



AWS Elastic Beanstalk Deployment Guide

This guide details how to host `driversklub-backend` on **AWS Elastic Beanstalk (EB)** and set up automated deployments via **Bitbucket Pipelines**.



Part 1: AWS Setup

1. Create an IAM User for Bitbucket

We need a user with permissions to upload code to Elastic Beanstalk.

1. Log in to **AWS Console** > Search for **IAM**.

2. Go to **Users** > **Create user**.

- o **User name:** bitbucket-deployer

3. **Permissions:**

- o Select **Attach policies directly**.
- o Search and check: `AWSElasticBeanstalkFullAccess` (For deployment).
- o search and check: `AdministratorAccess-AWSElasticBeanstalk` (Alternative if full access isn't found).

4. **Create User**.

5. **Security Credentials:**

- o Click on the new user > **Security credentials** tab.
- o **Create access key** > Select "Command Line Interface (CLI)".
- o **Copy/Download** the `Access Key ID` and `Secret Access Key`. **Save these!**

2. Create the Elastic Beanstalk Application

1. Go to **AWS Console** > Search for **Elastic Beanstalk**.

2. Click **Create application**.

- o **Application Name:** driversklub-backend

3. **Platform:**

- o **Platform:** Node.js
- o **Platform branch:** Node.js 20 running on 64bit Amazon Linux 2023 (Recommended).

4. **Application Code:**

- o Select **Sample application** (We will overwrite it with the pipeline).

5. **Presets:**

- o Select **Single instance (free tier eligible)** for dev/staging.
- o Select **High availability** for production (Auto-scaling).

6. Click **Next** through configuration steps (Defaults are usually fine for now).

7. **Service Access:**

- o Create a new service role if asked (select "Create and use new service role").
- o **EC2 key pair:** Select an existing key pair (so you can SSH later if needed).

8. **Create Environment**.

- o Wait 5-10 mins.
- o Note the **Environment Name** (e.g., `Driversklub-env`).
- o Note the **Region** (e.g., `ap-south-1`).

3. Configure Environment Variables

1. In Elastic Beanstalk Environment Dashboard > **Configuration**.
 2. Look for **Updates, monitoring, and logging** (or "Software"). click **Edit**.
 3. Scroll to **Environment properties**.
 4. Add your `.env` variables here:
 - `DATABASE_URL` : `postgresql://...` (Your RDS/DB connection)
 - `JWT_SECRET` : `...`
 - `NODE_ENV` : `production`
 - `PORT` : `8080` (EB usually expects 8080, Nginx maps port 80 to it. Important!).
 5. Click **Apply**.
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Part 2: Database (RDS) Setup

Skip if using an existing external DB.

1. Go to **RDS** > **Create database**.
 2. Select **PostgreSQL**.
 3. **Template**: Free Tier (if applicable).
 4. **Settings**:
 - **Master username/password**: Save these!
 5. **Connectivity**:
 - **Public access**: Yes (if you need to connect from local PC), or No (if only EB needs access).
 - **VPC Security Group**: Create new "rds-sg".
 6. **After Creation**:
 - Go to specific Security Group > Inbound Rules.
 - Allow **PostgreSQL (5432)** from **Anywhere** (0.0.0.0/0) or strictly from your EB Security Group.
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Part 3: Bitbucket Pipeline Setup

1. Enable Pipelines

1. Go to your Bitbucket Repository.
2. **Settings** > **Pipelines** > **Settings** > Enable Pipelines.

2. Add Repository Variables

1. **Settings** > **Pipelines** > **Repository variables**.
2. Add the keys from **Part 1**:
 - `AWS_ACCESS_KEY_ID` : `AKIA...`
 - `AWS_SECRET_ACCESS_KEY` : `...`
 - `AWS_DEFAULT_REGION` : `ap-south-1` (Your EB region).

3. Verify `bitbucket-pipelines.yml`

Ensure the file references the correct names:

```
APPLICATION_NAME: "driversklub-backend"    # Must match Part 1.2
ENVIRONMENT_NAME: "Driversklub-env"        # Must match Part 1.2
ZIP_FILE: "deploy.zip"
```

Part 4: Deploy

1. Commit and push your changes to `master`.
2. Go to **Bitbucket > Pipelines**.
3. Watch the build:
 - It will run tests.
 - It will build the `deploy.zip`.
 - It will upload to AWS EB.
4. Once green, go to your **EB URL** (e.g., `driversklub-env.eba-xxxx.ap-south-1.elasticbeanstalk.com/health`) to verify.

Troubleshooting

- **502 Bad Gateway:**
 - Check Logs: EB Dashboard > **Logs > Request Logs (Last 100 lines)**.
 - Common cause: App crashed or Port mismatch. Ensure `PORT` env var is handling traffic correctly.
- **Permission Error:**
 - Check IAM User permissions in Part 1.