

# Full stack web development using python

## Inheritance



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## Agenda

- ① Inheritance
- ② What is inheritance?
- ③ How to extend a class?
- ④ Example
- ⑤ Types of Inheritance

## Inheritance

The main concept of OOP is encapsulation, which is achieved by class.

The intent of OOP is incomplete without the concept of Inheritance

## Inheritance

Inheritance is another key concept of OOP.

Reuse of code is major aspect of OOP, and can be achieved through Inheritance.

## What is Inheritance?

Defining a new class by extending the features of an existing class is called Inheritance.

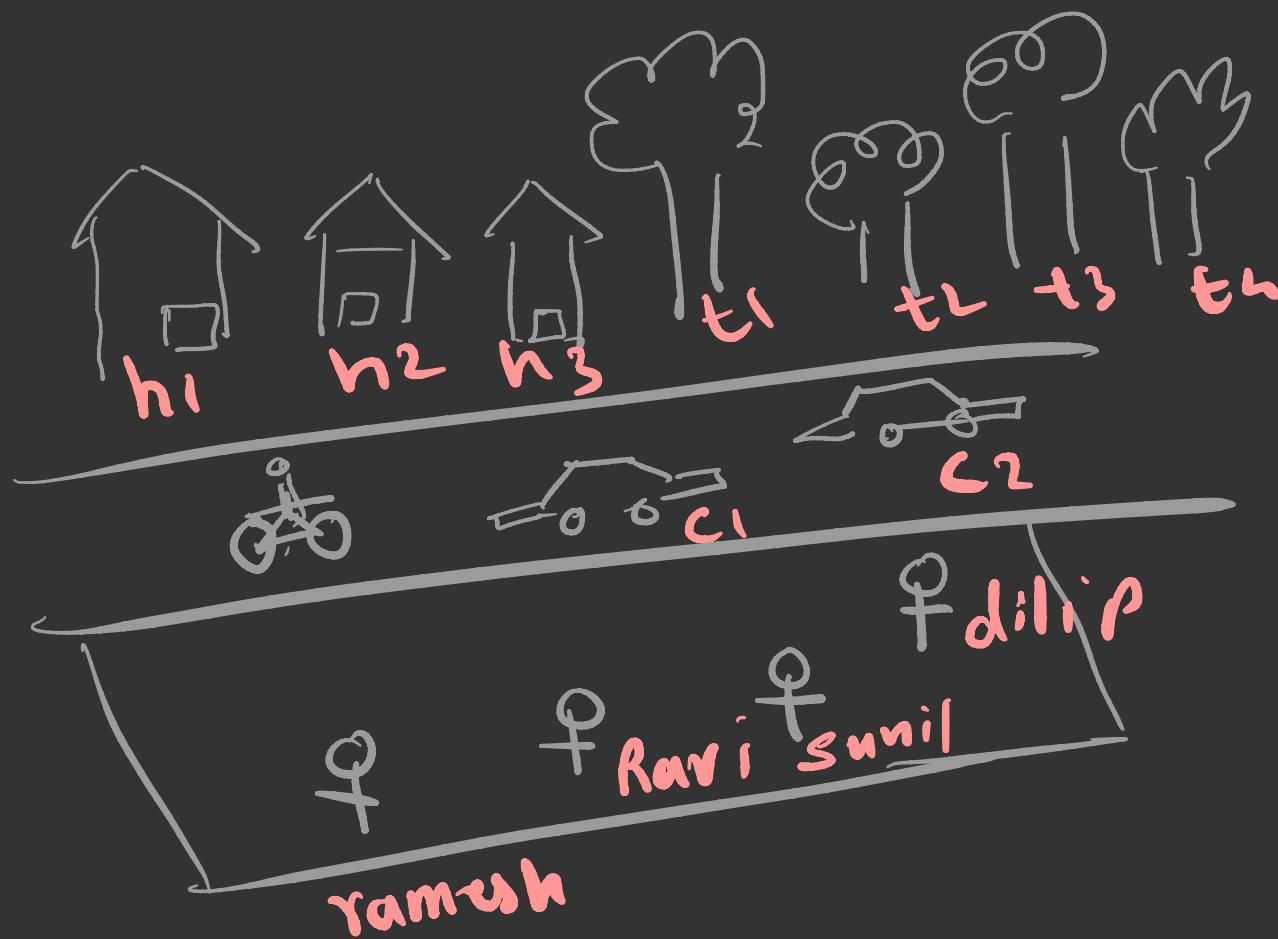
Common noun Tree, House Person Car

Proper noun Ramesh, Ravi, Sunil, dilip

t<sub>1</sub>, t<sub>2</sub>, t<sub>3</sub>, t<sub>4</sub>, h<sub>1</sub>, h<sub>2</sub>, h<sub>3</sub>  
c<sub>1</sub>, c<sub>2</sub>

proper noun  
(object)

Common Noun  
(class)



Suppose we have a Person class

Person (name, age)

now we want to make a class Student.

- Defining Student from the scratch is rework and increase the cost of development.
- In real world every student is a person.
- Person is already defined, we can reuse it to define Student.
- By adding attributes like rollno we can make a Person Student.

You may think of adding new attributes to the Person class but this will loose identity of Person.

The best way to do modification in Person to make it Student without disturbing Person class, is inheritance

# How to extend a class ?

Class Person:  
# attributes

Bare class  
Super class  
Parent class

class Student( Person):  
# new attributes

Derived class  
Subclass  
Child class

## Example

Class Person :

```
def __init__(self, n, a):  
    self.name = n  
    self.age = a  
def showName(self):  
    print(self.name)  
def showAge(self):  
    print(self.age)
```

class Person :

def \_\_init\_\_(self, n, a):

self.name = n

self.age = a

def showName(self):

print(self.name)

def showAge(self):

print(self.age)

class Student(Person):

def setRollno(self, r):

self.rollno = r

def showRollno(self):

print(self.rollno)

```
class Person :  
def __init__(self, n, a):  
    self.name = n  
    self.age = a  
def showName(self):  
    print(self.name)  
def showAge(self):  
    print(self.age)
```

SI = Student("Rahul", 20)

↑

You cannot pass  
rollno.

class Student(Person):

```
def setRollno(self, r):  
    self.rollno = r  
def showRollno(self):  
    print(self.rollno)
```

```
class Person :  
    def __init__(self, n, a):  
        self.name = n  
        self.age = a  
    def showName(self):  
        print(self.name)  
    def showAge(self):  
        print(self.age)
```

Let's define `__init__()` method in `Student` class as well.

```
class Student(Person):  
    def __init__(self, r):  
        self.rollno = r  
  
    def setRollno(self, r):  
        self.rollno = r  
    def showRollno(self):  
        print(self.rollno)
```

class Person :

```
def __init__(self, n, a):  
    self.name = n  
    self.age = a  
def showName(self):  
    print(self.name)  
def showAge(self):  
    print(self.age)
```

SI = Student(205)



you can pass  
only rollno

class Student(Person):

```
def __init__(self, r):  
    self.rollno = r
```

```
def setRollno(self, r):
```

```
    self.rollno = r
```

```
def showRollno(self):
```

```
    print(self.rollno)
```

```
class Person :  
    def __init__(self, n, a):  
        self.name = n  
        self.age = a  
    def showName(self):  
        print(self.name)  
    def showAge(self):  
        print(self.age)
```

```
s1 = Student("Rahul", 20, 205)  
s1.showRollno()  
s1.showName()  
s1.showAge()
```

```
class Student(Person):  
    def __init__(self, n, a, r):  
        super().__init__(n, a)  
        self.rollno = r  
    def setRollno(self, r):  
        self.rollno = r  
    def showRollno(self):  
        print(self.rollno)
```

→ you can also write  
Person.\_\_init\_\_(self, n, a)

When an attribute is accessed via derived class object, if attribute is not found in derived class, the search proceeds to look in the base class.

## Types of Inheritance

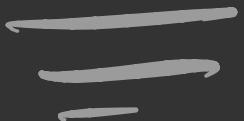
- ① Single Inheritance
- ② Multi-level Inheritance
- ③ Multiple Inheritance
- ④ Hierarchical Inheritance
- ⑤ Hybrid Inheritance

# Single Inheritance

class A:



class B(A):



## Multi level Inheritance

Class A:



class B(A):



class C(B):



# Multiple Inheritance

class A1 :

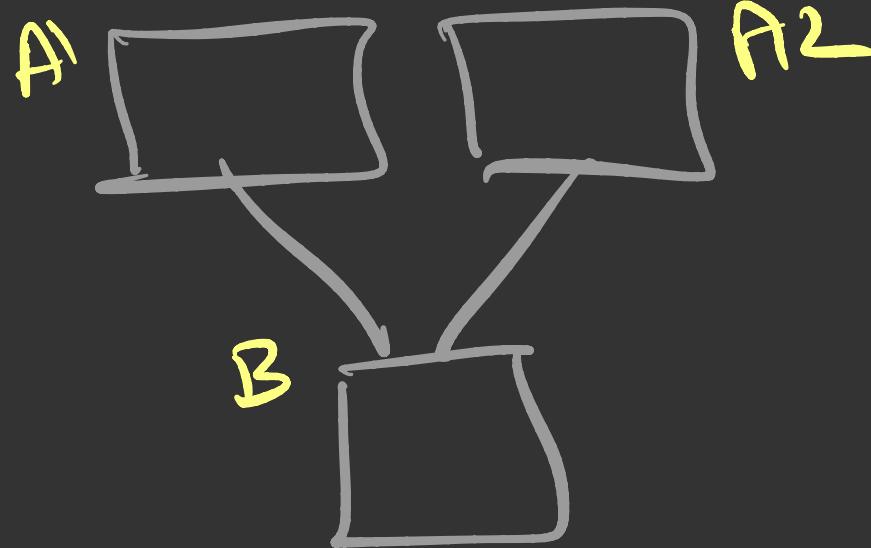
====

class A2 :

====

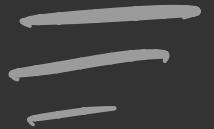
class B(A1, A2) :

====



# Hierarchical Inheritance

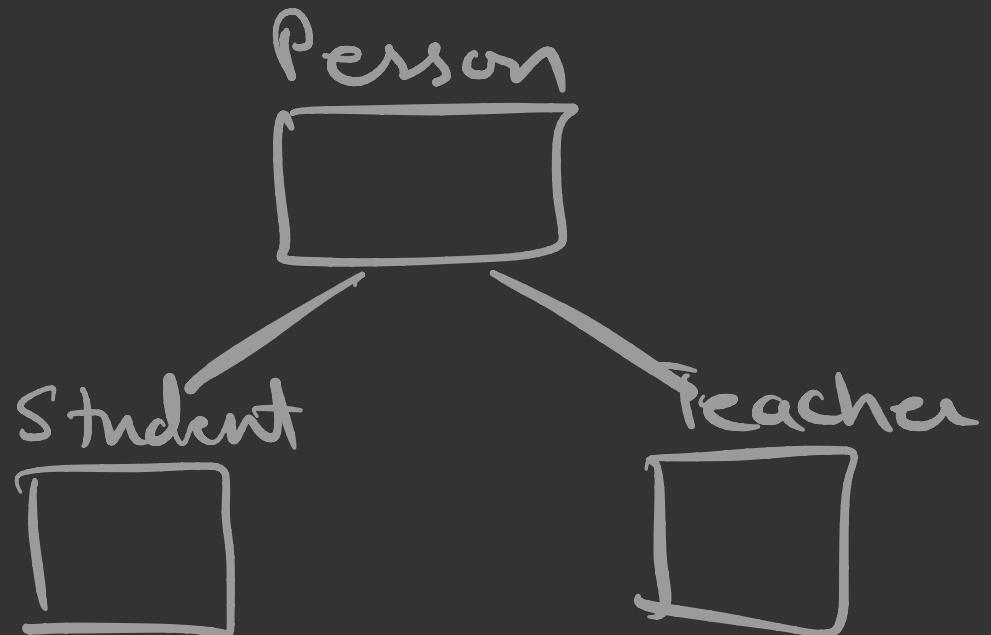
Class A :



class B1 (A) :



class B2 (A) :



# Hybrid Inheritance

Class A :



Class B1(A) :



Class B2(A) :



Class C(B1, B2) :

