Anubhav Singh – Evening Assignment

2.Slide 52 Explanation:

```
> var add=(function(){
    var counter=0;
    return function(){return counter+=1;}
})()
add();
add();
add();
```

Here, counter although a local variable, due to closure property acts as a global variable and the variable "add" acts as a function. So the first execution sets counter to 0 after which counter variable is protected by the scope of anonymous function. Hence the value of counter keeps on incrementing rather than setting back to 0.

- 3. Create a function which takes input as a string and returns true if
- a) String starts with lion
- b) String ends with cat
- c) String has "abc" (b can be n>=1 times) anywhere in between the string. And also print the location of a/b/c if true or else return false.

```
> function checkstr(str)
      var a=/^lion/i;
      var b=/cat$/i;
      var c=/ab+c/i;
      if(a.test(str)){
          return true+"\n"+a.exec(str).index;}
      else if(b.test(str)){
         return true+"\n"+b.exec(str).index;}
      else if(c.test(str)){
         return true+"\n"+c.exec(str).index;}
      else return false;}
undefined
> checkstr("Lion is the king of jungle");
> checkstr("Rahul is having a cat");
 18"
> checkstr("Hello Mr abbbccc");
> checkstr("Welcome to Accolite");
false
```

- 4. Create a function which takes array as an input and
- a) Sort array in ascending order
- b) Multiply each number by 10
- c) Return those numbers which are divisible by 3

```
> arr=[]
function ArrayManipulation(arr)
{
    var brr=arr.sort();
    var crr=brr.map((item)=>{return item*10;});
    var drr=crr.filter((item)=>{return item%3===0;});
    return drr;
};

    ▶[]
> ArrayManipulation([20,10,40,60,50,90,30])
    ▶(3) [300, 600, 900]
> |
```

First the sorted elements are stored in brr array, then the numbers are multiplied and stored in crr array and then only

those elements whose value is multiple of 3 are displayed as result.

5. Difference between == and === with a small example.

The basic difference between a "==" and "===" is that "==" will do the necessary type conversions and then will check for equality and then return a Boolean value whereas "===" won't do type conversion before checking for equality.

Hence,

5=="5" will return true

Whereas

5==="5" will return false.