

OBJ: gain proficiency implementing one-dimensional arrays

Write a menu-driven program that performs the following tasks on a 1-D integer array of any length. Each task should be a separate function. Begin by asking for the users array size, and values for each position. No auxiliary arrays should be used except for Deleting all zeros where a new array may need to be created due to a change in size.

1. Display the array's length as well as its indices and elements.

Sample output

```
size of array:      8
array positions:    0   1   2   3   4   5   6   7
array entries:     23 -10  17   0   0 -30   0   2
```

2. Search whether a value entered by the user is in the array. If found, it should give the first position it is found at; if not found, it should display an appropriate message.

Sample output

```
What entry?        42
status:            not found
another search (y/n)? y
What entry?        17
status:            found at position 2
another search (y/n)? n
```

3. Find the smallest element and exchange it with the first element. Display the array.

Sample output

```
smallest element first
array positions:    0   1   2   3   4   5   6   7
array entries:     -30 -10  17   0   0  23   0   2
```

4. Rotate the array by a given number of steps. A positive number of steps rotates the array forward; a negative number of steps, backward.

Sample output

```
how many steps?    -2
rotated array
array positions:    0   1   2   3   4   5   6   7
array entries:     17   0   0  23   0   2 -30 -10
rotate again (y/n)? y
how many steps?    10
rotated array
array positions:    0   1   2   3   4   5   6   7
array entries:     -30 -10  17   0   0  23   0   2
rotate again (y/n)? n
```

5. Delete all zero elements from the current array, updating the length.

Sample output

```
size of array:      5
array positions:    0   1   2   3   4
array entries:     -30 -10  17  23   2
```