

Assignment - 6

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1.

```
1.py | throughput.txt x
work ▸ college ▸ CS348 ▸ day-6 ▸ throughput.txt
1 -----
2 Server listening on TCP port 5111
3 TCP window size: 85.3 KByte (default)
4 -----
5 [ 4] local 10.0.0.1 port 5111 connected with 10.0.0.2 port 42406
6 [ ID] Interval      Transfer    Bandwidth
7 [ 4]  0.0- 2.0 sec    7.08 GBytes 30.4 Gbits/sec
8 [ 4]  2.0- 4.0 sec    7.02 GBytes 30.2 Gbits/sec
9 [ 4]  4.0- 6.0 sec    4.84 GBytes 20.8 Gbits/sec
10 [ 4]  6.0- 8.0 sec    8.03 GBytes 34.5 Gbits/sec
11 [ 4]  8.0-10.0 sec    8.42 GBytes 36.2 Gbits/sec
12 [ 4] 10.0-12.0 sec    8.52 GBytes 36.6 Gbits/sec
13 [ 4] 12.0-14.0 sec    8.34 GBytes 35.8 Gbits/sec
14 [ 4] 14.0-16.0 sec    7.19 GBytes 30.9 Gbits/sec
15 [ 4] 16.0-18.0 sec    6.92 GBytes 29.7 Gbits/sec
16 [ 4] 18.0-20.0 sec    7.21 GBytes 31.0 Gbits/sec
17 [ 4]  0.0-20.0 sec   73.6 GBytes 31.6 Gbits/sec
18
```

In this question i created a topology which comprises of two hosts (h1,h2)connected to a single switch. The pair of hosts will transfer TCP packets among each other using sockets.

This code create the topology.

```
class CreateTopo(Topo):
    def build(self, n):
        switch = self.addSwitch('s1')
        host1 = self.addHost('h1')
        host2 = self.addHost('h2')
        self.addLink(host1, switch)
        self.addLink(host2, switch)
```

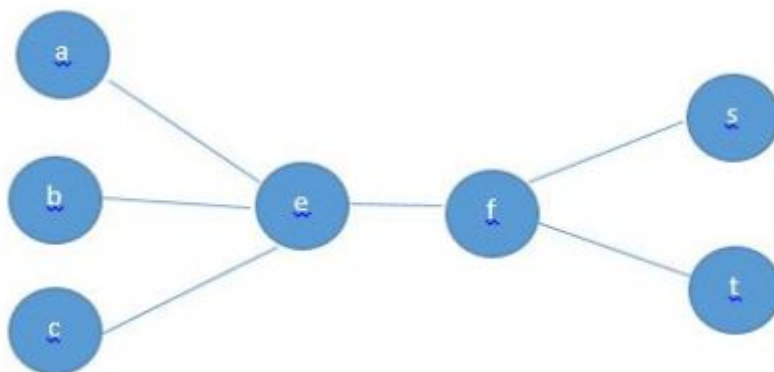
The client host (h2) will send packets for 20 seconds.

```
def twoHostSystem():
    topo = CreateTopo(n=2)
    net = Mininet(topo=topo)
    net.start()
    h1 = net.get('h1')
    h2 = net.get('h2')
    thread.start_new_thread(server, (net, ))
    h2.cmd('iperf -c 10.0.0.1 -p 5111 -t 20')
```

This code server host (h1) will have port number 5111 and monitor the results every 2 seconds (obtain the statistics after every 2 seconds).

```
def server(net):
    h1 = net.get('h1')
    h1.cmd('iperf -s -p 5111 -i 2 > throughput.txt')
```

2. In this code question, I created network topology that comprises of 6 hosts namely, a, b, c, s and t, and two switches namely e and f and the links between.



```

5.00Mbit 3ms delay 2% loss) (15.00Mbit 2ms delay)
Detailed Connections :
a a-eth0:s1-eth1
b b-eth0:s1-eth2
c c-eth0:t1-eth1
d d-eth0:t1-eth2
e e-eth0:s1-eth3
u u-eth0:t1-eth3
Ping Result to all nodes :
*** Ping: testing ping reachability
a -> b c d e u
b -> a c d e u
c -> a b X e u
d -> X b c e u
e -> a X c d u
u -> a b c d e
*** Results: 10% dropped (27/30 received)
*** Stopping 1 controllers
c0
*** Stopping 7 links
.....
*** Stopping 2 switches
s1 t1
*** Stopping 6 hosts
a b c d e u
*** Done

```

In my case three packets are lost it was denoted by X out of 30.

This code will create topology. With the given information in question. *Addlink* is a mininet api to create link between host and switch with given information.

```

class CreateTopo(Topo):
    def build(self, n):
        switch1 = self.addSwitch('s1')
        switch2 = self.addSwitch('t1')
        for i in range(n):
            host = self.addHost(chr(ord('a') + i))
            if i == 0 or i == 1 or i == 4:
                self.addLink(host, switch1, bw=5, delay='3ms',
                              loss=2, max_queue_size=300)
            else:
                self.addLink(host, switch2, bw=5, delay='3ms',
                              loss=2, max_queue_size=300)
        host = self.addHost('u')
        self.addLink(host, switch2, bw=5, delay='3ms',
                      loss=2, max_queue_size=300)
        self.addLink(switch1, switch2, bw=15, delay='2ms')

```

addhost and addSwitch is a mininet api to create host and switch respectively.