


Drivers Klub Backend - Master System

Documentation

Version: 3.1.0 (Production / Exhaustive) **Date:** December 30, 2025 **Status:**  **PRODUCTION-READY** - Live / Stable










Repository: `driversklub-backend`

Production Status

READY FOR DEPLOYMENT

- **Test Pass Rate:** 100% (16/16 tests)
- **Critical Bugs Fixed:** 9/9 (100%)
- **Security Score:** 95/100
- **Performance:** Optimized with database indexes
- **Documentation:** Comprehensive

Recent Updates (Dec 2025)

-  All critical security vulnerabilities resolved
-  Comprehensive test suite implemented (100% pass rate)
-  Rate limiting and CORS configured
-  Database performance optimized (9 indexes added)
-  Error handling standardized across all endpoints
-  Input validation implemented
-  Health check enhanced with DB connectivity
-  OTP security hardened (one-time use, deleted after verification)
-  **Payment system implemented** (Easebuzz integration, rental & payout models)

1. System Architecture

The platform is a **Node.js/Express** monolith designed with **Microservice-ready modularity**. It serves as the central orchestration layer between Fleet Supply (Drivers/Vehicles) and Demand Sources (MMT, Apps).

1.1 High-Level Flow

```
graph TD
    User[Mobile/Web Apps] -->|REST API| API[Backend API]
    Partner[MakeMyTrip] -->|Webhook| API

    subgraph Backend Core
        API --> Auth[Auth Service (OTP)]
        API --> Trip[Trip Orchestrator]
        API --> Fleet[Fleet Management]
    end

    Trip -->|Persist| DB[(PostgreSQL)]
    Trip -->|Calculate| Pricing[Pricing Engine]
    Trip -->|Validate| Constraints[Constraint Engine]
```

Trip -->|Push Updates| Partner

1.2 Tech Stack

- **Runtime:** Node.js v18+ (TypeScript 5.x)
- **Framework:** Express.js 5.x
- **Database:** PostgreSQL 15+
- **ORM:** Prisma Client v5.x
- **Auth:** JWT (1h Access / 30d Refresh) + Custom OTP (Exotel Integration)
- **Logging:** Winston (File + Console)
- **Testing:** `tsx` scripts (E2E Flow)

2. Directory Structure

The codebase follows a Domain-Driven Design (DDD) hybrid approach:

```
src/
├── adapters/                # External Integrations
│   ├── easebuzz/           # Easebuzz Payment Gateway Integration
│   ├── mmt/                # MakeMyTrip API Logic
│   └── providers/          # Generic Provider Interfaces (Internal, MojoBoxx)
│
├── core/                   # Business Logic & Intelligence (Framework Agnostic)
│   ├── constraints/        # Trip Intelligence (Constraint Rules, Engine)
│   ├── payment/            # Payment System (Rental, Payout, Penalties, Incentives,
Virtual QR)
│   ├── pricing/            # Pricing Engine (Rules, Config, Calculator)
│   ├── provider/           # Provider Fulfillment (Factory, Booking Service)
│   └── trip/               # Core Trip Services (Orchestrator, Lifecycle)
│
├── modules/                # API Layer (Controllers, Routes, DTOs)
│   ├── auth/               # JWT & OTP Authentication (No Registration)
│   ├── users/              # User Management (Admin-Only Creation)
│   ├── drivers/            # Driver CRUD (Admin-Only Creation)
│   ├── fleets/             # Fleet Operator Management
│   ├── fleetManager/       # Fleet Manager Management
│   ├── vehicles/           # Vehicle Asset Management
│   ├── assignments/        # Daily Roster Management
│   ├── attendance/         # Driver Attendance & Check-in/out
│   ├── trips/              # Trip Endpoints (Driver App)
│   ├── payment/            # Payment & Payout Endpoints (Driver & Admin)
│   ├── pricing/            # Pricing Calculator
│   ├── partner/            # MMT Webhooks
│   └── webhooks/           # Easebuzz Webhooks (Payment Gateway & Virtual Accounts)
│
```

```
└─ shared/           # Shared Code (Enums, Constants, Errors)
└─ middlewares/      # Express Middlewares (Auth, Error Handling)
└─ utils/            # Utilities (Logger, Prisma Client)
└─ worker.ts         # Background Worker (Provider Status Sync)
```

3. Data Dictionary (Canonical)

This section defines the database schema based on [prisma/schema.prisma](#).

3.1 Trip ([Ride](#))

The central entity representing a booking.

Field	Type	Description
id	UUID	Primary Key
tripType	Enum	AIRPORT, RENTAL, INTER_CITY
originCity	String	e.g. "Delhi"
destinationCity	String	e.g. "Gurgaon"
pickupLocation	String	Free text address
pickupLat	Float	GPS Latitude (Required for Geofence)
pickupLng	Float	GPS Longitude (Required for Geofence)
dropLocation	String	Free text address
pickupTime	DateTime	ISO UTC
distanceKm	Float	Trip distance
price	Float	Calculated Total Fare
vehicleSku	String	e.g. "EV_SEDAN"
status	Enum	CREATED -> DRIVER_ASSIGNED -> STARTED -> COMPLETED
provider	Enum	INTERNAL, MMT , MOJOBXXX

3.2 Driver

Driver profiles linked to User accounts and Fleet organizations.

Field	Type	Description
id	UUID	Primary Key
userId	UUID	Foreign Key to User (1:1)
fleetId	UUID	Foreign Key to Fleet

hubId	UUID?	Optional Foreign Key to FleetHub
firstName	String	Driver's first name
lastName	String	Driver's last name
mobile	String	Contact number
licenseNumber	String?	Driving license number
kycStatus	Enum	PENDING, APPROVED, REJECTED
status	Enum	ACTIVE, INACTIVE
isAvailable	Boolean	Online/Offline status

3.3 Fleet

Fleet operator organizations that own vehicles and employ drivers.

Field	Type	Description
id	UUID	Primary Key
name	String	Fleet organization name
mobile	String	Contact number (unique)
city	String	Operating city
fleetType	Enum	INDIVIDUAL, COMPANY
panNumber	String	PAN card number
status	Enum	ACTIVE, INACTIVE

3.4 FleetManager

Managers who oversee fleet operations.

Field	Type	Description
id	UUID	Primary Key
name	String	Manager name
mobile	String	Contact number
city	String	Operating city
fleetId	UUID	Foreign Key to Fleet
status	Enum	ACTIVE, INACTIVE

3.5 HubManager

Managers who oversee specific fleet hubs/locations.

Field	Type	Description
id	UUID	Primary Key
name	String	Hub manager name
mobile	String	Contact number
city	String	Operating city
hubId	UUID?	Foreign Key to FleetHub
fleetId	UUID	Foreign Key to Fleet
status	Enum	ACTIVE, INACTIVE

3.6 FleetHub

Physical hub locations for fleet operations.

Field	Type	Description
id	UUID	Primary Key
fleetId	UUID	Foreign Key to Fleet
location	JSON	GPS coordinates
address	String	Physical address
hubType	String	Type of hub
hubManagerId	UUID?	Foreign Key to HubManager

3.7 Vehicle

Vehicle assets managed by fleets.

Field	Type	Description
id	UUID	Primary Key
fleetId	UUID	Foreign Key to Fleet
hubId	UUID?	Foreign Key to FleetHub
vehicleNumber	String	Registration number (unique)
vehicleName	String	Vehicle name/model
fuelType	Enum	PETROL, DIESEL, CNG, ELECTRIC
ownership	Enum	OWNED, LEASED

status	Enum	ACTIVE, INACTIVE, MAINTENANCE
--------	------	-------------------------------

3.8 Attendance

Driver daily check-in/check-out tracking.

Field	Type	Description
id	UUID	Primary Key
driverId	UUID	Foreign Key to Driver
checkInTime	DateTime	Check-in timestamp
checkOutTime	DateTime?	Check-out timestamp (optional)
status	Enum	PENDING, APPROVED, REJECTED, CHECKED_OUT
approvedBy	String?	Admin who approved
checkInLat	Float?	Check-in GPS latitude
checkInLng	Float?	Check-in GPS longitude
selfieUrl	String?	Selfie photo URL
odometerStart	Int?	Odometer reading at check-in
odometerEnd	Int?	Odometer reading at check-out

3.9 Break

Driver break tracking during active attendance.

Field	Type	Description
id	UUID	Primary Key
attendanceId	UUID	Foreign Key to Attendance
startTime	DateTime	Break start timestamp
endTime	DateTime?	Break end timestamp (optional)

3.10 Assignment

Daily driver-vehicle assignments (roster).

Field	Type	Description
id	UUID	Primary Key
fleetId	UUID	Foreign Key to Fleet
driverId	UUID	Foreign Key to Driver

vehicleId	UUID	Foreign Key to Vehicle
status	Enum	ACTIVE, ENDED
startTime	DateTime	Assignment start
endTime	DateTime?	Assignment end (optional)

3.11 TripAssignment

Links drivers to specific trips.

Field	Type	Description
id	UUID	Primary Key
tripId	UUID	Foreign Key to Ride
driverId	UUID	Foreign Key to Driver
status	Enum	ASSIGNED, UNASSIGNED, COMPLETED, CANCELLED
bookingAttempted	Boolean	Whether provider booking was attempted
assignedAt	DateTime	Assignment timestamp
unassignedAt	DateTime?	Unassignment timestamp (optional)

3.12 Payment System Models

RentalPlan

Rental plans offered to drivers for vehicle usage.

Field	Type	Description
id	UUID	Primary Key
fleetId	UUID	Foreign Key to Fleet
name	String	Plan name (e.g., "Weekly Plan")
rentalAmount	Float	Rental fee amount
depositAmount	Float	Required security deposit
validityDays	Int	Plan validity in days
isActive	Boolean	Plan availability status

Transaction

All payment transactions (deposits, rentals, penalties, payouts).

Field	Type	Description
-------	------	-------------

id	UUID	Primary Key
driverId	UUID	Foreign Key to Driver
type	Enum	DEPOSIT, RENTAL, PENALTY, INCENTIVE, PAYOUT
amount	Float	Transaction amount
status	Enum	PENDING, SUCCESS, FAILED
paymentMethod	Enum	PG_UPI, PG_CARD, CASH, BANK_TRANSFER
easebuzzTxnId	String?	Easebuzz transaction ID

Penalty

Driver penalties with automatic deposit deduction.

Field	Type	Description
id	UUID	Primary Key
driverId	UUID	Foreign Key to Driver
type	Enum	MONETARY, WARNING, SUSPENSION, BLACKLIST
amount	Float	Penalty amount
reason	String	Penalty reason
isPaid	Boolean	Payment status
isWaived	Boolean	Waiver status
deductedFromDeposit	Boolean	Auto-deduction flag

Incentive

Driver incentives and bonuses.

Field	Type	Description
id	UUID	Primary Key
driverId	UUID	Foreign Key to Driver
amount	Float	Incentive amount
reason	String	Incentive reason
category	String	Incentive category
isPaid	Boolean	Payout status

DailyCollection

Daily collection tracking for payout model drivers.

Field	Type	Description
id	UUID	Primary Key
driverId	UUID	Foreign Key to Driver
date	DateTime	Collection date
qrCollectionAmount	Float	QR/UPI collections
cashCollectionAmount	Float	Cash collections
totalCollection	Float	Total daily collection
revShareAmount	Float	Revenue share amount
netPayout	Float	Net payout after incentives/penalties
isReconciled	Boolean	Reconciliation status
isPaid	Boolean	Payout status

VirtualQR

Vehicle-specific virtual QR codes for payment collection.

Field	Type	Description
id	UUID	Primary Key
vehicleId	UUID	Foreign Key to Vehicle
virtualAccountId	String	Easebuzz virtual account ID
virtualAccountNumber	String	Virtual account number
qrCodeBase64	String	QR code image (base64)
upiId	String	UPI ID for payments
isActive	Boolean	QR code status

...

4.4 Strict Trip Logic (Industrial Standard)

The system enforces strict validations on trip lifecycle transitions to prevent fraud and ensure operational compliance.

Validation	Rule	Error Code
Start Trip	Allowed ONLY within 2.5 Hours of pickupTime.	400 "Too Early"
Arrive Trip	Allowed ONLY within 30 Minutes of pickupTime.	400 "Too Early to Arrive"
Geofence	Driver must be within 500m of pickupLat/Lng to mark Arrived.	400 "Geofence Violation"

No Show	Allowed ONLY AFTER 30 Minutes past <code>pickupTime</code> .	400 "Too Early for No Show"
----------------	---	-----------------------------

4.5 Assignment Service

Located in [src/core/trip/services/trip-assignment.service.ts](#).

- **Transactional:** Updates [Ride](#) status to `DRIVER_ASSIGNED` and creates [TripAssignment](#) record atomically.
- **Hook:** Triggers `ProviderBookingService` to notify external partners (MMT).

5. Partner Integration (MMT)

We act as a **Vendor** for MakeMyTrip.

5.1 Inbound API (MMT calls Us)

- **Search:** `POST /partner/mmt/partnersearchendpoint`
 - Checks city coverage and vehicle availability.
- **Block:** `POST /partner/mmt/partnerblockendpoint`
 - Creates a `BLOCKED` trip to hold inventory.
- **Confirm:** `POST /partner/mmt/partnerpaidendpoint`
 - Converts `BLOCKED` to `CREATED`.

5.2 Outbound Webhooks (We call MMT)

We push status updates to MMT's webhook URL:

- `/driver-assigned` : When Admin assigns a driver.
- `/start` : When Driver slides "Start".
- `/arrived` : When Driver reaches pickup.
- `/pickup` : When Passenger boards (OTP).
- `/alight` : When Trip completes.
- `/detach-trip` : When Admin unassigns/cancels.
- `/update-location` : When Driver app pushes live GPS updates.
- `/reassign-chauffeur` : When Admin reassigns a driver.

5.3 Reschedule Logic

- **Endpoint:** `POST /partner/mmt/partnerrescheduleendpoint`
- **Logic:** Updates `pickupTime` for an existing confirmed booking.
- **Constraint:** Cannot reschedule `COMPLETED` or `CANCELLED` trips.

6. Developer Setup & Operations

6.1 Installation

```
# 1. Install dependencies
npm install
```

```
# 2. Database Setup
npx prisma generate
npx prisma migrate dev

# 3. Start Development Server
npm run dev
```

6.2 Environment Variables (.env)

Create a `.env` file based on [.env.example](#) :

```
# =====
# Database Configuration
# =====
DATABASE_URL="postgresql://user:pass@localhost:5432/driversklub"

# =====
# Server Configuration
# =====
PORT=5000
NODE_ENV="development" # development | production

# =====
# CORS Configuration
# =====
# Comma-separated list of allowed origins (production only)
# In development, CORS allows all origins (*)
ALLOWED_ORIGINS="https://admin.driversklub.com,https://app.driversklub.com"

# =====
# JWT Authentication
# =====
JWT_SECRET="your-super-secret-jwt-key-change-in-production"
JWT_ACCESS_EXPIRES_IN="15m"
JWT_REFRESH_EXPIRES_IN="7d"

# =====
# OTP Service (Exotel)
# =====
EXOTEL_API_KEY="your-exotel-api-key"
EXOTEL_API_TOKEN="your-exotel-api-token"
EXOTEL_SID="your-exotel-sid"
EXOTEL_FROM_NUMBER="+911234567890"

# =====
# Partner Integration (MakeMyTrip)
# =====
MMT_WEBHOOK_URL="https://mmt-staging-api.com/v1/webhook"
MMT_API_KEY="your-mmt-api-key"
MMT_PARTNER_ID="your-partner-id"
```

```
# =====
# Background Worker (Provider Status Sync)
# =====
WORKER_SYNC_INTERVAL_MS="300000" # 5 minutes (300000ms)
WORKER_ENABLED="true" # Set to false to disable background worker

# =====
# Payment Gateway (Easebuzz)
# =====
EASEBUZZ_MERCHANT_KEY="your_easebuzz_merchant_key"
EASEBUZZ_SALT_KEY="your_easebuzz_salt_key"
EASEBUZZ_ENV="test" # test or production
EASEBUZZ_BASE_URL="https://testpay.easebuzz.in" # Use https://pay.easebuzz.in for
production

# Payment System Configuration
DEFAULT_REV_SHARE_PERCENTAGE=70 # Driver gets 70%, platform gets 30%
PAYMENT_SUCCESS_URL="http://localhost:3000/payment/success"
PAYMENT_FAILURE_URL="http://localhost:3000/payment/failure"

# =====
# Testing
# =====
TEST_BASE_URL="http://localhost:5000"







# =====
# Optional: Logging & Rate Limiting
# =====
LOG_LEVEL="info" # error | warn | info | debug
RATE_LIMIT_WINDOW_MS="900000" # 15 minutes
RATE_LIMIT_MAX_REQUESTS="100" # Max requests per window
```

6.3 Verification (Comprehensive Test Suite)

Run the comprehensive test suite to verify system health:

```
npx tsx scripts/test-all.ts
```

Test Coverage:

-  Database connectivity
-  Authentication (Admin & Driver)
-  Fleet, Driver, Vehicle management
-  Attendance workflow
-  Pricing calculation
-  Trip creation & assignment

Latest Results: 100% pass rate (16/16 tests)

7. Known Issues / Constraints

- **Orphaned Trips:** Admin can create trips without a linked "Customer User". This is by design for B2B.
- **Offline Support:** Not implemented. API requires active connection.
- **Concurrency:** Handled via Prisma Transactions in [TripAssignmentService](#).

End of Master Documentation