



COMPUTER SCIENCE PROJECT FOR CLASS – XI

Format:

- 1) Question
- 2) Algorithm
- 3) Program
- 4) Comments

1	Pronic number
2	Fascinating Number
3	Circular Prime Number
4	Kaprekar Number
5	Krishnamurthy Number
6	Evil number
7	StrontioNumber
8	Spy number
9	Bubble sort
10	Selection Sort
11	Symmetric Matrix
12	Transpose Matrix
13	Saddle point
14	Cyclic Shift
15	Sorting each row