

Document Object Model (DOM) in JavaScript

Unit-II

Web Technologies-II

Document Object Model (DOM)

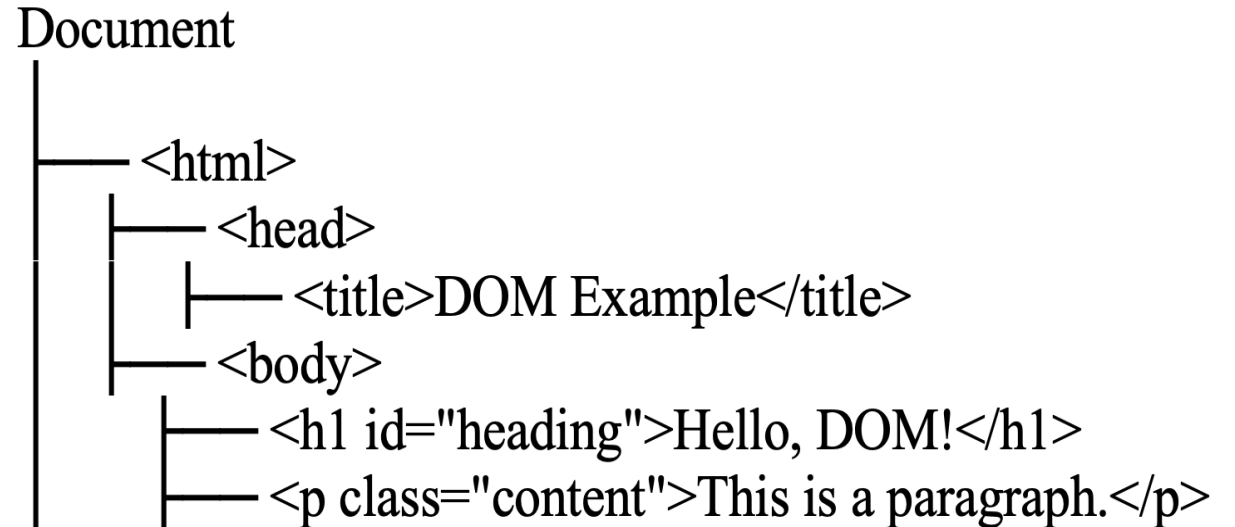
- The **Document Object Model (DOM)** is a programming interface for web documents.
- It represents the structure of an HTML or XML document as a tree of objects, allowing JavaScript to access and manipulate elements dynamically.
- The DOM is an **object-oriented representation** of a webpage that JavaScript can interact with.
- It allows **dynamic changes** to content, structure, and styles of a web page.

DOM Tree Structure

The DOM represents an HTML document as a **hierarchical tree structure**, where each element is a node.

```
<html><head>
<title>DOM Example</title>
</head>
<body>
<h1 id="heading">Hello,
DOM!</h1>
<p class="content">This is a
paragraph.</p>
</body></html>
```

Corresponding DOM Tree:



Accessing and Manipulating DOM Elements in JavaScript

The **Document Object Model (DOM)** is a structured representation of an HTML document that allows JavaScript to **access, manipulate, and modify** HTML elements dynamically.

- Accessing DOM Elements
- Manipulating DOM Elements

Accessing DOM Elements

a) Using `document.getElementById()`

- Selects an element using its id.
- Returns a **single** element.

Example:

```
let heading = document.getElementById("heading");  
console.log(heading.innerHTML);
```

// Output: Hello, DOM!

Accessing DOM Elements

b) Using `document.getElementsByClassName()`

- Selects elements using their class name.
- Returns an **HTMLCollection** (array-like object).

Example:

```
let paragraphs = document.getElementsByClassName("content");  
console.log(paragraphs[0].innerHTML);
```

// Output: This is a paragraph.

Accessing DOM Elements

c) Using `document.getElementsByTagName()`

- Selects elements using their tag name (e.g., `h1`, `p`).
- Returns an **HTMLCollection**.

Example:

```
let allParagraphs = document.getElementsByTagName("p");  
console.log(allParagraphs.length); //
```

Output: Number of `<p>` elements

Accessing DOM Elements

d) Using `document.querySelector()`

- Selects **the first** matching element using **CSS selectors**.
- More flexible than `getElementById()`.

Example:

```
let firstParagraph = document.querySelector("p");  
console.log(firstParagraph.innerHTML);
```

// Output: This is a paragraph.

Accessing DOM Elements

e) Using `document.querySelectorAll()`

- Selects **all** matching elements as a **NodeList**.

Example:

```
let allParagraphs = document.querySelectorAll("p");  
allParagraphs.forEach(p => console.log(p.innerHTML));
```

```
// Loops through all <p> elements
```

Manipulating DOM Elements

Once elements are accessed, JavaScript can modify their content, attributes, styles, and structure.

a) Changing HTML Content (innerHTML)

```
document.getElementById("heading").innerHTML = "Welcome to JavaScript!";
```

b) Changing Text Content (textContent)

- innerHTML parses HTML inside the element, while textContent only sets plain text.

```
document.getElementById("heading").textContent = "Updated Heading";
```

Manipulating DOM Elements

c) Changing Attributes (setAttribute() and getAttribute())

```
document.getElementById("heading").setAttribute("style", "color: red;");  
console.log(document.getElementById("heading").getAttribute("style"));  
// Output: color: red;
```

d) Modifying Styles (style property)

```
document.getElementById("heading").style.color = "blue";  
document.getElementById("heading").style.fontSize = "24px";
```

e) Adding and Removing CSS Classes (classList)

```
document.getElementById("heading").classList.add("new-class");  
// Add a class  
document.getElementById("heading").classList.remove("old-class");  
// Remove a class
```

Creating and Removing Elements Dynamically

a) Creating a New Element

```
let newParagraph = document.createElement("p"); // Create a <p> element
newParagraph.textContent = "This is a dynamically added paragraph.";
document.body.appendChild(newParagraph); // Add to the document
```

b) Removing an Element

```
let heading = document.getElementById("heading");
heading.remove(); // Remove the <h1> element
```

Event Handling in DOM

JavaScript can respond to user interactions like clicks, keyboard input, and mouse movements.

a) Adding an Event Listener

```
document.getElementById("heading").addEventListener("click", function() {  
    alert("Heading Clicked!");});
```

b) Changing Background Color on Button Click

```
<button onclick="changeColor()">Click Me</button>  
<script>    function changeColor() {  
        document.body.style.backgroundColor = "lightblue";    }  
</script>
```

Traversing the DOM

DOM traversal refers to navigating the parent-child relationships between elements.

a) Accessing Parent Node

```
let childElement = document.getElementById("heading");  
console.log(childElement.parentNode); // Returns the parent <body> element
```

b) Accessing Child Nodes

```
let parent = document.body; console.log(parent.children); // Returns all child elements
```

c) Accessing Sibling Elements

```
let firstParagraph = document.querySelector("p");  
console.log(firstParagraph.nextElementSibling); // Next sibling  
console.log(firstParagraph.previousElementSibling); // Previous sibling
```