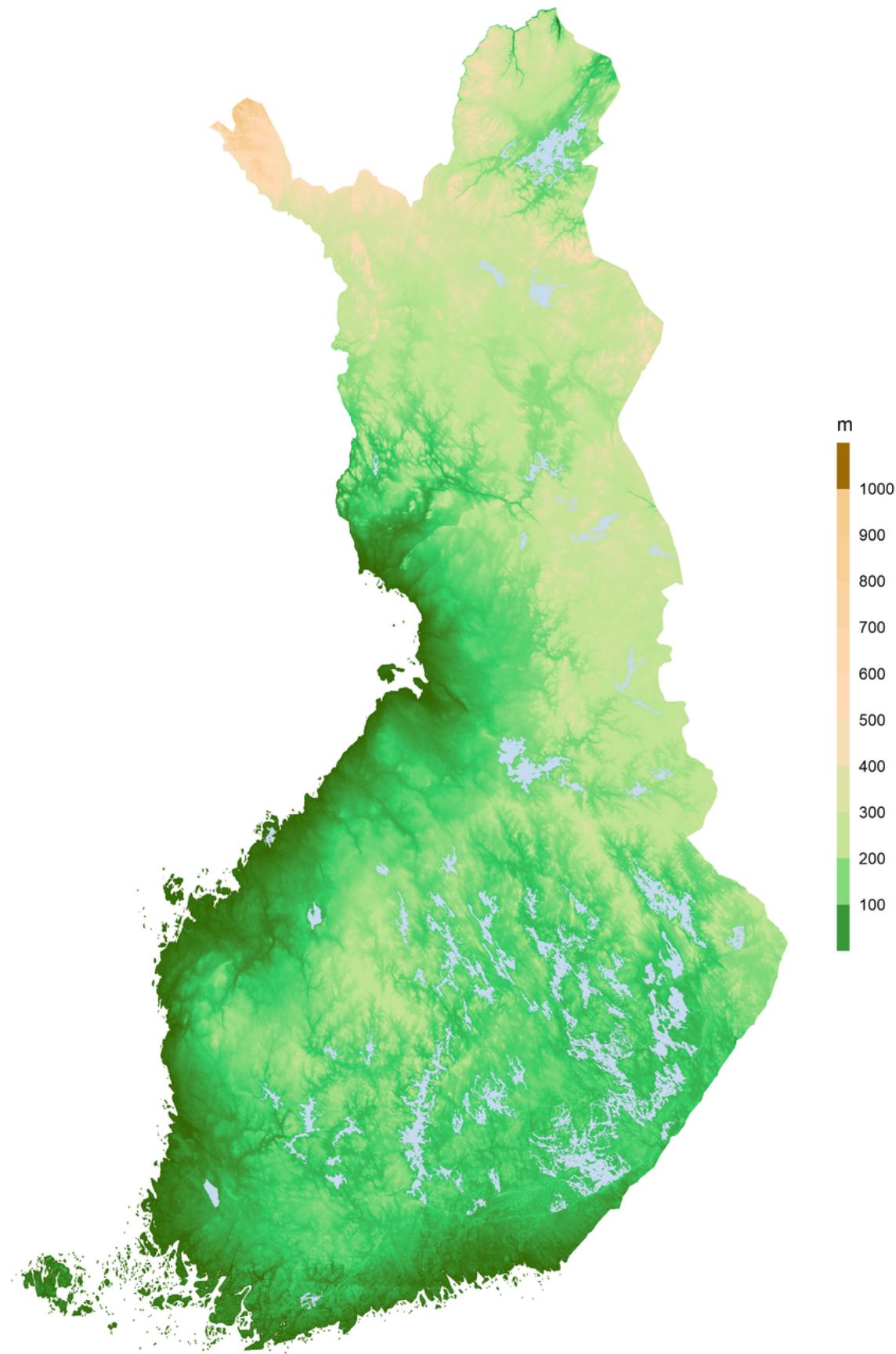


# Hillshade Effects - The Finnish Edition

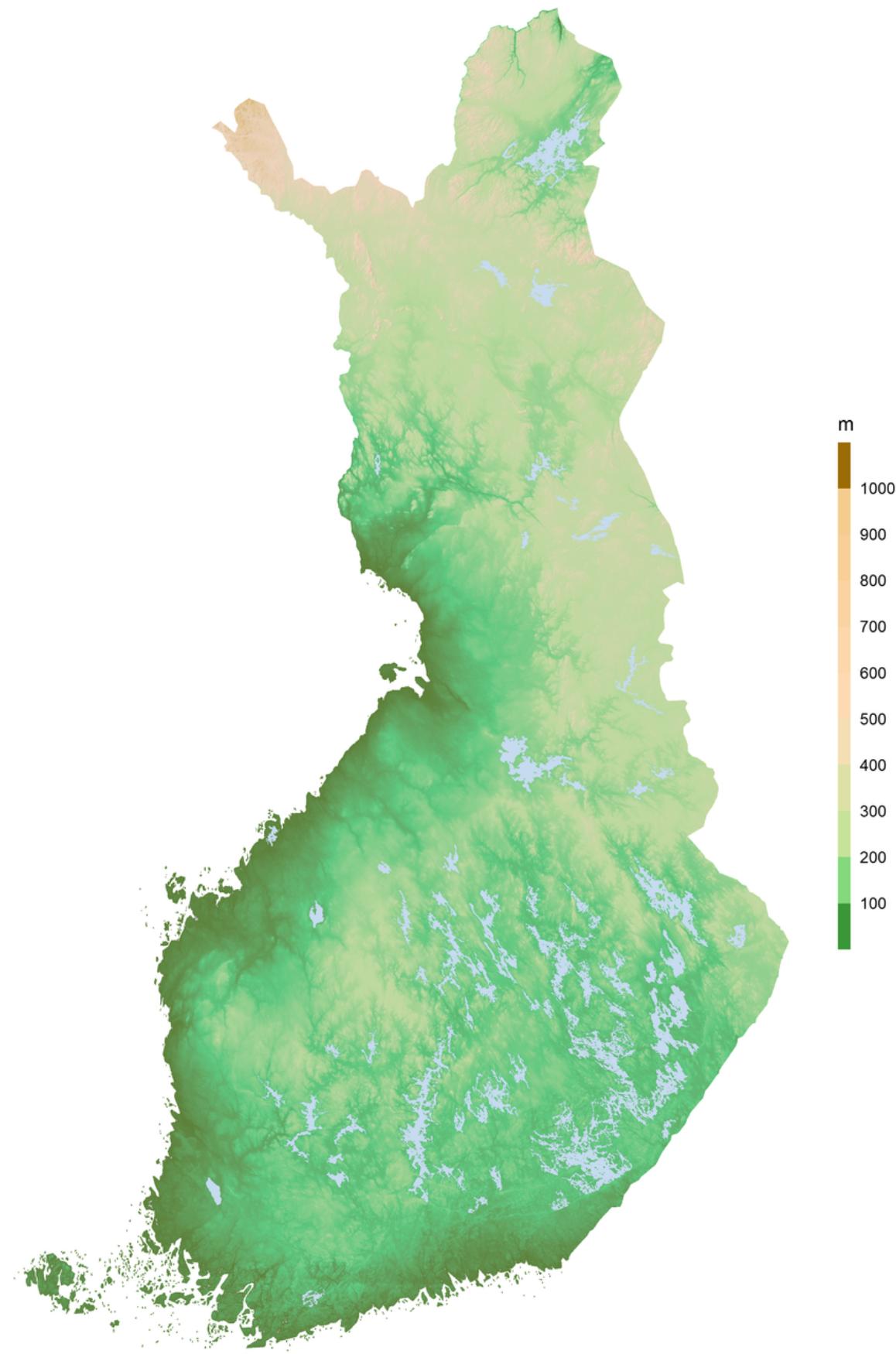


youcanbeapiRate applying code  
from a blog post by Dominic Royé

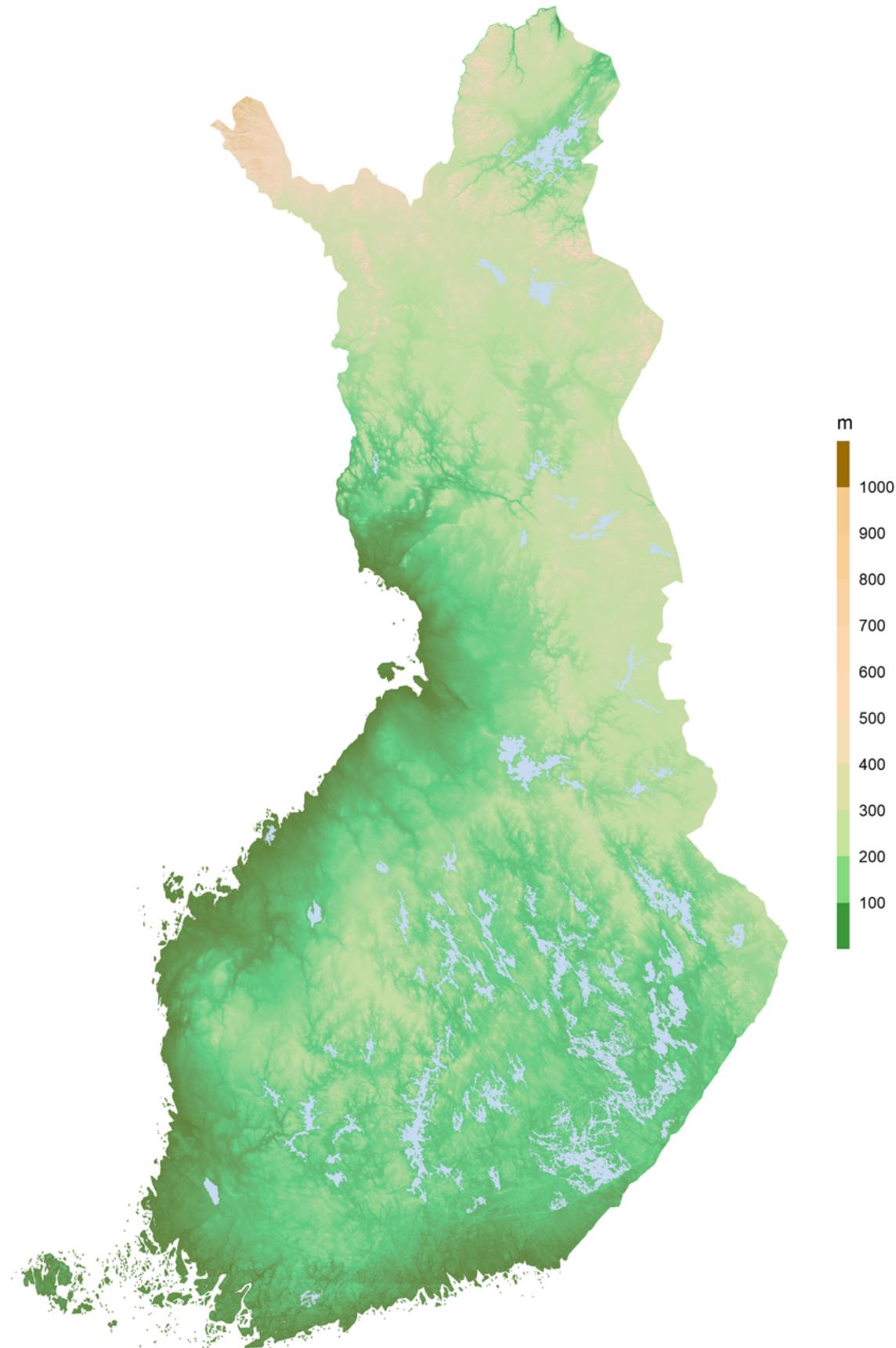
# Digital Elevation Model (DEM)



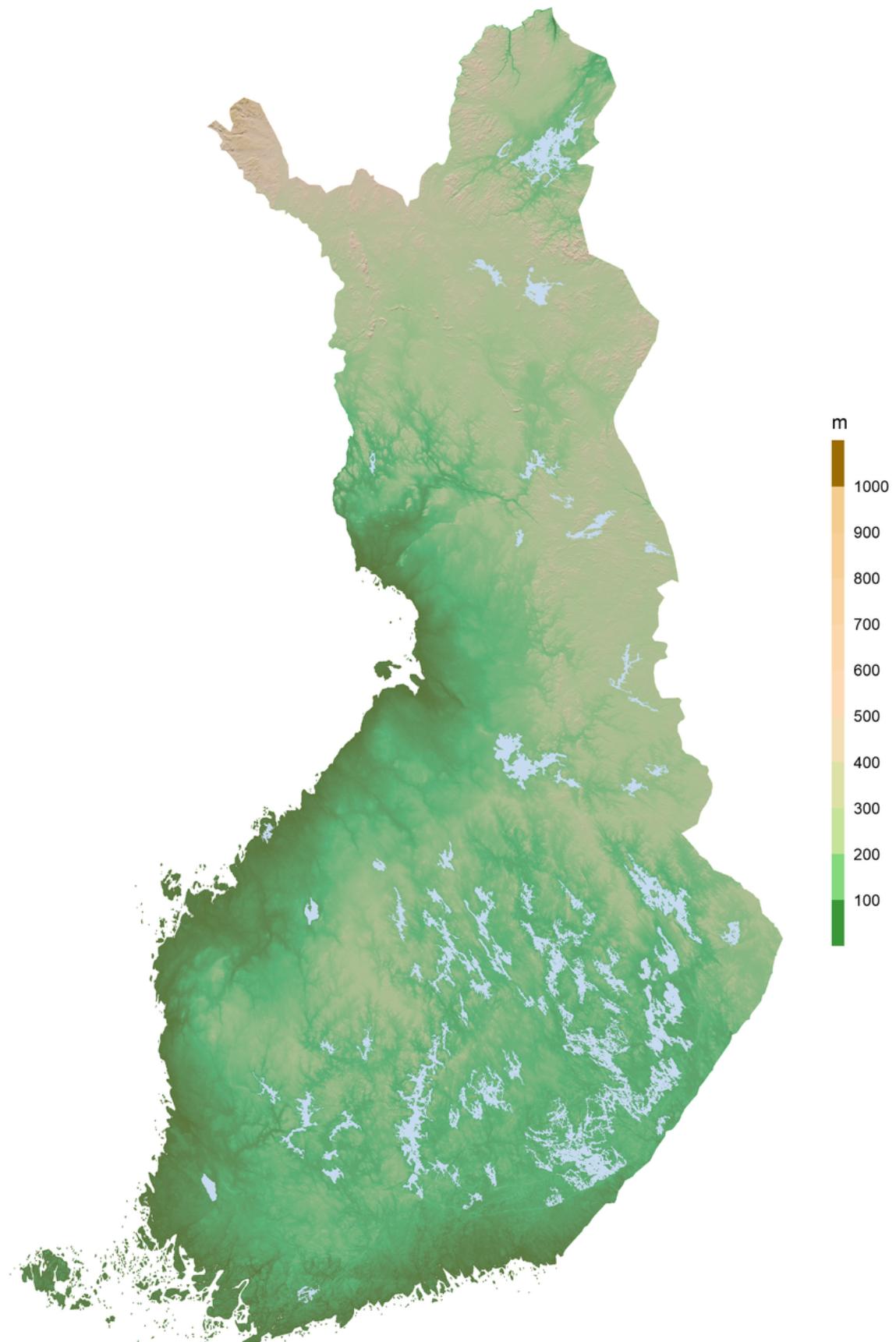
# Combined relief and shadow effects



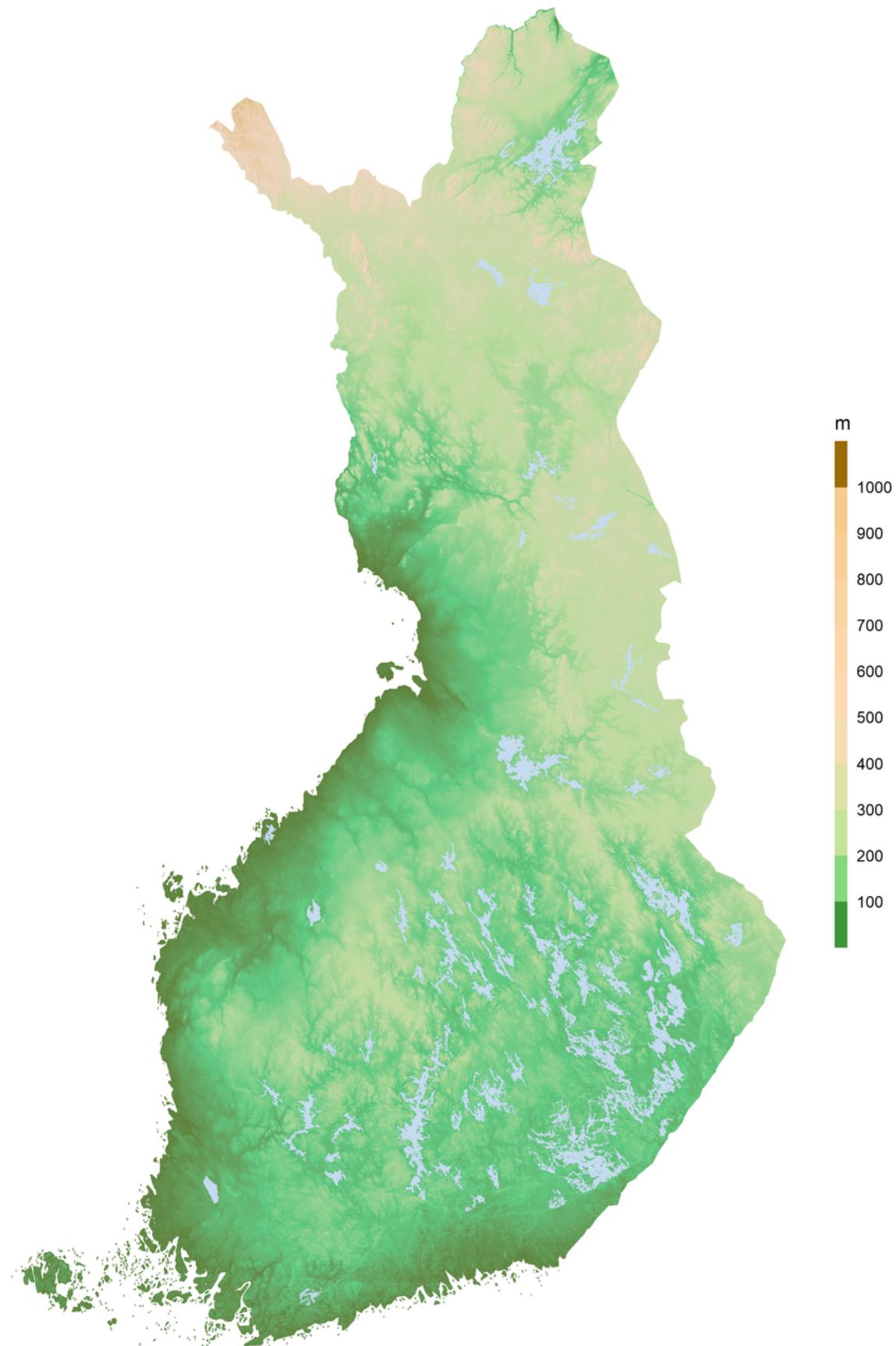
# Multidirectional shadows



# Multidirectional shadows using {ggblend}

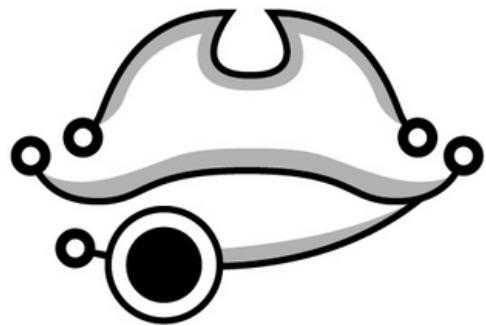


# Multidirectional shadows using {whitebox}



Dominic Royé's original blog post

My GitHub repo containing the  
code for the Finnish maps



**youcanbeapiRate**

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GET READY TO LOOT THAT DATA!

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