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LAB 2 - TIMER INTERRUPT AND LED SCANNING

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Report 1: Capture your schematic from Proteus and show in the report

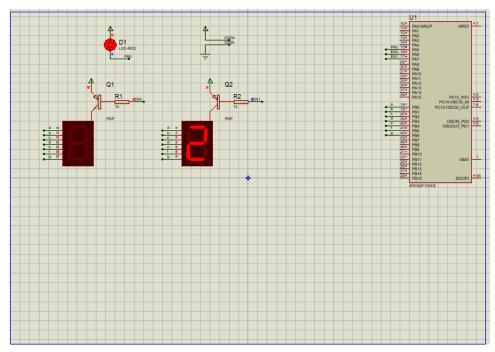


Figure 1: Exercise 1

Report 2: Present your source code in the HAL_TIM_PeriodElapsedCallback function

```
int num = 1;
 void HAL_TIM_PeriodElapsedCallback ( TIM_HandleTypeDef * htim )
 {
      if (timer_flag[0] == 1)
        HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_5);
        switch(num){
            case 1 :
              HAL_GPIO_WritePin ( ENO_GPIO_Port , ENO_Pin ,
     GPIO_PIN_RESET ) ;
              HAL_GPIO_WritePin ( EN1_GPIO_Port , EN1_Pin ,
     GPIO_PIN_SET ) ;
              display7SEG(1);
11
                num = 2;
12
              break;
```



```
case 2 :
               HAL_GPIO_WritePin ( ENO_GPIO_Port , ENO_Pin ,
15
     GPIO_PIN_SET ) ;
               HAL_GPIO_WritePin ( EN1_GPIO_Port , EN1_Pin ,
16
     GPIO_PIN_RESET ) ;
               display7SEG(2);
                 num = 1;
               break;
19
             default:
               break;
22
        set_timer(0, 500);
      }
     timer_run();
25
26 }
```

Listing 1: Source code in HAL_TIM_Period Elapsed Callback function.

Short question: $F = 1/10 \times 10^{-3} = 100 \, (Hz)$



Report 1: Capture your schematic from Proteus and show in the report. Report

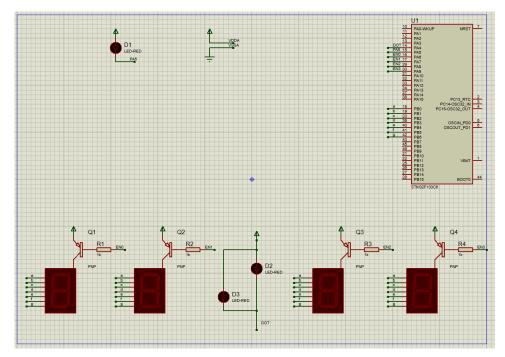


Figure 2: Exercise 2

2: Present your source code in the HAL_TIM_Period Elapsed Callback function.

```
void HAL_TIM_PeriodElapsedCallback ( TIM_HandleTypeDef * htim )
timer_run();
}
```

Listing 2: source code in the HAL_TIM_Period Elapsed Callback function

Short question: $F = 1/10 \times 10^{-3} = 100 \, (Hz)$

3 Exercise 3

Report 1:Present the source code of the update7SEG function.

```
void update7SEG(int index)
{
switch(index)
{
```



```
case 0:
      HAL_GPIO_WritePin(ENO_GPIO_Port, ENO_Pin, RESET);
      HAL_GPIO_WritePin(EN1_GPIO_Port, EN1_Pin, SET);
      HAL_GPIO_WritePin(EN2_GPIO_Port, EN2_Pin, SET);
      HAL_GPIO_WritePin(EN3_GPIO_Port, EN3_Pin, SET);
      display7SEG(led_bufer[index]);
      break;
    case 1:
      HAL_GPIO_WritePin(ENO_GPIO_Port, ENO_Pin, SET);
      HAL_GPIO_WritePin(EN1_GPIO_Port, EN1_Pin, RESET);
      HAL_GPIO_WritePin(EN2_GPIO_Port, EN2_Pin, SET);
      HAL_GPIO_WritePin(EN3_GPIO_Port, EN3_Pin, SET);
      display7SEG(led_bufer[index]);
17
      break;
18
    case 2:
19
      HAL_GPIO_WritePin(ENO_GPIO_Port, ENO_Pin, SET);
20
      HAL_GPIO_WritePin(EN1_GPIO_Port, EN1_Pin, SET);
21
      HAL_GPIO_WritePin(EN2_GPIO_Port, EN2_Pin, RESET);
22
      HAL_GPIO_WritePin(EN3_GPIO_Port, EN3_Pin, SET);
23
      display7SEG(led_bufer[index]);
      break;
25
    case 3:
26
      HAL_GPIO_WritePin(ENO_GPIO_Port, ENO_Pin, SET);
      HAL_GPIO_WritePin(EN1_GPIO_Port, EN1_Pin, SET);
      HAL_GPIO_WritePin(EN2_GPIO_Port, EN2_Pin, SET);
29
      HAL_GPIO_WritePin(EN3_GPIO_Port, EN3_Pin, RESET);
30
      display7SEG(led_bufer[index]);
31
      index = 0;
32
      break;
    default:
34
      break;
35
    }
37 }
```

Listing 3: Source code of the update7SEG function

Report 2: Present your source code in the HAL_TIM_Period Elapsed Callback function.

```
void HAL_TIM_PeriodElapsedCallback ( TIM_HandleTypeDef * htim )
{
```



```
timer_run();
}
```

Listing 4: source code in the HAL_TIM_Period Elapsed Callback function

Report 1: Already presented in previous exercise

5 Exercise 5

Report 1: Present the source code in the updateClockBuffer function.

```
int hour = 15 , minute = 8 , second = 50;

void updateClockBuffer()

{
  led_bufer[0] = hour / 10;
  led_bufer[1] = hour % 10;
  led_bufer[2] = minute / 10;
  led_bufer[3] = minute % 10;
}
```

Listing 5: Source code in the updateClockBuffer function

6 Exercise 6

Report 1: if in line 1 of the code above is miss, what happens after that and why? If in line 1 of the code above is miss, the led is not going to blink because the value of timer_flag[0] is not set to 0 and never satisfy the condition of if statement in while loop.

Report 2: : if in line 1 of the code above is changed to setTimer0(1), what happens after that and why?

If in line 1 of the code above is changed to setTimer0(1), LED is dim because the flashing frequency is too high.

Report 2: : if in line 1 of the code above is changed to setTimer0(10), what is changed compared to 2 first questions and why?



If in line 1 of the code above is changed to setTimer0(10), LED blinks slower than in case 2 but faster than in case 1.

7 Exercise 7

Report 1:Present your source code in the while loop on main function

```
while (1)
    {
      if(timer_flag[0] == 1 )
        HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_4);
        set_timer(0, 1000);
      }
      if(timer_flag[1] == 1)
      {
        second ++;
10
        if ( second >= 60)
           second = 0;
13
           minute ++;
        }
        if(minute >= 60)
17
           minute = 0;
           hour ++;
19
        }
20
        if ( hour >=24)
22
           hour = 0;
23
        }
        set_timer(1, 1000);
25
      }
26
      updateClockBuffer ();
28
```

Listing 6: Source code in the while loop function



Report 1: Present your source code in the main function.

```
set_timer(0, 1);
    set_timer(1, 2);
    set_timer(2, 3);
    int index_led = 0;
    while (1)
      if(timer_flag[0] == 1 )
        HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_4);
        set_timer(0, 1000);
      if(timer_flag[1] == 1)
14
        second ++;
        if (second >= 60)
          second = 0;
18
          minute ++;
        }
20
        if(minute >= 60)
21
          minute = 0;
23
          hour ++;
24
        }
        if ( hour >=24)
26
          hour = 0;
        }
29
        set_timer(1, 1000);
30
      }
      if (timer_flag[2] == 1)
33
        updateClockBuffer () ;
        update7SEG(index_led++);
        if(index_led > 3) index_led = 0;
```



```
set_timer(2, 100);
set_timer(2, 100);
```

Listing 7: Source code in the the main function

Report 1: Present the schematic of your system by capturing the screen in Proteus.

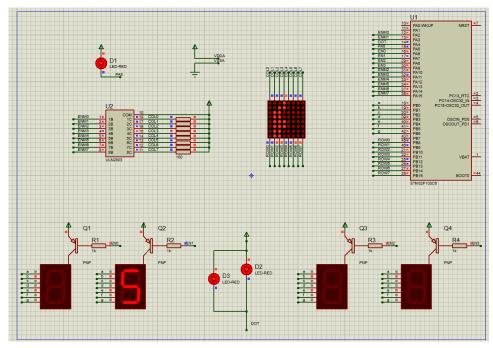


Figure 3: Exercise 9

Report 2: Implement the function, updateLEDMatrix(int index), which is similarly to 4 seven led segments

```
void updateMatrix (int index)
{

HAL_GPIO_WritePin(GPIOA, GPIO_PIN_2, SET);

HAL_GPIO_WritePin(GPIOA, GPIO_PIN_3, SET);

HAL_GPIO_WritePin(GPIOA, GPIO_PIN_10, SET);

HAL_GPIO_WritePin(GPIOA, GPIO_PIN_11, SET);

HAL_GPIO_WritePin(GPIOA, GPIO_PIN_12, SET);

HAL_GPIO_WritePin(GPIOA, GPIO_PIN_13, SET);
```



```
HAL_GPIO_WritePin(GPIOA, GPIO_PIN_14, SET);
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_15, SET);
11
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_8, SET);
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_9, SET);
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_10, SET);
14
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_11, SET);
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, SET);
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, SET);
17
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_14, SET);
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_15, SET);
19
    switch ( index )
20
21
      case 0:
22
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_2, RESET);
23
        break;
      case 1:
25
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_3, RESET);
26
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_10, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_11, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, RESET);
31
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_14, RESET);
32
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_15, RESET);
        break :
34
      case 2:
35
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_10, RESET);
36
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_9, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_10, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_11, RESET);
40
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, RESET);
42
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_14, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_15, RESET);
44
        break :
45
      case 3:
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_11, RESET);
```



```
HAL_GPIO_WritePin(GPIOB, GPIO_PIN_8, RESET);
49
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_9, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, RESET);
        break ;
      case 4:
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_12, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_8, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_9, RESET);
58
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, RESET);
        break ;
61
      case 5:
62
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_13, RESET);
64
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_9, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_10, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_11, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_14, RESET);
          HAL_GPIO_WritePin(GPIOB, GPIO_PIN_15, RESET);
          break ;
      case 6:
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_14, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_10, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_11, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_13, RESET);
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_14, RESET);
80
        HAL_GPIO_WritePin(GPIOB, GPIO_PIN_15, RESET);
81
          break;
      case 7:
83
        HAL_GPIO_WritePin(GPIOA, GPIO_PIN_15, RESET);
84
          break ;
      default :
```



Listing 8: Source code of the updateLEDMatrix(int index) function

Report 1: Briefly describe your solution and present your source code in the report

```
initScrollingText();
    set_timer(0, 1);
    set_timer(1, 2);
    set_timer(2, 3);
    set_timer(3, 4);
    int index_matrix = 0;
    while(1)
        {
            if(timer_flag[0] == 1)
            {
                 HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_4);
                 set_timer(0, 1000);
            }
            if(timer_flag[1] == 1)
            {
                 updateMatrix(index_matrix++);
                 if(index_matrix > 7) index_matrix = 0;
18
                 set_timer(1, 100);
19
            if(timer_flag[2] == 1)
21
            {
22
                 shiftDisplayLeft();
                 updateMatrixBuffer();
24
                 set_timer(2, 200);
            }
```

Listing 9: e an animation on LED matrix



11 Link

For more details. please refer to this source code Link Github