

1. TESTING

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking	Test Designed By: Group 6 (ANANNYA TITHI(22-48992-3) , PALASH KUNDU(22-48495-3) , ESRATUL JANNAT JUI(22-49013-3), TANSIF TUSHAN(22-48514-3))
Test Case ID: UI-HT-01 to UI-HT-35	Test Designed date: August 30, 2025
Test Priority (Low, Medium, High): Mixed (Core cursor functions = High, Drawing & gestures = Medium, Stress/edge cases = Low)	Test Executed By: TONNY SHEKHA KAR, Group 6 Members
Module Name: UI + Gesture Recognition + Drawing Canvas	Test Execution Date: September 3, 2025
Test Title: Functional, Usability, and Performance Testing of Gesture-Based Cursor and Drawing System	
Description: This test validates the usability, accuracy, and reliability of the gesture-controlled cursor and drawing system. It includes functional gesture tests, UI interface validation, environmental edge cases (lighting, multiple hands), and extended usage scenarios to ensure system stability.	

Precondition (If any):

1. System with webcam available
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4. User seated within 1–2 meters from webcam

Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
1 Tap “History” button	User is on Home Screen	App navigates to History Page with saved user history	App stays on current page / reloads previous screen	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)	

2 Tap Brush tool icon	User in Drawing Mode	Brush tool activated, allows drawing with selected color/size	Tap has no effect, brush not activated	Fai 1
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3 Tap Eraser tool icon	User in Drawing Mode with existing strokes	Eraser activated, allows removing strokes	Tap has no effect, eraser not activated	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
Change gesture 4 sensitivity (Low → High)	User opens Settings Panel	Cursor responsiveness updates accordingly	Sensitivity change not applied until restart	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
Play tutorial 5 animation for “Pinch to Click”	User opens Help Screen	Demo animation plays smoothly	Animation freezes midway on some devices	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
6 Show open palm	Hand visible in front of camera	Cursor appears and follows hand movement	Cursor appears but lags	Pass

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	Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
7	Perform pinch gesture	Hand visible in front of camera	Click action is triggered	Click registered	Pass

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
8 Swipe hand left	Hand visible in front of camera	App navigates to previous screen	App does not respond	Fail

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
9 Swipe hand right	Hand visible in front of camera	App navigates to next screen	App navigates incorrectly	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1 Move hand with 0 brush tool selected	Drawing mode active	Drawing begins on canvas	Drawing starts with delay	Pass

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1 Select new color from palette	Drawing mode active	Brush color updates	Color updates correctly	Pass

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
1 Select new brush 2 size	Drawing mode active	Brush size updates	Brush size remains unchanged	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1 3 Tap undo icon	Drawing mode active with strokes	Last stroke removed	Undo works intermittently	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1 Tap redo icon 4	Drawing mode active after undo	Previously undone stroke restored	Redo not functioning	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
1 Tap clear canvas 5 icon	Drawing mode active	All strokes removed	Canvas clears successfully	Pa ss

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1 Perform zoom-in 6 gesture	Drawing mode active	Canvas zooms in	Zoom works as expected	Pass

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
1 Perform zoom-out 7 gesture	Drawing mode active	Canvas zooms out	Zoom out not responsive	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
1 Move hand while 8 zoomed in	Drawing mode active	Canvas pans accordingly	Canvas jumps unexpectedly	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
1 9 Tap settings icon	App running	Settings panel opens	Opens correctly	Pass

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2 Tap save button after 0 changes	Settings panel open	Settings saved and applied	Settings saved but not applied	Fail 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
2 1 Tap cancel button	Settings panel open	Changes discarded	Changes discarded correctly	Pass

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Test Case ID: UI-HT-01 to UI-HT-35	Test Designed date: August 30, 2025
Test Priority (Low, Medium, High): Mixed (Core cursor functions = High, Drawing & gestures = Medium, Stress/edge cases = Low)	Test Executed By: TONNY SHEKHAKAR, Group 6 Members
Module Name: UI + Gesture Recognition + Drawing Canvas	Test Execution Date: September 3, 2025
Test Title: Functional, Usability, and Performance Testing of Gesture-Based Cursor and Drawing System	
Description: This test validates the usability, accuracy, and reliability of the gesture-controlled cursor and drawing system. It includes functional gesture tests, UI interface validation, environmental edge cases (lighting, multiple hands), and extended usage scenarios to ensure system stability.	
Precondition (If any): <ol style="list-style-type: none"> 1. System with webcam available 2. Application installed and running 3. Adequate lighting conditions (unless testing poor/bright light scenarios) 4. User seated within 1–2 meters from webcam 	

Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
2 2 Tap help icon	App running	Help screen opens	Opens correctly	Pa ss

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking	Test Designed By: Group 6 (ANANNYA TITHI(22-48992-3) , PALASH KUNDU(22-48495-3) , ESRATUL JANNAT JUI(22-49013-3), TANSIF TUSHAN(22-48514-3))
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Precondition (If any):

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4. User seated within 1–2 meters from webcam

Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
2 Scroll through 3 gesture list	Help screen open	All gestures listed with descriptions	Some gestures missing	Fai 1

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking

Test Designed By: Group 6

(ANANNYA TITHI(22-48992-3)
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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
2 Tap close icon	Help screen open	Help screen closes	Closes correctly	Pa
4				ss

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking	Test Designed By: Group 6 (ANANNYA TITHI(22-48992-3), PALASH KUNDU(22-48495-3), ESRATUL JANNAT JUI(22-49013-3), TANSIF TUSHAN(22-48514-3))
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4. User seated within 1–2 meters from webcam

Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
2 5 Launch app	Device powered on	App opens to Home Screen	App opened perfectly	Pa ss

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
2 Reopen app from background	App previously opened	App resumes to last state	App restarts instead	Fail

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
2 Continue drawing 7 and navigating	App running for 30+ minutes	App remains stable	App slows down significantly	Fai 1

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking

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	, PALASH KUNDU(22-48495-3) , ESRATUL JANNAT JUI(22-49013-3), TANSIF TUSHAN(22-48514-3))
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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
2 Perform gestures 8 with both hands	Two hands in camera view	Primary hand recognized, secondary ignored	Both hands interfere with detection	Fai 1

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Module Name: UI + Gesture Recognition + Drawing Canvas	Test Execution Date: September 3, 2025

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
2 Perform swipe 9 gesture quickly	Hand moves rapidly	Gesture detected correctly	Gesture show perfectly	Pa ss

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking	Test Designed By: Group 6 (ANANNYA TITHI(22-48992-3))
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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
3 Perform pinch 0 gesture	Room lighting below 50 lux	Gesture detected with reduced accuracy	Gesture not detected	Fai 1

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
3 Perform open palm 1 gesture	Strong backlight present	Gesture detected	Gesture shown perfectly	Pa ss

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking	Test Designed By: Group 6 (ANANNYA TITHI(22-48992-3))
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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
3 Perform swipe 2 gesture	Multiple objects behind hand	Gesture detected	Gesture show with background	pa ss

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
3 Perform open palm 3 gesture	App running	Cursor appears	Cursor remains hidden	Fai 1

Project Name: Gesture-Based Cursor Control and Drawing System Using Hand Tracking	Test Designed By: Group 6 (ANANNYA TITHI(22-48992-3))
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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/Fail)
3 Move hand slowly	App running	Cursor follows hand movement	Cursor works perfectly	Pass
4				

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Test Steps	Test Data	Expected Results	Actual Results	Status (Pass/ Fail)
3 Perform pinch 5 gesture	App running	Click action triggered	click registered	Pa ss

Post Condition: System exits gracefully, saving progress (if drawing mode was active), and webcam is released properly.

- F_a = modules added
- F_c = modules changed
- F_d = modules deleted