New Classes added :

* Drink
* Repair
* Oil
* UseTheForce
* Disassemble
* Train

Roles and Responsibilities :

* Drink – Allows player to regenerate their health
* Repair – Allows deactivated droids to be reactivated by using droid parts
* Oil –Increases hit points of droids
* UseTheForce – Allows actors with force capability to use the force on entities with force affordance
* Disassemble – Allows some actors to disassemble inactive droids into parts.
* Train – Allows Luke to be trained by Ben Kenobi.

Interaction and functionality :

* The drink class interacts with the SWactor class to allow the player to regain HP by interacting with the canteen class.
* The repair class interacts with the SWEntityInterface to check for droid mobility and allows the player or a TuskenRaider to activate a droid by interacting with the droid class.
* The oil class interacts with the SWEntityInterface to check droid HP and allows the player to heal a droid by interacting with the droid class and oilcan class.
* UseTheForce class interacts with the SWEntityInterface class to check whether the neighboring unit has a force affordance. The UsetheForce calss also interacts with the capability class and SWactor class to check whether the actor can use the force.
* The disassemble class interacts with SWentityInterface class to check droid mobility and allows the player to disassemble droid into parts by interacting with the droid and droid parts classes.
* The train class allows ben to train luke when luke is adjacent to ben by interacting with the SWentityInterface class to check lukes force ability and interacting with the SWactor class.