## **Homework 7 Report**

## **Using a CNN for Cifar-10**

As a bonus, I decided to implement a CNN to try and increase the accuracy. The architecture I settled on is shown below. I used the SGD optimizer with a learning rate of 0.01 and a momentum of 0.9. The performance / size ratio of the model is really good.

```
class CNN(nn.Module):
    def __init__(self):
       super(CNN, self).__init__()
        self.conv1 = nn.Conv2d(3, 32, 3, padding=1)
       self.conv2 = nn.Conv2d(32, 64, 3, padding=1)
       self.conv3 = nn.Conv2d(64, 128, 3, padding=1)
       self.pool = nn.MaxPool2d(2, 2)
       self.dropout = nn.Dropout(0.5)
       self.fc1 = nn.Linear(128 * 4 * 4, 512)
       self.fc2 = nn.Linear(512, 256)
       self.fc3 = nn.Linear(256, 10)
    def forward(self, x):
       x = self.pool(F.relu(self.conv1(x)))
       x = self.pool(F.relu(self.conv2(x)))
       x = self.pool(F.relu(self.conv3(x)))
       x = x.view(-1, 128 * 4 * 4) # Flatten
       x = self.dropout(x)
       x = F.relu(self.fc1(x))
       x = self.dropout(x)
       x = F.relu(self.fc2(x))
       x = self.fc3(x)
        return x
```

Below are the results of training this model for 20 epochs.

Epoch [1/20], Loss: 1.5823 Epoch [2/20], Loss: 1.2962 Epoch [3/20], Loss: 1.1798

Epoch [4/20], Loss: 0.9053 Epoch [5/20], Loss: 0.9060 Epoch [6/20], Loss: 0.6863 Epoch [7/20], Loss: 0.7418 Epoch [8/20], Loss: 0.6138 Epoch [9/20], Loss: 0.7538 Epoch [10/20], Loss: 0.6263 Epoch [11/20], Loss: 0.7923 Epoch [12/20], Loss: 0.4616 Epoch [13/20], Loss: 0.5316 Epoch [14/20], Loss: 0.5991 Epoch [15/20], Loss: 0.6361 Epoch [16/20], Loss: 0.6423 Epoch [17/20], Loss: 0.3394 Epoch [18/20], Loss: 0.6074 Epoch [19/20], Loss: 0.4154 Epoch [20/20], Loss: 0.5483

took 164.86 seconds to train, and final model accuracy is 80.13%.

GitHub link: <a href="https://github.com/Anu78/intro-to-ml-hw">https://github.com/Anu78/intro-to-ml-hw</a>

## Resnet-10 Model for Cifar-10

The advantage of a ResNet model compared to a regular CNN is that it addresses the vanishing gradient problem that is present in exceedingly deep networks with a lot of layers. Deep networks are unable to update gradients of parameters early in the network, and the back-propagation fails to reach the very beginning of the model. A resnet implementation in PyTorch looks like this:

```
class BasicBlock(nn.Module):
   def __init__(self, in_channels, out_channels, stride=1):
       super(BasicBlock, self).__init__()
       self.conv1 = nn.Conv2d(in_channels, out_channels, kernel_size=3, stride=stride, padding=1, bias=False)
       self.bn1 = nn.BatchNorm2d(out_channels)
       self.relu = nn.ReLU(inplace=True)
       self.conv2 = nn.Conv2d(out_channels, out_channels, kernel_size=3, stride=1, padding=1, bias=False)
       self.bn2 = nn.BatchNorm2d(out_channels)
       # Shortcut connection to downsamp (parameter) self: Self@BasicBlock
       self.shortcut = nn.Sequential()
       if stride \neq 1 or in_channels \neq self. expansion * out_channels:
               nn.BatchNorm2d(self.expansion * out_channels)
   def forward(self, x):
       out = self.relu(self.bn1(self.conv1(x)))
       out = self.bn2(self.conv2(out))
       out += self.shortcut(x)
       out = self.relu(out)
       return out
```

The model is built using these BasicBlocks, which are the core component of the ResNet model. They contain shortcut layers that allow the model to bypass layers.

```
class ResNet(nn.Module):
    def __init__(self, block, num_blocks, num_classes=10):
        super(ResNet, self).__init__()
        self.in_channels = 64

# Initial convolutional layer
        self.conv1 = nn.Conv2d(3, 64, kernel_size=3, stride=1, padding=1, bias=False)
```

```
self.bn1 = nn.BatchNorm2d(64)
     self.relu = nn.ReLU(inplace=True)
     # Creating layers of blocks
     self.layer1 = self._make_layer(block, 64, num_blocks[0], stride=1)
     self.layer2 = self. make layer(block, 128, num blocks[1], stride=2)
     self.layer3 = self. make layer(block, 256, num blocks[2], stride=2)
     self.layer4 = self._make_layer(block, 512, num_blocks[3], stride=2)
     # Average Pooling and Fully Connected Layer
     self.avgpool = nn.AdaptiveAvgPool2d((1, 1))
     self.fc = nn.Linear(512 * block.expansion, num_classes)
  def _make_layer(self, block, out_channels, num_blocks, stride):
     strides = [stride] + [1] * (num_blocks - 1)
     layers = \Pi
     for stride in strides:
       layers.append(block(self.in_channels, out_channels, stride))
       self.in channels = out channels * block.expansion
     return nn.Sequential(*layers)
  def forward(self, x):
     out = self.relu(self.bn1(self.conv1(x)))
     out = self.layer1(out)
     out = self.layer2(out)
     out = self.layer3(out)
     out = self.layer4(out)
     out = self.avgpool(out)
     out = torch.flatten(out, 1)
     out = self.fc(out)
     return out
# Define the ResNet-10 architecture (2+2+2+2+2 blocks)
def ResNet10():
  return ResNet(BasicBlock, [2, 2, 2, 2, 2])
```

This ResNet implementation also incorporates batch normalization, which normalizes the inputs per batch, and has trainable parameters that learn how much that normalization affects the losses per batch.

The final training lasted for 20 epochs and basically ended with 0 loss on the training dataset. It also performs better overall compared to the simple CNN, although with more tweaking it's possible to get into the 99% range.

Epoch [1/20], Loss: 0.8108 Epoch [2/20], Loss: 0.4494

Epoch [3/20], Loss: 0.4821 Epoch [4/20], Loss: 0.4683 Epoch [5/20], Loss: 0.2822 Epoch [6/20], Loss: 0.2255 Epoch [7/20], Loss: 0.1669 Epoch [8/20], Loss: 0.2284 Epoch [9/20], Loss: 0.0571 Epoch [10/20], Loss: 0.0556 Epoch [11/20], Loss: 0.0727 Epoch [12/20], Loss: 0.0529 Epoch [13/20], Loss: 0.0063 Epoch [14/20], Loss: 0.0069 Epoch [15/20], Loss: 0.0448 Epoch [16/20], Loss: 0.0008 Epoch [17/20], Loss: 0.0002 Epoch [18/20], Loss: 0.0004 Epoch [19/20], Loss: 0.0001 Epoch [20/20], Loss: 0.0001

took 341.42 seconds to train, and final model accuracy is 85.46%

Github link: <a href="https://github.com/Anu78/intro-to-ml-hw">https://github.com/Anu78/intro-to-ml-hw</a>