

Driver's Klub Backend - Production Documentation

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1. Executive Summary

The **Driver's Klub Backend** is a mission-critical logistics platform designed to manage the end-to-end lifecycle of inter-city and intra-city electric cab services. It acts as the central nervous system connecting:

- Fleets:** Companies or individuals owning vehicles.
- Drivers:** The workforce operating the vehicles.
- Customers:** End-users booking rides via mobile apps.
- Aggregators:** External demand sources like **MakeMyTrip (MMT)** and MojoBoxx.

The system is engineered for **high availability, strict consistency** (ACID-compliant), and **real-time orchestration** between internal fleets and external fulfillment providers.

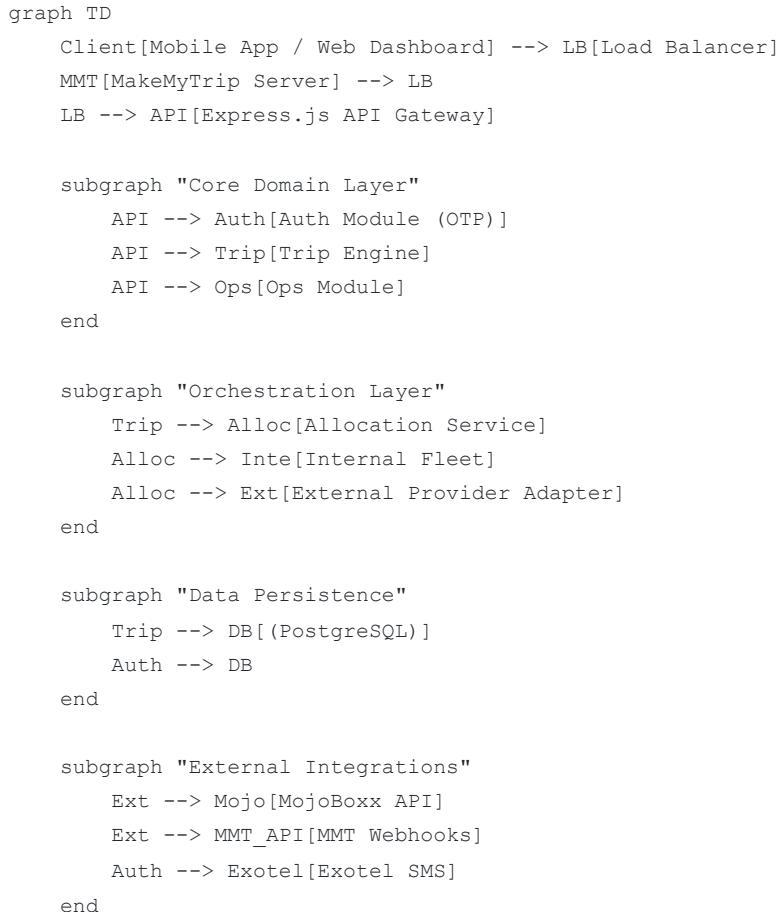
Key Capabilities

- Hybrid Fulfillment:** Automatically routes bookings to internal drivers or external providers (MojoBoxx) based on availability.
- Rapido Integration:** Automated status synchronization to manage driver availability across platforms.
- Compliance-First:** Enforces strict constraints (T-1 Booking, Vehicle Fitness).
- Enhanced KYC:** Comprehensive driver verification with Agreement, PCV, and Address Proofs.
- Authentication:** Secure **OTP-based login** (No passwords) for all user roles.
- Dynamic Pricing:** Hybrid pricing engine using **Google Distance Matrix** for accurate fare calculation with fallback to client estimates.
- Granular RBAC:** Role-Based Access Control for Super Admins, Ops, Managers, and Drivers.
- Regional Enforcement:** Strict **Origin City** validation (e.g., DELHI NCR).
- Payment System:** Complete payment & payout system with Easebuzz integration, supporting rental and payout models.
- Cash Management:** Drivers declare cash/UPI collections daily during check-out for reconciliation.

2. System Architecture

The application follows a **Microservices Architecture** with 6 independent services behind an API Gateway, designed for horizontal scalability and independent deployment.

High-Level Components



Data Flow Pattern

- Request Entry:** All requests hit `src/app.ts` and are routed via `src/modules/*`.
- Validation:** Joi/Zod schemas validate inputs (including City/Vehicle constraints).
- Service Layer:** Business logic resides in `*.service.ts` files inside modules or `src/core`.
- Orchestration:** `TripOrchestrator` manages the lifecycle and provider selection.
- Persistence:** Prisma Client performs ACID transactions against PostgreSQL.

Provider Lifecycle Mapping

The system normalizes external provider statuses to internal states:

Internal State	MMT Status	Internal Driver
CONFIRMED	paid/confirmed	DRIVER_ASSIGNED
STARTED	on_trip	STARTED

COMPLETED	billed	COMPLETED
CANCELLED	cancelled	CANCELLED

3. Technology Stack

Component	Technology	Version	Purpose
Runtime	Node.js	v18+	Event-driven Javascript Runtime
Framework	Express.js	v4.x	REST API Framework
Language	TypeScript	v5.x	Static Typing & Compliance
Database	PostgreSQL	v15+	Relational Data Store
ORM	Prisma	v5.x	Database Access & Migrations
Auth	JWT + OTP	-	Stateless Authentication
External	Exotel / MMT	-	SMS & Partner Integration

4. Directory Structure & Codebase Navigation

The project follows a **Feature-Based** structure:

```
driversklub-backend/
├── apps/
│   ├── api-gateway/          # Central Gateway (Modular)
│   │   ├── src/                # Env & Service Config
│   │   │   ├── config/         # Env & Service Config
│   │   │   └── routes/         # Domain Routes (Auth, Trip, etc.)
│   │   └── middleware/        # Security & Logging
│   ├── auth-service/          # Authentication
│   ├── driver-service/        # Drivers & attendance
│   ├── vehicle-service/       # Vehicles & fleets
│   ├── assignment-service/    # Driver-vehicle assignments
│   ├── trip-service/          # Trips, payments, partners
│   └── notification-service/ # Notifications
└── packages/
    ├── database/              # Prisma schema & client
    └── common/                # Shared utilities
└── adapters/
    ├── easebuzz/              # Easebuzz Payment Gateway Integration
    └── providers/              # Provider adapters (MojoBoxx, MMT)
└── shared/
    └── utils/                 # Helpers (Logger, ApiResponse)
```

5. Database Schema & Data Models

Core Entities

The schema (`prisma/schema.prisma`) revolves around the **Ride** (Unified Trip) entity. A major refactor (Dec 2025) consolidated all legacy `Trip` logic into `Ride`.

1. **User:** Identity layer (Phone + Role). Includes Referral Code (`referralCode`) and Referral Tracking (`referredById`).
 - Supports public registration for Drivers.
2. **Driver:** Profile linked to User and (Optional) Fleet. Now includes comprehensive KYC fields (`aadhar`, `pan`, `dl`, `email`, `address`) for verification.
3. **Fleet:** The supply partner (Vendor). Optional for independent drivers.
4. **HubManager:** Managers who oversee specific fleet hubs/locations.
5. **FleetHub:** Physical hub locations for fleet operations.
6. **Vehicle:** Physical asset. `fleetId` is optional (for independent owners). Added `ownerName` for independent vehicles.
7. **Ride:** The central transaction unit (formerly Trip). Status tracked via `OrderStatus` enum. *Fields:
 - `pickupLocation`, `dropLocation`, `tripType`, `status`, `price`, `distanceKm`.
 - o **Geofencing:** `pickupLat` (Float), `pickupLng` (Float) added for granular location validation.
 - o **Orchestration:** Linked to `RideProviderMapping` for External Providers (MMT).
8. **TripAssignment:** The specific link between a `Ride` and a `Driver`. *One Ride can have multiple assignments (history), but only one ACTIVE assignment.
 - o Tracks `bookingAttempted` and `status` (`ASSIGNED`, `COMPLETED`).
9. **Assignment:** Daily driver-vehicle assignments (roster).
10. **Attendance:** Tracks Driver Check-In/Check-Out and Duty Status. *Fields:
 - `checkInTime`, `checkOutTime`, `status`, `selfieUrl`, `odometerStart`, `odometerEnd`, `cashDeposited`
 - o Statuses: `PENDING`, `APPROVED`, `REJECTED`, `CHECKED_OUT`
11. **Break:** Tracks driver breaks during active attendance. *Fields:
 - `id`, `attendanceId`, `startTime`, `endTime`
 - o Linked to Attendance model
12. **RideProviderMapping:** Links internal rides with external provider bookings.
13. **Otp:** OTP verification records.
14. **RefreshToken:** JWT refresh tokens.
15. **Referral:** Tracks the referral lifecycle between users (New).
 - o Fields: `referrerId`, `refereeId`, `status` (PENDING/COMPLETED), `rewardedAt`.
16. **DriverPreference:** Stores active, admin-approved preferences.
 - o Fields: `id`, `driverId`, `preferences` (Json), `approvedBy`, `approvedAt`, `createdAt`, `updatedAt`
17. **DriverPreferenceRequest:** Tracks all preference change requests (Approval Workflow).
 - o Fields: `id`, `driverId`, `currentPreference` (Json), `requestedPreference` (Json), `status` (PENDING/APPROVED/REJECTED), `rejectionReason`
18. **PreferenceDefinition:** Config-driven definition table for system-wide preferences.
 - o Fields: `key` (PK), `displayName`, `description`, `category` (TRIP/PAYOUT SHIFT), `approvalRequired`, `defaultValue`, `isActive`

6. Core Business Flows

A. Driver Fulfillment (Admin-Led Dispatch)

1. **Trip Creation:** Admin creates a `Ride`.
2. **Assignment:** Admin assigns the Trip to a specific Driver.
3. **Start Trip (Strict Logic):**
 - Driver can ONLY start trip within **2.5 Hours** of pickup time.
 - Early start is blocked with `400 Bad Request`.
4. **Arrive at Pickup:**
 - **Geofence:** Must be within **500m** of `pickupLat / pickupLng`.
 - **Time:** Must be within **30 mins** of pickup time.
5. **Complete:** Driver completes the trip (Status: `COMPLETED`).

B. Partner Fulfillment (MMT)

1. **Search:** MMT polls `/partners/mmt/search` for inventory.
2. **Block:** MMT reserves a car (`BLOCKED` status).
3. **Confirm:** MMT confirms payment (`CREATED` status).
4. **Webhooks:** Backend pushes status updates (Driver Assigned, Started, Completed) to MMT automatically.

C. Rental Model Flow (Financial)

1. **Plan Creation:** Fleet Manager creates `RentalPlan` (e.g., Weekly, ₹3000).
2. **Plan View:** Driver views available plans via `GET /payments/rental/plans`.
3. **Subscription:** Driver initiates payment (`POST /payments/rental`).
4. **Payment:** Driver pays via Easebuzz PG.
5. **Activation:**
 - System validates payment.
 - System activates `DriverRental` record.
 - Driver status updates to `RENTAL`.

D. Payout Model Flow (Financial)

1. **Collection:** Driver collects cash/QR payments daily.
2. **Reconciliation:** Admin reconciles `DailyCollection` (Cash vs QR).
3. **Calculation:** External Excel sheet calculation for net earnings.
4. **Disbursement:** Admin uploads CSV (`POST /bulk-payout`).
5. **Execution:** System triggers Easebuzz Wire Transfer (IMPS) to driver's bank account.

E. InstaCollect Orders (Ad-Hoc Payments)

1. **Order Creation:** Admin creates a `PaymentOrder` (e.g., for ad-hoc invoices or bulk payments).
2. **QR Generation:** System generates a unique Dynamic QR (Easebuzz Virtual Account) for the order.
3. **Payment:** Customer scans and pays (supports partial payments).
4. **Reconciliation:**
 - Webhook differentiates payment type ('ORDER' vs 'VEHICLE').
 - System updates `collectedAmount` and `remainingAmount`.
 - Status transitions: `PENDING` -> `PARTIAL` -> `COMPLETED`.
5. **Ledger:** All payments are recorded as `Transaction` records linked to the `PaymentOrder`.

F. Attendance & Duty Management

1. **Check-In ("On Duty"):**
 - Driver captures **Selfie** and **Odometer Start**.

- Status: PENDING (Manager Approval Required).
- Validation: Cannot check in if already checked in or on duplicate device.

2. Duty Operations:

- Driver accepts/completes trips.
- Can take **Breaks** (stops receiving trips).

3. Check-Out ("Off Duty"):

- Driver enters **Odometer End**.
- **Cash Declaration**: Driver explicitly declares `cashDeposited` (Total Cash + Personal UPI collection).
- Status: `CHECKED_OUT`.
- System Link: Automatically marks driver OFFLINE on Rapido.

G. Rapido Status Synchronization

1. **Trigger**: Occurs on Login, Trip Completion, internal Break Start/End, and every 5 minutes (Worker).

2. Logic Check:

- **Go Offline**: If on Internal Trip, on Break, or upcoming assignment in < 45 mins.
- **Go Offline**: If NOT Checked In (Strict Policy).
- **Go Online**: If Idle and no upcoming conflicts.

3. **Execution**: System sends status change request to Rapido API.

4. Edge Case Handling:

- **External Conflicts**: Drivers active on MMT/Internal are forced OFFLINE on Rapido.
- **Manual Override**: Webhooks detect if a driver manually forces ONLINE and reverts it if rules are violated.
- **Retry Queue**: API failures are queued in DB and retried by a background worker.

7. API Reference (Canonical)

The **Single Source of Truth** for all API endpoints, request/response schemas, and error codes is the [API REFERENCE.md](#) file.

[Complete API Reference](#)

Team Specific Guides

- [Flutter Driver App Guide](#)
- [React Admin Dashboard Guide](#)

Scope of Contract:

1. **Authentication**: OTP-based flows.
2. **Trip Module**: Driver App interactions.
3. **Admin Ops**: Fleet/Vehicle management.
4. **Partner**: MMT Integration specs.

8. Setup, Testing & Operations

A. Environment Configuration

Payment Gateway (Easebuzz)

Required environment variables for payment integration:

```
# Easebuzz Credentials
EASEBUZZ_KEY=your_merchant_key
EASEBUZZ_SALT=your_salt_key
EASEBUZZ_ENV=production # or 'test'

# Payment Redirect URLs (Public Webhook Pages)
PAYMENT_SUCCESS_URL=https://api.driversklub.in/webhooks/payment/success
PAYMENT_FAILURE_URL=https://api.driversklub.in/webhooks/payment/failure
```

Easebuzz Dashboard Setup

You MUST configure the Transaction Webhook in the Easebuzz Dashboard:

- **URL:** `https://api.driversklub.in/webhooks/easebuzz/payment`
- **Events:** Enable "Transaction Webhook"

B. Setup & Installation

Local Development

1. `npm install`
2. `npx prisma generate`
3. `npm run dev` (API Gateway runs on Port 3000, services on 3001-3006)

Testing

- **Unit Tests:** `npm test`
- **Master Integration Suite:** `npx tsx scripts/test-project.ts` (Runs all checks)

Deployment

- **Platform:** Render / AWS
- **Build:** `npm run build -> dist/`
- **Process Manager:** PM2 or Docker Container.

8.4 Environment Configuration

Key variables for production:

```
RAPIDO_PRE_TRIP_BUFFER_MINUTES=45
WORKER_ENABLED=true
WORKER_SYNC_INTERVAL_MS=300000
```

9. Production Readiness & Validation (Jan 2026)

Stability & Integrity Checks

- **Trip Assignment Transaction:** `TripAssignmentService` now atomically updates `Ride` status to `DRIVER_ASSIGNED` within a transaction.
- **Error Handling:** `AdminTripController` hardened with `try/catch` blocks to prevent unhandled rejections during Assignment/Reassignment.
- **Concurrency:** Database transactions ensure no double-booking of drivers or trips.
- **Detach Logic:** Fixed bug where drivers couldn't be detached from `STARTED` trips (critical for breakdown scenarios).

End-to-End Verification

The system has passed the **Consolidated Master Test Protocol** (`npx tsx scripts/test-project.ts`):

1. **Auth:** Admin & Driver Login (OTP Bypass).
2. **Driver:** Profile fetching and availability.
3. **Trip Lifecycle:** Create -> Assign -> Start -> Arrive -> Board -> Complete (Verified with full payload suite).
4. **Payment:** Rental Plans, Deposits, and Payout Logic.
5. **Partners:** MMT (V3 Flow) and Rapido (Queue/Status) fully verified.
6. **Maps:** Geocoding and Autocomplete verified.

Partner Integration (MMT)

- **Inbound (MMT -> Us):** Fully mapped to `MMTController`.
 - **Auth:** Basic Auth.
 - **Response Format:** Implements special `{ response: { ... } }` wrapper, bypassing standard API middleware.
 - **Endpoints:** Search, Block, Paid, Cancel, Reschedule Block/Confirm.
- **Outbound (Us -> MMT):** All tracking webhooks implemented:
 - **Dispatch:** `/dispatch/{id}/assign`, `/dispatch/{id}/reassign`, `/dispatch/{id}/unassign`
 - **Track:** `/track/{id}/start`, `/track/{id}/arrived`, `/track/{id}/boarded`,
`/track/{id}/alight` (sends extra charges), `/track/{id}/not-boarded`
 - **Location:** `PUT /track/{id}/location` (every 30 seconds during trip)
 - All payloads include `booking_id`, `device_id`, and coordinates as **strings**.

End of Document